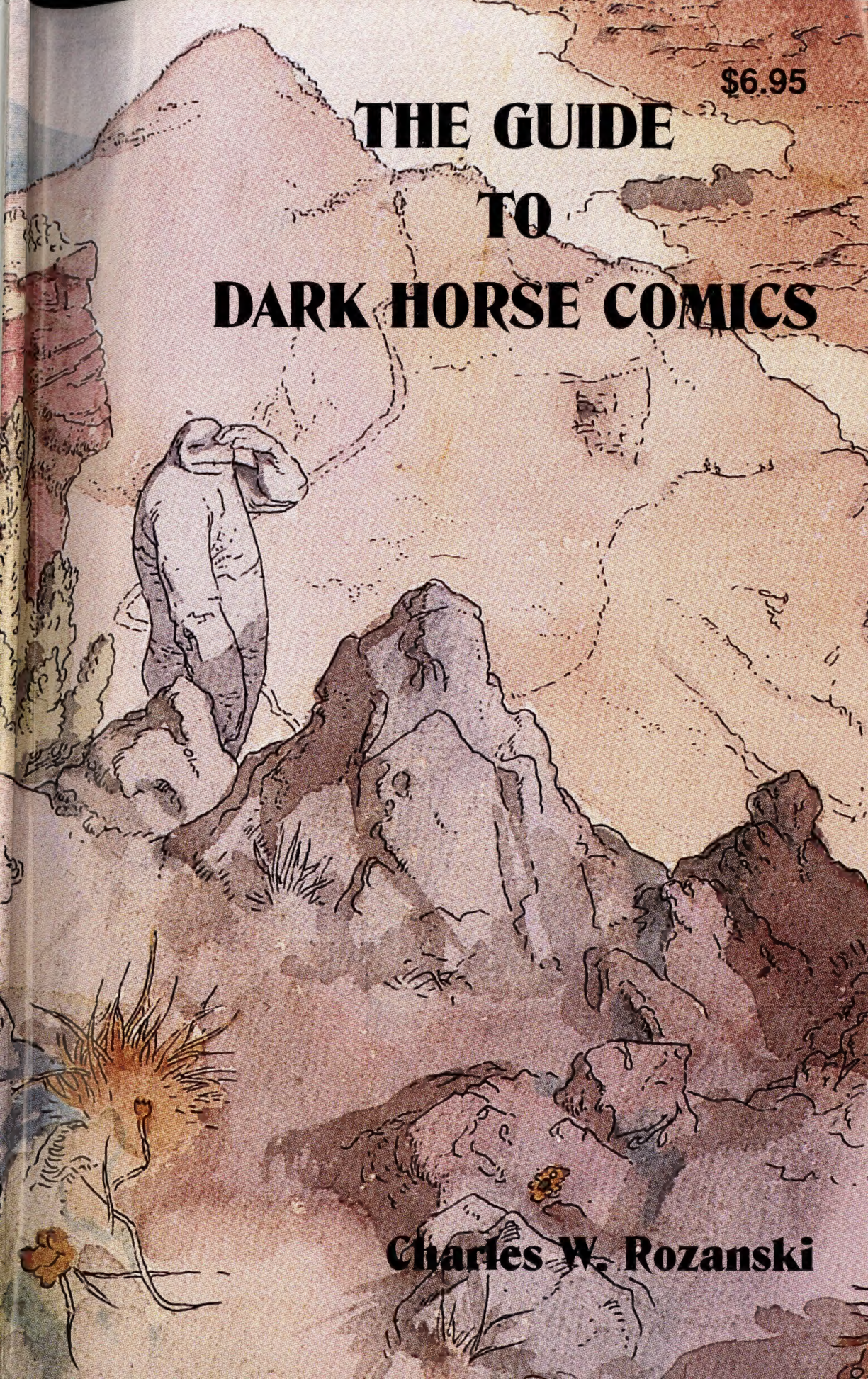


The background of the cover is a watercolor illustration of a desert landscape. In the upper left, a large, reddish-brown mountain peak rises. The ground is a mix of light tan and brown washes, suggesting sand and rocky terrain. In the middle ground, a figure wearing a light-colored, long-sleeved jumpsuit or space suit stands on a rocky outcrop, looking towards the right. The figure's hands are near their head. The foreground is filled with more rocks and some sparse, dry-looking vegetation, including a small yellow flower in the bottom left and some spiky plants. The overall style is soft and painterly, with visible brushstrokes and a muted color palette.

\$6.95

THE GUIDE TO DARK HORSE COMICS

Charles W. Rozanski

Welcome to the first edition of my guide for collecting material produced by Dark Horse Comics. This guide has been in production for nearly two years. What began as a simple attempt to create a mail order catalog, gradually evolved into a complex labor of love. The longer I immersed myself into the world created by the Dark Horse editors, the more I came to respect their combined vision. In my other role, as the president of Mile High Comics, I had been retailing their comics since they began. But, in the flow of time, I never completely appreciated how much I liked their material. Now, after having read the vast majority of what Dark Horse Comics has published, I have found my personal enjoyment of comics to have been completely reinvigorated. I now look forward to each month's solicitation of upcoming projects with greater enthusiasm than any time since I was a teen!

As the title indicates, this book is a guide for collectors. It is also, however, a guide for readers. The publication history of Dark Horse Comics is long and complex, filled with many long-forgotten single issues and mini-series. When I started this project, even I had no idea of just how much had been done. Now I know, and this guide was designed to provide you with that same knowledge. I hope that having this information will help you discover some wonderful projects that bring you enjoyment and happiness.

While I am very proud of this book, I need to point out that this book is not a complete listing. Throughout my research, I have continued to make new discoveries. I believe that the comics listings in this guide are at least 99% complete on first printings. But even as this guide was in the final stages of production, I discovered that more comics had second editions. I am also aware that there are trade paperback collections, hardcover editions, and limited edition hardcovers for which my listings are incomplete. My goal is to add those publications into the update to this guide. Any assistance readers could provide in documenting missing material, would be gratefully appreciated.

I would also like feedback and corrections on editorial comments made, and/or creative attributions. I worked very hard to add a level of detail that exceeds what is normally seen in books about comics. But even during the final day before publication, I discovered still more information that I felt was pertinent. I was also able to rectify some misunderstandings I had about certain material. I apologize in advance for any errors that may remain, and assure everyone connected with a Dark Horse project that any such mistakes are innocent. I requested that editors at Dark Horse review my text prior to publication so I could minimize such errors, but during these times of incredibly lean staffing, there was simply no one who could take the time to help me. So I'm publishing the best information I have at this time. Once again, if you can help with improving the second edition, please forward your comments to:

**Chuck Rozanski • 2151 W. 56th Ave. • Denver, CO 80221
Fax: 303-477-5315 or E-Mail: lcharper@ix.netcom.com**

Special notice needs to be made about the pricing in this guide. Unlike most large publishers, Dark Horse Comics has inventory remaining on some of the material they have published. To help with my pricing, they made an inventory listing available to me. In this way, I was able to differentiate between issues still in stock, and those that are out-of-print

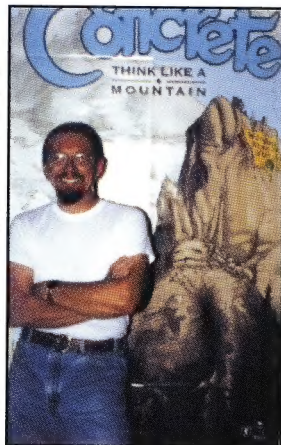
(OP). Prices on out-of-print (OP) issues are slightly, to quite a bit, higher, depending on relative demand. Establishing pricing on (OP) back issues has always been a subjective art, but I believe that the prices I have listed are reflective of average prices fans can expect to encounter when purchasing issues from comics retailers.

On the subject of comics retailers, I encourage all comics fans to support their local retailer. Every comics shop in the country has some backlist Dark Horse books available, and I am hoping that this guide will stimulate them to give those older titles prominent display. Please bear in mind, however, that the prices I have listed may not reflect regional variances in demand. Also, issues that are still in print may be slightly more expensive from a comics retailer. I list them at cover price in Fine condition, and fifty cents to one dollar over cover, in Near Mint condition. The minor additional cost is built in to cover the costs to a comics retailer of keeping back issues in stock. These might include freight, re-order charges, and bagging.

My final comment on pricing is to point out that Dark Horse sometimes has very limited stock on hand. Their inventory on most issues totals only a few hundred copies, and sometimes under one hundred. Given the worldwide demand for their publications, it is reasonable to assume that some issues will soon sell out, either through wholesaling to dealers, or through their in-house ads. Prices in the second edition will reflect which issues have sold out during the interim. I believe it only fair to point out that this is a window of opportunity to obtain a remarkable selection of Dark Horse publications at prices only nominally above the original cover price.

My final comments are to thank those who helped me put this guide together: Tod Borleske (Director of Licensing at Dark Horse) for providing me with the original inspiration; Leanne Harper (VP of Mile High Comics) for completely editing this book and breaking records for getting the production work done; Pam Brandle (Mile High Comics) for helping with layout; Mike Richardson (Dark Horse President) and Lou Bank (Dark Horse Vice President of Sales) for moral support and encouragement; Paul Chadwick for generously supplying us with our cover; Trish Muniz (Mile High Comics) for her invaluable research assistance; Bill Daniel (Mile High Comics) for taking over my regular catalog work while I wrote this guide; Wayne Winsett (Time Warp Comics) for helping track down rare back issues; and Nanette Furman-Rozanski for help with copy editing and proofreading. Without their help, and the help of dozens of other fine people, I would never have made it through. Thank you very much.

Chuck Rozanski, Denver, Colorado, June, 1996



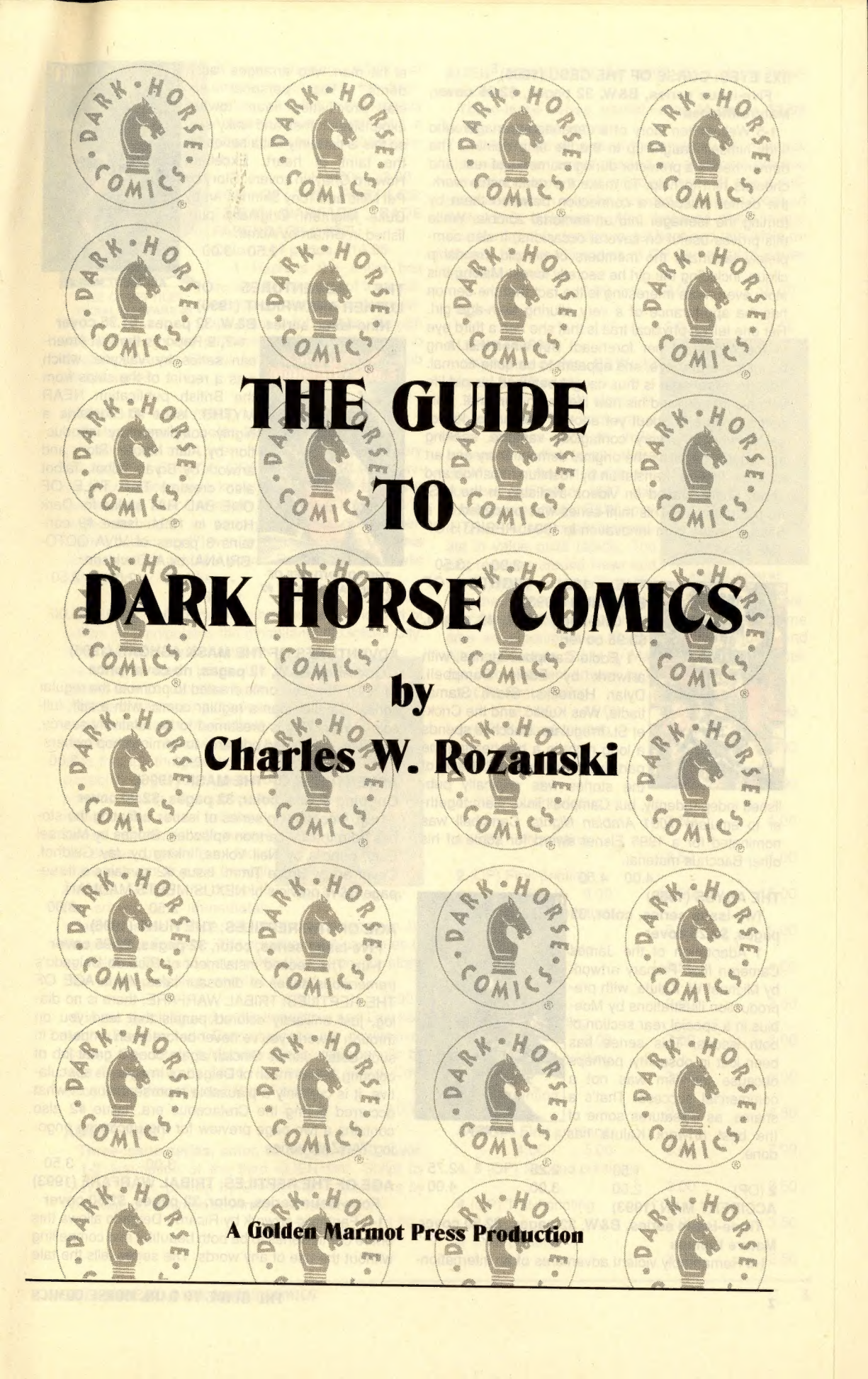
This book is dedicated to my mother, Margareta Rozanski, who ignited my collecting passion at age 5 with Lincoln pennies, and encouraged me to join the world of comics when everyone else thought I was crazy.

The prices in this guide are listed in the order of the following grades: Good, Very Good, Fine and Near Mint. For a further description of these grading standards, please see the inside back cover.

**The Guide to Dark Horse Comics © 1996 Charles W. Rozanski
First Edition. Published by Golden Marmot Press.**

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THE GUIDE TO DARK HORSE COMICS

by
Charles W. Rozanski

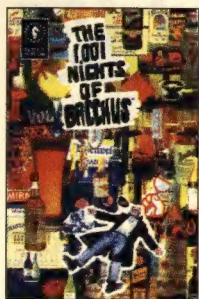
A Golden Marmot Press Production

3X3 EYES: CURSE OF THE GESU (1995)

Five-issue series, B&W, 32 pages, \$2.95 cover, Mature themes

1-5 Well-written story of a Japanese teenager who finds himself caught up in the life of a demon. The demon needs a protector during moments of rest, and chooses him to help. To make the relationship work, the demon assures a connection between them by turning the teenager into an immortal zombie. While this proves useful on several occasions, it also completely terrorizes the members of his old friendship clique, including the girl he secretly loves. Making this story even more interesting is the fact that the demon has the appearance of a very alluring teen-age girl. Her one telling physical trait is that she has a third eye in the middle of her forehead! But when her long bangs cover the eye, she appears to be quite normal. This poor teenager is thus caught between his old life with his friends, and his new life as an immortal. This particular tale is about yet another demon, of lesser caste, who is a very contagious vampire, seeking immortality by killing the original demon. Story and art by Yuzo Takada, translation by Toshifumi Yoshida and Toren Smith. Based on videos available in the U.S. from Streamline. This mini-series was preceded by a 5-issue series from Innovation in 1991, REBIRTH OF THE DEMONS.

3.00 3.50



THE 1001 NIGHTS OF BACCHUS (1993)

One-shot, B&W, 48 pages, \$3.95 cover

1 Eddie Campbell stories, with artwork by Eddie Campbell, Dylan Horrocks, Steve Stamatiadis, Wes Kubic, and the Cricket St. Irregulars. Bacchus spends a long night in a bar hearing the participants tell stories. Each of the stories was originally published independently, but Campbell links them together to emulate *1001 Arabian Nights*. Campbell was nominated for a 1996 Eisner award for some of his other Bacchus material.

4.00 4.50

THE ABYSS (1989)

Two-issue series, color, 32 pages, \$2.25 cover

1 Adaptation of the James Cameron film. Primary artwork by Michael W. Kaluta, with pre-production illustrations by Moebius in a special rear section of both issues. This series has been lost in obscurity, perhaps because the film was not a commercial success. That's a shame, as it features some of the best artwork Kaluta has done.



ABYSS #1

1.50 2.25 2.75

2 (OP) 2.00 3.00 4.00

ACCIDENT MAN (1993)

Three-issue series, B&W, 32 pages, \$2.50 cover, Mature themes

1-3 Remarkably violent adventures of an international

hit man who arranges "accidents." His personal social proclivities lean toward expensive clothes and kinky sex, so this is certainly not a series for the faint of heart. Excellent Howard Chaykin covers. Story by Pat Mills and Tony Skinner, art by Duke Mighten. Originally published in Britain by Acme.

2.50 3.00



THE ADVENTURES OF LUTHER ARKWRIGHT (1990)

Nine-issue series, B&W, 32 pages, \$1.95 cover



THE ADVENTURES OF LUTHER ARKWRIGHT #2

1-7, 9 Reprints the first American series by Valkyrie, which was a reprint of the strips from the British publication NEAR MYTHS. Issue #1 contains a highly complimentary introduction by Alan Moore. Story and artwork by Bryan Talbot. Talbot also created THE TALE OF ONE BAD RAT series for Dark Horse in 1994. Issue #9 contains 3 pages of VIVA OCTO-BRIANA! by Al Davidson.

1.50 2.00 2.50

8 (OP)

3.00 4.00 5.00

ADVENTURES OF THE MASK ASHCAN (1995)

One-shot, B&W, 12 pages, no cover price

1 (OP) Preview comic created to promote the regular series. Smaller than a regular comic, with a stiff, full-color cover. This is presumed to be relatively scarce, as it was distributed primarily to comics shop owners.

2.50 3.00

ADVENTURES OF THE MASK (1996)

Ongoing series, color, 32 pages, \$2.50 cover

1-up A continuing series of issues adapting the stories from the TV cartoon episodes. Stories by Michael Eury, pencils by Neil Vokes, inking by Jay Geldhof. Cover art by Bruce Timm. Issue #2 contains a three-page B&W preview of NEXUS MEETS MADMAN.

2.50 3.00

AGE OF THE REPTILES: THE HUNT (1996)

Five-issue series, color, 32 pages, \$2.95 cover

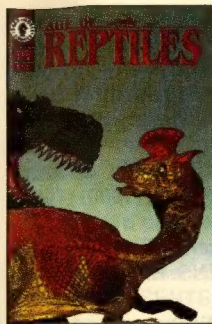
1-up The second installment of Ricardo Delgado's tremendous series of dinosaur tales. As in AGE OF THE REPTILES: TRIBAL WARFARE, there is no dialog, just brilliantly colored panels that lead you on through a world you've never before seen rendered in such detail. James Sinclair again does a great job of coloring. While much of Delgado's imagery is speculative, it is certainly a plausible representation of what occurred during the Cretaceous era. Issue #2 also contains a two-page preview for the upcoming ongoing TARZAN series.

3.00 3.50

AGE OF THE REPTILES: TRIBAL WARFARE (1993)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Fantastic artwork by Ricardo Delgado allows this entire comic series to be both beautiful and compelling without the use of any words. The series tells the tale



AGE OF REPTILES:
TRIBAL WARFARE #3

of two warring tribes of dinosaurs struggling for domination of a valley in Cretaceous America. Issue #2 contains a glowing tribute by Burne Hogarth.

2.50 3.00
**AGE OF THE REPTILES:
TRIBAL WARFARE TRADE
PAPERBACK (1996)**

Color, 144 pages, \$14.95

1 Reprints the entire first series. Since many of the characters can only be differentiated from each other through

their individual color patterns, special credit needs to be given to James Sinclair for his fantastic coloring job on this series.

14.95

AGENTS OF LAW (1995)

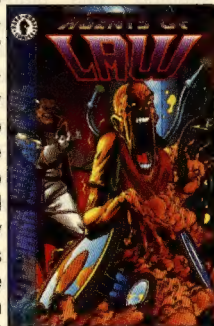
Six-issue series, color, 32 pages, \$2.50 cover

1 Keith Giffen and Lovern Kindzierski attack the very foundation of *COMIC'S GREATEST WORLD* by having a mysterious man known only as Law take over Golden City after the death of Grace. This series is very disturbing in its portrayal of what can happen when a superhero (?) with limitless ambitions uses his abilities to take absolute power. Pencils by Dan Lawlis with inking by Ian Aiken.

2.50 3.00

2-5 Law proves himself to be the personification of evil as he manipulates the inhabitants of Golden City.

Hero and non-hero characters are killed in each issue. Ultimately, Law constructs a "gate" capable of harnessing the power of the maelstrom. Ordinary citizens are encouraged to pass through the gate, with the possibility of gaining superhero powers being the potential reward. But Law ruthlessly selects individuals with powers he deems useful from those brave enough to pass through the gate. Those who do not fit his criteria are immediately killed. In issue #5 we see cameo appearances by Grace and a Predator. The creative team continues to be Keith Giffen and Lovern Kindzierski on the story, Dan Lawlis pencilling, and Ian Akin on inks.



AGENT OF LAW #3

6 In the shocking end to this series, we see Law battle the Predator, and Grace reassert her power over Golden City. Story by Lovern Kindzierski, pencils by Matt Clark, inking by Chad Hunt and Jim Royal. Cover by Doug Wheatly and Mark Farmer.

2.50 3.00

6 In the shocking end to this series, we see Law battle the Predator, and Grace reassert her power over Golden City. Story by Lovern Kindzierski, pencils by Matt Clark, inking by Chad Hunt and Jim Royal. Cover by Doug Wheatly and Mark Farmer.

2.50 3.00

ALIEN³ (1992)

Three-issue series, color, 32 pages, \$2.50 cover

1-3 Adaptation of the third *ALIEN* film. Script by Steven Grant, pencils by Christopher Taylor, inks by Rick Magyar. Painted covers by Arthur Suydam.

2.50 3.00

ALIEN³ MOVIE SPECIAL (1992, Dark Horse International)

Three-issue series, partial color, 44 pages, \$2.95 cover, magazine format

1 (OP) British reprints of the original U.S. material. The magazine format allowed for additional articles, with color photos, to be included. Issue #1 has a pull-out poster which must be included. All issues received limited U.S. distribution. Also, because of the magazine format, they tended to get bent and torn while on display. High grade copies of OP (out-of-print) issues are very scarce

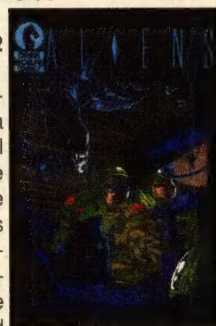
2, 3 - 5.00 6.00 10.00

2, 3 - 3.00 3.50

ALIENS (1988)

Six-issue series, B&W, 32 pages, \$1.95 cover

1 The first Dark Horse licensed comic. This book was a huge success upon its initial release. After the "crash" of the B&W comic market during the summer and fall of 1987, this comic proved that a B&W comic could indeed again appreciate in value quite rapidly. The plot revolves around Newt and Hicks joining an expedition visiting the Alien homeworld. But the goals of the expedition are quite different than represented. At the same time an experiment on Earth goes very wrong, and Aliens get loose. Story by Mark (TIME COP) Verheiden with excellent artwork by Mark A. Nelson.



ALIENS (1988) #1

1 (OP) First printing

12.00 15.00 18.00 25.00

1 (OP) Second printing

- - 5.00 6.00

1 (OP) Third printing

- - 3.50 4.00

1 (OP) Fourth printing

- - 3.50 4.00

1 (OP) Fifth printing

- - 3.50 4.00

2 (OP) First printing

6.00 9.00 12.00 15.00

2 (OP) Second printing

- - 5.00 6.00

2 (OP) Third printing

- - 3.50 4.00

2 Fourth printing

- - 2.00 2.50

3 (OP) First printing

5.00 6.00 7.00 8.00

3 (OP) Second printing

- - 3.50 4.00

3 Third printing

- - 2.00 2.50

4-6 (OP) First printings

4.00 5.00 6.00 7.00

4, 5 (OP) Second printings

- - 3.00 3.50

4 (OP) Third printing

- - 3.00 3.50

5 Third printing

- - 2.00 2.50

DARK HORSE ALIENS STORY CHRONOLOGY:

Aliens (1988)*
Aliens Vol. 2 (1990)*
Aliens VS. Predator (1990)
Aliens: Earth War (1991)*
Aliens: Newt's Tale (1992)*
Aliens: Genocide (1992)*
Aliens: Hive (1992)*
Aliens: Colonial Marines (1993) +
Aliens: Rogue (1993)+
Aliens: Sacrifice (1993)
Aliens: Labyrinth (1993)
Aliens: Salvation (1993)
Aliens VS. Predator: The Deadliest of the Species (1993)
Aliens: Music of the Spears (1994)
Aliens: Stronghold (1994)
Aliens: Earth Angel (1994)
Aliens: Berserker (1995)
Aliens VS. Predator: Duel (1995)
Aliens VS. Predator: War (1995)
Aliens VS. Predator: Booty (1996)
Aliens: Mondo Pest (1995)
Aliens: Mondo Heat (1996)

(The ALIENS stories, except for the first couple, are only very loosely linked. The linked stories are marked with an asterix (*). Other stories are listed by their date of publication, although some, such as ALIENS: SACRIFICE, were simultaneously published in serialized form in other titles, such as ALIENS, VOL. 2. ALIENS: ROGUE and ALIENS: COLONIAL MARINES are a single concurrent story.

ALIENS BOOK ONE HARDCOVER COLLECTION (1990)

B&W, 168 pages, \$24.95, with dust jacket

1 Collection of the six-issue series. Collectors seeking to complete their collection of hardcover ALIENS books should also note that a very rare hardback, THE COMPLEAT ALIENS, was published in 1993.

-	20.00	25.00	30.00
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ALIENS BOOK ONE TRADE PAPERBACK COLLECTION (1990)

B&W, 168 pages, \$10.95 (first printing)

1 (OP) First printing	5.00	10.00	15.00	20.00
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1 (OP) Second printing	5.00	10.00	12.00	15.00
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1 Third printing (1992), \$11.95 cover price. New painted cover by Dave Dorman

-	10.00	11.00	11.95
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ALIENS VOL. 2 #4

ALIENS VOL. 2 (1989)

Four-issue series, color, 32 pages, \$2.25 cover

1 (OP) The second ALIENS series published by Dark Horse. Newt and Hicks end up at a company outpost that's actual an experimental lab for "training" Aliens to be war machines. The commander of the lab finds out that Aliens are difficult students to work with... Story by Mark Verheiden, art by Denis Beauvais. The wonderful

covers are also by Denis Beauvais.

First printing	4.00	5.00	6.00	7.00
1 (OP) Second printing	-	2.00	3.00	4.00
2	-	2.00	2.25	2.75
3, 4 (OP)-	-	4.00	5.00	6.00

ALIENS VOL. 2 TRADE PAPERBACK (1990)

Color, 112 pages, \$12.95 cover

1 (OP) Reprints the color mini-series. The story from this series was continued in ALIENS: EARTH WAR.

First printing	-	13.00	15.00	18.00
1 (OP) Second printing (1992) \$12.95 cover.	-	-	13.00	15.00

ALIENS VS. PREDATOR (1990)

Four-issue series, color, 32 pages, \$2.50 cover

0 (OP) Reprints DARK HORSE PRESENTS #34-36. Very cool cover by Mike Mignola. Scarce.

-	8.00	10.00	12.00
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1 (OP) First Dark Horse crossover between licensed properties. The plot begins with the first harvest of cattle-like creatures on a colonial planet. The company has sent in a new agent to supervise the round-up, and she winds up in an outrageous fight when both Aliens and Predators suddenly appear. It seems that the Predators had long been "seeding" this planet with Aliens for "hunts." They pro-



ceed as usual, but suddenly discover that humans have altered the balance of power. Add to that a conflict within the ranks of the Predators, and you have some great entertainment. This very successful series was written by Randy Stradley. Issue number one had pencils by Phill Norwood, and inking by Karl Story. Cover art by Phill Norwood.

First printing	5.00	6.00	7.00	8.00
1 (OP) Second printing	-	-	3.00	3.50

2 Pencils Phill Norwood, inking by Karl Story. Cover art by Phill Norwood.

-	2.00	2.50	3.00
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3 (OP) Pencils Phill Norwood, inking by Robert Campanella. (While the inking was originally credited to Karl Story, this error was corrected in the introduction to issue number four.) Cover art by Phill Norwood.

-	3.00	4.00	5.00
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4 (OP) Pencils Chris Warner, inking by Robert Campanella. Cover art by Dave Dorman.

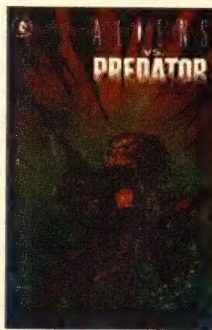
-	3.00	4.00	5.00
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ALIENS VS. PREDATOR #4

ALIENS VS. PREDATOR LIMITED EDITION HARDCOVER (1991)

Color, 176 pages, \$75.00 cover

1 (OP) Very nice clothbound edition with a cloth-



bound slipcase. Limited to 1,000 copies, signed by Randy Stradley, Chris Warner, & Phill Norwood.

-	150.00	200.00
1 (OP) Second printing with same format and same autographs, also limited to 1,000 copies.	-	-
-	100.00	125.00

ALIENS VS. PREDATOR TRADE PAPERBACK (1991)

Color, 176 pages, \$19.95 cover

1 (OP) First printing (1991) Includes all the material from the mini-series, plus the stories from DARK HORSE PRESENTS #34-36 that were reprinted in #0 of the mini-series, along with the story from the DARK HORSE PRESENTS FIFTH ANNIVERSARY SPECIAL. New cover by Phill Norwood.

-	15.00	20.00	25.00
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1 Second printing (1992)	-	15.00	19.95
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1 Third printing (1993)	-	-	19.95
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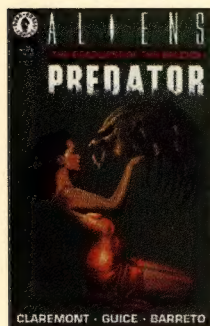
ALIENS VS. PREDATOR: BOOTY (1996)

One-shot, color, 32 pages, \$2.50 cover

1 Predators go after an illicit cargo of captured Aliens on a space freighter. The crew gets stuck in the middle, and has to try and figure out a way to survive both threats. This story was originally serialized in DIAMOND PREVIEWS VOL. V, #2—VOL. VI, #1. Story by Barbara Kesel, interior art by Ron Randall. Cover art by Den Beauvais. There is a three-page preview of ALIENS: MONDO HEAT in the back of this issue.

-	2.50	3.00
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ALIENS VS. PREDATOR: DEADLIEST OF THE SPECIES (1993)



Twelve-issue series, color, 32 pages, \$2.50 cover

1 Very complex story that continually surprises with its unexpected twists. The primary protagonist is Caryn Delacroix, a genetically enhanced "trophy wife." She is aided by an unlikely combination of humans, Predators, and the ultimate Queen Alien in her attempt to unravel the mystery of her existence. Story by Chris Claremont, pencils by Jackson Guice, inking by John Beatty. Cover art by John Bolton.

-	2.50	3.00
---	------	------

1 (OP) Ashcan edition (HERO MAGAZINE PREMIERE EDITION #3) This little (4-3/8 X 8-3/8) comic was given away free with copies of HERO to introduce fans to the series. The standard edition has a bright red cover. An interesting side note is that the John Bolton cover used on this edition is actually the cover to issue #2 of the series.

-	2.50	3.00
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1 (OP) Limited Ashcan edition from HERO MAGAZINE. Gold cover, Mylar sleeve. Retailers received one copy of the limited edition for each 25 copies of HERO that they ordered. It must be noted that if the HERO seal has been broken on the Mylar that the price on this collectible drops by 50%.

-	12.00
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1 (OP) Special limited edition, platinum foil-enhanced

cover.

-	40.00	50.00
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2, 3 Story by Claremont, pencils by Guice, inking by Eduardo Barreto. Covers by John Bolton.

-	2.50	3.00
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4-12 Story by Claremont, art by Barreto. Issue #12 includes a 3-page preview of FOOT SOLDIERS, story and art by Jim Krueger. Covers by John Bolton.

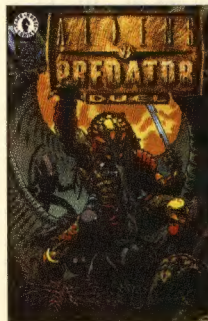
-	2.50	3.00
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There was a prequel story to this series, called "Renegade," story by Chris Claremont, art by Vince Giarrano. This story appeared in ALIENS VOL. 2, #18 and 19, published by Dark Horse International, and DARK HORSE COMICS #1 and 2.

ALIENS VS. PREDATOR: DUEL (1995)

Two-issue series, color, 32 pages, \$2.50 cover

1, 2 Story by Randy Stradley, pencils by Javier Saltares, inking by Jimmy Palmiotti. Cover art by Chris



ALIENS VS. PREDATOR: DUEL #1

Warner. Colonial Marines find themselves in the middle of a grudge match between Aliens and Predators on Ryushi, the same planet featured in the original series. The Marines are answering an unusual distress call, seemingly made by a non-human source. But they also take the time out to look for Machiko Noguchi, the hero of that same 1990 series. She has long since departed, joining a Predator hunting clan, as detailed in ALIENS VS. PREDATOR: WAR #0. Even

without her, however, this is an excellent story.

-	2.50	3.00
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ALIENS VS. PREDATOR: WAR (1995)

One-shot, color, 32 pages, \$2.50 cover

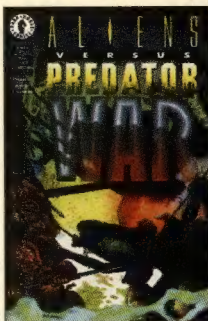
0 An adventure featuring Machiko Noguchi, the sole survivor of the original ALIENS VS. PREDATOR mini-series. This story leads into the regular ALIENS VS. PREDATOR: WAR mini-series. Story by Randy Stradley, art by Chris Warner. Cover art by Richard Corben. Originally serialized in DARK HORSE INSIDER VOL. 2, #1-14

-	2.50	3.00
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ALIENS VS. PREDATOR: WAR (1995)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Story continues from #0 and from ALIENS: BERSERKER. A planet is "seeded" with Alien eggs by the Predators for their future hunting. The survivors from ALIENS: BERSERKER arrive just in time to be blamed for the outbreak. Simultaneously, we have Machiko Noguchi, the Earth woman turned Predator from the 1990 ALIENS VS. PREDATOR



ALIENS VS. PREDATOR: WAR #1

TOR original series, finding herself torn between her ties to humans and her Predator clan. Story by Randy Stradley, pencils by Jim Hall (#1-3) and Mark G. Heike (#4), inking by Ricardo Villagran. Outstanding painted covers by Richard Corben.

2.50 3.00

ALIENS VOL. 1 (1991, Dark Horse International)

17 (OP) This was the concluding issue to an otherwise unauthorized British reprinting of Dark Horse material originally published in the U.S. The first sixteen issues were issued by a British publisher without Dark Horse's knowledge. It was only after they were stopped by the British courts that Dark Horse stepped in with this final issue. After the publication of issue #17, Dark Horse chose to start over with Vol. 2, #1.

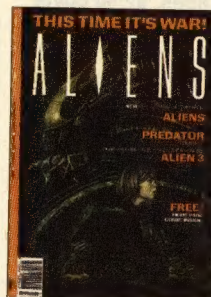
8.00 12.00 15.00

ALIENS VOL. 2 (1992, Dark Horse International)

Twenty-one issue series, partial color, \$2.95 cover price, 44 pages, magazine format

1 Primarily reprints of U.S. material. Number one is

desirable because it contains an eight-page B&W mini-comic by Frank Miller and Dave Gibbons called "Martha Washington's War Diary" This is the sequel to GIVE ME LIBERTY. Also "Aliens: Hive" Part One & "Predator: Cold War" Part One. It should be noted that the unusual size of the magazines, and their light paper stock, contributes to a disproportionately high level of lower grade copies being available. The price of



ALIENS VOL. 2, #1
(UK Edition)

the OP (out-of-print) market condition.

1.50 2.00 3.00 3.50

2 "Aliens: Newt's Tale" Part One, "Predator: Cold War" Part Two, "Aliens: Hive" Part Three, "Aliens vs. Predator" Part One.

1.50 2.00 3.00 3.50

3 "Aliens: Newt's Tale" Part Two, "Predator: Cold War" Part Three, "Aliens: Hive" Part Three, "Aliens vs. Predator" Part Two.

1.50 2.00 3.00 3.50

4 (OP) "Aliens: Newt's Tale" Part Three, "Predator: Cold War" Part Four, "Aliens: Hive" Part Four, "Aliens vs. Predator" Part Four.

2.00 3.00 4.00 8.00

5 (OP) "Aliens: Newt's Tale" Part Four, "Predator: Cold War" Part Five, "Aliens: Hive" Part Five, "Aliens vs. Predator" Part Six.

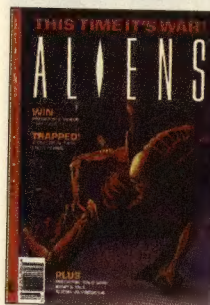
2.00 3.00 4.00 8.00

6 "Aliens: Newt's Tale" Part Five, "Predator: Cold War" Part Six, "Aliens: Hive" Part Six, "Aliens vs. Predator" Part Seven.

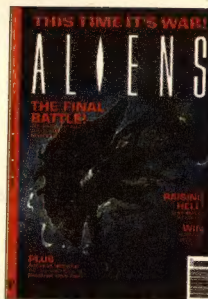
1.50 2.00 3.00 3.50

7 "Aliens: Newt's Tale" Part Six, "Predator: Cold War" Part Seven, "Aliens: Hive" Part Six, "Aliens vs. Predator" Part Eight.

1.50 2.00 3.00 3.50



ALIENS VOL. 2, #6
(UK Edition)



ALIENS VOL. 2, #8
(UK Edition)

8 "Aliens: Newt's Tale" Part Seven, "Predator: Cold War" Part Eight, "Aliens: Hive" Part Eight, "Aliens vs. Predator" Part Ten.

1.50 2.00 3.00 3.50

9 Includes a separately-bound, magazine-size version of "Aliens: Countdown," which had its only other appearance in DARK HORSE INSIDER. To be complete, this issue must have the loose comic still inside, plus the 1-

1/2" plastic band that held the two together. "Aliens: Countdown" concludes in #10, but it was bound into that issue. Also in issue #9, "Aliens: Sacrifice" Part One, "Aliens: Hive" Part Nine, "Aliens: Colonial Marines" Part One, "Aliens vs. Predator" Part Nine (reprinted out of sequence).

1.50 2.00 3.00 3.50

10 (OP) "Aliens: Countdown" Part Two, "Aliens: Sacrifice" Part Two, "Aliens: Colonial Marines" Part Two, "Aliens vs. Predator" Part Eleven, and the start of "Predator: Right of Passage" with a story by Ian Edginton, pencils by Rick Leonardi, and inks by Dan Panosian. Plus "Aliens: Tribes" Part One.

4.00 5.00 6.00 12.00

11 "Aliens: Sacrifice" Part Three, "Aliens: Colonial Marines" Part Three, "Aliens: Tribes" Part Two, "Aliens vs. Predator" Part Twelve, and "Predator: Right of Passage" Part Two.

1.50 2.00 3.00 3.50

12 "Aliens: Sacrifice" Part Four, "Aliens: Colonial Marines" Part Four, "Aliens: Tribes" Part Three, "Aliens vs. Predator" Part Thirteen, and the start of another all-new story "Aliens: Horror Show" with story by Sarah Byam and art by David Roach.

1.50 2.00 3.00 3.50

13 All-new serial begins: "Aliens: Crusade", story by Mike Cook, art by Christian Gorney, "Aliens: Horror Show" Part Two, "Aliens: Colonial Marines" Part Five, "Aliens vs. Predator" Part Fourteen, "Aliens: Tribes" Part Four.

1.50 2.00 3.00 3.50

14 "Aliens: Crusade" Part Two, "Aliens: Colonial Marines" Part Six, "Aliens vs. Predator" Part Fifteen.

1.50 2.00 3.00 3.50

15 "Aliens: Crusade" Part Three, "Aliens: Colonial Marines" Part Seven.

1.50 2.00 3.00 3.50

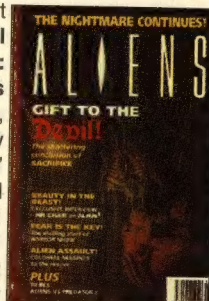
16 (OP) "Aliens: Crusade" Part Four, "Aliens: Colonial Marines" Part Eight.

3.00 4.00 5.00 10.00

17 (OP) "Aliens: Crusade" Part Five, "Aliens: Colonial Marines" Part Nine.

3.00 4.00 5.00 10.00

18 "Aliens: Crusade" Part Six, "Aliens: Colonial Marines" Part Ten, "Aliens: Cargo" Part Two, plus



ALIENS VOL. 2, #12
(UK Edition)

the first Part of a two-Part "Renegade" story by Chris Claremont, with art by Vince Giarrano. This story was a direct lead-in to "Aliens/Predator: Deadliest of the Species".

1.50 2.00 3.00 3.50

19 "Aliens: Crusade" Part Seven, "Aliens: Salvation" Part One, "Aliens: Colonial Marines" Part Eleven, "Renegade" Part Two.

1.50 2.00 3.00 3.50

20 (OP) "Aliens: Crusade" Part Eight, "Aliens: Salvation" Part Two, "Aliens: Colonial Marines" Part Thirteen.

3.00 4.00 5.00 10.00

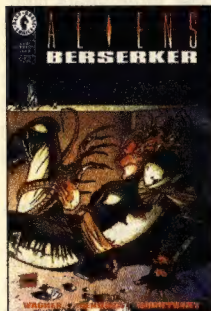
21 All-new "Aliens: Aliens" Part One, story by John Arcudi with art by Paul Mendoza. Also "Aliens: Salvation" Part Three, and "Aliens: Colonial Marines" Part Fourteen.

1.50 2.00 3.00 3.50

(Additional issues of this magazine were solicited, and may have seen print in Britain, but U.S. distribution stopped with issue twenty-one. While issues of this magazine appear on the market in a very erratic manner, with overall scarcity sometimes offset with an overabundance of a certain issue, it is generally true that the issues in the "teens" are tougher to locate than the earlier issues. It is believed this is true due to a gradual decrease in the number of orders from comics retail shops.)

ALIENS: BERSERKER (1995)

Four-issue series, color, 32 pages, \$2.50 cover



ALIENS: BERSERKER #1

1, 2, 4 Story by John Wagner, pencils by Paul Mendoza, inking by Andy Mushynsky. Covers for all four issues are by Kilian Plunkett. A crack team of Alien killers are helped by a bizarre combination of a human and mechanized attack suit. During an assault on a huge hive in a space station, the human in the attack suit dies, forcing a change in plans. This series continues in ALIENS VS. PREDATOR: WAR #1.

1.50 2.50 3.00

3 (OP) - 3.50 4.00

ALIENS: COLONIAL MARINES (1993)

Ten-issue series, color, 32 pages, \$2.50 cover

1 Originally planned as a twelve-issue series, but cut back with issue number eight. The entire creative staff on this series had several changes. The first three issues had a story by Chris Warner, pencils by Tony Akins, and inking by Paul Guinan. Cover art by Robert Mentor. The changes in the writers make this one of the harder Aliens stories to follow, especially since some events precede the concurrently running ALIENS: ROGUE series, and others follow that series. The primary linkage is the experimentation of Professor Ernst Kleist on Alien morphology.

1.50 2.00 2.50 3.00

2, 3 - 2.00 2.50 3.00



ALIENS VOL.2, #19
(UK Edition)

4 Story by Kelley Puckett, pencils by Allen Nunis, inking by Ande Parks and Terry Pallott. Cover art by Joe Phillips.

2.00 2.50 3.00

5 Story by Kelley Puckett, pencils By Allen Nunis, inking by Paul Guinan and John Dell. Cover art by Joe Phillips.

2.00 2.50 3.00

6 Story by Kelley Puckett, pencils by Allen Nunis, inking by Bob Smith. Cover art by Joe Phillips. Special appearance by Herk Mondo, Alien killer. He's a freelancer who likes to show up at Alien battles just to kill them for fun... He is featured later in a one-shot special ALIENS: MONDO PEST, which is certainly the most light-hearted of all the Aliens stories.

2.00 2.50 3.00

7 Story and inking by Paul Guinan, pencils by Tony Akins. Cover art by Robert Mentor.

2.00 2.50 3.00

8 Story by Kelley Puckett, pencils by John Nadeau, inking by Jim McDermott. Cover art by Joe Phillips.

2.00 2.50 3.00

9, 10 Story by Dan Jolley, pencils by John Nadeau, inking by Jordi Ensign. Cover art by Joe Phillips.

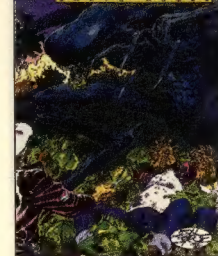
2.00 2.50 3.00

ALIENS: COUNTDOWN (1993)

One-shot, B&W, 8 pages, no cover price, magazine format

1 This was a free inclusion to ALIENS VOL. 2 #9. Number two never appeared as a separate comic, as it was bound into issue #10. Because it is so thin, and in magazine format, most of the copies available on the back issue market are in lower grades.

1.00 1.50 2.00 3.00



ALIENS: EARTH ANGEL

ALIENS: EARTH ANGEL (1994)

One-shot, color, 32 pages, \$2.95 cover

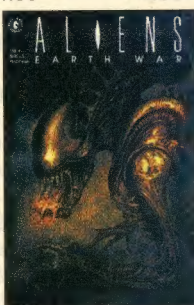
1 (OP) Story of the crash of an extraterrestrial craft whose pilot suffers from "facehugger disease." Originally serialized in the monthly publication of Diamond Comic Distributors, DIAMOND PREVIEWS. Story and art by John Byrne.

4.00 4.50

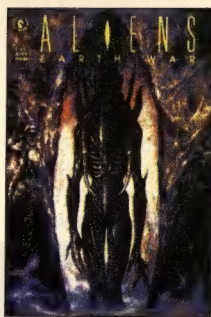
ALIENS: EARTH WAR (1991)

Four-issue series, color, 32 pages, \$2.50 cover

1 (OP) Story by Mark Verheiden, artwork by Sam Kieth. This series is notable for the Kieth artwork, and the fantastic John Bolton artwork on the covers. Kieth was still experimenting with his style in these issues, and it's easy to see the influences of Bernie Wrightson, Jeff Jones, and Al Williamson. Story



ALIENS: EARTH WAR #1



ALIENS: EARTH WAR #3

continues from ALIENS VOL. 2, with Newt and Ripley capturing the Alien queen from her homeworld, and bringing her back to Earth in an attempt to concentrate the invading Aliens in one spot, and then obliterate them.

First printing	4.00	5.00	6.00	7.00
1 (OP) Second printing	-	3.00	3.50	4.00
2, 3	1.50	2.00	2.50	3.00
4 (OP)	2.00	3.00	4.00	5.00

ALIENS: EARTH WAR LIMITED EDITION HARDCOVER (1991)

Color, 112 pages, \$59.95

1 Deluxe hardcover collection of the mini-series. Limited to 2,000 copies, with signature plate illustration by Sam Kieth. Dust jacket illustration by John Bolton. Signed by Sam Kieth and Mark Verheiden.

100.00

ALIENS: EARTH WAR TRADE PAPERBACK (1991)

Color, 112 pages, \$13.95 cover

1 (OP) First printing (1991) Reprints the original series

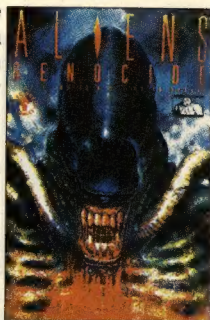
	10.00	15.00	20.00
1 (OP) Second printing	-	12.00	15.00

ALIENS: GENOCIDE (1991)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Incredible covers on all of these issues by Arthur Suydam. Plot is a very loose continuation of ALIENS: EARTH WAR, with an Earth that is in the process of rebuilding after the devastation caused by the Aliens.

An enterprising corporate leader is secretly creating a new wonder drug using Alien tissue. But this drug can only be obtained from the "royal jelly" of an Alien queen's incubation chamber. To obtain a resupply of this precious material, he sponsors an expedition to the Alien's homeworld. But the homeworld is in a state of total warfare, as a new species of Alien has evolved, and is battling the more traditional form. Story by Mike Richardson and John Arcudi, pencils by Damon Willis, inking by Karl Story.



ALIENS: GENOCIDE #1

1.50	2.00	2.50	3.00
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ALIENS: GENOCIDE TRADE PAPERBACK (1992)

Color, 112 pages, \$13.95 cover

1 (OP) First printing (1992) Reprints the original series

	10.00	15.00	20.00
1 Second printing	-	12.00	13.95

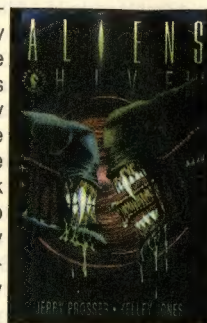
ALIENS: HIVE (1992)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Grim story about a pair of thieves who attempt to loot the "royal jelly" from a corporately-controlled hive on a distant planet. Story by Jerry Prosser, artwork by

Kelley Jones. An unusual tie-in title to this series is a very interesting hardcover children's book about a cyborg ant called CYBERANTICS, also written by Jerry Prosser, under the pen name Stanislaw Mayakovsky. Quotes from CYBERANTICS frequently appear in the story to illustrate certain points, but it is quite helpful to have read the book first so you can gain clarity into what Prosser was trying to say in this story. The very nice covers to these issues are also by Kelley Jones.

-	2.00	2.50	3.00
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ALIENS: HIVE #3

ALIENS: HIVE, THE

COLLECTED EDITION (1993)

Color, 112 pages, \$13.95 cover

1 (OP) First printing. Reprints the original series. The paper used in this printing is exceptionally slick, making the colors quite bright and the art very clear.

-	15.00	18.00
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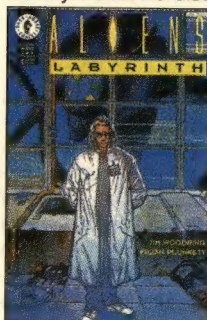
1 Second printing

14.95

ALIENS: LABYRINTH (1993)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Colonel Doctor Paul Church has been conducting some unusual experiments, and Colonel Doctor Tony Crespi is sent to check out his remote space laboratory. What he discovers about Church's past, and



ALIENS: LABYRINTH #1

his present activities, helps explain why thirty-three members of the station crew have died in under three years time. Story by Jim Woodring, art and covers by Kilian Plunkett.

-	2.00	2.50	3.00
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ALIENS: LABYRINTH TRADE PAPERBACK (1995)

Color, 136 pages, \$17.95 cover

1 Reprints the mini-series.

Also includes a foreword by S.D. Perry (writer of the movie novelization of TIMECOP), and three pages each of background information (and funny cartoons) on creators Kilian Plunkett and Jim Woodring. New cover for this book by Kilian Plunkett.

17.95

ALIENS: MONDO HEAT (1996)

One-shot, color, 32 pages, \$2.50 cover

1 Another story about Herk Mondo, Alien hunter. This time he's taken on the task of rescuing a rich man's daughter, and her friend Suzi. They're trapped in a tower, and Herk finds a unique way to bring 'em back alive. There are, however, complications. The first is that these are not particularly nice girls. Obnoxious "Valley Girls" is a better description. Then there is the unknown villain who brought the "Bugs" to the planet



ALIENS: MONDO HEAT

in the first place. A good story by Henry Gilroy, interior and cover art by Ronnie del Carmen. A three-page B&W preview of THE MASK: SOUTHERN COMFORT is included in the back of this issue.

- 2.50 3.00

ALIENS: MONDO PEST (1995)

One-shot, color, 40 pages, \$2.95 cover

1 Herk Mondo, Alien hunter, is called to a frontier planet to battle an outbreak of "Bugs." Herk greatly enjoys battling Aliens, and seeks them out for a good time. He previously appeared in ALIENS: COLONIAL MARINES #6. Story by Henry Gilroy, art and cover art by Ronnie Del Carmen. This story was originally serialized in DARK HORSE COMICS #22-24.

- 3.00 3.50



ALIENS: MUSIC OF THE SPEARS #1

ALIENS: MUSIC OF THE SPEARS (1994)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 A very mad composer conceives a plot to use the screams of anger emitted by an Alien as part of the ultimate musical piece. But where do you get an Alien? And how do you make it sing? Story by Chet Williamson, pencils by Tim Hamilton, inking by Timothy Bradstreet. Covers by Tim Bradstreet and Guy Burwell.

- 2.50 3.00

ALIENS: NEWT'S TALE (1992)

Two-issue series, color, 48 pages, \$4.95 cover, perfect-bound

1, 2 Story by Mike Richardson, pencils by Jim Somerville, inking by Brian Garvey. The plot is a very clever interpretation of the second ALIENS film, with the action being explored from Newt's perspective. Much background information on Newt's family, and the rest of the colonists, is revealed. Cover paintings by John Bolton.

- 4.00 5.00 5.50

ALIENS: ROGUE (1993)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 This series was published slightly after ALIENS: COLONIAL MARINES had already begun, but the story actually sets the stage for what happens in the first series. Professor Ernst Kleist appears in both stories, as do the Colonial Marines. In this series, we meet Dr. Kleist and discover he has made great strides in uncovering the secrets of Alien morphology. Story by Ian Edginton, art and cover art by Will Simpson.

- 2.00 2.50 3.00

ALIENS: ROGUE TRADE PAPERBACK (1994)

Color, 112 pages, \$14.95 cover

1 First printing (1994) reprints the original mini-series. Outrageous new cover painting by Nelson.

- 13.00 14.95



ALIENS: ROGUE #1

ALIENS: SACRIFICE (1993)

One-shot, color, 48 pages, \$4.95 cover, perfect-bound

1 (OP) A very dark story of the adventures of the sole survivor of the crash of starship on a primitive planet.



ALIENS: SACRIFICE

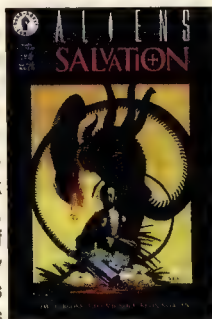
The colonists of this world are being terrorized by an Alien that arrived with the crash of a cargo ship. To save themselves, they have devised an innovative, but horrific appeasement for the Alien. Our survivor sets out to change things after she discovers the truth, and reveals a secret of her own. This story was originally serialized in the ALIENS, VOL. TWO magazine published in the U. K. Story by Peter Milligan, painted artwork and cover by Paul Johnson.

- 5.00 6.00 7.00

ALIENS: SALVATION (1993)

One-shot, color, 48 pages, \$4.95 cover, perfect-bound

1 Very possibly the best Aliens comic ever produced. An absolutely all-star cast, with Dave Gibbons (the artist of MARTHA WASHINGTON GOES TO WAR) in the unusual role of writer. Mike Mignola, who now is gaining fame for his fantastic HELLBOY, is the penciller, and Kevin Nowlan does a great job of inking. The plot involves the wreck of a freighter, carrying Aliens, onto a primitive planet. One of the two survivors is a deeply religious young man who goes through incredible torment as he tries to stay alive. But as he discovers the truth of how he came to be on the planet, he slowly begins to lose touch with reality. This is a case where the art and the story mesh particularly well. Cover by Mike Mignola.



ALIENS: SALVATION

- 4.50 5.00 5.50

ALIENS: STRONGHOLD (1994)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Engrossing story about yet another mad scientist (this one's also a sadist) on yet another lonely research station. When inspectors from the home office come to check out his work, they find an excess of synths, and a mysterious deficit in the on-board hive's egg count. The synths are the actual stars of this story, with Jeri the artificial Alien leading the way. This tale bears many gross similarities with previous stories, but the ending shows a sense of humor that is unique. Story by John Arcudi, pencils by Doug Mahnke, inking in issue one by Doug Mahnke, issues two through four by Jimmy Palmiotti. Covers by Doug Mahnke.

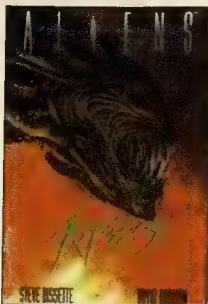
- 2.50 3.00

ALIENS: TRIBES HARDCOVER (1992)

Color with text, 72 pages, \$24.95 cover with dust jacket

1 A prose story by Steven Bissette with remarkable

full-page color paintings by Dave Dorman. A stunning package.



ALIENS: TRIBES

20.00 24.95
ALIENS: TRIBES LIMITED EDITION HARDCOVER

Color with text, 72 pages, \$75.00 cover

1 Signed & numbered edition, limited to 1,000 copies, in cloth-bound slipcase, autographed by Steven Bissette & Dave Dorman.

125.00

ALIENS: TRIBES GRAPHIC NOVEL (1993)

Color with text, 72 pages, \$11.95 cover

1 (OP) First edition (1993) Reprints the hardcover edition. New cover by Dave Dorman.

12.00

15.00

ALMURIC GRAPHIC NOVEL (1991)

Color, 72 pages, \$10.95 cover

1 (OP) First printing (1991) Reprint of the original four-issue series from Marvel's EPIC ILLUSTRATED magazine. Story by Roy Thomas with fantastic art by Tim Conrad. This graphic novel was followed by an all-new Almuric series under the name IRON HAND OF ALMURIC, published by Dark Horse. Roy Thomas calls the IRON HAND OF ALMURIC the sequel to the graphic novel story, even though the graphic novel was written, and originally published, ten years earlier. Cover by Tim Conrad.

4.00

6.00

10.00

15.00

THE AMERICAN (1987)

Eight-issue series, B&W, \$1.50 cover (#1), \$1.75 cover (#2-8)

1 Story by Mark Verheiden, art and cover by Chris Warner. Quite an interesting premise as Verheiden revived an obscure character from an even more obscure Canadian publisher (Watchfob) of the 1960's & early 1970's.

1.00

1.50

2.00

2 (OP) Story by Mark Verheiden, pencils by Chris Warner, inking by Art Nichols. Cover by Chris Warner.

1.50

2.50

3.00

4.00

3 Story by Mark Verheiden, pencils by Chris Warner, inking by Chris Warner and Art Nichols. Cover by Chris Warner.

1.25

1.75

2.25

4 Story by Mark Verheiden, pencils by Chris Warner, inking by Chris Warner, Art Nichols, and Ron Randall. Cover by Chris Warner.

1.50 1.25 1.75 2.25

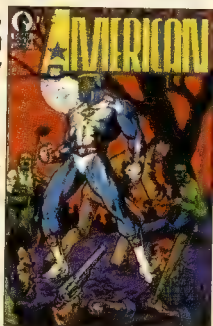
5 Story by Mark Verheiden, pencils by Grant Miehm, inking by Chris Warner. Cover by Chris Warner

1.50 1.25 1.75 2.25

6 (OP) Story by Mark Verheiden, pencils and inking by Grant Miehm. Cover by Chris Warner.

1.50 2.50 3.00 4.00

7, 8 Story by Mark Verheiden, pencils and inking by Grant Miehm. Cover to #7 by Grant Miehm, cover to #8 by Grant



THE AMERICAN #6

Miehm and Chris Warner.

1.50

1.25

1.75

2.25

THE AMERICAN BOOK ONE (1990)

One-shot, B&W, 112 pages, \$5.95 cover

1 Reprint of the first four issues of THE AMERICAN series. Includes an extensive history of Watchfob comics by Jim Vadeboncoeur. Cover art by Chris Warner.

3.00

4.00

5.00

5.95

AMERICAN SPECIAL (1990)

One-shot, B&W, 32 pages, \$2.25 cover

1 (OP) Story by Mark Verheiden, pencils by Doug Braithwaite, inking by Robert Campanella. This issue continues the story left off in THE AMERICAN #8, in a round-about fashion. In between the two issues were appearances by The American in DARK HORSE PRESENTS #32 and the British magazine A1 #3. Additional material for this issue was provided by Ben Baggie, Tom McWeeney, Foley Catheter, Ron Harris, Leo Vinchy, Rich Heddon, and Mike Angelo. Cover art by Doug Braithwaite and Robert Campanella. Back cover by Jim Salvati.



THE AMERICAN SPECIAL

1.50

2.50

3.00

4.00

THE AMERICAN: LOST IN AMERICA (1992)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Sequel to the original series. Story by Mark Verheiden, pencils by Chris Marrinan, inking by Brian Garvey. Great covers by Dave Dorman (#1), Joe Phillips (#2), Mike Mignola (#3), and Jim Lee (#4).

2.00

2.50

3.00

AMERICAN SPLENDOR (1993)

B&W, pages, \$4.95 cover, magazine format

17 The continuation of Harvey Pekar's critically-acclaimed series of tales of his life as a file clerk in Cleveland, and a comics writer. Harvey self-published issues #1-15, with #16 (?) being published by Tundra.

4.00

4.95

AMERICAN SPLENDOR SPECIAL: A STEP OUT OF THE NEST (1994)

One-shot, B&W, 32 pages, \$2.95 cover

1 Harvey Pekar writes another of his insightful, revealing, and somewhat depressing slice-of-life stories. Harvey has been producing AMERICAN SPLENDOR for many years, and has won much critical acclaim for his ability to make his fairly mundane existence a connecting point for many of his readers. Harvey is definitely a character, but it's easy to empathize with at least some of his concerns and perceptions. His is the voice within that refuses to be quiet during our daily march to the grave. In his second venture with Dark Horse, the art chores are handled quite well by Joe Zabel. Zabel also provided the cover art. As usual, the sales on



AMERICAN SPLENDOR SPECIAL: A STEP OUT OF THE NEST

this title were low, so it qualifies as scarce.

3.00 3.50

AMERICAN SPLENDOR: WINDFALL (1995)

Two-issue series, B&W, 40 pages, \$3.95 cover

1 (OP) The continuation of Harvey Pekar's autobiographical series. These two issues cover the period when Harvey has his cancer in remission, and is debating potentially crippling hip-replacement surgery. All stories in issue #1 are by Harvey Pekar, with artwork by Gary Dumm, Josh, Frank Stack, and Joe Zabel. Cover art by Joe Zabel.

4.50 5.00

2 Issue #2 is unique in that it contains a story by Harvey's wife, Joyce, detailing her experience in having to deal with a recovering cancer patient. The rest of the stories are by Harvey. Artists this issue are: Garry Dumm, Scott A. Gilbert, Josh, Joe Sacco, Frank Stack, and Joe Zabel. Cover art by Frank Stack.

4.00 4.50

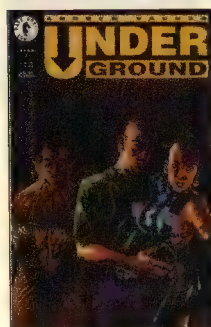
ANDREW VACHSS' UNDERGROUND (1993)

Four-issue series, B&W, 48 pages, \$3.95 cover, Mature themes

1 Illustrated short stories on the themes of child abuse and despair, in a subterranean world of the future. For other Andrew Vachss material, see HARD LOOKS and PREDATOR: RACE WAR. Cover to issue #1 is by Harry O. Morris. Interior contents: "Into the Underground" introduction by Andrew Vachss; "There is No Dog" story and art by John Bergin; "Bum's Rush" story by Andrew Vachss, art by Harry O. Morris; "My Job" story and art by Carol Swain; "Family" story by Steve Rasnic Tem, art by Jeff Dickinson; "Potions by Isolde" story by Diane Patterson, art by Guy Burwell; "Pooch" story and art by Phillip Hester; "Way Down" story by Bill Crider, art by Monte Sheldon.

3.50 4.00

2 Cover art by Bob Fingerma. Interior contents: "The Pain Merchant" story and art by Bob Fingerma; "Memorial" story by Beverly A. Hale, and Michael B. Moe, art by Jason



ANDREW VACHSS' UNDERGROUND #2

Lutes; Mina the Dancing Girl" story by Karen Haber, art by Jason Micallef; "Mad Dog" story by Stephen Haltom, art by Ryder Windham; "Virtual Reality" story by James Colbert, art by Garry Marshall; "Tunnel of Love" story by Andrew Vachss, art by Darick Chamberlin.

3.50 4.00

3 Cover art by Al Davison. Interior contents: "The Watcher" story and art by Jason Lutes; "Bad Babies" story by Andrew Vachss, art by Omaha Perez;

"Leftovers" story and art by Al Davison; "Somebody Warm and Tender" story by Rex Miller, art by Jasen Rodriguez.

3.50 4.00

4 Cover art by Darick Chamberlin. Interior contents: "Phreak" story by John Weeks, art by Ted Naifeh; "Love Goes to a Building on Fire" story by Scott Cupp, art by Chris Moeller; "Myths" story by Kij Johnson, art by Ray Lago; "On the "A" Train" story by Pam Noles, art by Douglas Winter; "The Surviving

Kind" story by Del Stone, Jr., art by Dave Dorman; "Cricket Boys Sing" story and art by Darick Chamberlin; "Into the Light" story by Andrew Vachss, art by Jim Cheff.

3.50 4.00

ANIMAL CONFIDENTIAL (1992)

One-shot, B&W, 32 pages, \$2.25 cover

1 Collection of clever humor stories with animals in the lead roles. Creators include Randy Stradley, Eric Vincent, Pat Brosseau, Jack Pollock, Mark Martin, Rick Geary, and Nina Adams. Great cover by Arthur Adams.

1.75 2.25 2.75



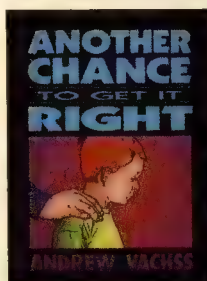
ANIMAL CONFIDENTIAL

ANOTHER CHANCE TO GET IT RIGHT HARDCOVER (1993)

B&W, 64 pages, \$14.95 cover, no dust jacket

1 (OP) Andrew Vachss' gripping tales of childhood. Text with B&W illustrations. A disturbing and enlightening look at the spectrum of childhood perspectives by a man who has seen it all as a social worker bound to protect the rights of children. First printing

20.00 25.00



ANOTHER CHANCE TO GET IT RIGHT HARDCOVER

ANOTHER CHANCE TO GET IT RIGHT TRADE PAPERBACK (1994)

B&W, 64 pages, \$9.95 cover

1 Reprints the hardcover edition.

9.95

APPLESEED BOOK THREE LIMITED EDITION HARDCOVER: THE SCALES OF PROMETHEUS (1995)

B&W, 224 pages, \$79.95 cover

3 (OP) Incredibly rare book, limited to only 200 signed copies. Signed on a special tip-in bookplate, in gold ink, by Masamune Shirow. Reprints the entire APPLESEED BOOK THREE story in a single volume. No dust jacket.

300.00

APPLESEED BOOK FOUR: THE PROMETHEAN BALANCE (1993)

B&W, 224 pages, \$12.95 cover

1 (OP) The fourth installment of the paperback collections of Masamune Shirow's epic tale was published by Dark Horse. The first three installments were published by Eclipse. First printing.

15.00 18.00

1 Second printing, \$14.95 cover price.

14.95

APPLESEED DATABOOK (1994)

Two-issue series, B&W, 48 pages, \$3.50 cover, perfect-bound format

1, 2 A complete guide to the Appleseed Universe. Includes a comic story in a "flip-book" format. Story and art by Masamune Shirow.

5.00 6.00

APPLESEED DATABOOK (1995)

Two-issue series, B&W, 48 pages, \$3.50 cover, perfect-bound format

1, 2 Identical to the 1994 versions, except that the idia lists the 1995 date. For all intents and purposes these are second printings.

- - 3.50 4.00

APPLESEED DATABOOK TRADE PAPERBACK (1995)



APPLESEED DATABOOK
TRADE PAPERBACK

B&W, 128 pages, \$12.95

cover

1 Dark Horse lists this book as being a compilation of books #1 & #2, but it actually has substantially more information. Besides everything from the two comics issues, there are also 28 pages of character descriptions by Hitoshio Hayami, with notes by Shirow.

- - 12.95

AQUABLU: BOOK ONE (1988)

Color, 48 pages, \$6.95 cover

1 Wonderful science fiction story of an orphan earthling child who is a castaway on a primarily aquatic planet. He joins the native culture and soon exhibits an uncanny ability to communicate with the giant sea creatures of the planet Aquablue. A classic tale in the same fantasy style of "Tarzan" and "Star Wars." When the boy reaches maturity, his new home is visited by an Earth ship, and his quest for his real identity begins. In the meantime, the tranquility of the planet is destroyed when "ownership" of the planet is turned over to corporate raiders from Earth. They send in their mercenaries to start exploiting the planet, and war results. This is a great story, originally published in France, with a script by Thierry Cailleteau and gorgeous artwork by Oliver Vatine. An excellent project that was missed by many comics fans.

3.00 4.00 5.00 6.95

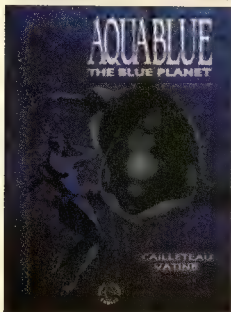
AQUABLU: THE BLUE PLANET (1990)

Color, 48 pages, \$8.95

cover

1 The sequel to AQUABLU: BOOK ONE. Another excellent fantasy adventure. For other stories by Cailleteau & Vatine, see CHEVAL NOIR.

4.00 6.00 7.00 8.95



AQUABLU:
THE BLUE PLANET

ARMY OF DARKNESS (1992)

Three-issue series, color, 32 pages, \$2.50 cover

1-3 (OP) Adaptation of the Renaissance Pictures film. Story is adapted by the original screenwriters, Sam and Ivan Raimi, with wonderfully grotesque painted art by John Bolton. The covers are also by Bolton.

- 3.00 4.00 5.00

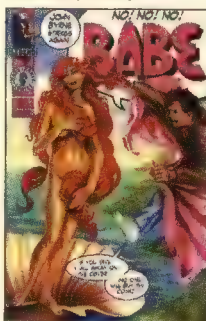
ATLAS (1994)

Four-issue series, color, 32 pages, \$2.50 cover

1, 2, 4 Atlas, of mythological fame, has reappeared to protect the Earth from an evil plan by the pantheon of gods. Story and art by Bruce Zick.

- 2.00 2.50 3.00
3 (OP) - 2.50 3.00 4.00

BABE (1994)



BABE #1

Four-issue series, color, 32 pages, \$2.50 cover

1 A giant, super-powered woman, with no clothes, appears on Earth. This red-haired beauty seemingly has amnesia, and usually only speaks one word: "Babe." But, in no discernable pattern, she can suddenly pop out with completely rational and articulate sentences. Who is she? And who are the aliens who show a great interest in her? Story and

art by John Byrne.

- - 2.50 3.00

2-4 John Byrne story and art. Back-up feature "Pro-to Tykes" begins in #3, John Byrne story and art

- - 2.50 3.00

BABE 2 (1995)

Two-issue series, color, 32 pages, \$2.50 cover

1, 2 Continuation of the original mini-series. End of the second issue features the reappearance of Danger Unlimited. Story and art by John Byrne.

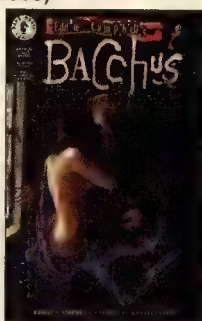
- - 2.50 3.00

BACCHUS COLOR SPECIAL (1995)

One-shot, color, 32 pages, \$2.95 cover

1 Eddie Campbell pens a story of the god of revelry in the modern age with his usual blend of wit and cynicism. This time the plot revolves around Bacchus' attempt to regain possession of a bottle reputed to hold the last of the wine he made. Painted art by Teddy Kristiansen. Painted cover by Eddie Campbell.

- - 3.00 3.50



BACCHUS COLOR
SPECIAL

BADGER: SHATTERED MIRROR (1994)



BADGER:
ZEN POP FUNNY ANIMAL
VERSION #1

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Story by Mike Baron, art and cover art by Jill Thompson.

- - 2.50 3.00

BADGER: ZEN POP FUNNY-ANIMAL VERSION (1994)

Two-issue series, color, 32 pages, \$2.50 cover

1 Story by Mike Baron, pencils by Steven Butler and Matt Haley, inking by Val Mayerik.

- - 2.50 3.00

2 Story by Mike Baron, art by Val Mayerik
 - - - 2.50 3.00

(Badger has a long history, having been originally published by Capital, then by First Publishing. Dark Horse leased the creative rights to new Badger stories from First's successor company in 1993. In 1994, they managed to purchase the actual creative rights to the character. Mike Richardson, in an incredible act of generosity, gave the character rights to Badger back to Mike Baron. The same history took place with NEXUS, which Mike Baron co-created with Steven Rude.)



BADLANDS #1

BADLANDS (1991)

Six-issue series, B&W, 32 pages, \$2.25 cover

1, 3-6 Story by Steven Grant, art by Vince Giarrano.
 1.25 1.75 2.25 2.75
 2 (OP) 2.00 2.50 3.00 3.50

BADLANDS TRADE PAPERBACK (1993)

B&W, 140 pages, \$13.95 cover

1 (OP) First printing (1993) Reprints the entire original series.

- - - 15.00 \$18.00

BARB WIRE (1994)

On-going series, color, 32 pages, \$2.50 cover

1 Continuation of the COMICS' GREATEST WORLD: STEEL HARBOR storyline. Story by John Arcudi, pencils by Lee Moder, inking by Ande Parks. Issue #1 has a silver-embossed front cover. Barb is a bounty hunter, specializing in bailjumpers, who also runs a bar in a tough part of Steel Harbor.



BARB WIRE #1

- - - 2.50 3.00

2, 3 Story by John Arcudi, pencils by Dan Lawlis, inking by Ian Akin.

- - - 2.50 3.00

4, 5 Story by John Arcudi, pencils by Dan Lawlis, inking by Ian Akin. Two-part story featuring The Machine.

- - - 2.50 3.00

6, 7 Story by John Arcudi, pencils by Mike Manley, inking by Ande Parks. Guest appearance by Motorhead in #7.

- - - 2.50 3.00

8 Story by John Arcudi, pencils by Andrew Robinson, inking by Jim Royal.

- - - 2.50 3.00



BARB WIRE #6

9 Story by Anina Bennett and Paul Guinan, pencils by Robert Walker, inking by Pat Brosseau. Cameo appearance by Mecha. The series was temporarily suspended after this issue to allow the storyline of future issues to be matched up with the upcoming movie.

- - - 2.50 3.00

BARB WIRE TRADE PAPERBACK (1996)

Color, 96 pages, \$8.95 cover

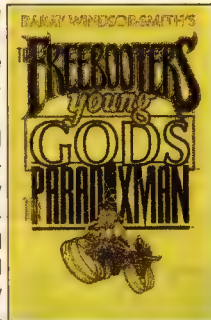
1 Reprints issues #2, 3, 5, & 6 of the regular series. Also contains a 3-page profile of Pamela Anderson, with color photos.

8.95

BARRY WINDSOR-SMITH ASHCAN (1995)

One-shot, B&W, 32 pages, no cover price

1 (OP) Preview edition of three comics Barry Windsor-Smith is creating for Dark Horse Comics. This small comic was only available as a giveaway at conventions. The first title previewed is "The Freebooters," story and layouts by Barry Windsor-Smith, finished art by Geof Isherwood and Alex Bialy. The second story is "The Paradox Man," story and pencils by Barry Windsor-Smith, inking by John Floyd and Barry Windsor-Smith. The final story is "Young Gods," story and pencils by Barry Windsor-Smith, inking by Alex Baily and Barry Windsor-Smith. None of these stories are complete, so the comic is filled in with advertisements that originally ran in THE COMIC BUYER'S GUIDE. Value given is purely an estimate, as it is unknown how many copies were printed.



BARRY WINDSOR-SMITH ASHCAN

5.00

BASEBALL GREATS (1992)

Three-issue series, color, 32 pages, \$2.95 cover

1 The Jimmy Piersall story by Paul Guinan and John Arcudi, pencils by Norm Dwyer, inking by Brian Garvey. This issue contains a two-page cardstock insert, featuring Jimmy Piersall, on eight different trading cards. Cover by Dave Dorman.

- - - 3.00 3.50

2 The Bob Gibson story by Gary Fox, pencils by Aaron Lopresti, inking by Jorge Pacheco. This issue has a single baseball card, featuring Bob Gibson, bound into the center. Cover by Kelley Akins.

- - - 3.00 3.50

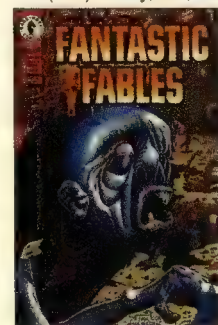
3 The Harmon Killebrew story by Gary Fox, pencils by Jim McWeeney, inking by Jorge Pacheco. This issue has two baseball cards (on the same sheet), featuring Harmon Killebrew, bound into the center. Cover by Kelley Akins.

- - - 3.00 3.50

BASIL WOLVERTON'S FANTASTIC FABLES (1993)

Two-issue series, B&W, 32 pages, \$2.50 cover

1 (OP) Story, art, and cover art by Basil Wolverton.



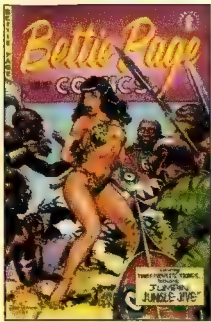
BASIL WOLVERTON'S FANTASTIC FABLES #1

This issue has a Meteor Morgan reprint, a Spacehawk reprint, and other 1950's material.

2.00 3.00 4.00 6.00

2 (OP) Story, art, and cover art by Basil Wolverton. Two unsold newspaper strip stories lead off this issue, followed by two Spacehawk stories.

2.00 3.00 4.00 6.00



BETTIE PAGE COMICS #1

Stevens and Gilbert Hernandez, with breakdowns by Russ Heath, and finished art by Tony Meers. "Cartoon on Betty Page" is a reprint of a 1960's piece by Eric Stanton. "Mars Wants Betty" has a story by Jeff Gelb, with art by Russ Heath. There is also a pin-up of Betty by Jaime Hernandez, inked by Dave Stevens. The final three pages are a preview of "Girl Crazy" by Gilbert Hernandez. A special note about this issue: to be complete it

must also contain a centerfold poster of Betty by Dave Stevens. This poster is in full color, and is printed on slick coated paper.

4.00 4.50

BETTIE PAGE: QUEEN OF HEARTS (1995)

One-shot, partial color, 96 pages, graphic novel format, mature themes

1 Fascinating combination of tribute book, art book, and history of Bettie Page and the other glamour girls of the 1950's. Author Jim Silke writes the history, gathering together an excellent selection of Bettie photos, and including his own drawings and paintings for good measure. Silke is quite adept at capturing Bettie's essence in his art, and the book thus works very well as both a tribute and a retrospective. Others who contributed to this book include Bunny Yeager, Paula Klaw, Frank Frazetta, William George, Mitchell Hooks, Robert McGuire, Robert McGinnis, Mark Schultz, Dave Stevens, Mark Westmoe, and Al Williamson. The book was edited by Lyn Silke and Lynn Adair, designed by Jim Silke and Brian Gogolin, and produced by Bud Plant, Mike Richardson, and Jim Silke. A "must have" book for all serious Bettie Page fans.

19.95

BIG (1989)

One-shot, color, 32 pages \$2.00 cover

1 (OP) Only comic published by Dark Horse under the "Hit Comics" imprint. This was an adaptation of the Tom Hanks film of the same name. Story was adapted by Mark Verheiden, with pencils by Jack Pollock, with inking by John Nyberg, Jim Bradrick, and Jack Pollock. Cover by Paul Chadwick.

1.00 2.00 3.00 4.00

BIG GUY AND RUSTY THE BOY ROBOT (1995)

On-going series, color, 32 pages, \$4.95 cover, oversize magazine format

1 (OP) The adventures of two robots, each representing their nation's pinnacle of technological advancement, from Japan and the United States. The Big Guy is from the USA, and Rusty the Boy Robot is from Japan. In their first adventure, they battle a Godzilla-like creature that is intent on eating all 5 billion members of humanity. Rusty goes after him in issue #1, and gets whipped. Big Guy does better in issue #2, resulting in a situation where the Japanese authorities decide



BIG GUY AND RUSTY THE BOY ROBOT #1

to give Rusty to Big Guy as a partner. It's a cool story by Frank Miller, and the oversize format allows the detailed artwork of Geof Darrow to be seen quite clearly. The one drawback to this publishing format is that the overall package is quite fragile and subject to almost immediate damage. This makes NM/M copies much harder to find than under a more traditional comics format.

5.00 6.00 10.00
2 4.00 5.00 5.50

BIG BLOWN BABY ASHCAN (1995)

One-shot, B&W, 12 pages, no cover price, mature themes

1 Promotional piece for the story contained in DARK HORSE PRESENTS #106. This is actually the same story (and cover), but shot at 1/2 the size. The story is about a god-like baby (whose father resembles Galactus from Marvel Comics) who is about to pass his first bowel movement. While there are many artistic and literary references to the works of Jack Kirby in this story, this is a comic he would never have done... Story by Bill Wray and Robert Loren Fleming, art by Bill Wray. Cover also by Bill Wray. Price is purely speculative, as an unknown quantity of this issue were printed, and all were given away at no charge.

3.00



BILLI 99 #1

BILLI 99 (1991)

Four-issue series, B&W, 48 pages, \$3.50 cover, perfect-bound format

1-4 Story by Sarah E. Byam, art, and cover art by Tim Sale. Sale later gained fame with his fantastic BATMAN HALLOWEEN ONE-SHOTS and ALIENS: SALVATION.

2.50 3.00 3.50 4.00

BLACK CROSS SPECIAL (1988)

One-shot, B&W, 32 pages, \$1.75 cover

1 (OP) Story and art by Chris Warner. This book was intended to be a preamble to the BLACK CROSS: MY WAR three-issue, prestige-format series which has yet to appear. Pages #1-10 are original material. Pages #11-18 originally appeared in DARK HORSE PRESENTS #1. Pages #19-28 originally appeared in DARK HORSE PRESENTS #3.

3.50 4.00 4.50 5.00

1 Second printing

1.25 1.75

BLANCHE GOES TO HOLLYWOOD (1993)

One-shot, B&W, 32 pages, \$2.95 cover

1 Story and art by Rick Geary. Very nice tale of the early days of Hollywood as seen through the eyes of Blanche, a wide-eyed young woman taking her first job. Set in 1915, this story explores the unionization of the Hollywood studios. This story has less of a fantasy element



BLANCHE GOES TO HOLLYWOOD

than **BLANCHE GOES TO NEW YORK**, but it still conveys the same sense of fun, while covering some serious topics. Scarce.

- 2.50 3.00 4.00

BLANCHE GOES TO NEW YORK (1992)

One-shot, B&W, 32 pages, \$2.95 cover

1 Story and art by Rick Geary. The fantastic tale of a young woman who has a surreal experience in New York City in 1907. The style of art and storytelling is reminiscent of Winsor McKay. Scarce.

- 2.50 3.00 3.50

BLUE LILY (1993)

Four-issue series, color, 48 pages, \$3.95 cover



BLUE LILY #1

1, 2 Story and art by Angus McKee (based on a short story by Dave Weir). This series has yet to conclude. Issues three and four were solicited in the early part of 1993, but have not yet been published. That's a shame, as this story of a "metaphysical metal detective" named Rusty Spade is a fantastic piece of work. The first two issues were printed on a coated paper stock that makes the artwork just sparkle.

- 3.50 4.00 4.50

BLUE WITCH OF OZ GRAPHIC NOVEL (1992)

Color, 48 pages, \$9.95 cover

1 (OP) The continuation of the wonderful series of stories adapting and expanding on the works of L. Frank Baum. This series of graphic novels began at First Comics, then came to Dark Horse after First suspended publication. These stories are very popular among both children and adults. Eric Shanower has won universal praise, for both his storytelling, and his beautiful fantasy art. A pleasure for any comics fan to read, or give as a gift to a lucky child.

- 8.00 12.00 15.00

BOOK OF NIGHT (1987)

Three-issue series, B&W, 32 pages, \$1.75 cover, Mature themes

1 Charles Vess story and artwork on the first story "Children of the Stars." The second story, "Bug Tales," is also completely by Vess, and is a delightful children's story in the style of Walt Kelly. The third story, "Morrigan Tales" is centered on a story by Elaine Lee, with artwork by Vess. Vess credits most of the stories in this series as having originally been published in EPIC ILLUSTRATED from Marvel, during the early 1980's.



BOOK OF NIGHT #1

1.00 1.25 1.75 2.25

2 Charles Vess story and artwork on Part Two of "Children of the Stars." "Jack Tales" is also completely by Vess. "The Legend" has a story by Laurie Sutton, with art by Vess. The final story in this issue, "Priest," is completely by Vess.

1.00 1.25 1.75 2.25

3 Charles Vess provides the story and the art for "Children of the Stars." "Spirit" is a story by Laurie

Sutton with art by Vess. Vess saves the best story for last with "A Jack Tale: Two Sisters," a very cool story of two sisters and two dragons.

1.00 1.25 1.75 2.25

BOOK OF NIGHT COLLECTION (1991)

B&W & color, 112 pages, \$12.95, trade paperback format

1 Reprints the three-issue series, with a color "Fire's Kin" story added.

- 10.00 11.00 12.95

BOOK OF NIGHT HARDCOVER COLLECTION (1991)

B&W & color, 112 pages, \$49.95

1 Same as the trade paperback, but hardcover, with matching slipcase. Signed and numbered edition, limited to 500 copies. Rare, and very desirable.

- 125.00 150.00

BORIS THE BEAR (1986)

Thirty-four issue series, B&W, 32 pages, \$1.50 cover (#1-7, 9-11, 13-16), \$2.00 cover (#8), \$1.75 cover (#12, 17-21), \$1.95 cover (#22-29), \$2.50 cover (#30 - 40 pages), \$2.25 cover (#31-34)

1 (OP) The second title to appear from Dark Horse. Story by Mike Richardson, Randy Stradley, and James Dean Smith. Art by James Dean Smith. Issue one was a huge success at the 1986 San Diego Comic Con, and was one of the comics that helped define the Black & White explosion of 1986/1987. The success of the comic can be attributed to the clever writing and excellent artwork. Most B&W comics from this period were quite primitive, and Boris showed everyone how B&W could be used with competence. Another factor, however, that made this book a

success was the very concept of Boris as an unrepentant murderer of all the previously published characters from other companies in his first issue. Many in the comics world had become quite cynical about the never-ending stream of "knock-offs" resulting from the success of THE TEENAGE MUTANT NINJA TURTLES, and it was with great pleasure that they watched Boris slaughter those characters.

First printing

3.00 4.00 5.00 7.00

1 Second printing

- 1.00 1.50 2.00

2 (OP) Story by Mike Richardson, Randy Stradley, and James Dean Smith. Art by James Dean Smith.

Boris takes on the TRANSFORMERS and other comic book robots. But in the process, he discovers that he, too, is a robot!



BORIS THE BEAR #3

1.00 2.00 3.00 4.00

3 Story by Mike Richardson, Randy Stradley, and James Dean Smith. Art by James Dean Smith. Boris takes on the management of Marvel Comics in an attempt to help Jack Kirby. These first three issues

clearly established Boris' character as defined by Mike Richardson. Mike wrote about Boris as an active participant in the Direct Market, with prejudices against the establishment and popular trends that were manifesting themselves during that period. Each issue was rife with in-jokes and references to Mike's retail store, Pegasus Books. While, under some circumstances, such references may have been construed as a conflict-of-interest, they actually greatly helped make a connection between Boris and comics fans. Later on, when James Dean Smith took control of the character "he" created, stories drifted away from pointed parodies of the Direct Market. In-jokes also declined. The end result of this change in editorial direction was that Boris' sales gradually eroded.

- 1.00 1.50 2.00

4A Story by Mike Richardson and Randy Stradley. Art by James Dean Smith. Cover to this issue is a parody of the SUPERMAN: MAN OF STEEL marketing shtick of having two different covers on the same comic. Dark Horse simply had two covers that they flipped between the front and the back to create the two editions. Ironically, while this was done as a parody, completists must buy both variants to have the full set of Boris the Bear. Aside from the covers, this issue is noteworthy for containing the origins of both Boris and Wacky Squirrel, who was Boris's predecessor at the robot factory. Cover 4A features a full-figure of Boris, as seen from a distance, on the front.

- 1.00 1.50 2.00

4B Same contents as 4A, 4B has a partial Boris, up close, on front cover.

5 Story by Mike Richardson, Randy Stradley, and Steve Mattson. Art by James Dean Smith. This time it's a SWAMP THING parody, which also pokes vicious fun at all comics speculators. This was before the comics market experienced its first major crash, the "Black & White Implosion" of summer, 1987. This issue also contains the first Wacky Squirrel solo story, with both story and art credit given to Jim Bradrick.



BORIS THE BEAR #6

6 (OP) Story by Mike Richardson, pencils by James Dean Smith, inking by James Dean Smith and Jim Bradrick. "Shadow of the Batbear" pokes fun at the entire Batman mythos, but Marvel's New Universe also takes some savage hits. Wacky Squirrel makes an appearance as The Squirrel Wonder, Batbear's kid sidekick.

1.00 2.00 3.00 4.00

7 (OP) Story by Mike Richardson, art by James Dean Smith. A very positive treatment of ELFQUEST in a story titled "Quest for Elves."

1.00 2.00 3.00 4.00

8 (OP) Special 40-page issue. Story by Mike Richardson and James Dean Smith. Art by James Dean Smith. This time the characters "killed" in the first



BORIS THE BEAR #7

issue return.

1.00 2.00 3.00 4.00

9 "G.I. Joseph" story written by Steve Mattson, art by James Dean Smith. Also a Wacky Squirrel solo story by Mike Richardson and Jim Bradrick, with art by Jim Bradrick.

- 1.00 1.50 2.00

10 This issue "G.I. Joseph" battles "Lambo" in a continuation of the story from issue #9. Story by Mike Richardson, art by James Dean Smith. Also, another Wacky Squirrel back up story by Mike Richardson, with art by Jim Bradrick.

1.00 2.00 3.00 4.00

11 (OP) Mike Richardson rips the revival of the T.H.U.N.D.E.R. Agents as an exercise in greed and sacrilege. Wally Wood must have smiled in heaven when he read this one. Story by Mike Richardson, pencils by James Dean Smith, inking by James Dean Smith and Dan Adkins. Also included in this issue is a back-up story of how Boris would run a comic shop after the owner is dragged off to jail for selling "obscene" material. Story by Mike Richardson, art by James Dean Smith.

1.00 2.00 3.00 4.00

12 (OP) Boris' birthday issue. Appearances by most characters from previous issues. Story by Steve Mattson, art by James Dean Smith.



BORIS THE BEAR #12

1.00 2.00 3.00 4.00
(This was the last issue of BORIS THE BEAR published by Dark Horse. James Dean Smith then took the character to his own imprint, Nicotat, where it lasted another twenty-two issues. Because most collectors think of Boris as being a Dark Horse character, I'll continue the listing of issues even though they're not actually from Dark Horse Comics Publishing Co. An interesting sidebar story

is that while the early issues of Boris were the ones that initially increased in "value" very rapidly in the comics price guides, it is the later issues that are quite scarce. This guide attempts to remedy that historical inaccuracy by decreasing the estimated value of the early issues, and increasing the value of the later issues. While this goes against conventional pricing tradition, it is much more reflective of actual difficulty in obtaining the issues in the run.)

13 (OP) "White Delight" story by Steve Mattson, pencils by James Dean Smith, inking by James Dean Smith and Dan Shaefer. First appearance of "Punish-bear" as Boris confronts drug abuse.

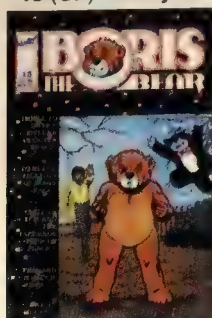
1.00 2.00 3.00 4.00

14 (OP) "Eraserhead: The Debut of Number Two" story by James Dean Smith and Steve Mattson, pencils by James Dean Smith, inking by James Dean Smith and Dan Shaefer. A surrealistic story, with many strange sequences of Boris in peril, under a variety of

circumstances, due to the capricious actions of the evil (?) Number Two, the pencil from Hell.

1.00 2.00 3.00 4.00

15 (OP) "A Day in the Life of Boris the Bear" story



BORIS THE BEAR #15

by Steve Mattsson, pencils by James Dean Smith, inking by James Dean Smith and Dan Shaefer.

1.00 2.00 3.00 4.00

16 (OP) "Adventure Day"

story by James Dean Smith and Steve Mattsson, art by James Dean Smith. Boris has an INDIANA JONES-style adventure.

1.00 2.00 3.00 4.00

17 (OP) "BlackBear: Blood

and Irony" story by James Dean Smith and Steve Mattsson,

pencils by James Dean Smith, inking by Art Nichols. A take-off on the BLACKHAWK series. Also a backup story: Sininju Coneys in: "Let Go of MY Eggie-O!" story by James Dean Smith & Steve Mattsson, pencils by James Dean Smith, inking by James Dean Smith & Randy Emberlin.

1.00 2.00 3.00 4.00

18 (OP) "The Bear-Slayer Robot" story by James Dean Smith and Steve Mattsson, pencils by James Dean Smith, inking by Art Nichols. A fun story based on a revival of the robot that hunted Spider-Man 'way back in AMAZING SPIDER-MAN #25. Also a back-up story; "Doc Abstruse Takes No Abuse" story by Steve Mattsson, art by Jim Bradrick.

1.00 2.00 3.00 4.00

19 (OP) "Ninja Wars: Part One" story by James Dean Smith and Steve Mattsson, art by James Dean Smith. Also a back-up story: "The Old Swap Shop" story re-dialogued by Gerard Jones, from a 1940's original story, art by Larz Bourne.

1.00 2.00 3.00 4.00

20 (OP) "Ninja Wars: Part Two" story by Steve



BORIS THE BEAR #21

Mattsson, art by James Dean Smith. Back-up story "The Old Swap Shop".

1.00 2.00 3.00 4.00

21 (OP) "Ninja Wars: Part

Three" story and art by James Dean Smith. Back-up story "The Old Swap Shop" While parts one and two of "The Old Swap Shop" were adapted by Gerard Jones from an original 1949 story, drawn by Larz Bourne, that was never scripted or lettered, the third installment featured new artwork by Gary

Martin.

1.00 2.00 3.00 4.00

22 (OP) "Get the Heck Out of Africa" story and art by James Dean Smith. A take-off on Kraven the Hunter, featuring Sonny and Char.

1.00 2.00 3.00 4.00

23 (OP) "The Lost Critter Patrol: Part One" story by James Dean Smith and Steve Mattsson, art by James Dean Smith. Great cover on this issue by Smith, inked by Steve Leialoha. Back-up story number

one: "Boris in: Exit Stage Right" story and art by James Dean Smith. Back-up story number two: "All Wet Sex" story by Steve Mattsson adapted to original art done by Larz Bourne in 1949.

1.00 2.00 3.00 4.00

24 (OP) "The Lost Critter

Patrol: Part Two" story by James Dean Smith and Steve Mattsson, art by James Dean Smith. Back-up story "Bingo Glum in: Woodman, Spare That Tree" story by Heidi MacDonald, art by Larz Bourne.

1.00 2.00 3.00 4.00

25 (OP) "...Two in a Bush" story by James Dean Smith, Valaska E. Smith, and Steve Mattsson, art by James Dean Smith. The first appearance of The Southern Squadron, a very popular superhero team from Australia. Back-up story: "The Southern Squadron in: The Beaver State" story by Dave M. de Vries, art by Gary Chaloner and Glenn Lumsden.

1.00 2.00 3.00 4.00

26 (OP) "Dancin' With the Devil" story by James Dean Smith and Valaska E. Smith, art by James Dean Smith. Boris becomes Beardevil in order to battle crime. Back-up story "Alphie & Ralphie the Tree Mice in: Yellow Gold" story by James Dean Smith and Valaska E. Smith, art by James Dean Smith. This was a take-off on the TOM & JERRY series.

1.00 2.00 3.00 4.00

27 (OP) "The Way of the BlackBear" story by James Dean Smith and Valaska E. Smith, art by James Dean Smith. Boris becomes a karate expert.

1.00 2.00 3.00 4.00

28 (OP) "War Games" story by James Dean Smith and Valaska E. Smith, art by James Dean Smith. Boris enters a Paint Ball war exercise.

1.00 2.00 3.00 4.00

29 (OP) "Boris vs. Kronos the Slave Master," story and art by James Dean Smith.

1.00 2.00 3.00 4.00

30 (OP) An untitled story featuring Beaverine, Bomor-The Sub-Beariner, Sgt. Bear of Simple Company, Sodium Insane, and the reappearance of Number Two. Story and art by James Dean Smith. Back-up story: "Pooky the Stuffed-Bunny and Alphie & Ralphie the Tree Mice in: Tag!"



BORIS THE BEAR #30

Second back-up story: "Boris the Bear in: The Introduction," story by James Dean Smith and T. Hammerhead, Jr., art by James Dean Smith. To include the back-ups, this issue was expanded to 40 pages.

2.00 3.00 4.00 5.00

31 (OP) "The Menace of the Moc" story and art by James Dean Smith.

2.00 3.00 4.00 5.00

32 (OP) "Into the Past" story and art by James Dean Smith.

At this point, issues of Boris start becoming scarce as the print runs declined significantly. That's a shame,

because issue #32 had a fantastic wrap-around cover of Boris in a prehistoric setting. Story revolves around Boris taking a trip to the Age of Dinosaurs.

2.00 3.00 4.00 5.00

33 (OP) "Grug the Caveman" story and art by James Dean Smith. Another nice wrap-around cover.

2.00 3.00 4.00 5.00

34 (OP) "Night of the Ghoul" story and art by James Dean Smith. Return of the BlackBear. This was intended to be part one of four, but this was the last issue of the series.

2.00 3.00 4.00 5.00

BORIS THE BEAR ADVENTURE MAGAZINE (1988)

One-shot, B&W, 32 pages, \$2.00 cover

1 (OP) Published by Nicotat, this fun comic is a parody of the **ROCKETEER ADVENTURE MAGAZINE**. The unusual bit of history attached to this comic is that, prior to publication, James Dean Smith received



**BORIS THE BEAR
ADVENTURE MAGAZINE
#1**

a letter from lawyers representing Dave Stevens, requesting that he not publish this comic on the grounds of copyright infringement. Eventually, all artwork had to be approved by Stevens' attorney. That didn't hurt the comic, however, as it came out just fine. "**Rocketbear**" story is by Steve Mattson & James Dean Smith, artwork is provided by James Dean Smith, Gary Martin, & Monika Livingston. "**Duke Starpacker Rides Again**" story

and art by Jim Bradick.

2.00 3.00 4.00 5.00

BORIS THE BEAR INSTANT COLOR CLASSICS (1987)

Three-issue series, color, 32 pages, \$2.50 cover (#1), \$1.95 cover (#2, 3)

1-3 Reprints of the first three issues of the original series.

- 1.50 2.00 2.50

(For other appearances of Boris the Bear, see **DARK HORSE PRESENTS**)

BUBBLEGUM CRISIS: GRAND MAL (1994)

Four-issue series, color, 32 pages, \$2.50 cover

1, 3 (OP) Series is based upon a Japanese video series, but was completely created in the U.S., so it technically isn't a "Manga" series, although it was done in that style. Story and art by Adam Warren

- 4.00 5.00

2 Story and art by Adam Warren.

- 2.50 3.00

4 Story and pencils by Adam Warren, inking by Adam Warren, Tom Raney, Harry Candelario, Karl Story, Brad Vancata, and Dave Johnson.

- 2.50 3.00



**BUBBLEGUM CRISIS:
GRAND MAL #1**

BUBBLEGUM CRISIS: GRAND MAL TRADE PAPERBACK (1995)

Color, 112 pages, \$14.95 cover

1 Reprints the mini-series. Includes a brief accolade from series creator Kenichi Sonoda.

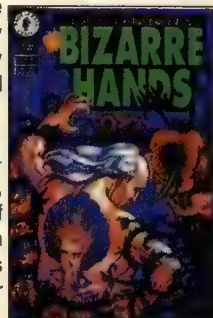
14.95

BY BIZARRE HANDS (1994)

Three-issue series, B&W, 32 pages, \$2.50 cover, Mature themes

1 "Tight Little Stitches in a Dead Man's Back"

original short story by Joe R. Lansdale, adapted to comics by Neal Barrett, Jr., art by Phillip Hester. This series showcases the work of horror and crime fiction writer Joe R. Lansdale. Each issue has a different comics crew translating the original short story into a comics format. The first issue has text interspersed with very stark illustrations. Cover art by Francisco Solano Lopez and Michael Dashow.



BY BIZARRE HANDS #1

- 2.50 3.00

2 "By Bizarre Hands" adapted to comics by Jerry Prosser, art by Dean Rohrer. The style of this issue's adaptation is much more in the traditional comics style. Cover art by Dean Rohrer and Michael Dashow.

- 2.50 3.00

3 "Night They Missed the

Horror Show" comics adaptation by Jerry Prosser, art by Dean Rohrer. Traditional comics format. Cover art by Dean Rohrer and Michael Dashow.

- 2.50 3.00

CARAVAN KIDD (1992)

Ten-issue series, B&W, 32 pages, \$2.50 cover

1-9 Art and story by Johji Manabe, who also created **OUTLANDERS**. This is a fun tale in the best "Manga" tradition.

- 2.50 3.00

10 (OP) While several issues are relatively scarce, only #10 is currently out-of-print.

- 5.50 6.00

CARAVAN KIDD HOLIDAY SPECIAL (1993)

One-shot, B&W, 32 pages, \$2.50 cover

1 A special Christmas tale.

- 2.50 3.00

CARAVAN KIDD PART 2 (1993)

Ten-issue series, B&W, 32 pages, \$2.50 cover

1-7, 9, 10 Continues the plot from **CARAVAN KIDD**. Story and art by Johji Manabe.

- 2.50 3.00

8 (OP) This is the only issue out-of-print from the second series.

- 5.50 6.00

CARAVAN KIDD HOLIDAY SPECIAL

CARAVAN KIDD PART 3 (1994)

Eight-issue series, B&W, 32 pages (1-6, 8), 48 pages (#7), \$2.50 cover (#1-6, 8), \$2.95 cover (#7)

1-6, 8 Continues the story from **CARAVAN KIDD**

PART 2. Story and art by Johji Manabe. Issue #8 also contains a three pages of cartoons by Johji.

-	-	2.50	3.00
7	-	3.00	3.50

CARAVAN KIDD VALENTINE'S DAY SPECIAL (1993)

One-shot, B&W, 32 pages, \$2.50 cover

1 (OP)	-	5.50	6.00
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CATALYST: AGENTS OF CHANGE (1994)

Seven-issue series, color, 32 pages, \$2.00 cover

1 Continuation of the continuity of the Golden City backdrop from COMICS' GREATEST WORLD. First issue is silver-embossed. Story by Eddie Campbell and Pete Ford, pencils by Tim Hamilton and Pete Carr, inking by Shane Glines. Cover art by Jason Pearson.



-	-	2.00	2.50
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2-4 Story by Eddie Campbell and Pete Ford, pencils by Tim Hamilton, inking by Shane Glines. Cover art by Jason Pearson.

-	-	2.00	2.50
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5 Story by Eddie Campbell and Pete Ford, pencils by Eric Battle, inking by Shane Glines. Cover art by Jason Pearson.

-	-	2.00	2.50
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6 Story by Chris Warner and Barbara Kesel, pencils by Tim Hamilton, inking by Shane Glines. Cover art by Jason Pearson.

-	-	2.00	2.50
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7 Story by Barbara Kesel, pencils by Tim Hamilton, inking by Shane Glines. Cover art by Jason Pearson.

-	-	2.00	2.50
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CHEVAL NOIR (1989)

Fifty-issue series, B&W, 64 pages, \$3.50 cover (#1-8, 10, 50), \$3.75 (#16, 24), \$3.95 (#12, 18, 19, 21, 23, 25, 26), \$4.50 (#9, 11, 13, 15, 17, 20, 22), \$4.95 (#14) \$2.95 (#27-49), Mature themes

1 The beginning of a fantastic run of comics serializing material from primarily international creators. This is probably the most under-rated of all the Dark Horse comics. Much material that appeared in these issues has not seen print in the U. S. in any other form. The first issue starts with a fantastic cover by Dave Stevens. Serializations are as follows: "Lone Sloane" by Philippe Druillet; "Fever in Urbicand" by Schuiten; "Fred & Bob" by Cailleteau & Vatine; "Adele & the Beast" by Tardi; "Angel Fusion" by Hiroyuki Kato & Keisuke Goto, and "Rork" by Andreas. There are also spot illustrations throughout the issue by Geof Darrow.

-	3.00	3.50	4.00
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2 (OP) Cover by Geof Darrow. "Oscar Hellion" by John Bolton; "Fever in Urbicand" by Schuiten & Peeters; "Fred & Bob" by Cailleteau & Vatine; "Rork" by Andreas; "Adele & the Beast" by Tardi; "The Auction" by Cossu & Jamsin; "Lone Sloane" by Philippe Druillet; "Poison" by



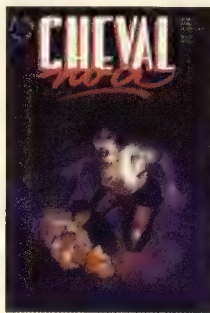
CHEVAL NOIR #1

Leo Duranona. Spot illustrations by Geof Darrow.

4.00	6.00	7.00	8.00
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3 Cover by Leo Duranona. "Fever in Urbicand" by Schuiten & Peeters; "Dark Horse" by Brian Bolland; "Eyeball Kid" by Eddie Campbell & Ed Hillyer; "Geof Darrow...the Man" illustrations by Geof Darrow; "Fred & Bob" by Cailleteau & Vatine; "God is Love" by Brian Bolland; "Rork" by Tardi; "Adele & the Beast" by Tardi; "Lone Sloane" by Philippe Druillet. Spot illustrations by Rick Geary and Geof Darrow.

-	3.00	3.50	4.00
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CHEVAL NOIR #4

4 Cover by John Bolton. "Adele & the Beast" by Jacques Tardi; "Lone Sloane" by Philippe Druillet; "Geof Darrow...The Myth" illustration by Geof Darrow; "Fever in Urbicand" by Schuiten & Peeters; "The Promise" by John Bolton & Steve Moore. Spot illustrations by Geof Darrow.

-	3.00	3.50	4.00
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5 Cover by Moebius. "The Eyeball Kid" by Eddie Campbell & Ed Hillyer; "Fever in Urbicand" by Schuiten & Peeters; "Halley's Comet" by Rick Geary; "Rork" by Andreas; "Fred & Bob" by Cailleteau & Vatine; "Jungle Life" by Rick Geary; "The Demon of the Eiffel Tower" by Jacques Tardi; "Tied Up & a Philosophical Point" by Brian Bolland; "Lone Sloane" by Philippe Druillet. Spot illustrations by Rick Geary and Geof Darrow

-	3.00	3.50	4.00
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6 Cover by Michael W. Kaluta. "Sunstroke" by Michael W. Kaluta & Phil Trumbo; "Fred & Bob" by Cailleteau & Vatine; "Robert Redford" by Brian Bolland; "The Demon of the Eiffel Tower" by Jacques Tardi; "Fever in Urbicand" by Schuiten & Peeters; "Lone Sloane" by Philippe Druillet; "Diary of a Fullerette" by Rick Geary; "Rork" by Andreas. Spot illustrations by Rick Geary; Geof Darrow, & Moebius.

-	3.00	3.50	4.00
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7 (OP) Cover by Dave Stevens. "Fred & Bob" by Cailleteau & Vatine; "Delirius" by Philippe Druillet & J. Lob; "Where's the Attendant?" by Rick Geary; "Rork" by Andreas; "The Eyeball Kid" by Eddie Campbell & Ed Hillyer; "Huge Rodent" by Brian Bolland; "The Demon of the Eiffel Tower" by Jacques Tardi. Spot illustrations by Geof Darrow & Rick Geary.

6.00	8.00	9.00	10.00
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CHEVAL NOIR #7

8 Cover by Arnold & Jacob Pander. "The Demon of the Eiffel Tower" by Jacques Tardi; "Fun" by Brian Bolland; "The Forever War" by Joe Haldeman & Marvano; "Fred & Bob" by Cailleteau & Vatine; "Delirius" by Philippe Druillet; "I Cover the Festival" by Rick Geary; "Coutoo" by Andreas. Spot illustrations by Geof Darrow & Rick Geary.

-	3.00	3.50	4.00
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9 Cover by Moebius. "The Forever War" by Joe Haldeman & Marvano; "A Really Good Boo" by Brian Bolland; "Coutoo" by Andreas; "The Tower" by Schuiten & Peeters; "Delirius" by Philippe Druillet; "The Eyeball Kid" by Eddie Campbell & Ed Hillyer. Spot illustrations by Geof Darrow & Rick Geary.

- 3.00 3.50 4.00



CHEVAL NOIR #10

10 Cover by H.R. Giger. "The Roach Killer" by Jacques Tardi & Benjamin Legrand; "The Tower" by Schuiten & Peeters; "H.R. Giger" by Lou Stathis; "The Forever War" by Joe Haldeman & Marvano; "Coutoo" by Andreas; "Fred & Bob" by Cailleteau & Vatine; "Delirius" by Philippe Druillet & Jacques Lob. Spot illustrations by Geof Darrow & Rick Geary.

- 3.00 3.50 4.00

11 Cover by Charles Vess. "Delirius" by Philippe Druillet & Jacques Lob; "Fred & Bob" by Cailleteau & Vatine; "The Forever War" by Joe Haldeman & Marvano; "Coutoo" by Andreas; "Moving Things About" by Brian Bolland; "The Tower" by Schuiten & Peeters; "The Roach Killer" by Jacques Tardi and Benjamin Legrand. Spot illustrations by Geof Darrow & Rick Geary.

- 4.00 4.50 5.00

12 Cover by Mike Mignola. "The Roach Killer" by Jacques Tardi & Benjamin Legrand; "Post-Apocalypse" by Phil Elliot; "The Tower" by Schuiten & Peeters; "Convention" by Brian Bolland; "The Eyeball Kid" by Eddie Campbell & Ed Hillyer; "Aimee McPherson" by Rick Geary; "Delirius" by Philippe Druillet & Jacques Lob. Spot illustrations by Geof Darrow & Rick Geary.

- 3.50 4.00 4.50

13 Cover by Paul Chadwick. "Rork" by Andreas; "Post-Apocalypse" by Phil Elliot; "The Great Power of the Chninkel" by Grzegorz Rosinski & Jean van Hamme; "The Voyage to Italy" by Cosey; "The Tower" by Schuiten & Peeters; "Adrift" by Richard Forgues; "The Roach Killer" by Jacques Tardi & Benjamin Legrand. Spot illustrations by Geof Darrow & Rick Geary.



CHEVAL NOIR #13

14 Cover by Marvano. "The Forever War" by Joe Haldeman & Marvano; "The Voyage to Italy" by Cosey; "The Great Power of the Chninkel" by Grzegorz Rosinski & Jean van Hamme; "The Tower" by Schuiten & Peeters; "The Roach Killer" by Jacques Tardi & Benjamin Legrand. Spot illustrations by Geof Darrow & Rick Geary.

- 3.50 4.00 4.50

15 Cover by Yoshitaka Amano. "The Great Power of the Chninkel" by Grzegorz Rosinski & Jean van Hamme; "The Eyeball Kid" by Eddie Campbell & Ed Hillyer; "Our Secret Shame" by Rick Geary; "The Voyage to Italy" by Cosey; "Rork" by Andreas; "The

Mad Scientist" by Jacques Tardi; "A Leg" by Brian Bolland; "Post-Apocalypse" by Phil Elliot; "The Forever War" by Joe Haldeman & Marvano. Spot illustrations by Geof Darrow & Rick Geary.

- 4.00 4.50 5.00

16 Wraparound cover by Dave Dorman. Includes Dark Horse trading cards #2 (ALIENS) & #11 (LUTHER ARKWRIGHT). "Gazonkas" by Brian Bolland; "Great Power of the Chninkel" by Grzegorz Rosinski & Jean van Hamme; "Rork" by Andreas; "The Voyage to Italy" by Cosey; "The Forever War" by Joe Haldeman & Marvano; "Joy of Falling" by Rick Geary; "The Mad Scientist" by Jacques Tardi. Spot illustrations by Geof Darrow & Rick Geary.

- 3.25 3.75 4.25

17 Cover by Jacques Tardi. Includes Dark Horse trading cards #12 (CONCRETE) & #7 (THE ROCK-ETEER). "Post-Apocalypse" by Phil Elliot; "The Mad Scientist" by Jacques Tardi; "Frog Eating Bat" by Brian Bolland; "Rork" by Andreas; "The Forever War" by Haldeman & Marvano; "The Great Power of the Chninkel" by Grzegorz Rosinski & Jean van Hamme; "The Voyage to Italy" by Cosey; "Adrift" by Richard Forgues; "The Eyeball Kid" by Eddie Campbell & Ed Hillyer. Spot illustrations by Geof Darrow & Rick Geary.

- 4.00 4.50 5.00

18 Cover by Michael W. Kaluta. Includes Dark Horse trading cards #2 (ALIENS) & #11 (LUTHER ARKWRIGHT). "House of Lafts" by Rick Geary; "The Great Power of the Chninkel" by Grzegorz Rosinski & Jean van Hamme; "The Voyage to Italy" by Cosey; "The Eyeball Kid" by Eddie Campbell & Ed Hillyer; "Post-Apocalypse" by Phil Elliot; "The Mad Scientist" by Jacques Tardi; "Have a Nice Day" by Brian Bolland; "The Forever War" by Joe Haldeman & Marvano. Spot illustrations by Geof Darrow & Rick Geary.

- 3.50 4.00 4.50

19 Cover by Marvano. Includes Dark Horse trading cards #9 (MR. MONSTER) & #17 (DUCKMAN). "Rork" by Andreas; "The Greatest Works of Shakespeare" by Rick Geary; "The Power of the Chninkel" by Grzegorz Rosinski & Jean van Hamme; "The Forever War" by Joe Haldeman & Marvano; "Post-Apocalypse" by Phil Elliot; "The Voyage to Italy" by Cosey; "Mummies on Parade" by Jacques Tardi. Spot illustrations by Geof Darrow, Rick Geary, & David Gatzmer.

- 3.50 4.00 4.50

20 Cover by John Bolton. "The Angriest Dog in the World" by David Lynch; "Mummies on Parade" by Jacques Tardi; "Should I Dump Him" by Rick Geary; "The Voyage to Italy" by Cosey; "Rork" by Andreas; "The Great Power of the Chninkel" by Grzegorz



CHEVAL NOIR #15



CHEVAL NOIR #19

Rosinski & Jean van Hamme; **"Post-Apocalypse"** by Phil Elliot; **"The Adventures of Fred & Bob"** by Cailleteau & Vatine; **"The Forever War"** by Joe Haldeman & Marvano. Spot illustrations by David Gatzmer & Rick Geary.

- 4.00 4.50 5.00

21 (OP) Cover by Chris Warner. **"The Angriest Dog in the World"** by David Lynch; **"Rork"** by Andreas; **"The Forever War"** by Joe Haldeman & Marvano; **"The Great Power of the Chninkel"** by Grzegorz Rosinski & Jean van Hamme; **"Mummies on Parade"** by Jacques Tardi; **"Post-Apocalypse"** by Phil Elliot; **"The Voyage to Italy"** by Cosey; **"Mom & Me"** by Rick Geary. Spot illustrations by Rick Geary, David Gatzmer, & David Lynch.

4.00 6.00 7.00 8.00

22 (OP) Cover by Andreas. **"The Angriest Dog in the World"** by David Lynch; **"Rork"** by Andreas; **"The Forever War"** by Joe Haldeman & Marvano; **"The Great Power of the Chninkel"** by Grzegorz Rosinski & Jean van Hamme; **"Post-Apocalypse"** by Phil Elliot; **"Mummies on Parade"** by Jacques Tardi; **"Teddy's New Adventure"** by Rick Geary; **"The Voyage to Italy"** by Cosey; **"The Adventures of Fred & Bob"** by Cailleteau & Vatine. Spot illustrations by David Gatzmer & Rick Geary.



CHEVAL NOIR #22

23 Cover by Glen Barr. **"The Angriest Dog in the World"** by David Lynch; **"Jordan"** by Andreas; **"Post-Apocalypse"** by Phil Elliot; **"Mummies on Parade"** by Jacques Tardi; **"A Survey of the Twentieth Century"** by Rick Geary; **"The Forever War"** by Joe Haldeman & Marvano; **"Fred & Bob Draw a Comic Book"** by Cailleteau & Vatine; **"The Voyage to Italy"** by Cosey; **"Rork"** by Andreas. Spot illustrations by David Gatzmer & Rick Geary.

- 3.50 4.00 4.50

24 Cover by Arthur Suydam. **"The Angriest Dog in the World"** by David Lynch; **"In Dreams"** by Masashi Tanaka; **"Adieu, Brindavoine"** by Tardi; **"Jordan"** by Makyo & Rossi; **"Classics Desecrated: The Fox and the Swallow"** by Doug Wheeler & Kelley Jones; **"Tree-Heart"** by Comes; **"Post-Apocalypse"** by Phil Elliot. Spot illustrations by David Gatzmer & Masashi Tanaka.

- 3.50 4.00 4.50

25 Cover by Matt Wagner. **"The Angriest Dog in the World"** by David Lynch; **"Tree-Heart"** by Comes; **"Adieu, Brindavoine"** by Tardi; **"In Dreams"** by Masashi Tanaka; **"Jordan"** by Makyo & Rossi; **"The Cafe"** by Cossu & Jamsin; **"Classics Desecrated: The Road Not Taken"** by Doug Wheeler & David Gatzmer. Spot illustrations by David Gatzmer & Stan Shaw.

- 3.50 4.00 4.50



CHEVAL NOIR #25

26 Cover by Moebius. **"The Angriest Dog in the World"** by David Lynch; **"Jordan"** by Makyo & Rossi; **"Classics Desecrated: The Princess and the Pea"** by Doug Wheeler & Stephen DeStefano; **"In Dreams"** by Masashi Tanaka; **"Adieu, Brindavoine"** by Tardi; **"Tree-Heart"** by Comes; **"The Man From the Ciguri"** by Moebius; **"Post-Apocalypse"** by Phil Elliot; **"Fred & Bob: Hellcats of Normandy"** by Cailleteau & Vatine. Spot illustrations by Rick Geary & Stan Shaw.

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CHEVAL NOIR #27

27 Cover by Kelley Jones. Format change with this issue to regular 32-page comic size, no longer perfect-bound. **"The Angriest Dog in the World"** by David Lynch; **"Tree-Heart"** by Comes; **"The Man From the Ciguri"** by Moebius; **"Post-Apocalypse"** by Phil Elliot; **"Adieu, Brindavoine"** by Jacques Tardi; **"Flatland Blues"** by Rick Geary. Spot illustrations by Rick Geary & David Gatzmer.

- 2.50 3.00 3.50

28 Cover by Bob Eggleton. **"The Angriest Dog in the World"** by David Lynch; **"Jordan"** by Makyo & Rossi; **"Post-Apocalypse"** by Phil Elliot; **"The Man From the Ciguri"** by Moebius; **"Tree-Heart"** by Comes; **"Classics Desecrated: Goldielocks"** by Doug Wheeler & Bernie Mireault. Spot illustrations by Bernie Mireault & Rick Geary.

- 2.50 3.00 3.50

29 Cover by Peter Kuper. **"The Flower in the Rifle"** by Jacques Tardi; **"Classics Desecrated: Paul Bunyan"** by Doug Wheeler, Hilary Barta, & Doug Rice; **"The Man From the Ciguri"** by Moebius; **"The Angriest Dog in the World"** by David Lynch; **"Tree-Heart"** by Comes. Spot illustrations Hilary Barta, Doug Rice, & David Gatzmer.

- 2.50 3.00 3.50

30 Cover by Denis Sire. **"The Angriest Dog in the World"** by David Lynch; **"Out in the West"** by Stan Shaw; **"The Man From the Ciguri"** by Moebius; **"Tree-Heart"** by Comes. Spot illustrations by Stan Shaw.

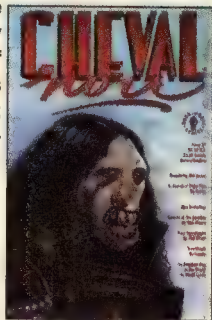
- 2.50 3.00 3.50

31 Cover by Steve Pugh. **"The Angriest Dog in the World"** by David Lynch; **"In Search of Peter Pan"** by Cosey; **"Secrets of the Laundry"** by Rick Geary; **"Tree-Heart"** by Comes; **"Post-Apocalypse"** by Phil Elliot. Spot illustrations by Rick Geary.

- 2.50 3.00 3.50

32 Cover by Dave Gibbons. **"The Angriest Dog in the World"** by David Lynch; **"Sabotage"** by Daniel Torres; **"In Search of Peter Pan"** by Cosey; **"Fred & Bob: The Rabbit Hunt"** by Cailleteau & Vatine. Spot illustration by Nick Gnazzo.

- 2.50 3.00 3.50



CHEVAL NOIR #31

33 Cover by Brian Apthorp. "The Angriest Dog in the World" by David Lynch; "The Man From the Ciguri" by Moebius; "Sabotage" by Daniel Torres; "In Search of Peter Pan" by Cosey. Spot illustration by Nick Gnazzo.

- 2.50 3.00 3.50

34 Cover by Arnold Pander. "The Angriest Dog in the World" by David Lynch; "Sabotage" by Daniel Torres; "The Man From the Ciguri" by Moebius; "In Search of Peter Pan" by Cosey. Spot illustration by Nick Gnazzo.



CHEVAL NOIR #34

- 2.50 3.00 3.50

35 Cover by Rafael Kayanan. "The Angriest Dog in the World" by David Lynch; "In Search of Peter Pan" by Cosey; "The Man From the Ciguri" by Moebius; "The Birthday" by Cossu & Jamsin; "The Terrible Chain Gang" by Rick Geary; "Brain Surgery Made Easy" by Rich Hedden & Tom McWeeney; "Post-Apocalypse" by Phil Elliot. Spot illustration by Nick Gnazzo.

- 2.50 3.00 3.50

36 Cover by Tom Sutton. "The Angriest Dog in the World" by David Lynch; "Rork: Starlight" by Andreas; "In Search of Peter Pan" by Cosey; "The Man From the Ciguri" by Moebius; "Now It Can Be Told" by Rick Geary. Spot illustrations by Rick Geary & David Gatzmer.

- 2.50 3.00 3.50



CHEVAL NOIR #37

37 Cover by Oliver Vatine. "The Angriest Dog in the World" by David Lynch; "The Man From the Ciguri" by Moebius; "The Telephone" by Cossu & Jamsin; "In Search of Peter Pan" by Cosey; "Rork: Starlight" by Andreas; "Conspiracy Theory" by Phil Elliot. Spot illustrations by Rick Geary & Nick Gnazzo.

- 2.50 3.00 3.50

38 Cover by Nick Gnazzo. "The Angriest Dog in the World" by David Lynch; "Rork: Starlight" by Andreas; "Grooming Club" by Rick Geary; "The Treasure" by Cossu & Jamsin; "In Search of Peter Pan" by Cosey. Spot illustrations by Nick Gnazzo & David Gatzmer.

- 2.50 3.00 3.50

39 Cover by Mike Allred. "Conspiracy Theory" by Phil Elliot; "In Search of Peter Pan" by Cosey; "Rork: Starlight" by Andreas.

- 2.50 3.00 3.50

40 Cover by David Mazzucchelli. "J. Edgar Hoover" by Rick Geary; "Demon" by Masashi Tanaka; "Rork: Starlight" by Andreas; "The Man From the Ciguri" by Moebius; "Post-Apocalypse" by Phil Elliot; "Caricatures" by Tom McWeeney. Spot illustrations by Rick Geary.

- 2.50 3.00 3.50

41 Cover by Dan Brereton. "Sylvia" by Nicole Hollander; "The Man From the Ciguri" by Moebius; "Conspiracy Theory" by Phil Elliot; "Demon" by Masashi Tanaka; "Stan Pulsar" by Cailleteau & Vatine; "Caricatures" by Tom McWeeney; "The Passing Scene" by Rick Geary. Spot illustrations by Nick Gnazzo & Nicole Hollander.

- 2.50 3.00 3.50

42 Cover by Michael Cherkas.

"Sylvia" by Nicole Hollander; "Suburban Nightmares: Secrets" by Michael Cherkas, Larry Hancock, & John van Bruggen; "The Crime Channel" by Rick Geary; "Demon" by Masashi Tanaka; "Soup Line" by Cossu & Jamsin. Spot illustration by Joel Thomas.

- 2.50 3.00 3.50

43 Cover by Eric Shanower. "Sylvia" by Nicole Hollander; "Suburban Nightmares: Secrets" by Michael Cherkas, Larry Hancock, & John van Bruggen; "Demon" by Masashi Tanaka; "Randy the Skeleton: TV Shoplifting" by Aidan Potts & Ian Carney; "Stan Pulsar" by Cailleteau & Vatine. Spot illustrations by David Gatzmer & Joel Thomas.

- 2.50 3.00 3.50

44 Cover by Stan Shaw. "Sylvia" by Nicole Hollander; "Demon" by Masashi Tanaka; "Post-Apocalypse" by Phil Elliot & Lloyd Thatcher; "Great Bend" by Rick Geary; "Suburban Nightmares: Secrets" by Michael Cherkas, Larry Hancock, & John van Bruggen;



CHEVAL NOIR #44

"Classics Desecrated: The Wolf Who Cried 'Sheep!'" by Doug Wheeler & Linda Medley. Spot illustrations by Stephen DeStefano & Nick Gnazzo.

- 2.50 3.00 3.50

45 Cover by John K. Snyder. "Sylvia" by Nicole Hollander; "Stan Pulsar" by Cailleteau & Vatine; "Post-Apocalypse" by Phil Elliot & Lloyd Thatcher; "Suburban Nightmares: Secrets" by Larry Cherkas, Larry Hancock, & John van Bruggen; "Fighting Words" by John Bolton; "The Art Opening" by Cossu & Jamsin. Spot illustrations by Nick Gnazzo & David Gatzmer.

- 2.50 3.00 3.50

46 Cover by Moebius. "Sylvia" by Nicole Hollander; "Blueberry: Arizona Love" by Jean-Michel Charlier & Moebius; "Galaxy I" by Rick Geary; "Suburban Nightmares: Secrets" by Michael Cherkas, Larry Hancock, & John van Bruggen; "Post-Apocalypse" by Phil Elliot & Lloyd Thatcher; "Randy the Skeleton: Age of Reason" by Ian Carney & Aidan Potts. Spot illustrations by Nick Gnazzo & Joel Thomas.

- 2.50 3.00 3.50

47 Cover by Russell Walks. "Sylvia" by Nicole Hollander; "Rork: Capricorn" by Andreas; "Galaxy II: Wandering the Galaxy" by Rick Geary; "Stan Pulsar" by Cailleteau & Vatine; "Blueberry: Arizona



CHEVAL NOIR #48

Love" by Jean-Michel Charlier & Moebius. Spot illustrations by Joel Thomas & Scott Fuentes.

- 2.50 3.00 3.50

48 Cover by Shawn McManus. **"Sylvia"** by Nicole Hollander; **"Blueberry: Arizona Love"** by Jean-Michel Charlier & Moebius; **"Post-Apocalypse"** by Phil Elliot & Lloyd Thatcher; **"Randy the Skeleton: Miss Salford"** by Aidan Potts & Ian Carney; **"Rork: Capricorn"** by Andreas; **"Hazard Patrol"** by

Rick Geary; **"Caricatures"** by Tom McWeeney. Spot illustrations by Nick Gnazzo & David Gatzmer.

- 2.50 3.00 3.50

49 (OP) Cover by John Bolton. **"Sylvia"** by Nicole Hollander; **"Rork: Capricorn"** by Andreas; **"Conspiracy Theory"** by Phil Elliot; **"Blueberry: Arizona Love"** by Jean-Michel Charlier & Moebius; **"Caricatures"** by Tom McWeeney. Spot illustrations by Joel Thomas & Monty Sheldon.

- 6.00 7.00 8.00

50 Cover by Jim Rohn. **"Sylvia"** by Nicole Hollander; **"Blueberry: Arizona Love"** by Jean-Michel Charlier & Moebius; **"The Man From the Ciguri"** by Moebius; **"Pride in Craftsmanship"** by Rick Geary; **"Classics Desecrated: Phantom of the Opry"** by Doug Wheeler & David Gatzmer; **"Rork: Capricorn"** by Andreas; **"Randy the Skeleton: Speech Bubble Smog"** by Aidan Potts & Ian Carney; **"Caricatures"** by Tom McWeeney; **"Post-Apocalypse"** by Phil Elliot & Lloyd Thatcher. Spot illustrations by Nick Gnazzo & Joel Thomas.

- 3.00 3.50 4.00

CLASSIC STAR WARS (1992)

Twenty-issue series, color, 32 pages, \$2.50 cover

1 (OP) Reprints the newspaper strips of STAR WARS. Story by Archie Goodwin, art by Al Williamson. Specially colored by Steve Buccellato.

- 8.00 9.00 10.00

2-4, 6, 7 (OP)

- 4.00 5.00 6.00

5, 11, 13, 15, 16, 18, 19

- 2.50 3.00

8 (OP) Bagged with an advance card from the Topps publishing STAR WARS GALAXY card set. Card features Boba Fett on the front, and an ad for the card set on the back. Issue also features a fantastic cover by Mark (XENO-

CLASSIC STAR WARS #8

ZOIC TALES) Shultz. Comic bagged with card.

- 7.00 8.00

8 Comic without card.

- 4.00 5.00 6.00

9, 10, 12, 14, 17 (OP)

- 4.00 5.00 6.00

20 Bagged with an advance card from the Topps STAR WARS GALAXY SERIES TWO trading card set. Card features Tim Truman art on the front and an ad

for the series on the back. Comic bagged with card.

- 3.50 4.00

20 Comic without card.

- 3.00 3.50

CLASSIC STAR WARS

VOLUME ONE (1994)

Color, 192 pages, \$15.95

cover

1 (OP) First printing

- 15.00 20.00

1 Second printing

- 16.95

CLASSIC STAR WARS VOLUME TWO: THE REBEL STORM (1995)

Color, 208 pages, \$16.95 cover

1 - 16.95

CLASSIC STAR WARS: A NEW HOPE (1994)

Two-issue series, color, 64 pages, \$3.95 cover, perfect-bound

1, 2 (OP) Reprints, on better paper, the original adaptation of STAR WARS published by Marvel Comics in 1977. Story by Roy Thomas, pencils by Howard Chaykin, inking by Al Williamson. Issue #2 also contains eleven pages of pre-production costume sketches.

- 5.00 6.00

CLASSIC STAR WARS: EARLY ADVENTURES (1994)

Nine-issue series, color, 32 pages, \$2.50 cover

1, 2, 4, 5, 7, 8 Excellent project that reformats the earliest STAR WARS daily strips into comic form. These strips were drawn by comics great Russ Manning, just prior to his premature death, at age 53, from cancer. Manning is best known for his great work on TARZAN and MAGNUM ROBOT FIGHTER.

- 2.50 3.00

3 Bagged with card from the STAR WARS GALAXY series

- 2.50 3.00

3 No bag or card

- 2.00 2.50

6, 9 (OP)

- 5.00 6.00

CLASSIC STAR WARS: EMPIRE STRIKES BACK (1994)

Two-issue series, color, 64 pages, \$3.95 cover, perfect-bound

1, 2 Reprints, on better paper, the original adaptation of THE EMPIRE STRIKES BACK published by Marvel Comics in 1980. Story by Archie Goodwin, art by Al Williamson. Both issues contain eleven pages of pre-production sketches.

- 4.00 4.50

CLASSIC STAR WARS: RETURN OF THE JEDI (1994)

Two-issue series, color, 48 pages, \$3.50 cover

1, 2 Reprints the four-issue Marvel Comics adaptation of RETURN OF THE JEDI. Story by Archie Goodwin, art by Al Williamson and Carlos Garzon.

- 3.50 4.00



CLASSIC STAR WARS VOLUME 1



CLASSIC STAR WARS: RETURN OF THE JEDI #1

CLASSIC STAR WARS: THE VANDELHELM MISSION (1995)

One-shot, color, 32 pages, \$2.50 cover

1 A reprint of the original Marvel Comics issue #98, which had a story by Archie Goodwin and artwork by Al Williamson. This comic is an excellent example of how comics have progressed during the past ten years. The high-quality coated paper, plus dynamic coloring, make this issue appear vastly better than the original edition.

- 2.50 3.00

CLONEZONE SPECIAL (1989)

One-shot, B&W, 32 pages, \$2.00 cover

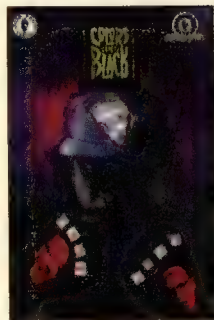
1 (OP) First crossover between Dark Horse Publishing and First Comics. Features Hammer from the NEXUS series as a guest-star. Story by Mike Baron, pencils by Neil Vokes, inking by Jim Bradrick. Cover by Mark A. Nelson.

1.50 2.00 3.00 4.00

COLORS IN BLACK PREVIEW EDITION (1994)

One-shot, color, 36 pages, \$2.95 cover

1 (OP) Advance copy of the subsequent COLORS IN BLACK four-issue series sent only to comics retailers.



COLORS IN BLACK #1

Advance copies are identifiable by the text page where the first page of the story would normally be. This title is published under the Comics From Spike imprint, and was inspired by film director Spike Lee. The basic premise of the series is to present a variety of stories in which a Black perspective on life in America is revealed. Given that premise, it's not surprising that many of the stories deal with prejudice, despair, hopelessness, and rage.

- 8.00 10.00

COLORS IN BLACK (1994)

Four-issue series, 32 pages (#1, 2, 4), 24 pages (#3), \$2.95 cover

1 Regular edition. The first words on the text page are "What to say." First story is "The Introduction an' Shit or the Bad Rap Song" script by J.R. Lamb, art by Scott Tolson, next is "The Life That Jack Built" script and pencils by Scott Tolson, painted art by Greg Simanson. The third story is "The Red Hot Pizza Girls" script by J.R. Lamb, art by Christopher Schenck. The final story is "Passion Play" with both script and art by Scott Tolson. Scott Tolson also provides the cover.

- 3.00 3.50

2 First story "Larry Can't Wash It Off" script by Sarah Byam, art by Gil Ashby. Second story "Images" with script by Brian McDonald and art by Wayne Cash. Third story "Happy" script by Jason R. Lamb, art by Greg Simanson. Final story "Catch-up Ball" script and art by Scott Tolson. Cover art by Greg Simanson.

- 3.00 3.50

3 After the first two issues were published, the series went into hiatus for a year. The third issue was released in May, 1995. First story "Just Like Rooster" script by Brian McDonald, art by Gil Ashby. Second story "Front Bar for a Drink and a Smoke" script by Brett Siler, pencils by Scott Tolson, painted art by

Greg Simanson. Final story "The Back of the Bus" script by Jason Lamb, art by Wayne Cash. Cover art by Scott Tolson and Greg Simanson.

- 3.00 3.50

4 (OP) Issue four was released in June, 1995. First story "Blue" story by Brian McDonald, art by Brian O'Connell; "Jap You're Next" story and art by Kiyoshi Nakazawa; "American Born" story by Garrett Omata, art by Sam Liu; "The Hand of God" story by David Kebo, art by Jonathan Smith. Cover art by Scott Tolson and Greg Simanson.

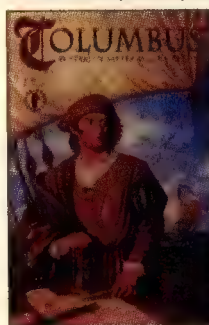


COLORS IN BLACK #4

3.00 3.50

COLUMBUS (1992)

One-shot, B&W, 32 pages, \$2.50 cover



COLUMBUS

1 Biography of Christopher Columbus that reveals much of why he isn't thought of kindly by those who know of his record toward the Indians of Hispanola. Story is by Starlen Baxter, with wonderful illustrations by Jack Jackson. Jackson's art style takes a bit of getting used to, as it is quite stylized, but he is renowned for his fantastic knowledge of early America. Cover art by Sam Yeates.

- 2.00 2.50 3.00

COMICS AND STORIES (1996)

Four-issue series, color, 32 pages, \$2.95 cover

1 Continuation of the Dark Horse tributes to the work of Tex Avery. The first story is about two buzzards, and is titled: "Quicksand!" Story and art by Marshall Vandruuff. Next we have "The Case of the Deadly Red-head" featuring Wolf and Red. Story by Steve Vance, art by Terry Moore. The third story is: "What's Up At the Docks?" featuring Droopy. Story by Bob Finger- man, art by Pat McEown. The final story, "The Hospi- tal of Tomorrow" examines the future of medicine through the crazy eyes of writer Scott Shaw! Scott also pencils this story, with the inking being done by Pat McEown. The cover to this issue is by Steve Vance. For other Tex Avery, material see DROOPY, SCREW- BALL SQUIRREL, and WOLF & RED.

- 3.00 3.50

2-up

- 3.00 3.50

COMICS' GREATEST WORLD (1993)

Sixteen-issue series, color, 16 pages, \$1.00 cover

ARCADIA: X (#1)

1 This issue begins the introduction to the Dark Horse Superhero Universe. Initially, it was named COMICS' GREATEST WORLD, but in 1995, the name was changed to DARK HORSE HEROES. The majority of the characters of the Universe are introduced in this sixteen-issue series, as is the origin of the Universe itself. Arcadia is one of the cities in COMICS' GREAT-

EST WORLD. These cities are the homes for the various Dark Horse superheroes. Each city is home to a large number of characters, and those characters interact primarily with each other. But they also eventually interact with characters from other cities, and even travel to those places. The characters were introduced in four-issue groups, based around each particular city. None of these comics actually have a number on the cover, so I have assigned them numbers based on the order in which they were released. Because the Dark Horse Universe is extremely complex, it is highly recommended that fans of individual characters read this entire series. Of particular importance is the prologue sequence. While it only consists of a single page in each issue, it is of critical importance in understanding all the events that follow. X was originally introduced in **DARK HORSE COMICS #8**. He is a crazed vigilante who first warns his victims by marking them with an X. If they then persist in their criminal activities, he hunts them down without mercy. While he is carrying out his activities in this particular issue, he is monitored by two mysterious aliens known as The Seekers. They operate unseen through most of the issues in this series, and provide a direct link between the prologue story and the individual storylines. The prologue story is by Mike Richardson with art by Lee Weeks. The main story is by Jerry Prosser, with pencils by Chris Warner, and inking by Tim Bradstreet. The excellent cover is by Frank Miller.

- - 1.00 1.50

ARCADIA: PIT BULLS (#2)

1 The Pit Bulls are a government attack team that is sent by corrupt politicians to attack X. While they don't like X very much, they also don't get along with each other very well. Prologue story by Mike Richardson with art by Lee Weeks. Main story by Jerry Prosser, with pencils by Joe Phillips, and inking by John Dell. Cover by Bob McLeod

- - 1.00 1.50

ARCADIA: GHOST (#3)

1 Ghost is a stunningly beautiful woman who just happens to be dead. Her main goals are to find out who she was, and why she died. In the process she runs into X, who kills the one person she believes could answer her questions. She also has a run-in with The Seekers, who cannot use their cloaking ability to hide from her. When they try to destroy her, she turns the tables on them and kills The Seeker named Meresin. Prologue story by Mike Richardson with art by Lee Weeks. Main story by Jerry Prosser, with pencils by Adam Hughs, and inking by Mark Farmer. Cover by Dave Dorman.



ARCADIA: GHOST

- - 1.00 1.50

ARCADIA: MONSTER (#4)

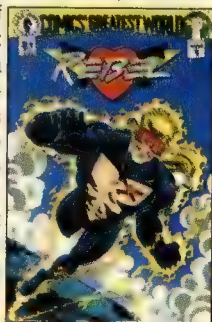
1 Monster lives in the sewers of Arcadia. He is a giant reptilian creature of huge size and strength. But his main desire is simply to interact with others in order to curb his loneliness. His mistake is in picking X to approach in his quest. X reacts to his overtures of friendship by trying to gun him down. Prologue story

by Mike Richardson with art by Lee Weeks. Main story by Jerry Prosser, with pencils by Derek Thompson, and inking by Ande Parks. Cover by Doug Mahnke.

- - 1.00 1.50

GOLDEN CITY: REBEL (#5)

1 Golden City is another of the COMICS' GREATEST WORLD background cities. Unlike Arcadia, which is a paragon of overt corruption, Golden City is a very pleasant place. It is ruled by Grace, a super-human woman who leads a band of heroes known as Catalyst: Agents of Change. Rebel is a part of Grace's team, but actually consists of two brothers (Mark and Matt) who share the power of Rebel. Each can be Rebel for only a certain period of time without tiring. After that time he must seek out his brother and transfer the Rebel powers over to him. Rebel has the power to absorb energy from others. In this issue, most of the members of Catalyst are introduced, as is Warmaker, a deranged super-villain. Prologue story by Mike Richardson, with art by Lee Weeks. Main story by Barbara Kesel, with art by Lee Weeks. Cover by Jerry Ordway.



GOLDEN CITY: REBEL

- - 1.00 1.50

GOLDEN CITY: MECHA (#6)

1 Mecha is a character who previously appeared in his own Dark Horse series, as well as **DARK HORSE PRESENTS**. While the character remains fairly similar, with a golden robot-like appearance, it is the intention of the Dark Horse staff to not link the previous continuity to the present story. In this issue Mecha meets Grace, is allowed to join Catalyst, and battles Warmaker. Prologue story by Mike Richardson, art by Lee Weeks. Main story by Barbara Kesel, pencils by Chuck Wojtkiewicz, inking by John Lowe. Cover by Dave Johnson and Karl Story.

- - 1.00 1.50

GOLDEN CITY: TITAN (#7)

1 Titan is a prototypical big male superhero, much in the fashion of Superman. But his childhood left him more than a little twisted, with a very idealized sense of right and wrong. Whenever someone manifests behavior that he considers abhorrent, he loses his cool and overreacts. This can have potentially disastrous consequences. Prologue story by Mike Richardson, with art by Lee Weeks. Main story by Barbara Kesel, pencils by Brian Apthorp, inking by Jimmy Palmiotti. Cover by Walt Simonson.



GOLDEN CITY: TITAN

Simonson.

- - 1.00 1.50

GOLDEN CITY: CATALYST: AGENTS OF CHANGE (#8)

1 The entire team battles Warmaker, and with Grace at the helm it seems that all is under control. But, in a fit of bravado, Titan seeks to land one last blow on

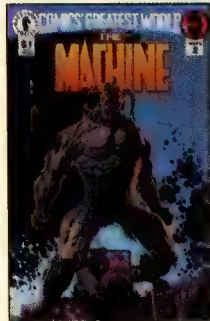
Warmaker, which triggers a series of events that results in the death of Rhapsody, a member of the team. In the aftermath of the battle, Grace decides to accelerate her plans, and announces that Golden City is seceding from the United States. Prologue story by Mike Richardson, art by Lee Weeks. Main story by Barbara Kesel, pencils by Damon Willis, inking by Rick Magyar. Cover by George Pérez.

STEEL HARBOR: BARB WIRE (#9)

1 Steel Harbor is a gritty urban environment. Barb Wire is a beautiful bounty hunter who owns the Hammerhead Bar & Grill. Her bar is always in need of money, so she goes after the toughest super-villains in order to earn the highest rewards. In this issue, she captures Ignition, a pyromaniac who can torch entire buildings with a glance. She is helped in her endeavors by The Machine and Motorhead. Barb Wire appeared as a feature film (starring Pamela Anderson) in 1996. Prologue by Mike Richardson, art by Lee Weeks. Main story by Chris Warner, pencils by Paul Gulacy, inking by Dan Davis. Cover by Dave Dorman.

STEEL HARBOR: THE MACHINE (#10)

1 The Machine is a fascinating character who used to be human, but now is essentially a cyborg computer that walks. He has the ability to link-up with any known data transmission source, and spends most of his time



STEEL HARBOR:
THE MACHINE

“surfing” through cyberspace. But he is also very strong, and his body has the power to repair any damage it might receive. Unlike many similar characters from other Universes, Avram has little interest in returning to being a normal human. In this issue he helps Barb Wire battle Mace Blitzkrieg, the leader of The Prime Movers, a group of very bad super-villains. He also penetrates the communications system of The Seekers and causes it to implode. Prologue story by Mike Richardson, art by Lee Weeks. Main story by Chris Warner, art by Ted Naifeh. Cover by Mike Mignola.

STEEL HARBOR: WOLF GANG (#11)

1 Wolf Ferrell is the leader of a street gang of super-heroes (?) who wind up in a battle with Mace Blitzkrieg and The Prime Movers. Mace wants Wolf Gang to join his gang so as to control Steel Harbor, but Wolf Ferrell will not go along. The Wolf Gang characters are very odd, as Wolf Ferrell is a friend (brother?) of Barb Wire, and yet they give the impression of being criminals. Prologue story by Mike Richardson, art by Lee Weeks. Main story and art by Chris Warner.

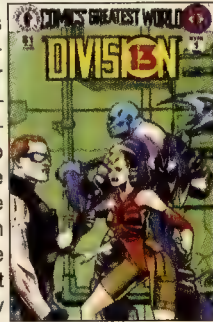
STEEL HARBOR: MOTORHEAD (#12)

1 Frank Fletcher is an ordinary guy, who wakes up one morning hearing a voice in his head. This gradually drives him crazy. Barb Wire takes pity on him and gives him a job in the Hammerhead Bar & Grill, until he nearly wrecks the place. All of this occurs in issues of DARK HORSE COMICS. In this issue he undergoes a metamorphosis, and discovers that the “voice”

is actually an energy source that he can harness. Using this newfound power, he steps in between Wolf Gang and The Prime Movers and settles the battle in Wolf Gang's favor. Prologue story by Mike Richardson, art by Lee Weeks. Main story by Chris Warner, art by Vince Giarrano. Cover by Vince Giarrano.

VORTEX: DIVISION 13 (#13)

1 It is with this issue that the Universe starts to fall into place. In a secret desert military installation called Cinnabar Flats, the government has created a very high-tech prison. Locked in this prison are the unfortunate survivors of a group of army soldiers and scientists who were exposed to a mysterious power source. Four escapees from this prison—



VORTEX: DIVISION 13

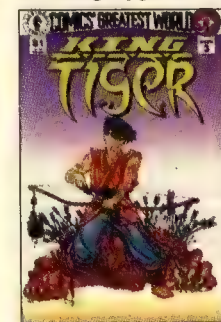
Flux, Betty, Wrath, and Lamb—are seeking to break back into the prison in order to rescue some of their friends. At the same time, three Seekers begin attacking the prison. Prologue story by Mike Richardson, art by Lee Weeks. Main story by Randy Stradley, pencils by Doug Mahnke, inking by Randy Elliott. Cover by Doug Mahnke.

VORTEX: HERO ZERO (#14)

1 Hero Zero is a young boy who lives near Cinnabar Flats. He can, at will, become a giant superhero. He sees the attack by The Seekers on Cinnabar Flats and transforms into Hero Zero in order to come to the rescue, but instead finds himself battling a giant dragon. This dragon appears after a mysterious bolt of energy is released from Cinnabar Flats during the attack. Prologue story by Mike Richardson, art by Lee Weeks. Main story by Randy Stradley, art by Eric Shanower. Cover by Arthur Adams.

VORTEX: KING TIGER (#15)

1 King Tiger is a cross between Bruce Lee and



VORTEX: KING TIGER

Geof Darrow.

VORTEX: VORTEX (#16)

1 In this final installment of the introductory series, the realities of the prologue and the main story merge. The Seekers attack the power source under Cinnabar Flats, and succeed in prompting the return of the creator of the Vortex. This story continues in OUT OF

THE VORTEX. In that series the origins of many of the characters in the Dark Horse Universe are revealed. Prologue story by Mike Richardson, art by Lee Weeks. Main story by Randy Stradley, art by Bob McLeod. Cover by Frank Miller.

1.00 1.50

THE COMPLEAT ALIENS (1993)

B&W and color, 490 pages, hardcover with slipcase, \$99.95 cover

1 This qualifies as one of the most difficult Dark Horse publications for a collector to obtain. Limited to only 500 copies, this hardback sold out instantly. It contains all of the original Aliens titles, beginning with ALIENS, then ALIENS VOL. 2, ALIENS: EARTH WAR, and finally the four Alien stories that appeared in DARK HORSE PRESENTS. This is a gorgeous package, with simulated leather binding and slipcover, and autographs by Sam Kieth, Anina Bennett, Den Beauvais, Mark Verheiden, and Paul Guinan. Prices on this book vary widely, as it is seldom offered for sale.

500.00 600.00

THE COMPLETE CONCRETE TRADE PAPERBACK (1994)

B&W, 320 pages, \$24.95 cover

1 (OP) Reprints the first ten Concrete stories in a single volume. Story and art by Paul Chadwick, with minor inking assistance by John Nyberg.

25.00 30.00

CONCRETE (1987)

Ten-issue series, B&W, 32 pages, \$1.50 cover (#1-4), \$1.75 cover (#5-10)

1 (OP) The first Concrete series. Paul Chadwick was the first Dark Horse creator to "break out" with a successful character and title that stood on its own. Original appearances of Concrete are documented in DARK HORSE PRESENTS. Concrete was the first of



CONCRETE #1

the Dark Horse publishing family of characters to be optioned for film rights. According to Paul's columns, there have been ongoing attempts to bring the character to film, but because of both the character's inherent difficulty in being portrayed in a believable fashion physically, and the problems of writing a script that allows the underlying humanity of Concrete to be expressed well, the film keeps being put off. Development work continues, however, and the success of THE

MASK and TIME COP certainly provide an incentive for the filmmakers. First printing

10.00 15.00 20.00 25.00

1 (OP) Second printing

3.00 4.00 5.00

2 (OP) 6.00 8.00 10.00 12.00

3 (OP) Concrete's origin. This may well be one of the best origin stories ever conceived. Glowing accolades from Harlan Ellison (who was given an advance copy) in the letters column.

6.00 8.00 10.00 12.00

4 (OP) Concrete's origin continued. Prices for back issues of CONCRETE are high not because they are scarce, because they are not, but rather because

there are very few in "circulation." CONCRETE fans simply are not willing to let go of their issues. The art and storytelling are that seductive and entrancing. Non-collectors should seek out the perfect-bound reprints, or the trade paperback collections, to save on the cost of getting all the stories. It needs to be noted, however, that even the collections are frequently out-of-print due to the high demand!

6.00 8.00 10.00 12.00

5-7, 9, 10 (OP)

5.00 6.00 7.00 8.00

8 (OP) Inking this issue is by John Nyberg.

5.00 6.00 7.00 8.00

CONCRETE CELEBRATES EARTH DAY (1990)

One-shot, color, 48 pages, \$3.50 cover

1 A wonderful collection of short stories by Paul Chadwick, Charles Vess, and Moebius. As the title indicates, this collection was put together to bring awareness to the environmental movement. But it stands on its own as an amazing collection of graphic stories by some of the best creators in the world of comics. This gem of a collection includes: "Concrete: Like Disneyland, Only Toxic" story by Paul Chadwick, pencils by Paul Chadwick, inking by Paul Chadwick & Jed Hotchkiss; "Earth Streams," four incredible full-color paintings framed by quotations from the writings of Henry David Thoreau; "Concrete: A Billion Conscious Acts" by Paul Chadwick; "The Still Planet..." a 23-page, full-color story told completely without any dialogue, by Moebius. This story clearly illustrates how art in sequence can tell a tale completely and evocatively. And finally, "Concrete: Stay Tuned for Pearl Harbor" by Paul Chadwick.



CONCRETE CELEBRATES EARTH DAY

3.50 4.00

CONCRETE FULL COLOR SPECIAL (1989)

One-shot, color, 40 pages, \$2.95 cover

1 (OP) One full-length new story: "The Damp Descent," plus two reprints from DARK HORSE PRESENTS: "Lifestyles of the Rich and Famous," and "Under the Desert Stars."

8.00 10.00 12.00

CONCRETE: A NEW LIFE (1989)

One-shot, B&W, 64 pages, \$2.95 cover, prestige format

1 (OP) Concrete's origin and introduction to the world, in a new edition, with new material added. Reprints CONCRETE #3-4, but Paul Chadwick inserted new pages into the original stories.

8.00 10.00 12.00



CONCRETE: A NEW LIFE

CONCRETE: COMPLETE SHORT STORIES 1986-1989 TRADE PAPERBACK (1995)

B&W, 146 pages, \$15.95 cover, graphic novel format

1 (OP) First printing. Reprints of the first ten stories

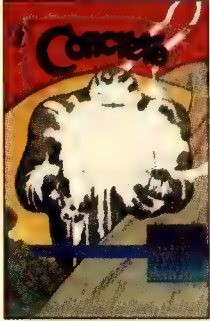
from DARK HORSE PRESENTS. New cover by Paul Chadwick. Introduction by Archie Goodwin, foreword by Paul Chadwick.

-	-	20.00	25.00
1 Second printing	-	-	15.95

CONCRETE: ECLECTICA (1993)

Two-issue series, color, 32 pages, \$2.95 cover
1, 2 Each issue contains an all-new Concrete short story ("King of the Early Morning" (#1) and "I Strive for Realism" (#2)), plus another non-Concrete story, and then a mix of art and articles. Both are very satisfying for fans of Paul Chadwick.

-	-	3.00	3.50
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CONCRETE: FRAGILE CREATURE #3

CONCRETE: FRAGILE CREATURE (1991)

Four-issue series, color, 32 pages, \$2.50 cover
1 (OP) Paul Chadwick mixes his two lives together as he has Concrete involved in the making of a film. It's quite a good story, actually, since Chadwick had just come off the set of AFTER MIDNIGHT and had some great perspectives on filmmaking. The color is also quite nice.

-	-	6.00	7.00
2-4	-	2.50	3.00

CONCRETE: FRAGILE CREATURE TRADE PAPERBACK (1994)

Color, 160 pages, \$15.95 cover
1 Reprints the mini-series in a single volume. Also included is a ten-page text introduction by Paul Chadwick.

CONCRETE: KILLER SMILE (1994)

Four-issue series, color, 32 pages, \$2.95 cover
1-4 Story is about Larry being kidnapped, and how he deals with the stress of the situation. A very compelling story. The first CONCRETE published under the Legend imprint. Issue #1 also contains the short stories, "100 Horrors" #6 and #7 by Chadwick. Issue #2 contains "100 Horrors" #8. The "Killer Smile" story was originally planned as a serial (with eight-page installments) in DARK HORSE PRESENTS. It should also be noted that this title was nominated for the following 1995 Eisner Awards: Best Limited Series, Best Coloring, and Best Writer-Artist.

-	-	3.00	3.50
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CONCRETE: KILLER SMILE TRADE PAPERBACK (1995)

Color, 120 pages, \$16.95 cover
1 Reprints the mini-series, but without the 100 Horrors back-up pieces. Instead there is a glowing 4-page tribute by Frank Miller, and a 4-page afterword by Paul Chadwick.



CONCRETE: KILLER SMILE

-	-	-	16.95
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CONCRETE: LAND & SEA (1989)

One-shot, B&W, 64 pages, \$2.95 cover
1 (OP) The first two issues of CONCRETE reprinted, with additional pages added.

-	-	10.00	12.00
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CONCRETE: ODD JOBS (1990)

One-shot, B&W, 64 pages, \$3.50 cover
1 Reprints CONCRETE #5 and #6. No new material added to the stories, but an all-new eight-page story that follows the events in #6 is included.

-	-	3.50	4.00
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CONCRETE: THINK LIKE A MOUNTAIN (1996)

Six-issue series, Color, 32 pages, \$2.95 cover
1 Thought-provoking story of Concrete joining a contingent of the radical environmental group EARTH FIRST!. Their goal is to protect one of the last-remain-



CONCRETE: THINK LIKE A MOUNTAIN #1

ing stands of old-growth timber in the Pacific Northwest. While Concrete is with them, he actually spends a great deal of time questioning their tactics. Issue #1 has a fascinating debate between Concrete creator Paul Chadwick, and noted comics creator (and environmentalist) Mike Barr, about the morality of tree spiking. Neither side "wins" the debate, but that was never the goal. Instead, the intention is to make the reader think hard about where the lines in defense of Mother Earth should be drawn... Story and art by Paul Chadwick, with a delicate and detailed cover by Geoff Darrow. There is a four-page back-up story in this issue, "100 Horrors #9: The Cave" Story and art are by Paul Chadwick.

-	-	3.00	3.50
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2, 3 Continuing the same story, with the same credits as issue #1. The "Author's Forum" in #2 has a brief biography of Dave Foreman, one of the co-founders of EARTH FIRST!. Back-up story in #2 is "100 Horrors #10: The Bore." Back-up story in #3 is "100 Horrors #11: Earth's Birthday."

-	-	3.00	3.50
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4-up	-	3.00	3.50
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CORMAC MAC ART (1990)

Four-issue series, B&W, 32 pages, \$1.95 cover
1, 2, 4 (OP) Tales drawn from stories of Robert E. Howard about an Irish sea-faring adventurer of the sixth century. The original stories by Howard pre-date Conan. These stories were written by Roy & Dann Thomas and drawn by E. R. Cruz. Great cover paintings on all four issues by John Bolton.

-	-	3.00	4.00
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3	-	2.00	2.50
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COUTOO (1994)

One-shot, B&W, 48 pages, \$3.50 cover
1 (OP) Chilling murder mystery/horror fiction story of a French police lieutenant seeking a mysterious killer. The story and art are by Andreas, a well-known French comics creator. His style is well-suited to black & white work, as it is very stark and angular. But he shows a remarkable ability to use heavy blacks without dimming the strength of his storytelling. Quite an

interesting story. Originally serialized in CHEVAL NOIR #8-11.



CREEPY #1

4.50 5.00
CREEPY: THE LIMITED SERIES (1992)

Four-issue series, B&W, 64 pages, \$3.95 cover, prestige format

1 (OP) Each issue contains four chapters of a sixteen-chapter epic story. Interestingly, these chapters are not created by the same teams. So I'll just give you a run-down on all the creators who worked on this joint project. Book #1 was written

by Peter David and Jo Duffy, with layouts by Kieron Dwyer, pencils by Tom Sutton, Gene Colan, and James Fry, and inking by Tom Sutton, Steve Leialoha, and Art Viscardi. Cover art by Dan Breton.

6.00 7.00

2 (OP) Story by Peter David and Kurt Busiek, layouts by Colleen Doran, pencils by Tom Sutton, Dave Cockrum, and Carmine Infantino, inking by Tom Sutton, Richard Howell, and Stan Shaw. An important note about this series is that it was only distributed by Dark Horse, even though it has the Dark Horse logo on the cover. It was actually published by Harris publications. But they needed Dark Horse's help in getting their first few projects off the ground. The same circumstances held true for the first Harris VAMPIRELLA series. Cover art by Dan Breton.



CREEPY #3

3 Story by Peter David and Jo Duffy, Jim Mooney layouts, art by Tom Sutton, Mike Manley, Jackson Guice, James Fry, & Colleen Duran. Cover art by Dan Breton.

4.00 4.50

4 (OP) Story by Peter David and Richard Howell, layouts by Louis La Chance, pencils by Tom Sutton, Stan Shaw, & Jim Mooney, inking by Tom Sutton, Rick Magyar, & Richard Howell. Cover art by Dan Breton.

6.00 7.00

CREEPY: THE CLASSIC YEARS TRADE PAPERBACK (1991)

B&W, 144 pages, \$12.95 cover

1 (OP) Reprints from the original issues published by Warren Publishing. This trade paperback was published in advance of the limited series. Fantastic new painted cover by Michael Kaluta.

16.00 20.00

CRITICAL ERROR (1992)

One-shot, color, 32 pages, \$2.50 cover, Mature themes

1 Story and art by John Byrne. This story originally appeared in a fanzine/book called THE ART OF JOHN BYRNE. What makes this story unique is that Byrne created it without any words or captions.

2.50 3.00

CROMWELL STONE (1992)

One-shot, B&W, 48 pages, \$3.50 cover

1 Another tale of mystery and horror by the French artist Andreas. This comic is remarkable for the extensive use of crosshatching in the art. It is very reminiscent of the style of the fantastic artist from the pulp era, Virgil Finlay. Those who don't know of Finlay may be more familiar with another artist who also was significantly influenced by him, Bernie Wrightson. This art goes far beyond Wrightson, however, in its use of creative juxtapositioning of panels, and unusual perspectives. This is one comic that would *not* have benefitted from being printed in color.



CROMWELL STONE

4.00 4.50

CROSS (1995)

One-shot, color, 32 pages, \$2.95 cover, Mature themes

0 Adaptation of a single short story. This issue came out a month before the regular series #1. Story by Andrew Vachss and James Colbert, pencils by Shannon Londin-Gallant, inking by Monte Sheldon. Cover art and title page illustration by Geof Darrow.

3.00 3.50

CROSS (1995)

Six-issue series, B&W, 32 pages, \$2.95 cover, mature themes

1-6 Searingly depressing tale about of a powerful group of hardened master criminals who meet as young men in a youth corrections center. The leader is



CROSS #0

a remarkably amoral character by the name of Cross, who insists that they receive substantial payment for any task they undertake. The premise of the series revolves around a mysterious woman who hires them, for reasons other than the obvious. The trail ultimately leads back to their youth, but not before some of the most vile manifestations of humanity are explored in excruciating detail. Not for the faint of heart.

Story by Andrew Vachss and James Colbert, script by Chet Williamson, pencils by Shannon Londin-Gallant, inks by Monty Sheldon. Covers by Geof Darrow. For other appearances of Cross, see PREDATOR: RACE WAR, and selected issues of HARD LOOKS (Cross is sometimes not named in those issues...). Cross also appeared in a short story collection titled BORN BAD.

3.00 3.50

CUD COMICS ASHCAN (1995)

One-shot, B&W, 12 pages, no cover price, Mature themes

1 Terry LaBan created this little comic to show off his self-created CUD comic. There are two B&W short stories, "Eno and Plum: "You Can Bank On It," and "Angie O'Plastey: Revenge Au Lait," both with sto-

ry and art by Terry LaBan. It is unknown how many of these comics were printed, so the price listed is purely an estimate.

2.00

CUD COMICS (1995)

On-going series, B&W, 32 pages (#1, #2) 24 pages (#3-up), \$2.95 cover, Mature themes

1-up Continuing adventures of Eno & Plum, as well as other characters from the offbeat mind of Terry LaBan. The best way to describe these stories is that Eno is a bright, but lazy, free spirit who lives in a tenement with his perky and charming girlfriend, Plum. The stories revolve about them, Plum's hippie dad, Eno's cat, Eno's adventures during his youth, and a variety of other themes. All the stories are light-hearted, but there are frequent references to sex and drugs, so this is not a book for the kiddies. Previous appearances of Eno and Plum were in DARK HORSE PRESENTS #'s 93-95.

3.00 3.50

CYBERANTICS HARDCOVER (1992)

Two-color, 56 pages, \$14.95 cover

1 Charming and intriguing children's story about a cyborg ant and her adventures in the ant world. A book that is simultaneously educational and very entertaining. Story by Stanislaw Mayakovsky (Jerry Prosser) with art by Rick Geary. An interesting sidebar is that many quotes from CYBERANTICS are used as plot devices in the ALIENS: HIVE mini-series.



CYBERANTICS
HARDCOVER

14.95

DANGER UNLIMITED (1994)

Four-issue series, color, 32 pages, \$2.00 cover

1-4 Originally intended as an ongoing series, this title was abruptly cancelled by John Byrne when sales failed to meet his expectations. Story and art by John Byrne. Back-up story in all issues "The Torch of Liberty" with story by Byrne, art by Kieron Dwyer.

2.00 2.50

DANGER UNLIMITED: THE PHOENIX AGENDA TRADE PAPERBACK (1995)

Color, 112 pages, \$14.95 cover

1 Reprints the mini-series. Also includes the four-page precursor story from the 1993 DARK HORSE COMICS SAN DIEGO COMIC CON COMIC, and the original last page to issue #4. New introduction by John Byrne.

14.95



DANGER UNLIMITED:
THE PHOENIX AGENDA
TRADE PAPERBACK

DANGER UNLIMITED: THE PHOENIX AGENDA LIMITED EDITION HARDCOVER (1995)

Color, 114 pages, \$59.95 cover

1 Same contents as the trade paperback, with the inclusion of a color plate signed and numbered to 1,000 copies. There is also a dust jacket with this edition.

59.95

DARK HORSE CLASSICS (1996)

One-shot (?), color, 32 pages, \$2.95 cover

1 The sub-title to this issue is PREDATOR: JUNGLE TALES. It reprints two Predator serials from DARK HORSE COMICS. The first story is "Predator: Rite of Passage," story by Ian Edginton, pencils by Rick Leonardi, inking by Dan Panosian. It was originally published in DARK HORSE COMICS #1 and #2. The second story is "Predator: The Pride at Nghasa," story by Chuck Dixon, art by Enrique Alcatena. This story was originally published in DARK HORSE COMICS #10-12. The cover art is new, and was provided by Val Mayerik.



DARK HORSE CLASSICS
#1

3.00 3.50

DARK HORSE CLASSICS: 20,000 LEAGUES UNDER THE SEA (1992)

One-shot, B&W, 48 pages, \$3.95 cover

1 (OP) Adaptation of the classic Jules Verne tale with art and story by Gary Gianni.

4.00 5.00

DARK HORSE CLASSICS: LAST OF THE MOHICANS (1992)

One-shot, B&W, 48 pages, \$3.95 cover

1 (OP) Adaptation of the original James Fenimore Cooper book by Jack Jackson. Jackson also provides the art.

4.00 5.00

DARK HORSE COMICS (1992)

Twenty-five-issue series, color, 32 pages, \$2.50 cover

1 Anthology title featuring different serializations in each issue. This first issue has an amazing double fold-out painted cover by Dave Dorman. Also "Predator: Right of Passage" Part One, story by Ian Edginton, pencils by Rick Leonardi, inking by Dan Panosian; "Time Cop: A Man Out of Time" Part One, story by Mark Verheiden, pencils by Phil Hester, inking by Chris Warner; "Renegade" Part One, story by Chris Claremont, art by Vince Giarrano; "Robocop" Part One, story by John Arcudi, pencils by John Paul Leon, inking by Jeff Albrecht.

2.50 3.00

2 Intense "Robocop" cover by Mike Mignola. "Robocop" Part Two, story by John Arcudi, pencils by John Paul Leon, inking by Jeff Albrecht; "Renegade" Part Two, story by Chris Claremont, art by Vince Giarrano;



DARK HORSE COMICS #2

"Time Cop: A Man Out of Time" Part Two, story by Mark Verheiden, pencils by Phil Hester, inking by Chris Warner; "Predator: Rite of Passage" Part Two, story by Ian Edginton, pencils by Rick Leonardi, inking by Dan Panosian.

2.50 3.00

3 "Aliens" cover by David Roach. "Aliens: Horror Show" Part One, story by Sarah Byam, art by David Roach; "Robocop" Part

Three, story by John Arcudi, pencils by John Paul Leon, inking by Jeff Albrecht; **"Indiana Jones And The Shrine of the Sea Devil"** Part One, story and art by Gary Gianni, **"Time Cop: A Man Out of Time"** Part Three, story by Mark Verheiden, pencils by Phil Hester, inking by Chris Warner.

- - 2.50 3.00

4 "Predator" cover by Leo Duranona. **"Predator: Blood Feud"** Part One, story by Neal Barrett, Jr., art by Leo Duranona; **"Mad Dogs"** Part One, story by John Arcudi, pencils by Andy Dimitt, inking by Chris Warner; **"Indiana Jones And the Shrine of the Sea Devil"** Part Two, story and art by Gary Gianni; **"Aliens: Horror Show"** Part Two, story by Sarah Byam, art by David Roach.



DARK HORSE COMICS #5

5 "Alien" cover by Dave Dorman. **"Aliens: Horror Show"** Part Three, story by Sarah Byam, art by David Roach; **"Predator: Blood Feud"** Part Two, story by Neal Barret, Jr., art by Leo Duranona; **"Mad Dogs"** Part Two, story by John Arcudi, pencils by Andy Dimitt, inking by Chris Warner; **"Indiana Jones And the Shrine of the Sea Devil"** Part Three, story and art by Gary Gianni.

- - 2.50 3.00

6 "Indiana Jones" cover by Gary Gianni. **"Robocop: Invasions"** Part One, story by Steven Grant, pencils by Nick Gnazzo, inking by Bruce Patterson; **"Mad Dogs"** Part Three, story by John Arcudi, pencils by Andy Dimitt, inking by Chris Warner; **"Predator: Blood Feud"** Part Three, story by Neal Barrett, Jr., art by Leo Duranona; **"Indiana Jones And the Shrine of the Sea Devil"** Part four, story and art by Gary Gianni.

- - 2.50 3.00

7 "Star Wars" cover by Joe Phillips. **"Star Wars: Tales of the Jedi"** Part One, story by Tom Veitch, art by Janine Johnston; **"Mad Dogs"** Part Four, story by John Arcudi, pencils by Andy Dimitt, inking by Chris Warner & Brian Garvey; **"Robocop: Invasions"** Part two, story by Steven Grant, pencils by Nick Gnazzo, inking by Bruce Patterson; **"Predator: Blood Feud"** Part Four, story by Neal Barrett, Jr., art by Leo Duranona.

- - 2.50 3.00

8 (OP) "X" cover by Joe Phillips & Wade Grawbadger. **"Who is X?"** Part One, story by Jerry Prosser, pencils by N. Steven Harris, inking by Dan Davis. This is the first appearance of X, a character who lives in Arcadia, one of the backdrop cities in COMICS' GREATEST WORLD. **"Robocop: Invasions"** Part Three, story by Steven Grant, pencils by Nick Gnazzo, inking by Bruce Patterson; **"James Bond: Light of My Death"** Part One, story by Das Petrou, art by John Watkiss; **"Star Wars:**



DARK HORSE COMICS #8

Tales of the Jedi" Part Two, story by Tom Veitch, art by Janine Johnston.

- - 6.00 7.00

9 (OP) "Robocop" cover by Ray Lago. **"Star Wars: Tales of the Jedi"** Part Three, story by Tom Veitch, art by Janine Johnston; **"Who is X?"** Part Two, story by Jerry Prosser, pencils by N. Steven Harris, inking by Dan Davis; **"James Bond: Light of My Death"** Part Two, story by Das Petrou, art by John Watkiss; **"Robocop: Invasions"** Part Four, story by Steven Grant, pencils by Nick Gnazzo, inking by Bruce Patterson.



DARK HORSE COMICS #9

- - 5.00 6.00

10 "James Bond" cover by John Watkiss. **"James Bond: Light of My Death"** Part Three, story by Das Petrou, art by John Watkiss, **"Godzilla: Blast from the Past"** Part One, story by Randy Stradley, pencils by Bobby Rubio, inking by Brian Garvey; **"Who is X?"** Part Three, story by Jerry Prosser, pencils by N. Steven Harris, inking by Dan Davis; **"Predator: The Pride at Nghasa"** Part One, story by Chuck Dixon, art by Enrique Alcatena.

- - 2.50 3.00

11 "Godzilla" cover by Arthur Adams. **"Aliens: The Taste"** story by Edward Martin III, art by Mark Nelson, **"Godzilla: Blast from the Past"** Part Two, story by



DARK HORSE COMICS #11

Randy Stradley, pencils by Bobby Rubio, inking by Brian Garvey; **"Predator: The Pride at Nghasa"** Part Two, story by Chuck Dixon, art by Enrique Alcatena; **"James Bond: Light of My Death"** Part Four, story by Das Petrou, art by John Watkiss.

- - 2.50 3.00

12 "Predator" cover by Derek Thompson, **"Aliens: Backsplash"** Part One, story by Jim Woodring, art by Killian Plunkett; **"Predator: The Pride at Nghasa"** Part Three, story by Chuck Dixon, art by Enrique Alcatena; **"Predator: Bad Blood"** Part One, story by Evan Dorkin, pencils by Derek Thompson, inking by Ande Parks.

- - 2.50 3.00

13 "Aliens" cover by Kilian Plunkett. **"Aliens: Backsplash"** Part Two, story by Jim Woodring, art by Kilian Plunkett; **"The Thing From Another World: Questionable Research"** Part One, story by Edward Martin III, pencils Ted Naifeh, inking W. "Moose" Baumann; **"Predator: Bad Blood"** Part Two, story by Evan Dorkin, pencils by Derek Thompson, inking by Ande Parks.

- - 2.50 3.00

14 "The Mark" cover by Jim Rohn. **"The Mark: Taking Back the Streets"** Part One, story by Mike W. Barr, art by Bradley C. Rader; **"Predator: Bad Blood"** Part Three, story by Evan Dorkin, pencils by Derek Thompson, inking by Ande Parks; **"The Thing From Another World: Questionable Research"** Part Two,

story by Edward Martin III, pencils by Ted Naifeh, inking by W. "Moose" Baumann.

2.50 3.00



DARK HORSE COMICS
#15

15 "The Thing From Another World" cover by John Higgins. "The Thing From Another World: Questionable

Research" Part Three, story by Edward Martin III, pencils by Ted Naifeh, inking by Alex Niño; "The Mark: What Goes Around" Part Two, story by Mike W. Barr, art by Bradley C. Rader; "Aliens: Cargo" Part One, story by Dan Jolley, pencils by John Nadeau, inking by Terry Pallot.

2.50 3.00

16 "Predator" cover by George Pratt. "Predator: The Hunted City" Part One, story by Charles Moore, pencils by D. Alexander Gregory, inking by Rob Hayes; "Aliens: Cargo" Part Two, story by Dan Jolley, pencils by John Nadeau, inking by Terry Pallot; "The Thing From Another World: Questionable Research" Part Four, story by Edward Martin III, pencils by Ted Naifeh, inking by Alex Niño.

2.50 3.00

17 "Star Wars: Droids" cover by Bill Hughes. "Star Wars: Droids" Part One, story by Dan Thorsland, pencils by Bill Hughes, inking by Andy Mushynsky; "Aliens: Alien" Part One, story by John Arcudi, art by Paul Mendoza; "Predator: The Hunted City" Part Two, story by Charles Moore, pencils by D. Alexander Gregory, inking by Jasen Rodriguez.

2.50 3.00

18 "Aliens" cover by Paul Mendoza. "Aliens: Alien" Part Two, story by John Arcudi, art by Paul Mendoza; "Predator: The Hunted City" Part Three, story by Charles Moore, pencils by D. Alexander Gregory & Scott Fischer, inking by Jasen Rodriguez; "Star Wars: Droids" Part Two, story by Dan Thorsland, pencils by Bill Hughes, inking by Andy Mushynsky.

2.50 3.00

19 "X" cover by Rick Leonardi & Jimmy Palmiotti. "X: Welcome to the Jungle" Part One, story by Eric Luke, art by Nghia Lam; "Star Wars: Droids" Part Three, story by Dan Thorsland, pencils by Bill Hughes, inking by Andy Mushynsky; "Aliens: Alien" Part Three, story by John Arcudi, art by Paul Mendoza.

DARK HORSE COMICS
#18



2.50 3.00

20 "Predator" cover by "Brom." "Predator: Blood on Witch Mesa" Part One, story by Terry LaBan, art by Howard Cobb; "X: Welcome to the Jungle" Part Two, story by Eric Luke, art by Nghia Lam.

2.50 3.00

21 "Mecha" cover by "Nelson." "Mecha: Urban Renewal" Part One, story by Eddie Campbell & Peter Ford, pencils by David Perrin, inking by Robert Jones;

"Predator: Blood On Witch Mesa" Part Two, story by Terry LaBan, art by Howard Cobb.

2.50 3.00



DARK HORSE COMICS
#22

22 "Aliens" cover by Ronnie Del Carmen. "Aliens: Mondo Pest" Part One, story by Henry Gilroy, art by Ronnie Del Carmen; "Mecha: Urban Renewal" Part Two, story by Eddie Campbell & Peter Ford, pencils by David Perrin, inking by Robert Jones.

2.50 3.00

23 "The Machine" cover by Ted Naifeh. "The Machine: Under My Skin" Part One, story by Eric Luke, pencils by Howard Cobb, inking by Mark Morales;

"Aliens: Mondo Pest" Part Two, story by Henry Gilroy, art by Ronnie Del Carmen.

2.50 3.00

24 "The Machine" cover by Nelson. "The Machine: Under My Skin" Part Two, story by Eric Luke, pencils by Howard Cobb, inking by Mark Morales; "Aliens: Mondo Pest" Part Three, story by Henry Gilroy, art by Ronnie Del Carmen.

2.50 3.00

25 This final issue was a "flip book," with two front covers. Cover #1: "Aliens Vs. Predator" pencils by Paul Mendoza, inks by Jim Royal. Cover #2: "James Bond" art by Russ Heath. Interior contents are "James Bond: Minute of Midnight" Parts #1, 2, & 3, story by Doug Moench, art by Russ Heath; "Aliens Vs. Predator: Blood Time" story by Randy Stradley, art by Phill Norwood.

2.50 3.00

DARK HORSE DOWN UNDER (1994)

Three-issue series, B&W, 32 pages, \$2.50 cover

1 Cover by Hugh Fleming. Interesting collection of stories from Australia. Contents of issue one are: "The Undertaker: Dead Remembrance" story by Gary Chaloner, art by Ashley Wood; "Aquarine" story and art by Fil Barlow; and "That Crafty Bastard Sisyphus" story and art by Eddie Campbell.

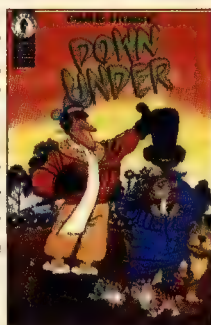
2.50 3.00

2 Cover by Allan Langoulant. "Ashe of the Outback" story by Allan Langoulant, David Turton, & Norman Jorgensen, art by Allen Langoulant; "The Undertaker: Dead of Night" story by Gary Chaloner, art by Ashley Wood; "Berries of the Sun" story by David de Vries, art by Darrel Merritt.

2.50 3.00

3 Cover by Pete Mullins. "Jace Riegel: The Scimitar Mutiny" story by Pete Mullins and John Passfield, pencils by Pete Mullins, inking by Hugh Fleming; "The Undertaker: Dead Reckoning" story by Gary Chaloner, art by Ashley Wood; "Half-Caste" story by Antoinette Rydyr, art by Steve Carter.

2.50 3.00



DARK HORSE
DOWN UNDER #2

DARK HORSE INSIDER (1989)

Twenty-eight-issue series, B&W, 8 pages, no cover price, magazine format

1-28 (OP) A promotional magazine featuring news and articles about titles in the Dark Horse Comics lineup. These little magazines were produced in bulk, and very inexpensively, for retailers to pass out to customers in their stores. They had no slick covers. No established back issue market exists for these magazines, but they are a very important source of background material on past Dark Horse Comics projects. Price listed reflects the difficulty of trying to put together a run of these issues, considering that most were thrown away soon after publication.

1.00 2.00 3.00 4.00

DARK HORSE INSIDER VOL. II (1991)



DARK HORSE INSIDER
Volume II, #38

Forty-eight issue series, B&W, 32 pages, no cover price, comic book format

1-48 (OP) After the success of the initial publication, Dark Horse upgraded INSIDER to a more attractive comic book format. Many issues have interviews with Dark Horse creators, and some have serialized installments of comic stories. Once again, because of their promotional nature, these magazines should not be considered back issues. But they are collectibles, and can be quite difficult to obtain.

1.50 2.00

DARK HORSE INSIDER VOL. III (1996)

Ongoing series, color, four pages, no cover price, magazine format

1-up Budget cuts forced a severe reduction in the size of DARK HORSE INSIDER in January of 1996. The size was reduced to a four-page magazine. This package is still very attractive, but no longer contains previews of upcoming titles. The interior two pages of each issue fold open to create a full-color poster.

1.00

DARK HORSE PRESENTS (1986)

On-going series, B&W, 32 pages, \$1.50 cover (#1-9), \$1.75 cover (#10-19, 21-27, 29-31, 34), \$1.95 cover (#35-39, 41-53, 58), \$2.25 cover (#33, 54, 55, 59-66, 68-84, 2nd printings of #1), \$2.95 cover (#20, 28, 40), \$3.50 cover (#32, 57), \$3.95 cover (#56, 67), \$2.50 cover (#85-102), \$2.95 cover (#103-up)

1 (OP) The first comic from Dark Horse. First appearances of Black Cross, Concrete, and Mindwalk. Throughout its run, this title has been designed to showcase new talent, so many of the issues are quite noteworthy. Mike Richardson, Randy Stradley, and the rest of the Dark Horse Comics editorial staff have had a great track record in locating new talent. First issue has a "Black Cross" cover by Chris Warner. Contents are: "Black Cross" by Chris Warner; "Concrete" by Paul Chadwick, "Mindwalk" story by Randy Stradley, art by Randy Emberlin, "Brighter!" by Paul Chadwick. Note: it is believed that there are 2nd printings of #2-25. These carry cover prices higher than the original printings. Prices listed are for 1st printings.

First printing

8.00 10.00 12.00 15.00

1 Second printing (silver cover). Interior paper quality was much improved in the second printing.

- 2.00 3.00 4.00



DARK HORSE PRESENTS
#1

1 Second printing (green cover). With two different issues—both saying they're the second printing—having been released, it's a bit confusing. Is this actually a third printing?

- 2.00 3.00 4.00

2 (OP) Front cover: "Concrete" by Paul Chadwick. Interior: "Concrete: Under the Desert Stars" story and art by Paul Chadwick; "Mindwalk: Crystal Vision" story by Randy Stradley, art by Randy

Emberlin; "Hellwalk, Inc.: Cortège" story by J.M. DeMatteis, art by Mark Badger.

6.00 7.00 8.00 10.00

3 (OP) Front cover: "Mindwalk" by Randy Emberlin & Don Wallace. Interior: "Mindwalk: Mindwar!" Part One, story by Randy Stradley, art by Randy Emberlin; "Concrete: 4-Wheeled Sleeping Pill" story and art by Paul Chadwick; "Black Cross" story and art by Chris Warner; "Boris the Bear: The Boris Chronicles" story by Randy Stradley and James Dean Smith, art by James Dean Smith.

6.00 7.00 8.00 10.00

4 (OP) Front cover: "Trekker" by Ron Randall. Interior: "Trekker" by Ron Randall; "Concrete: The Gray Embrace" story and art by Paul Chadwick; "Mindwalk: Mindwar!" Part Two, story by Randy Stradley and Randy Emberlin, art by Randy Emberlin; "Boris the Bear: The Boris Chronicles" story by Randy Stradley & James Dean Smith, art by James Dean Smith.

3.00 4.00 5.00 7.00

5 (OP) Front cover: "Concrete," "Trekker," & "Roma" by Paul Gulacy. Interior: "Concrete: Burning Brightly, Brightly..." story and art by Paul Chadwick; "Roma" story and art by John Workman; "Trekker" story and art by Ron Randall; "Pookey" story and art by James Dean Smith.

3.00 4.00 5.00 7.00

6 (OP) Front cover: "Roma" by John Workman. Interior: "Trekker" story and art by Ron Randall; "Roma" story and art by John Workman; "Concrete" story and art by Paul Chadwick; "Doc Abstruse" story by Steve Mattsson, art by Tony Salmons.

3.00 4.00 5.00 7.00

7 (OP) Front cover: "Monq" by Tony Salmons. Interior: "Monq" story and art by Tony Salmons; "Gene Shock: The Vitruvian Man" story by Steve Mattsson, art by Mark Badger & Art Nichols; "Doc Abstruse" story by Steve Mattsson & Jim Bradrick, art by Jim Bradrick.

2.00 3.00 4.00 5.00

8 (OP) Front cover: "Concrete" by Paul Chadwick. Interior: "Concrete: Water God" story



DARK HORSE PRESENTS
#7

and art by Paul Chadwick; **"Gene Shock, The Vitruvian Man"** story by Steve Mattsson, art by Mark Badger & Art Nichols; **"Roma"** story and art by John Workman.

3.00 4.00 5.00 7.00

9 (OP) Front cover: "Gene Shock, The Vitruvian Man" by Paul Gulacy, Art Nichols, & Steve Mattsson. Interior:



DARK HORSE PRESENTS
#9

"Gene Shock: The Vitruvian Man" story by Steve Mattsson, art by Art Nichols; **"Roma"** story and art by John Workman; **"Fossil"** story and art by Tony Salmons.

2.00 3.00 4.00 5.00

10 (OP) Front cover: "Concrete" by Paul Chadwick. Interior: **"Concrete: Straight in the Eye"** story and art by Paul Chadwick; **"The Masque"** story and art by Mark Badger;

"Sole Survivors" story by Randy Stradley, art by Tony

Salmons. Due to the success of THE MASK, this issue of DARK HORSE PRESENTS has become the "key" issue in the run. Speculators have driven the price up considerably, but it may decline when the excitement from the movie dies off. If, on the other hand, THE MASK continues to gain in popularity, the collector's price of the first appearance could continue to rise.

15.00 20.00 25.00 30.00

11 (OP) Front cover: "Masque" by Mark Badger. Interior: **"Masque"** story and art by Mark Badger; **"Roma"** story and art by John Workman; **"Forgotten"** story by Ross Evan West, art by Carel Moiseiwitsch; **"Dinosaur Tales"** story and art by Mark A. Nelson. Second Mask appearance has once again increased the price.

10.00 12.00 15.00 20.00

12 (OP) Front cover: "Concrete" by Paul Chadwick. Interior: **"Concrete: Next Best"** story and art by Paul Chadwick; **"The Porthus Project"** story and art by Mark A. Nelson; **"Masque"** story and art by Mark Badger.

5.00 6.00 8.00 10.00

13 (OP) Front cover: "Babes 'n Arms" art by Michael Ebert & Art Nichols. Interior: **"Babes 'n Arms"** story by Jon Lee, pencils by Michael Ebert, inking by Robert Caracol; **"Masque"** story and art by Mark Badger; **"Captain Crusader"** story and art by Gary Martin.

5.00 6.00 8.00 10.00

14 (OP) Front cover: "Concrete Meets Mr. Monster" by Paul Chadwick & Michael T. Gilbert. Interior: **"Concrete: Now Is Now"** story and art by Paul Chadwick; **"Masque"** story and art by Mark Badger; **"Mr. Monster"** story and art by Michael T. Gilbert; **"Dinosaur Tales"** story and art by Mark A. Nelson.

5.00 6.00 8.00 10.00

15 (OP) Front cover: "Captain Crusader" by Gary Martin. Interior: **"Captain Crusader"** story and art by



DARK HORSE PRESENTS
#13

Gary Martin; **"Masque"** story and art by Mark Badger; **"Babes 'n Arms"** story by Randy Stradley, art by Michael Ebert.

5.00 6.00 8.00 10.00

16 (OP) Front cover: "Concrete" by Paul Chadwick.

Interior: **"Concrete's Sky of Heads"** story and art by Paul Chadwick; **"Captain Crusader"** story and art by Gary Martin; **"Paleolove"** story and art by Gary Davis.

5.00 6.00 8.00 10.00

17 (OP) Front cover: "Roachmill" by Rich Hedden & Tom McWeeney. Interior: This is a special issue devoted to the Dark Horse Publishing premiere of **"Roachmill"** by Rich Hedden & Tom McWeeney. Previously this character had six issues of its own book published by Blackthorne Publishing.

5.00 6.00 7.00 8.00

18 (OP) Front cover: "Concrete" by Paul Chadwick. Interior: **"Concrete's Sky of Heads"** story and art by Paul Chadwick; **"Masque"** story and art by Mark Badger; **"Bob the Alien"** story and art by Rich Rice.

5.00 6.00 7.00 8.00

19 (OP) Front cover: "Bourbon Thret" by Geof Darrow. Interior: **"Masque"** story and art by Mark Badger; **"Sead"** story and art by Geof Darrow; **"Bob the Alien"** story and art by Rich Rice.

5.00 6.00 7.00 8.00

20 (OP) Front cover: "Concrete" by Paul Chadwick. Interior: This is a special sixty-four page giant issue published for the second anniversary of DARK HORSE PRESENTS. **"Mr. Monster"** by Michael T. Gilbert, Chuck Gamble, & Chuck Wacome; **"Anomaly"** story and art by Gary Davis; **"A Mother's Tragedy"** story and art by Rick Geary; **"Trekker"** story and art by Ron Randall; **"The Mystery Men!"** story and art by Bob Burden; **"The Visit"** story and art by Douglas C. Potter; **"Masque"** story and art by Mark Badger; **"Concrete"** story and art by Paul Chadwick; **"Bob the Alien"** story and art by Rich Rice; **"Mindwalk"** story by Randy Stradley, art by Randy Emberlin; **"Wacky Squirrel"** story and art by Jim Bradrick; **"Black Cross"** story and art by Chris Warner. This issue qualifies as "scarce."

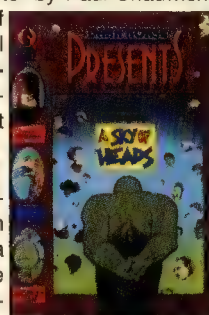
DARK HORSE PRESENTS
#19

6.00 9.00 12.00 15.00

21 (OP) Front cover: "Trekker" by Ron Randall. Interior: **"Masque"** story and art by Mark Badger; **"Trekker"** story and art by Ron Randall; **"Celia & Delia: Under Tiltannon"** story and art by Gary Davis.

5.00 6.00 7.00 8.00

22 (OP) Front cover: "Concrete" by Paul Chadwick. Interior: **"Concrete"** story and pencils by Paul Chadwick, inking by Jed Hotchkiss; **"Trekker"** story and layouts by Ron Randall, art by Dave Dorman; **"Reflections"** story and art by Andrew Murphy; **"Police"**



DARK HORSE PRESENTS
#16



DARK HORSE PRESENTS
#20

Beat" story and art by Rick Geary; **"Duckman"** story and art by Everett Peck. Is this the first appearance of "Duckman?" I believe it is...

5.00 6.00 8.00 10.00

23 (OP) Front cover: "Filipino Massacre" by William Stout. Interior: **"Filipino Massacre"** story and art by William Stout; **"Gateway to Hell"** story by John Arcudi, pencils by Gary Barker, inking by John Nyberg; **"Race of Scorpions"** story and art by Leopoldo Duranona; **"Police Beat"** story and art by Rick Geary.

2.00 3.00 4.00 5.00

24 (OP) Front cover: "Aliens" by Mark A. Nelson. Interior: **"Aliens"** story by Mark A. Nelson & Mark Verheiden, art by Mark A. Nelson (this story was published soon after the first ALIENS series concluded and is considered to be the "origin" of the Aliens); **"Homicide: A Whiff of Madness"** story by John Arcudi, art by Grant Miehm; **"A Race of Scorpions"** story and art by Leopoldo Duranona; **"Police Beat"** story and art by Rick Geary. This comic has a high price because it is in heavy demand from ALIENS collectors.



DARK HORSE PRESENTS
#24

15.00 18.00 21.00 25.00

25 Front cover: "Race of Scorpions" by Leopoldo Duranona. Interior: **"Race of Scorpions"** story and art by Leopoldo Duranona; **"Twilight of Langdarro"** story and art by Gary Davis; **"Homicide: Give and Take"** story by John Arcudi, art by Doug Mahnke.

1.25 1.75 2.25

26 Front cover: "The Twilight of Langdarro" by Gary Davis. Interior: **"The Twilight of Langdarro"** story and art by Gary Davis; **"Race of Scorpions"** story and art by Leopoldo Duranona; **"Homicide: Second Sight"** story by John Arcudi, art by Doug Mahnke.

1.25 1.75 2.25

27 Front cover: "Race of Scorpions" by Leopoldo Duranona. Interior: **"Race of Scorpions"** story and art by Leopoldo Duranona; **"For Better or For Worse"** story and art by Rich Hedden & Tom McWeeney; **"Homicide: A Gift of Life"** story by John Arcudi, art by Doug Mahnke.

1.25 1.75 2.25

28 Front cover: "Black Cross" by Chris Warner. Interior: **"Black Cross"** story and art by Chris Warner; **"Concrete"** story and art by Paul Chadwick; **"Zone"** story and art by Michael Kraiger; **"Roachmill"** story and art by Rich Hedden & Tom McWeeney; **"Black Cross"** story and art by Chris Warner; **"Mr. Monster"** story and art by Michael T. Gilbert & Terry Beatty; **"Homicide"** story by John Arcudi, art by Doug Mahnke; **"Black Cross"** story and art by Chris Warner. This was a special 48-page edition of DARK HORSE PRESENTS. Note that there are three different **"Black Cross"** stories in this one issue.

2.00 2.50 3.00 3.50

29 Front cover: "Homicide" by



DARK HORSE PRESENTS
#28

Doug Mahnke. Interior: **"Homicide"** story by John Arcudi, art by Doug Mahnke; **"Pressed for Time"** story and art by Andrew Murphy; **"Bob the Alien"** story and art by Bob Rice.

1.25 1.75 2.25



DARK HORSE PRESENTS
#30

30 Front cover: "Project: Overkill" by Phillip Norwood. Interior: **"Project: Overkill"** story by Eric Luke, art by Phillip Norwood; **"Bob the Alien"** story and art by Rich Rice; **"Race of Scorpions"** story and art by Leopoldo Duranona.

1.25 1.75 2.25

31 Front cover: "Race of Scorpions" by Leopoldo Duranona. Interior: **"Race of Scorpions"** story and art by Leopoldo Duranona; **"Bob the Alien"** story and art by Rich Rice; **"Zone"** story and art by Michael Kraiger; **"Duckman"** story and art by Everett Peck. A bit more collectible because of the "Duckman" appearance.

1.25 1.75 2.25

32 Front cover: "Concrete" by Paul Chadwick. Interior: **"The American"** story by Mark Verheiden, pencils by Brandon Peterson, inking by Randy Emberlin; **"Wacky Squirrel"** story by Mike Richardson, art by Jim Bradrick; **"Delia & Celia"** story and art by Gary Davis; **"Bob the Alien"** story and art by Rich Rice; **"Concrete"** story and art by Paul Chadwick; **"Bacchus"** story and art by Eddie Campbell; **"Zone"** story and art by Michael Kraiger; **"Race of Scorpions"** story and art by Leopoldo Duranona. This was the second DARK HORSE PRESENTS Annual, with sixty-four pages of excellent material.

2.00 3.00 3.50 4.00

33 Front cover: "Mr. Monster" by Michael T. Gilbert. Interior: **"Mike & Liv Go To Las Vegas"** story and pencils by Jack Pollock, inking by Jorge Pacheco; **"Race of Scorpions"** story and art by Leopoldo Duranona; **"Zone"** story and art by Michael Kraiger; **"Mr. Monster"** story by Michael T. Gilbert & Brian Buniak, art by Michael T. Gilbert, Brian Buniak, & Donnie Jupiter; **"Nick 'n' Nora"** story and art by Karl Kesel.

1.25 1.75 2.25 2.75

34 Front cover: "Aliens" by Chris Warner. Interior: **"Aliens"** story by Randy Stradley, pencils by Phill Norwood, inking by Karl Story; **"Zone"** story and art by Michael Kraiger; **"Race of Scorpions"** story and art by Leopoldo Duranona. This is the first in a three-part story that is the first ALIENS/PREDATOR crossover. This first story is purely ALIENS. The story in issue #35 is only PREDATOR. Issue #36 is the edition where they actually cross. At the time this story was released, it was considered a major innovation. Never before had comics acted as the meeting point between characters from two totally unrelated film continuities. It was a brilliant marketing



DARK HORSE PRESENTS
#33

move, as these issues sold quite well at the time, and are still in very high demand as back issues.

- 1.25 1.75 2.25

35 (OP) Front cover: "Predator" by Chris Warner.



Interior: "Predator" story by Randy Stradley, pencils by Phill Norwood, inking by Karl Story; "Heartbreakers" story by Anina Bennett & Paul Guinan, art by Paul Guinan; "A Tough Nut to Crack" story and art by Sam Inabinet. This issue is "scarce."

6.00 7.00 8.00 10.00

36 Front cover: "Aliens vs. Predator" (line art cover, blue background) by Chris Warner.

Interior "Aliens vs. Predator" story by Randy Stradley, pencils by Phill Norwood, inking by Karl Story; "Heartbreakers: Ceiling Zero" story by Anina Bennett & Paul Guinan, art by Paul Guinan; "Delia & Celia: The Great Marsh" story and art by Gary Davis. This was the big crossover issue between Aliens & Predator. Price reflects demand.

3.00 4.00 5.00 7.00

36 (A) Front cover "Aliens vs. Predator" (painted cover, red/black background) by Dave Dorman. While Dark Horse had parodied the use of duplicate covers, on the same interior comic, with the publication of BORIS THE BEAR #4 in 1988, they apparently needed the extra revenue to justify the cost of this crossover. Both covers are very nice, and collectors need both to have a complete run of DARK HORSE PRESENTS. The alternate covers are, however, printed on the backs of the two issues, without logo overlays, and actually look nicer on the backs.

3.00 4.00 5.00 7.00

37 Front cover: "Heartbreakers" by Paul Guinan. Back cover: "Delia & Celia" by Gary Davis. Interior: "Heartbreakers: The Crowd Roars" story by Anina Bennett & Paul Guinan, art by Paul Guinan; "Delia & Celia: Gratitude" story and art by Gary Davis; "Bacchus: Tam O' Shanter" story and art by Eddie Campbell, Steve Bissette, & Robert Burns.

- 1.50 2.00 2.50

38 Front cover: "Concrete" by Paul Chadwick. Interior: "Concrete: Fire at Twilight" story and art by Paul Chadwick, "Mary: The Elephant They Could Not Hang (At First)!" story by Ed the Geekk, art by Jack Pollock; "Delia & Celia: A Pyre for Ethrod" story and art by Gary Davis.

- 1.50 2.00 2.50

39 Front cover: "Trekker" by Ron Randall. Interior: "Trekker" story and art by Ron Randall; "Bob the Alien: Schemes" story and art by Rich Rice; "Delia & Celia: Drelin's Wager" story and art by Gary Davis.

- 1.50 2.00 2.50

40 Front cover: "The Aerialist" by Matt Wagner. Inside front and back cover framing sequences: "Trekker" by Ron Randall. Back cover "fold-in" (a la MAD MAGA-



DARK HORSE PRESENTS #38

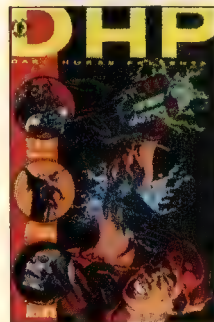
ZINE) "Wacky Squirrel" by Jim Bradrick. Interior: "The Aerialist" story and art by Matt Wagner, "Bob the Alien Learns about God" story and art by Rich Rice; "The Argosy" story and art by Bruce Zick; "Trekker" story and art by Ron Randall; "Wacky Squirrel" story by Mike Richardson & Jim Bradrick, art by Jim Bradrick, "Bacchus: Gods, Monks, & Corkscrews" story and art by Eddie Campbell. This was a special 48-page issue that featured a new logo and no ads.

2.00 2.50 3.00 3.50

41 Front cover: "The Argosy" by Bruce Zick. Interior: "The Argosy" story and art by Bruce Zick; "Trekker" story and art by Ron Randall; "Same Story Told Yesterday" story and art by Monty Sheldon.

- 1.50 2.00 2.50

42 Front cover: "Aliens" by Paul Guinan. Interior: "Aliens: Advent" story and art by Paul Guinan; "Kings in Disguise" story by James Vance, art by Dan Burr; "The Argosy" story and art by Bruce Zick.



DARK HORSE PRESENTS #43

- 1.50 2.00 2.50

43 Front cover: "Aliens" by Paul Guinan. Interior: "Aliens" story and art by Paul Guinan; "The Dawn of Angst" story and art by Gary Davis; "Yakub and the Vulture" story and art by Sam Inabinet; "The Argosy" story and art by Bruce Zick.

- 1.50 2.00 2.50

44 Front cover: "Crash Ryan" by Ron Harris. Interior: "Crash Ryan" story and art by Ron Harris; "Lower Broadway" story and art by Rick Geary; "Bacchus" story and art by Eddie Campbell; "First Love" story and art by Monty Sheldon.

- 1.50 2.00 2.50

45 Front cover: "The Aerialist" by Matt Wagner. Interior: "The Aerialist" story and art by Matt Wagner; "Crash Ryan" story and art by Ron Harris; "Pilgrim Souls" story by Jim Spivey, art by Vince Mielcarek.

- 1.50 2.00 2.50

46 Front cover: "Predator" by Dave Dorman. Interior: "Predator" story by John Arcudi, pencils by Rob Walton, inking by Armando Gil; "Bacchus" story and art by Eddie Campbell & Wes Kublick; "Crash Ryan" story and art by Ron Harris.

- 1.50 2.00 2.50

47 Front cover: "Desperate" by Brian Buniak. Interior: "Jungle of the Giants" story and art by Tim Truman & Benjamin Truman; "Desperate" story and art by Brian Buniak; "Burn Out" story and pencils by Mike Wolfer, inking by Chris Warner; "Monster Island" story and art by Vince Mielcarek. This was a special issue devoted to the theme of "Monsters & Dinosaurs."

- 1.50 2.00 2.50

48 Front cover: "Harlequin" by Stefano Gaudiano. Interior: "Harlequin" story by Stephen Csutoras, art by Stefano Gaudiano; "Downtown" story by Ian



DARK HORSE PRESENTS #48

Edginton, art by Steve Pugh, "**Homicide**" story by John Arcudi, art by Earl Geier. Also includes Dark Horse Trading Cards #1: "Erotic Ann" (The Sex Droid from STARSTRUCK) & #3: "Killer" (The Alien from ALIEN: EARTH WARS).

- 1.50 2.00 2.50

49 Front cover: "Homicide" by Doug Mahnke. Interior: "**Homicide**" story by John Arcudi, art by Earl Geier; "**Downtown**" story by Ian Edginton, art by Steve Pugh; "**Harlequin**" story by Stephen Csutoras, art by Stefano Gaudiano. Also includes Dark Horse Trading Cards #24: the checklist, & #20: "The Mask."

- 1.50 2.00 2.50

50 (OP) Front cover: "Heartbreakers" by Paul Guinan. Interior: "**Heartbreakers**" story by Anina Bennett & Paul Guinan, art by Paul Guinan; "**Hip-Deep in the Consciousness Stream**" story by Adam Hughes & Karl Story, pencils by Adam Hughes, inking by Karl Story; "**Harlequin**" story by Stephan Csutoras, art by Stefano Gaudiano; "**Burning Man**" story by Ed Brubaker, art by Mike Christian & Jeff Ranjo; "**The Black & White Blues**" story and art by Rich Hedden & Tom McWeeney. Also includes Dark Horse Trading Cards #21: "Bob the Alien" & #6: "Black Cross."



DARK HORSE PRESENTS
#50

2.00 3.00 4.00 5.00

51 Front cover: "Sin City" by Frank Miller. Interior: "**Sin City**" story and art by Frank Miller; "**Heartbreakers**" story by Anina Bennett & Paul Guinan, art by Paul Guinan; "**Harlequin**" story by Stephen Csutoras, art by Stefano Gaudiano. This issue features the second-ever appearance of Sin City, after its dynamite premiere in the trade paperback format DARK HORSE FIFTH ANNIVERSARY SPECIAL.

- 1.50 2.00 2.50

52 Front cover: "Bacchus" by Eddie Campbell. Interior: "**Bacchus**" story and art by Eddie Campbell; "**Heartbreakers**" story by Anina Bennett & Paul Guinan, art by Paul Guinan; "**Sin City**" story and art by Frank Miller.

- 1.50 2.00 2.50

53 (OP) Front cover: "Sin City" by Frank Miller. Interior: "**Sin City**" story and art by Frank Miller; "**Secret Places of My Shameful Past**" story and art by Rick Geary; "**Kute Kitty Kartoon**" story and art by Nina Paley; "**Earth Boys**" story by Cliff Biggers, Brett Brooks, & Dave Johnson, art by Dave Johnson;



DARK HORSE PRESENTS
#53

"**Homicide**" story by John Arcudi, art by Gray Morrow. Scarce issue to locate.

6.00 8.00 10.00 12.00

54 (OP) Front cover: "Homicide" by Gray Morrow. Interior: "**Homicide**" story by John Arcudi, art by Gray Morrow; "**The Next Men**" story and art by John Byrne; "**Transgression Hotline**" story and art by Rick Geary; "**Sin City**" story and art by Frank Miller. This is the first-ever appearance of

The Next Men. Very strong demand for this comic from both John Byrne fans and Frank Miller fans. This number is currently the most difficult issue to obtain from this part of the DKP run.

7.50 10.00 12.50 16.00

55 (OP) Front cover: "Sin City" by Frank Miller. Interior: "**Sin City**" story and art by Frank Miller; "**Earth Boys**" story by Cliff Biggers & Brett Brooks, art by Dave Johnson; "**The Next Men**" story and art by John Byrne; "**Homicide: The Long Road to Truth**" story by John Arcudi, art by Gray Morrow. Another hard-to-obtain issue.

6.00 8.00 10.00 12.00

56 Front cover: "Sin City" by Frank Miller (plus "Aliens" by Paul Guinan, "The Next Men" by John Byrne & "The Earth Boys" by Dave Johnson). Cover is a take-off on the old DC Comics "Eighty-Page Giant" format. This issue is also a perfect-bound 64-page "annual." Back cover: "Eldgytha" by Rick Geary. Interior: "**Aliens: The Alien**" writer unknown, pencils by Tony Akins, inking by Paul Guinan; "**The Next Men**" story and art by John Byrne; "**Fancies**" story by Jo Duffy, art by Joven Chacon; "**Eldgytha**" story and art by Rick Geary; "**Sin City**" story and art by Frank Miller; "**The Creep**" story by John Arcudi, art by Dale Eaglesham; "**Earth Boys: The Trouble With Kibbles**" story by Cliff Biggers & Brett Brooks.

- 3.50 4.00 4.50

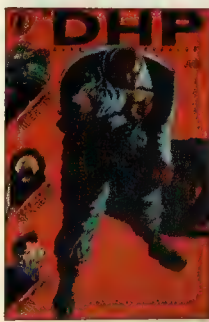
57 Front cover: "The Next Men" by John Byrne. This issue was a take-off on the cover to Marvel's DAREDEVIL #1 from 1963. It was also a perfect-bound 48-page "Post-Annual." Interior: "**The Next Men**" story and art by John Byrne; "**The Creep**" story by John Arcudi, art by Dale Eaglesham; "**Grampa Speaks**" story and art by Rick Geary; "**Alien Fire**" story by Anthony Smith, art by Eric Vincent; "**Around the World in 80 Frames**" story and art by Eddie Campbell; "**Sin City**" story and art by Frank Miller.

- 3.00 3.50 4.00

58 Front cover: "Alien Fire" by Eric Vincent. Interior: "**Alien Fire**" story by Anthony Smith, art by Eric Vincent; "**The Creep**" story by John Arcudi, art by Dale Eaglesham; "**Fancies**" story by Jo Duffy, art by Joven Chacon; "**Sin City**" story and art by Frank Miller.

- 1.50 2.00 2.50

59 Front cover: "Sin City" by Frank Miller. Interior: "**Sin City**" story and art by Frank Miller; "**Alien Fire**" story by Anthony Smith, art by Eric Vincent; "**The Baggage Coach Ahead**" story and art by Rick Geary.



DARK HORSE PRESENTS
#59

- 1.75 2.25 2.75

60 Front cover: "Sin City" by Frank Miller. Interior: "**Sin City**" story and art by Frank Miller; "**Murder Tour & Beautiful Homes**" story and art by Rick Geary; "**The Creep**" story by John Arcudi, art by Dale



DARK HORSE PRESENTS
#55

Eaglesham; "Earth Boys" story by Cliff Biggers & Brett Brooks, pencils by David Johnson, inking by Karl Story.

- 1.75 2.25 2.75

61 Front cover: "Sin City" by Frank Miller. Interior: "Sin City" story and art by Frank Miller; "Earth Boys" story by Cliff Biggers & Brett Brooks, pencils by David Johnson, inking by Karl Story; "The Creep" story by John Arcudi, art by Dale Eaglesham; "Frame" story and art by James O'Barr. Issue is noteworthy for a rare, four-page, non-Crow story by CROW creator James O'Barr. An excellent short work.

- 1.75 2.25 2.75

62 Front cover: "Sin City" by Frank Miller. Interior: "Sin City" story and art by Frank Miller. For only the second time in its history, DARK HORSE PRESENTS is devoted to only a single story. But the conclusion to "Sin City" certainly justified this distinction. The end of the story has much more of a jolt when read in one long sitting, rather than being broken up into installments. Once again the editors at Dark Horse show why they are respected throughout the comics industry for their excellent judgement.

- 1.75 2.25 2.75

63 Front cover: "Marie Dakar" by Moebius. Interior: "Marie Dakar" story and art by Moebius; "The Creep" story by John Arcudi, art by Dale Eaglesham; "Abandonment Games" story by Doug Wheeler, art by Mike Hoffman.

- 1.75 2.25 2.75

64 Front cover: "Dr. Giggles" by Doug Mahnke. Interior: "Dr. Giggles" story by Manny Coto, art by Alan J. Burrows; "The Creep" story by John Arcudi, art by Dale Eaglesham; "Boris the Bear" story by Mike Richardson, art by James Dean Smith; "Scraps" story by "The Group," pencils by Bobby Rubio, inking by Jorge Pacheco. Note that Boris the Bear is back after an absence of over four years. But this reunion doesn't last past this issue. Read the underlying tone of the story and you'll get a pretty good clue as to why. This issue also has the beginning of the serialization of the DR. GIGGLES story. This was also Dark Horse's first attempt at a film. There was a great deal of skepticism at first about the foray by the Dark Horse creators into the world of films, but THE MASK and TIME COP have blown those doubts away.

- 2.25 2.75



DARK HORSE PRESENTS #65

65 Front cover: "An Accidental Death" by Eric Shanower. Interior: "An Accidental Death" story by Ed Brubaker, art by Eric Shanower; "Dr. Giggles" story by Manny Coto, art by Alan J. Burrows; "Interact-o-rama" story "By You!," pencils by Rich Hedden, inking by Tom McWeeney. Noteworthy event in this issue is the art by Eric Shanower. He is better known for his wonderful "Oz" graphic

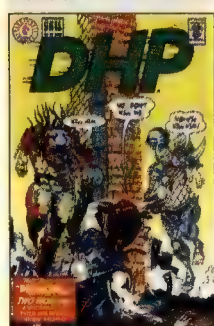
novels.

2.25 2.75

66 Front cover: "Concrete" by Paul Chadwick. Interior: "Concrete" art and story by Paul Chadwick; "Dr. Giggles" story by Manny Coto, art by Alan J. Burrows; "An Accidental Death" story by Ed Brubaker, art by Eric Shanower; "Alec" story and art by Eddie Campbell.

2.25 2.75

67 Front cover: "Predator" & "Zoo-Lou" by Ray Lago & Jordan Raskin. The cover is a take-off on the famous FLASH #129 cover featuring the introduction of Earth-2. This is also a perfect-bound 64-page issue. Interior: "Zoo-Lou vs. Editor" story and art by Rich Heddon & Tom McWeeney; "An Accidental Death"



DARK HORSE PRESENTS #67

story by Ed Brubaker, art by Eric Shanower; "Nestrobber: Money for Nothing" story by Jo Duffy, art by Maya Sakamoto; "Predator: Race War" story by Andrew Vachss & Randy Stradley, pencils by Jordan Raskin, inking by John Beatty; "Alec" story and art by Eddie Campbell; "The Selfish Giant" story by Oscar Wilde & P. Craig Russell, art by P. Craig Russell.

4.00 4.50

68 Front cover: "Predator" by Ray Lago. Interior: "Predator:

Race War" story by Andrew Vachss & Randy Stradley, pencils by Jordan Raskin, inking by Bob Wiacek; "Nestrobber: Survival Skills" story by Jo Duffy, art by Maya Sakamoto; "Paleolove" story and art by Gary Davis; "Alec" story and art by Eddie Campbell.

2.25 2.75

69 Front cover: "Predator" by Ray Lago. Interior: "Predator: Race War" story by Andrew Vachss & Randy Stradley, pencils by Jordan Raskin, inking by Bob Wiacek; "Nestrobber: Survival Skills" story by Jo Duffy, art by Maya Sakamoto; "Paleolove" story and art by Gary Davis; "Alec" story and art by Eddie Campbell.



DARK HORSE PRESENTS #69

70 Front cover: "The Madwoman of the Sacred Heart" by Moebius. Interior: "The Madwoman of the Sacred Heart" story by Alexandro Jor-dorowsky, art by Moebius; "Paleolove" story and art by Gary Davis; "Alec" story and art by Eddie Campbell.

2.25 2.75

71 (OP) Front cover: "Dominique" by Jim Balent. Interior: "Dominique: The Hardest Part" story by Charles & Lisa Moore, art by Jim Balent; "Bacchus: Bullshit" story and art by Eddie Campbell; "The Madwoman of the Sacred Heart" story by Alexandro Jor-dorowsky, art by Moebius.

4.50 5.00

72 (OP) Front cover: "Eudaemon" by Nelson. Interior: "Eudaemon" story and art by Nelson; "The Madwoman of the Sacred Heart" story by Alexandro Jor-

dorowsky, art by Moebius; **"Dominique: The Hardest Part"** story by Charles & Lisa Moore, art by Jim Balent. This issue is especially collectible because it features the first appearance of Eudaemon.

- 7.00 8.00

73 Front cover: "The Madwoman of the Sacred Heart" by Moebius. Interior: **"The Madwoman of the Sacred Heart"** story by Alexandro Jordorowsky, art by Moebius; **"Dominique: The Hardest Part"** story by Charles & Lisa Moore, art by Jim Balent; **"Eudaemon"** story and art by Nelson.

- 2.25 2.75

74 Front cover: "Eudaemon" by Nelson. Interior: **"The Chairman"** story by Charles Moore, art by Andrew Robinson; **"The Madwoman of the Sacred Heart"** story by Alexandro Jordorowsky, art by Moebius; **"Eudaemon"** story and art by Nelson.



DARK HORSE PRESENTS
#74

- 2.25 2.75

75 Front cover: "Sovay" by Charles Vess. Interior: **"Sovay"** story by Charles De Lint, art by Charles Vess; **"The Chairman"** story by Charles Moore, art by Andrew Robinson; **"The Madwoman of the Sacred Heart"** story by Alexandro Jordorowsky, art by Moebius.

- 2.25 2.75

76 Front cover: "The Eyeball Kid" by Eddie Campbell. Interior: **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell; **"The Chairman"** story by Charles Moore, art by Andrew Robinson; **"The Madwoman of the Sacred Heart"** story by Alexandro Jordorowsky, art by Moebius.

- 2.25 2.75

77 Front cover: "Paleolove" by Gary Davis. Interior: **"Paleolove"** story and art by Gary Davis; **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell; **"An Edwardian Nursery"** story by Malcolm Bourne & Jeff Lang, art by Steven Lieber.

- 2.25 2.75



DARK HORSE PRESENTS
#78

78 Front cover: "King Henry" by Charles Vess. Interior: **"King Henry"** story by Jane Yolen, art by Charles Vess; **"Paleolove"** story and art by Gary Davis; **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell.

- 2.25 2.75

79 Front cover: "Shadow Empires" by Chris Moeller. Interior: **"Shadow Empires: Passage"** story and art by Chris Moeller; **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell; **"Paleolove"**

story and art by Gary Davis.

- 2.25 2.75

80 Front cover: "Monkeyman & O'Brien" by Arthur Adams. Interior: **"Monkeyman & O'Brien"** story and art by Arthur Adams; **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell; **"Shadow Empires: Passage"** story and art by Chris Moeller.

- 2.25 2.75

81 Front cover: "Buoy 77" by Francisco Solano Lopez. Interior: **"Buoy 77"** story by Robert Boyd, art by Francisco Solano Lopez; **"Shadow Empires: Passage"** story and art by Chris Moeller; **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell.

- 2.25 2.75

82 (OP) Front cover: "The Eyeball Kid" by Eddie Campbell. Interior: **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell; **"Close Calls"** story and art by Rick Geary; **"Buoy 77"** story by Robert Boyd, art by Francisco Solano Lopez; **"Just Folks"** story and art by Rick Geary; **"The Legion of Justice"** story and art by Steve Itner.

- 4.50 5.00

83 Front cover: "Lasting Impression" by David Lloyd. Interior: **"Lasting Impression"** story and art by David Lloyd; **"Buoy 77"** story by Robert Boyd, art by Francisco Solano Lopez; **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell.

- 2.25 2.75

84 Front cover: "Judah: The Hammer" by Neil Vokes & Jay Geldhof. Interior: **"Judah The Hammer: Showdown at the Texas-Style Chili Corral"** story by Mike Baron, art by Dan Barry; **"Buoy 77"** story by Robert Boyd, art by Francisco Solano Lopez; **"Celtic Warrior"** story by Lucy Swan, art by Brian Talbot; **"Hermes Vs. The Eyeball Kid"** story and art by Eddie Campbell.



DARK HORSE PRESENTS
#84

- 2.50 3.00

85 Front cover: "The Painted Horse" by Mike Dringenberg. Interior: **"The Painted Horse"** story by Kij Johnson, art by Mike Dringenberg; **"The Eighth Wonder"** story by Peter Janes, art by Kilian Plunkett; **"Star Riders"** story by Etienne Gagnon, art by Alex Racine.

- 2.50 3.00

86 Front cover: "A Breath of Fresh Air" by Andrew Robinson. Interior: **"A Breath of Fresh Air"** story by Lawrence Watt-Evans, art by Andrew Robinson; **"Star Riders"** story by Etienne Gagnon, art by Alex Racine; **"The Eighth Wonder"** story by Peter Janes, art by Kilian Plunkett.

- 2.50 3.00

87 Front cover: "The Eighth Wonder" by Kilian Plunkett. Interior: **"The Eighth Wonder"** story by Peter Janes, art by Kilian Plunkett; **"Concrete"** story and art by Paul Chadwick; **"Home Remedy, Standing on the Line, Yes it Happened, & The Phantom Telephone"** story and art by Rick Geary; **"Star Riders"** story by Etienne Gagnon, art by Alex Racine.

- 2.50 3.00



DARK HORSE PRESENTS
#88

88 (OP) Front Cover: "Hellboy" by Mike Mignola. Interior: **"Hellboy: The Wolves of Saint August"** story and art by Mike Mignola; **"Sir John's Passing"** story by Jeffrey Lang, art by

Steven Lieber; "**Paleolove**" story and art by Gary Davis. As a consequence of the HELLBOY appearance, this issue has become a very high-demand collectible. Thus the higher price.



DARK HORSE PRESENTS
#89

9.00 10.00
89 Front cover: "Hellboy" by Mike Mignola. Interior: "**Hellboy: The Wolves of Saint August**" story and art by Mike Mignola; "**Paleolove**" story and art by Gary Davis; "**Baden**" story by Jim Alexander, art by Rob McCallum.

3.00 3.00
90 Front cover: "Hellboy" by Mike Mignola. Interior: "**Hellboy: The Wolves of Saint August**" story and art by Mike Mignola; "**Paleolove**" story and art by Gary Davis; "**Baden**" story by Jim Alexander, art by Rob McCallum.

3.00 3.00
91 Front cover: "Hellboy" by Mike Mignola. Interior: "**Hellboy: The Wolves of Saint August**" story and art by Mike Mignola; "**Baden**" story by Jim Alexander, art by Rob McCallum, "**Blackheart**" story by Robbie Morrison, art by Frank Quitely.

3.00 3.00
92 Front cover: "Too Much Coffee Man" by Shannon Wheeler. Interior: "**Too Much Coffee Man Meets His Maker**" story and art by Shannon Wheeler; "**Blackheart**" story by Robbie Morrison, art by Frank Quitely; "**Nightdrive**" story and art by Rick Geary.

3.00 3.00
93 Front cover: "Eno and Plum" by Terry LaBan. Interior: "**Eno and Plum**" story and art by Terry LaBan; "**Blackheart**" story by Robbie Morrison, art by Frank Quitely; "**Too Much Coffee Man Meets His Maker**" story and art by Shannon Wheeler.



DARK HORSE PRESENTS
#93

3.00 3.00
94 Front cover: "The Eyeball Kid" by Eddie Campbell. Interior: "**The Eyeball Kid: The Picture of Doreen Grey**" story and art by Eddie Campbell; "**Too Much Coffee Man Meets His Maker**" story and art by Shannon Wheeler; "**Eno and Plum**" story and art by Terry LaBan.

3.00 3.00
95 Front cover by August Hall. Interior: "**The Eyeball Kid: The Picture of Doreen Grey**" story and art by Eddie Campbell; "**Too Much Coffee Man Meets His Maker**" story and art by Shannon Wheeler; "**Eno and Plum**" story and art by Terry LaBan.

3.00 3.00
96 Front cover: "Here and Now" by Stefano Gaudiano. Interior: "**Here and Now**" story by Ed Brubaker, art by Stefano Gaudiano; "**Kabuki Kid: A Pot Full of Noodles**" story by Gordon Rennie, art by Roger Langridge; "**The Eyeball Kid: The Picture of Doreen Grey**" story and art by Eddie Campbell.

3.00 3.00

97 Front cover: "The Kabuki Kid" by Roger Langridge. Interior: "**The Kabuki Kid**" story by Gordon Rennie, art by Roger Langridge; "**Tuesday Night at the Jazz Club**" story by Diana Schutz, art by Arnold Pander; "**Here and Now**" story by Ed Brubaker, art by Stefano Gaudiano; "**The Eyeball Kid: The Picture of Doreen Grey**" story and art by Eddie Campbell.



DARK HORSE PRESENTS
#97

3.00 3.00
98 Front cover: "The Eyeball Kid" by Eddie Campbell. Interior: "**The Eyeball Kid: The Picture of Doreen Grey**" story and art by Eddie Campbell; "**The Kabuki Kid: Assembly Line Apocalypse!**" story by Gordon Rennie, art by Roger Langridge; "**Nude**" story and art by Dave Cooper; "**Here and Now**" story by Ed Brubaker, art by Stefano Gaudiano.

3.00 3.00
99 Front cover by Eric White. Interior "**The Crack**" story by Jamie Delano, art by Shane Oakley; "**The Kabuki Kid**" story by Gordon Rennie, art by Roger Langridge; "**The Eyeball Kid: The Picture of Doreen Grey**" story and art by Eddie Campbell; "**My Mentor**" story by Harvey Pekar, art by Joe Sacco.

3.00 3.00
100 (#0) (OP) This is a promotional comic included for free with an issue of HERO ILLUSTRATED magazine. It was designed to introduce comics fans to the concept that Dark Horse Presents #100 was going to be issued with five different covers and interiors. The staff at Dark Horse Publishing implemented this unusual marketing plan after they found that they had far too much material to fit into even a giant-sized issue. So they broke the material up into five issues, which they then released weekly. This special advance edition features a wrap around front cover by Mike Allred. Interior: "**Eno and Plum**" story and art by Terry LaBan; excerpt from "**Concrete: The Artistic Impulse**" story and art by Paul Chadwick; excerpt from "**Fat Dog Mendoza: The Secret Life of Leftovers**" story and art by Scott Musgrove; "**Pistachio**" story and art by Paul Pope; excerpt from "**Bird Dog**" story by Ed Brubaker, art by Pat McEown; excerpt from "**The Ninth Land**" story and art by Renee French; excerpt from "**Hellboy**" story and art by Mike Mignola.



DARK HORSE PRESENTS
#100—#1

2.00 2.00
100 (#1) Front cover: "Lance Blastoff!" by Frank Miller. Interior "**Lance Blastoff!**" story and art by Frank Miller; "**Heartbreakers**" story by Anina Bennett & Paul Guinan, art by Paul Guinan & Todd Herman; "**Peeling and Eating a Tangerine**" story by Harvey Pekar, art by Joe Sacco; "**The Ninth Gland**" story and art by Renee French; "**Aboard the Drinking Leviathan**" story and art by Jon Lewis; "**Milk and Cheese: The Devil Made Them Do It**" story and art by Evan Dorkin; "**Mimi Rodin**"



DARK HORSE PRESENTS
#100—#2

(single page story and back cover) story and art by Dave Stevens.

- - 2.50 3.00

100 (#2) Front cover: "Hellboy" by Bernie Wrightson & Matt Hollingsworth. Interior: "Hellboy: The Chained Coffin," story and art by Mike Mignola; "Alec: The Snooter," story and art by Eddie Campbell; "Devil Chef: The Shining," story and art by Jack Pollock;

"Fat Dog Mendoza: The Secret Life of Leftovers," story and art by Scott Musgrove; "Bitchy Bitch: Dream On," story and art by Roberta Gregory; "Yes," story and art by Paul Pope.

- - 2.50 3.00

100 (#3) Front cover: "Concrete" by Paul Chadwick. Interior: "Concrete: The Artistic Impulse" story and art by Paul Chadwick; "Breakfast at Billy's" story by Harvey Pekar, art by Joe Sacco; "The Funnies" story and art by Ivan Brunetti; "Faggot Story" story by Dan Savage, pencils by Jason Waskey, inking by Bruce Patterson; "Whistle and Queenie" story and art by Megan Kelso.

- - 2.50 3.00

100 (#4) Front cover: "Martha Washington" by Dave Gibbons. Interior: "Martha Washington: Attack of the Giant Monsters" story by Frank Miller, art by Dave Gibbons; "The Night Tom Waits Poured Me a Bourbon on the Rocks" story by Julie Battersby, art by Ellen Forney; "The Symphony of Daily Nourishment" story and art by Rick Geary; "Oh My Goodness" story by Harvey Pekar, art by Joe Sacco; "Black Cross" story and art by Chris Warner; "Mean Mr. Applehead: Violence Is Golden" story and art by Brian Sendelbach; "Bird Dog" story by Ed Brubaker, art by Pat McEown.

- - 2.50 3.00

100 (#5) Front cover: "Madman" with "Rusty the Boy Robot" by Mike Allred. Interior: "Monkeyman & O'Brien: I Was the Alien" story and art by Arthur Adams; "Los Malcriados" story and art by Mario Hernandez; "Frankenstein, P.I.: Butcher's Night Out!" story and pencils by Rich Hedden, inking by Mike McPhillips; "Milk and Cheese: Alcoholics Unanimous!" story and art by Evan Dorkin; "Pan-Fried Girl" story and art by Paul Pope and Jeff Smith.

- - 2.50 3.00

101 Front cover: "Aliens" by Bernie Wrightson. Interior: "Aliens: Incubation" story by Ron Marz, art by Bernie Wrightson; "Iced" story by Steve Niles, art by Paul Lee; "Alienator" story and art by Scott Musgrove; "The One Trick Rip Off" story and art by Paul Pope; "A Rose For Greg Selker" story by Harvey Pekar, art by Joe Sacco. Painted back cover by John Bolton.

- - 2.50 3.00

102 Front cover: "Aliens" by Bernie Wrightson. Interior: "Aliens: Incubation" story by Ron Marz, art by Bernie Wrightson; "That's Mr. Painter To You" story and art by Stan Shaw; "Sun Ra" story by Harvey Pekar, art by Joe Sacco; "Hairball: A Cal McDonald Monster Mystery" story by Steve Niles, pencils by

Casey Jones, inking by Bruce Patterson; "The One Trick Rip-Off" story and art by Paul Pope.

- - 2.50 3.00

103 Front cover: "Mr. Painter" by Stan Shaw. Interior: "That's Mr. Painter To You" story and art by Stan Shaw; "The One Trick Rip-Off" story and art by Paul Pope; "From The God Trilogy" pencils by Jack Kirby, inking by Mike Royer; "The Pink Tornado" story and art by Scott Musgrove and Darick Chamberlin; "Hairball: A Cal McDonald Monster Mystery" story by Steve Niles, pencils by Casey Jones, inking by Bruce Patterson.

- - 3.00 3.50

104 Front cover "Pink Tornado" by Scott Musgrove. Interior: "The Pink Tornado" story and art by Scott Musgrove and Darick Chamberlin; "Hairball: A Cal McDonald Monster Mystery" story by Steve Niles, pencils by Casey Jones, inking by Bruce Patterson; "That's Mr. Painter To You" story and art by Stan Shaw; "The One Trick Rip-Off" story and art by Paul Pope; "Felipe Alfau" story by Harvey Pekar, art by Joe Sacco.

- - 3.00 3.50

105 Front cover: "Hairball: A Cal McDonald Monster Mystery" pencils by Casey Jones, inking by Bruce Patterson. Interior: "Hairball: A Cal McDonald Monster Mystery" story by Steve Niles, pencils by Casey Jones, inking by Bruce Patterson (note that pages #3 and #6 were flipped in this story by accident); "That's Mr. Painter To You" story and art by Stan Shaw; "The One Trick Rip-Off" story and art by Paul Pope; "The Pink Tornado" story and art by Scott Musgrove and Darick Chamberlin.

- - 3.00 3.50

106 Front cover: "Big Blown Baby" art by Bill Wray. Interior: "Big Blown Baby" story by Robert Loren Fleming, art by Bill Wray; "The One Trick Rip-Off" story and art by Paul Pope; "Godzilla's Day" story by Ed Brubaker, art by Dave Cooper.

- - 3.00 3.50

107 Front cover: "Rusty Razorclam" art by Mike Mignola. Interior: "Rusty Razorclam" story by Steve Purcell, art by Mike Mignola; "The Ninth Gland" story and art by Renee French; "The One Trick Rip-Off" story and art by Paul Pope; "Devil Chef" story and art by Jack Pollock; "Humiliation and Debasement" story and art by Rick Geary.

- - 3.00 3.50

108 Front cover: "The Ninth Gland" art by Renee French. Interior: "The Ninth Gland" story and art by Renee French; "Devil Chef" story and art by Jack Pollock; "The One Trick Rip-Off" story and art by Paul Pope; "The Perfect Tree" story by Jeff DeMos, art by Scott Gillis.

- - 3.00 3.50

109 Front cover "The One



DARK HORSE PRESENTS
#105



DARK HORSE PRESENTS
#108

Trick Rip-Off" art by Paul Pope. Interior: "The One Trick Rip-Off" story and art by Paul Pope; "Devil Chef" story and art by Jack Pollock; "The Ninth Gland" story and art by Renee Gland; "New York Pets" story and art by Al Milgrom.

- 3.00 3.50

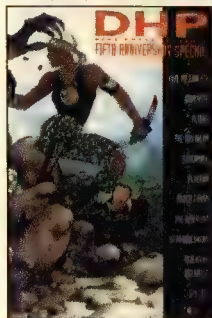
110 Front cover "Egg" art by August Hall. Interior: "Egg" story by Frank Lovelace, art by Christopher Schenck; "The One Trick Rip-Off" story and art by Paul Pope; "The Ninth Gland" story and art by Renee French; "Too Much Coffee Man" story and art by Shannon Wheeler.

- 3.00 3.50

DARK HORSE PRESENTS FIFTH ANNIVERSARY SPECIAL TRADE PAPERBACK (1991)

B&W, 112 pages, \$9.95 cover

1 (OP) An absolutely incredible compilation of the very best of DARK HORSE PRESENTS. Not only does it contain eleven great stories, but one of them is the very first appearance of Sin City! Unfortunately, due to the high cover price, this book did not sell as well as it should have in its first printing. So that edition is quite collectible. But any edition is worth having just for the reading pleasure it can provide. This issue starts off with a wrap-around cover by Frank Miller



DARK HORSE PRESENTS
FIFTH ANNIVERSARY
SPECIAL TRADE PAPERBACK

and Lynn Varley. Stories are: "Give Me Liberty" by Frank Miller & Lynn Valey (This is the sequel to MARTHA WASHINGTON GOES TO WAR. Its only appearance as a separate comic was as a mini-sized B&W bound into ALIENS VOL. 2, #1 published by Dark Horse International); "Concrete" by Paul Chadwick (a sequel to CONCRETE CELEBRATES EARTH DAY); "Aliens" by John Arcudi & Simon Bisley; "The American" by Mark Verheiden, Doug Braithwaite, & Robert Campanella; "Roachmill" by Rich Hedden & Tom McWeeney; "Placebo" by Andrew Vachss, Jerry Prosser, & Klaus Janson; "Black Cross" by Chris Warner; "The Aerialist" by Matt Wagner; "Heartbreakers" by Anina Bennett & Paul Guinan; "Aliens vs. Predator" by Randy Stradley & Phill Norwood; "Sin City" by Frank Miller.

First printing

- 15.00 20.00 25.00

Second printing (OP)

- 12.00 15.00

DARK HORSE PRESENTS: ALIENS (1992)

One-shot, color, 48 pages, \$4.95 cover

1 (OP) Full color reprints of all the ALIEN stories that were originally published in DARK HORSE PRESENTS. Color greatly enhances the look of the stories.

- 8.00 10.00 12.00

1 Platinum edition available only as a free giveaway during special Dark Horse Comics promotions.

- 35.00 40.00



DARK HORSE PRESENTS
ALIENS

DARK HORSE PREVIEW BOOK (1992)

One-shot, B&W, 66 pages, no cover price, magazine format

1 (OP) This was a collection of looseleaf pages bound together in a grey/black binding. It was created as a promotional tool for presentations given at Diamond retailer sessions. It is unknown how many of these were produced, but it is assumed that the number was quite small. Perhaps 2,000 copies? It should also be noted that most of the copies will show some minor damage around the edges of the cover. This occurred because the heavy cover stock overlapped beyond the edges of the interior pages.

- 15.00 25.00 35.00

DEAD IN THE WEST (1993)

Two-issue series, B&W, 48 pages, \$3.95 cover, Mature themes

1, 2 Covers by Tim Truman, stories by Joe R. Lansdale, art by Jack Jackson. Exceptional horror stories based in the Old West. Lansdale and Jackson make a great combination for conveying images of darkness and fear.

- 4.00 4.50

DEADFACE: DOING THE ISLANDS WITH BACCHUS (1991)

Three-issue series, B&W, 48 pages, \$2.95 cover
Story and art by Eddie Campbell.

1 (OP)

- 5.00 6.00

2, 3

- 3.00 3.50

DEADFACE: EARTH, WATER, AIR, & FIRE (1992)

Four-issue series, B&W, 32 pages, \$2.50 cover

1-4 Story and art by Eddie Campbell.

- 2.50 3.00

DEADLINE USA (1991)

Three-issue series, B&W, 96 pages, \$9.95 cover, perfect bound, Mature themes

1 (OP) Cover "Tank Girl" by Jamie Hewlett. Interior: "Tank Girl" by Alan Martin & Jamie Hewlett, "I Was a Sex Slave Secretary" by Julie Hollings, "Shaky Kane" by Shaky Kane, "Doe" by Ho Che Anderson, "Thirteen O'Clock" by Richard Sala, "Internal Dialog" by D'Israeli, "Silence" by Alec Stevens, "Hot Triggers" by Philip Bond, "Gwar" by Hunter Jackson & Mike Bishop, "Johnny Nemo" by Brett Ewins & Pete Milligan, "Wired World" by Philip Bond, "What's in a Name?" by Julie Hollings, "Tales of the A-Men" by Shaky Kane, "Box City" by Rachel Ball, "Young Kafka" by Brian Iverson, "Syd Serene" by Anonyman, "Atomic Baby" by Rob Moran, "Hugo Tate" by Nick Abadzis.

- 16.00 18.00 20.00

2 Cover by Mitch O'Connell.

Interior: "Tank Girl" by Alan Martin & Jamie Hewlett, "Thirteen O'Clock" by Richard Sala, "Timulo" by D'Israeli, "A-Men" by Shaky Kane, "Erasure" by Phil Hester, "Beryl the Bitch" by Julie Hollings, "Wired World" by Philip Bond, "Secrets of the Watchtower" by Shaky Kane, "Syd Serene" by Anonyman, "Gwar" by Hunter Jackson,



DEADLINE USA (1991) #2

"Hugo Tate" by Nick Abadzis, "Hot Triggers" by Philip Bond, "Poison Idea" music feature, "Johnny Nemo" by Philip Bond, "Doe" by Ho Che Anderson, "A Moral Tale" by Michael Bonner & E.C. Perriman, "Nuke Head" by Shaky Kane, "Box City" by Rachel Ball, "Silence" by Alec Stevens, "Bebop and Lula" by Steve Dillon, "Atomic Baby" by Rob Moran, "Milk and Cheese" by Evan Dorkin.

9.00 10.00 11.00



DEADLINE USA (1991) #3

3 (OP) Cover by Tank Girl" by Jamie Hewlett. Interior: "Johnny Nemo" by Philip Bond, "Thirteen O'Clock" by Richard Sala, "Beryl the Bitch" by Julie Hollings, "Timulo" by D'Israeli, "Milk and Cheese" by Evan Dorkin, "Captain Pyrate" by Alan Martin & Jamie Hewlett, "Silence" by Alec Stevens, "A-Men" by Shaky Kane, "Hugo Tate" by Nick Abadzis, "Hot Triggers" by Philip Bond, "Fugazi" music feature by Kurt Sayenga,

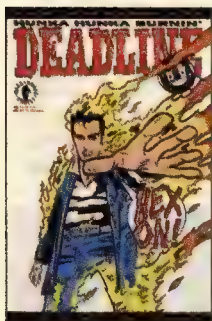
"Bebop and Lula" by Steve Dillon, "Syd Serene" by Anonyman, "Doe" by Ho Che Anderson, "Wired World" by Philip Bond, "Young Kafka" by Brian Iverson, "Gwar" by David Brockie, "The Clown's Suicide" by Dennis Dowland, "Atomic Baby" by Rob Moran.

12.00 14.00 16.00

DEADLINE USA (1992)

Eight-issue series, B&W, 48 pages, \$2.95 cover (#1), \$3.95 cover (#2-8), Mature themes

1 (OP) Cover by Mitch O'Connell. Interior: "Thirteen O'Clock" story and art by Richard Sala, "Timulo" story and art by D'Israeli, "Wired World" story and art by Philip Bond, "Beryl the Bitch" story and art by Julie Hollings, "Johnny Nemo" story and art by Peter Milligan & Brett Ewins, "Silence" story and art by Alec Stevens, "Hugo Tate" story and art by Nick Abadzis,



DEADLINE USA (1992) #2

"Hot Triggers" story and art by Philip Bond, "A-Men" story and art by Shaky Kane, "Box City" story and art by Rachel Ball, "Doe" story and art by Ho Che Anderson, "Gwar" story and art by David Brockie.

4.50 5.00

2 (OP) Cover by Shaky Kane. Interior: "Johnny Nemo" story and art by Peter Milligan & Brett Ewins, "Doe" story and art by Ho Che Anderson, "Maxnasty" story and art by Jamie Hewlett, "Timulo" story and art by D'Israeli, "Music Feature: Bongwater" story and art by Brad Tyer, "A-Men" story and art by Shaky Kane, "Hugo Tate" story and art by Nick Abadzis, "Beryl the Bitch" story and art by Julie Hollings, "Thirteen O'Clock" story and art by Richard Sala, "Wired World" story and art by Philip Bond, "Milk and Cheese" story and art by Evan Dorkin, "Silence" story and art by Alec Stevens, "Bebop and Lula" story and art by Steve Dillon.

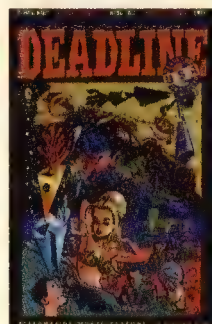
4.50 5.00

3 (OP) Cover by Jim Rohn. Interior: "Thirteen O'Clock" story and art by Richard Sala, "Wired World" story and art by Philip Bond, "Maxnasty" story and art by Jamie Hewlett, "A-Men" story and art by Shaky Kane, "Silence" story and art by Alec Stevens, "Doctor Thallus" story and art by E. C. Perriman, "Music Feature: Firehouse" story and art by Brad Tyer, "Johnny Nemo" story and art by Peter Milligan & Brett Ewins, "Doe" story and art by Ho Che Anderson, "Timulo" story and art by D'Israeli, "Gwar" story and art by David Brockie & Chuck Varga.

4.50 5.00

4 (OP) Cover by Stan Shaw. Interior: "Nail Boss" story and art by Phil Hester, "Timulo" story and art by D'Israeli, "Devil Chef" story and art by Jack Pollock, "A-Men" story and art by Shaky Kane, "Beryl the Bitch" story and art by Julie Hollings, "Wired World" story and art by Philip Bond, "Syd Serene" story and art by Anonyman, "Young Kafka" story and art by Brian Iverson, "Johnny Nemo" story and art by Peter Milligan & Brett Ewins, "The Number 8 Bus to Hell" story and art by Dave Cooper, "Tortilla Baby" story and art by Scott Musgrove, "Hot Triggers" story and art by Philip Bond.

4.50 5.00



DEADLINE USA (1992) #5

5 (OP) Cover by Mitch O'Connell. Interior: "Young Kafka" story and art by Philip Bond, "Devil Chef" story and art by Jack Pollock, "Timulo" story and art by D'Israeli, "Milk and Cheese" story and art by Evan Dorkin, "Hugo Tate" story and art by Nick Abadzis, "A-Men" story and art by Shaky Kane, "Music Feature: Seaweed" story and art by Richard White, "Johnny Nemo" story and art by Peter Milligan & Brett Ewins, "Ingrate" story and art by

Dave Cooper, "How Jenny Left Earth" story and art by Phil Hester, "Atomic Baby" story and art by Rob Moran, "Gwar" story and art by Dan Yell & Hunter Jackson.

4.50 5.00

6 (OP) Cover by Nick Abadzis. Interior: "Johnny Nemo" story and art by Peter Milligan & Brett Ewins, "Fat Dog Mendoza" story and art by Scott Musgrove, "Diamond Galas" story by Brad Taylor, "Punch and Judy" story and art by Phil Hester, Ande Parks, Paul Tobin, & Jim Woodyard, "Timulo" story and art by D'Israeli, "J. D. Lush" story and art by Dave Cooper, "Hugo Tate" story and art by Nick Abadzis, "Wired World" story and art by Philip Bond, "Milk and Cheese" story and art by Evan Dorkin, "Mother and Child Realization" story and art by Monty Sheldon, "Young Kafka" story and art by Brian Iverson, "Beryl the Bitch" story and art by Julie Hollings, "A-Men" story and art by Shaky Kane.

4.50 5.00



DEADLINE USA (1992) #7

7 (OP) Cover by Scott Musgrove. Interior: "Fat Dog Mendoza" story and art by Scott Musgrove, "Circular Field" story and art by Philip Bond, "My Life as a Rhythmatist" story and art by Dave Cooper, "Timulo" story and art by D'Israeli, "The Flamingo Lips" story and art by Brad Tyler, "A-Men" story and art by Shaky Kane, "Wired World" story and art by Philip Bond, "It's Rolly" story and art by Phillip Hester & Jason Caskey, "Johnny Nemo" story and art by Peter Milligan & Brett Ewins.

4.50 5.00

8 (OP) Cover by Brett Ewins. Interior: "Wired World" story and art by Philip Bond, "Fat Dog Mendoza" story and art by Scott Musgrove, "Helmet" story and art by Brad Tyler, "Timulo" story and art by D'Israeli, "A Salute to Pork Producers" story and art by Monty Sheldon, "My Life as a Rhythmatist" story and art by Dave Cooper, "Space Boss" story and art by Shaky Kane, "Devil Chef" story and art by Jack Pollock, "Milk and Cheese" story and art by Evan Dorkin, "Blackbird" story by Ronnie Noize, "Beryl the Bitch" story and art by Julie Hollings, "That Nutty Cabbie/No Book Deposit" story and art by Dave Cooper, "Johnny Nemo" story and art by Peter Milligan & Steve Dillon, "Three Gobs of Spit" story and art by Monty Sheldon, "Hugo Tate" story and art by Nick Abadzis.

4.50 5.00

DEVIL CHEF (1994)

One-shot, B&W, 32 pages, \$2.50 cover, Mature themes

1 Tale of a very odd little chef with story and art by Jack Pollock. Previous appearances of Devil Chef were in DEADLINE USA (1992) #'s 4, 5 and 8 and DARK HORSE PRESENTS #107-109.

2.50 3.00



DIRTY PAIR: FATAL BUT NOT SERIOUS #4

DIRTY PAIR: FATAL BUT NOT SERIOUS (1995)

Five-issue series, color, 32 pages, \$2.95 cover, Mature themes

1-5 The fifth story in the series. This time in full color. The color is an excellent enhancement to a series that already had garnered many fans. Story and pencil art by Adam Warren.

Inking by Adam Warren and Jim Royal (#1), unknown (#2), Tom Simmons and Karl Story (#3), Karl Story and Robert DeJesus (#4), and Karl Story, Robert DeJesus, Tom Simmons, and Adam Warren (#5). Covers by Adam Warren. Based on characters and situations created by Haruka Takachiho.

3.00 3.50

DIRTY PAIR: SIM HELL (1993)

Four-issue series, B&W, 32 pages, \$2.50 cover, Mature themes

1-4 Originally a very successful title from Eclipse Publishing, DIRTY PAIR moved to Dark Horse in 1993. This time, the "Lovely Angels" are trapped in a deadly computer simulation. While the assumption is often made that this is a comic with adult themes, it actually is just the story of two very pretty girls. The "Dirty" refers to their tactics in battle, not their morals. They do run around in metal bikini's, however, and

battle some morally dubious villains. Thus the "mature themes" warning. Story and art (in "Manga" style) by Adam Warren, based on characters and situations created by Haruka Takachiho.

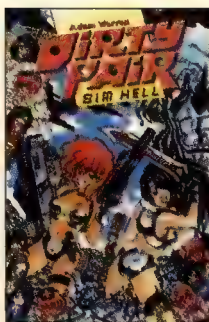
2.50 3.00

DIRTY PAIR: SIM HELL TRADE PAPERBACK (1994)

B&W, 100 pages, \$12.95 cover, Mature themes

1 Reprints the mini-series from the previous year.

12.95



DIRTY PAIR: SIM HELL TRADE PAPERBACK

DIVISION 13 (1994)

Four-issue series, color, 32 pages, \$2.50 cover

1 (OP) More stories on the survivors of the secret army experimental laboratory/prison that dealt with creatures derived from the mutation virus emitted by the Vortex. Originally this was planned as an on-going series, but it was put into hiatus after issue #4 due to the reorganization of COMICS' GREATEST WORLD into DARK HORSE HEROES. Despite the premature ending of the series, it is still well worth reading for the many introductions of characters, including Law (from AGENTS OF LAW) in issue #1. Issue #1 has a cover by Arthur Adams, with an interior story by Keith Giffen, pencils by Alexander Morrissey, and inking by Bruce Patterson & Keith Aiken.

4.50 5.00

2-4 (OP) Covers by Chris Alexander & Terry Austin, interior stories by Keith Giffen. Issue #2 has pencils from Chris Alexander and inking by Mike Sellers & Tom Simmons. Issue #3 has pencils from Chris Alexander & Max Elam, and inking by Mike Sellers. Issue #4 features pencils by Richard Case & Dean Zachary with inking by Mike Sellers & Andrew Pepoy.

3.00 3.50

DOC SAVAGE: CURSE OF THE FIRE GOD (1995)

Four-issue series, color, 32 pages, \$2.95 cover

1-4 A well-written story of Doc Savage and his loyal band of compatriots seeking to solve the mystery of the reappearance of an ancient fire god in the small South American country of Delezon. This story does a particularly good job of capturing the flavor of the original 1930's pulp stories. Story, and art breakdowns, by Steve Vance, pencils by Pat Broderick, inking by Tom Simmons. Painted covers by Gary Gianni.



DOC SAVAGE: CURSE OF THE FIRE GOD #1

3.00 3.50

DOCTOR GIGGLES (1992)

Two-issue series, color, 32 pages, \$2.50 cover, Mature

themes

1, 2 Adaptation of the Universal movie. This was the film that started Dark Horse on the path that eventually led to the 1994 hits THE MASK and TIME COP. While this film didn't set any box office records, it was considered to be very satisfactory by fans of horror films. The adaptation has a script (based on the screenplay by Manny Coto and Graeme Whiffler) by

Steven Grant, pencils by Kent Burles, and inking by Alan J. Burrows.

2.50 3.00

DOMINION COLLECTION TRADE PAPERBACK (1993)



DOMINION COLLECTION
TRADE PAPERBACK

B&W, 184 pages, \$13.95 cover

1 This book collects the popular six-issue series originally published by Eclipse Publishing. Story and art by Masamune Shirow.

13.95

DOMINION SPECIAL: PHANTOM OF THE AUDIENCE (1994)

One-shot, B&W, 32 pages, \$2.50 cover

1 Story and art by Masamune Shirow.

2.50 3.00

DOMINION: CONFLICT (NO MORE NOISE) (1996)

Six-issue series, B&W, 32 pages, \$2.95 cover

1-up Tales of a police force in the far future of Japan. These stories are designed to be very humorous, but still contain some of the hallmark futuristic machinery that appears in many Japanese stories. What American comics fans will find particularly interesting about this series is the quintessential exaggerated "Manga" storytelling style that involves odd angles of panelization and explosive action within each panel. It takes some getting used to, but once familiarity with the style is achieved, this series becomes very engrossing. Story and art by Masamune Shirow. Shirow is also the creator of the GHOST IN THE SHELL and ORION from Dark Horse, and DOMINION: TANK POLICE, BLACK MAGIC, and APPLESEED Vol. I-IV published by Eclipse.

3.00 3.50

DOMU: A CHILD'S DREAM (1995)

Three-issue series, B&W, 76 pages, \$5.95 cover, perfect-bound format

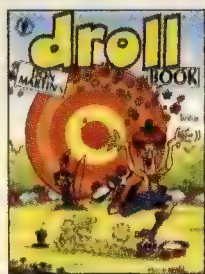
1-3 A chilling story of a twisted old man who pretends to be senile, while actually having extrasensory powers that he uses to hold the inhabitants of a huge public housing block in terror. He causes many deaths over a long period of time until he is suddenly confronted by a young girl with powers of her own. Story and art by Katsuhiro Otomo, the creator of AKIRA. (It should be noted that pages 42 and 43 of issue #3 were accidentally reversed)

6.00 7.00

DON MARTIN'S DROLL BOOK (1992)

B&W, 128 pages, \$9.95 cover, graphic novel format

1 A very funny collection of Don Martin material that never appeared in MAD. Martin published this book after the bitter dispute with Bill Gaines that led him to strike out on his own. Some of the stories originally appeared in his syndicated newspaper strip "The Nut-heads," while others were works that he created over



DON MARTIN'S DROLL
BOOK

the years for international publishers.

9.95

DON MARTIN'S DROLL BOOK HARDCOVER LIMITED EDITION (1992)

B&W, 128 pages, \$39.95 cover, graphic novel format

1 Very rare edition of only 500 copies, signed by the artist on a specially inserted color plate.

125.00

DROOPY (Tex Avery's) (1995)

Three-issue series, color, 32 pages, \$2.50 cover

1 (OP) This title was created as part of the Dark Horse philosophy of exposing the world to the work of master animator and humorist Tex Avery. The first issue contains an extensive column by modern-day animator Scott Shaw! on his experiences of working with Tex Avery just prior to his death. The column is quite good, and gives special insight into the life of a man who has never received the acclaim he deserved. The story in the first issue is "Dr. Droopenstein," story and pencils by Brian



DROOPY #2

Lemay, inking by Greg Hyland. The back-up story is "Screwball Squirrel in The Violent Zone," story by Bob Fingerma, pencils by Greg Hyland, inking by Scott Shaw!. The cover art is provided by Bill Morrison and Nathan Kane.

2.50 3.00

2 (OP) The lead story is titled: "Droopy starring in 'Turkey For Dinner'," story and pencils by Brian Lemay, inking by Greg Hyland. The back-up story is "Wolf and Red in 'Pretty Present'," story by Paul Castiglia, pencils by Stephanie Gladden, inking by Jim Massara. There is also a three-page preview of THE FOOT SOLDIERS in the back of the issue. The cover art is again provided by Bill Morrison and Nathan Kane. Note that there was also a WOLF AND RED mini-series from Dark Horse in 1995.

2.50 3.00

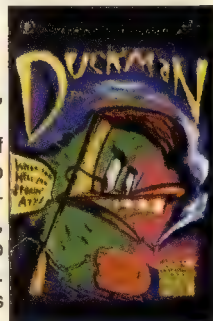
3 (OP) The final lead story is "Droopy starring in 'Santa's Little Helpers'," story and pencils by Brian Lemay, inking by Greg Hyland. The back-up story is "Screwball Squirrel in 'Giga Bitten'," story by Bob Fingerma, pencils by Greg Hyland, inking by Scott Shaw!. The cover art (featuring both Droopy and Wolf and Red) is again by Bill Morrison and Nathan Kane. Screwball Squirrel also appears in the 1995 WOLF AND RED mini-series.

2.50 3.00

DUCKMAN SPECIAL (1990)

One-shot, B&W, 32 pages, \$1.95 cover

1 Hard-to-find single issue of the only comic devoted to Everett Peck's rude and obnoxious duck detective. Amazingly, this decadent fowl managed to hit it big with an animated show. Thus, the price for this comic is high, if you can ever find a copy to buy... Note that the first (?)



DUCKMAN SPECIAL

appearance of Duckman is in DARK HORSE PRESENTS #22. That issue is scarce, but actually is not as hard to find as the Special.

6.00 8.00 10.00 15.00



ENEMY #1

ENEMY (1994)

Five-issue series, color, 32 pages, \$2.50 cover

1-5 "Punisher-type" character created by Steven Grant. Interesting story of intrigue between various government agencies. Mike Zeck covers on #1 and 3-5 (cover #2 is unsigned). Interiors: story by Steven Grant, pencils by Christopher Schenk, inking by Sheperd Hendrix (except #5 which is inked by Paul Guinan).

- 2.50 3.00

EUDAEMON (1993)

Three-issue series, color, 32 pages, \$2.50 cover

1-3 Story and art by Nelson. This comic bears some strong similarities to those being produced at Image Comics. The colors are very bright and the art style is quite dynamic. Perhaps this is why this book has become somewhat of a back issue hit. For earlier appearances of Eudaemon, see DARK HORSE PRESENTS #72-74.

- 2.50 3.00

EXQUISITE CORPSE (1990)

Three-issue series, B&W, 32 pages, \$2.50 cover, Adults only

1 Red, 1 Yellow, 1 Green

Disturbing series about a sex killer and the child abuse he suffered. Told in a non-sequential form using images as well as dialogue. Actually, it succeeds well in making you feel the same nightmarish torment and state of unreality as the main character. These comics are only to be read on a day when you're feeling inner strength. This is very powerful material. Three number one issues were released, and can be read independently of each other. But the story sequence is Yellow, Green, Red. Originally these came pre-wrapped in plastic bags, but the bags are irrelevant to condition. Written by former social worker Jerry Prosser, with art by Arnold & Jacob Pander.

- 2.50 3.00



EYEBALL KID #3

EYEBALL KID (1992)

Three-issue series, B&W, 32 pages, \$2.25 cover

1-3 Story and art by Eddie Campbell. See DARK HORSE PRESENTS for other Eyeball Kid stories. The Eyeball Kid was originally published in DEADFACE, from Harrier Comics, beginning in 1986.

- 2.25 2.75

FAT DOG MENDOZA (1992)

One-shot, B&W, 32 pages, \$2.50 cover

1 Story and art by Scott Musgrove. Very strange short stories of a small round dog. Partially a spoof on comics, partially satire. Weird, but entertaining. Also see DEADLINE USA (1992) #6-8.

- 3.00 3.50

FLAMING CARROT (1988)

On-going series, B&W, 32 pages, \$2.00 cover (#18-23, 25), \$2.95 (#24), \$2.25 (#26-28), \$2.50 (#29-31)

18 (OP) This funny comic about an eccentric Grade-B superhero with a head shaped like a giant carrot is the creation of Bob Burden. Originally created in 1979 for a magazine/fanzine called VISIONS, the "Carrot" floated around the comics world, with stops at Aardvark-Vanaheim and Renegade before finally ending up at Dark Horse. Publication is irregular, but Bob makes the wait for each succeeding issue worthwhile. His stories are quite fun, if rather odd. Look in issues of DARK HORSE PRESENTS for other appearances of Flaming Carrot. The story title in issue #18 is "Wild Woman."

- 3.00 4.00 5.00

19 (OP) "Hills Like Pink Elephants" story by Bob Burden, art by Bob Burden, Mike Hoffman, & Pat Saint Amour.

- 3.00 4.00 5.00

20 (OP) "Eye of Confusion" story by Bob Burden, art by Bob Burden & Evan Dorkin. Evan Dorkin is presently winning accolades for MILK AND CHEESE from Fantagraphics (previously appearing in DEADLINE USA). He also created PIRATE CORP\$! for Slave Labor Graphics.

- 3.00 4.00 5.00

21 (OP) "What are They Doing in the Hyacinth House?" story and art by Bob Burden. As a point of information, in the editorial inside issue #20, Bob states that sales of FLAMING CARROT were up to 17,000 copies per issue.

- 3.00 4.00 5.00

22 (OP) "In the Lion's Mouth" story and art by Bob Burden.

- 3.00 4.00 5.00

23 (OP) "...It All Happened So Fast!" story and art by Bob Burden.

- 3.00 4.00 5.00

24 (OP) A special 48-page issue with: "A Beautiful Day in the Neighborhood" story and art by Bob Burden, "...A Monster in the Sky!" story and art by Bob Burden plus advance sketches from MYSTERY MEN and a FLAMING CARROT retrospective.

- 4.00 5.00 6.00

25 "Dark City..." story and art by Bob Burden. This issue is Part One of a three-part crossover with TEEN-AGE MUTANT NINJA TURTLES.

- 2.50 3.00 3.50

26 "Fearless Empire Killers"

story and art by Bob Burden. Part Two of the TMNT crossover. Also a two-page back-up story "Hey Kids! Meet the Mystery Men!" story and art by Bob Burden, and a three-page "pop quiz" about FLAM-



FLAMING CARROT #18



FLAMING CARROT #26

ING CARROT.

2.25 2.75
27 Cover by Todd McFarlane. Interior: "Battlemania" story and art by Bob Burden. Part Three of the TMNT crossover. Plus three more pages of "pop quiz."

2.25 2.75
28 "Dragnet Afternoon: Domestic Disturbances" story and art by Bob Burden. Plus a script-only alternative ending to the TMNT crossover.

2.25 2.75
29 "Night of the Hunted" story and art by Bob Burden. Plus the answers to the "pop quiz."

2.50 3.50
30 (OP) "Destruction of the Body Snatchers" story and art by Bob Burden.

3.00 3.50
30 Variant cover. I don't have a copy of this issue to describe, but Bob Burden makes reference to it in issue #31. He estimates the current retail price to be \$15.00 - \$20.00 based on the fact that only a "few thousand" were printed.

2.50 3.00
31 "Herbie in Alas Poor Carrot" story and art by Bob Burden. This issue features a guest appearance by Herbie, The Fat Fury. HERBIE was originally published by ACG comics during the mid-1960's, and gained quite a cult following. HERBIE was also released in a two-issue revival by Dark Horse in 1992. Incidentally, FLAMING CARROT #30 was released in December 1992, and #31 in October 1994.



FLAXEN

FLAXEN costume.

3.00 3.50

FLOATERS (1993)

Five-issue series, B&W, 32 pages, \$2.50 cover, Mature themes

1-5 This is the first title in a projected series of Comics from Spike, stories conceived and co-written by filmmaker Spike Lee and his brother Cinque. The plot is set in a future city, where urban warfare is the norm, where a new race of "rainbow people" is trying to achieve world-wide peace. This story was originally conceived as a screenplay, and Spike believes it may yet become a film. Story by Spike Lee, Cinque Lee, & Sean Fagan, art by Lance Took.

2.50 3.00

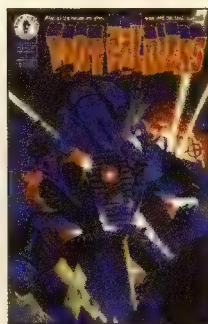


FLAMING CARROT #27

THE FOOT SOLDIERS (1996)

Four-issue series, color, 32 pages, \$2.95 cover
1 Ashcan Edition. Half the size of a standard comic, Stiff color covers, B&W interiors, no cover price. contains the first twelve pages of regular issue #1.

1.00 1.50
1-4 Originally planned as an ongoing series, this title fell victim to the decline of the comic market during early 1996. Launched with great fanfare during 1995, writer/creator Jim Krueger introduced a future world oppressed by giant metal "beetles." Within this world, a group of young boys are led by a mysterious cloaked man to the graveyard of past super-heroes. There, each of them cures his personal physical affliction, and gains special powers, by robbing the graves of artifacts. But the powers come with a price, and the battle with the beetles is not as clear-cut as it originally seemed. This is an epic story that Jim Krueger plans to continue publishing under his own imprint, "Compass Comics."



THE FOOT SOLDIERS #1

The creative team for the four issues consists of Jim Krueger as the writer, pencils by Michael Avon Oeming, and inking by Jason Martin. Covers are as follows: Alex Ross (#1), Walt Simonson (#2), Tim Sale (#3), and John K. Snyder III (#4). Each issue also included pin-ups of The Foot Soldiers by various industry pros. Pin-ups include: Jim Krueger (#1), Paul Chadwick (#1), Mike Allred (#1), John Romita, Sr. (#1), Mike Mignola (#1), Cully Hammer (#2), Jason Pearson (#2), Andy Robinson (#3), John K. Snyder III (#3), Steve Yeowell (#3), Phil Hester (#4).

3.00 3.50

FREAKS' AMOUR (1992)

Three-issue series, B&W, 48 pages, \$3.95 cover, Mature themes

1-3 (OP) Chilling adaptation of Tom DeHaven's novel of life for severely mutated people in the years after a nuclear explosion. Cover to #1 by Charles Burns, #2, James O'Barr, #3, Mike Mignola. Adaptation by Mark Burbey, pencils by Phil Hester, inking by Ande Parks.

5.00 6.00

GHOST (1995)

On-going series, color, 32 pages, \$2.50 cover

1 (OP) Continuation of the story from the GHOST SPECIAL. Eric Luke continues as the writer, with pencils and cover by Adam Hughes, and inking by Mark Farmer.

7.00 8.00 9.00

2 (OP) King Tiger appearance. Story by Eric Luke, pencils by Adam Hughes, inking by Mark Farmer & Tom Simmons.

5.00 6.00

3 (OP) Fascinating experimental issue with multiple creators merging mini-stories into a single nightmarish journey. Eric Luke writes the entire issue and provides the critical



GHOST #2

linkage between the individual sequences. "Ghost vs. Nemo" is pencilled by Adam Hughes, with inking by Karl Story, Adam Hughes, & Jason Martin; "King Tiger Sequence" pencilled by Casey Jones with inking by Tom Simmons; "1950's Dream Sequence" pencilled and inked by Paul Guinan; "Hollywood Dream Sequence" pencilled and inked by Colleen Doran; "Superhero Dream Sequence" pencilled by Tom Grummet and inked by Tom Simmons. Cover art by Adam Hughes & Mark Farmer

- - 5.00 6.00

4 Barb Wire appearance. More details are revealed of Ghost's origin, with a cameo appearance by the man who controls her past. Story by Eric Luke, pencils by Matt Haley & Sheperd Hendrix, inking by Tom Simmons. Cover art by Matt Haley and Tom Simmons.



GHOST #5

5 Ghost and her sister battle Snake in the paranormal bar from Hell. Margo proves to have powers that Elisa hadn't previously noticed, tipping the balance of the battle to their side. There is also a battle with a Predator, but this is incidental to the main plot. Story by Eric Luke, pencils by Terry Dodson & Lee Moder, inking by Gary Martin & Ande Parks. Cover art

- - 2.50 3.00

by Adam Hughes.

- - 2.50 3.00

6 Ghost falls for the incredible romantic power of a character by the name of Hunger. But the end result is passion beyond anything Hunger has ever experienced. Story by Eric Luke, pencils by Scott Benefiel, inking by Jasen Rodriguez. Cover art by Adam Hughes.

- - 2.50 3.00

7 Dr. October appears and brings the combined powers of Ghost's past victims to bear on her. The end result is a return trip to her own personal Hell. Story by Eric Luke, pencils by Scot Benefiel, inking by Jasen Rodriguez. Cover art by Adam Hughes.

- - 2.50 3.00

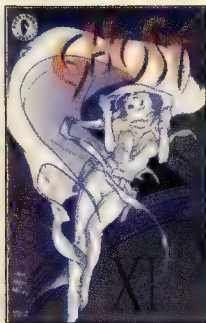
8 A nightmare story as Elisa becomes trapped in her own mind, and meets a construct of her family before everything fell apart. They're attacked by demons, with the irony being that the more Elisa tries to protect them, the more the demons gain the upper hand. Story by Eric Luke, pencils by George Dove, inking by Bernard Kolle. Cover art by H. M. Baker.

- - 2.50 3.00

9 Elisa returns to Arcadia to battle Snake and his henchmen. Cameo appearance by X. Story by Eric Luke, pencils by H. M. Baker, inking by Bob Wiacek. Cover art by Brian Aphthorp and Gary Martin.

- - 2.50 3.00

10 Elisa meets Hook, the man in the mysterious picture seen in issue #4. The result of the meeting is a return trip to Hell.



GHOST #9

Story by Eric Luke, pencils by H. M. Baker, inking by Bernard Kolle. Cover art by Stan Manoukian and Vince Roucher.

- - 2.50 3.00

11 Introduction of "The Furies," a government team of



GHOST #12

paranormals sent to eliminate Hook. Story by Eric Luke, pencils by Dave Bullock, inking by Guy Martin. Cover art by Brian Aphthorp and Gary Martin.

- - 2.50 3.00

12 The Furies battle Hook, but it is Elisa's sister Margo who ends up providing the punch for this issue. Story by Eric Luke, pencils by David Bullock, inking by Randy Emberline. Cover art by Stan Manoukian and Vince Roucher. There is also a three-page preview for the GHOST/HELLBOY SPECIAL.

- - 2.50 3.00

13 Elisa trades one inner demon for another, and finds she really isn't all that much ahead. Story by Eric Luke, pencils by David Bullock, inking by Randy Emberline. Cover art by Brian Aphthorp and Gary Martin. Also included is a three-page preview for STAR WARS: X-WING SQUADRON—BATTLEGROUNDS: TATOOINE.

- - 2.50 3.00

14 Elisa's new inner demon works hard to take over her personal Hell, and rewrite her past. Story by Eric Luke, pencils by Steve Yeowell, inking by Randy Emberline. Cover art by Stan Manoukian and Vince Roucher. This issue also contains a two-page preview for PREDATOR: DARK RIVER.

- - 2.50 3.00

15 Elisa is trapped in her Hell, and her likeness is out obliterating Arcadia. X takes notice, but decides not to interfere since her likeness is killing only the same power brokers he preys upon. In the meantime, The Furies figure out it's not Elisa in that Ghost outfit, and they take a trip into her Hell to try and rescue her. Story by Eric Luke, pencils by Dougie Braithwaite, inking by Randy Emberline. Front cover art by Scott Benefiel and Jasen Rodriguez. Two-page preview of BODY BAGS included.



GHOST #15

- - 2.50 3.00

16-up

- - 2.50 3.00

GHOST AND THE SHADOW (1995)

One-shot, color, 32 pages, \$2.95 cover

1 Elisa meets the legendary Shadow after her sister is kidnapped by mysterious men trying to release the evil locked in a huge jade statue. Story by Doug Moench, pencils by H. M. Baker, inking by Bernard Kolle. Cover art by Matt Haley and Tom Simmons.

- - 3.00 3.50



GHOST SPECIAL

GHOST SPECIAL (1994)
One-shot, color, 48 pages,
\$3.95 cover

1 Fascinating background story that almost gives you the origin of Ghost. Actually, it's more a story of her trying to establish how she came to be dead, and who she was originally. A particularly interesting aspect to this story is the extreme antipathy Ghost exhibits for all men, including X, who she keeps running into throughout the story. This is a super-heroine with

a seriously bad attitude, and she takes it out on practically all the men she meets. Editor Michael Eury raves about newcomer Eric Luke's script on the editorial page, and he's right. Art is by Matt Haley, with a cover by Adam Hughes. This is being hailed as the best title to emerge from COMIC'S GREATEST WORLD. It should be noted that there is a crossover of Ghost in X #8 by the same art team. That story fills significant gaps in the Ghost origin.

- 4.00 4.50

GHOST/HELLBOY SPECIAL (1996)

Two-issue series, color, 32 pages, \$2.50 cover

1, 2 Mike Mignola writes a fascinating story of Ghost being fooled by a long-dead magician into believing that Hellboy is her enemy. The ensuing battle is very dynamic. Pencils by Scott Benefiel, inking by Jasen Rodriguez. Both covers are by Mike Mignola. Issue #1 contains a two-page HELLBOY: WAKE THE DEVIL preview. The preview in issue #2 is two pages from JONNY QUEST: SHADOW ON THE SEA.

- 2.50 3.00

GHOST IN THE SHELL (1995)
Eight-issue series, partial color, 48 pages, \$3.95 cover

1, 4, 8 Story and art by Masamune Shirow. Translated by Fred Schodt and Toren Smith. The Dark Horse editorial staff describes this title as "cyberpunk epic" which "...promises a healthy dose of high technology subterfuge, with all of the visceral action, vast character, and subtle speculation that Shirow is known for." Shirow is also the creator of DOMINION: TANK POLICE, BLACK MAGIC, and APPLESEED Vol. I-IV for Eclipse, and DOMINION: CONFLICT (NO MORE NOISE) and ORION from Dark Horse. Issue #8 must contain a full-color or centerfold poster to be considered complete.



GHOST IN THE SHELL #2

- 4.00 4.50

2, 3, 5-7 (OP)

- 6.00 7.00

GHOST IN THE SHELL ASHCAN (1995)

One-shot, color, 12 pages, no cover price

1 This mini-comic was packaged with WIZARD magazine. It contains a short story in full color, plus a small sketchbook in the back. Story and art are by Masamune Shirow. WIZARD is publishing about 250,000 copies per issue, so this little comic is not

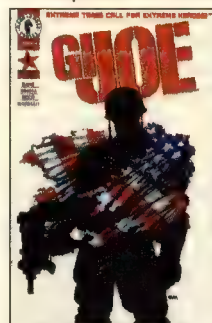
rare.

- 1.50 2.00

GHOST IN THE SHELL TRADE PAPERBACK (1996)
B&W (partial color), 368 pages, \$24.95 cover

1 Reprints the entire eight-issue series in a single volume.

- 24.95



GI JOE (1995) #1

GI JOE (1995)

Four-issue series, color, 32 pages, \$1.95 cover

1 Revival of the series published by Marvel Comics for many years. This first issue features two stories. The first, "The Hour of the Iron Claw" features the Joes (Lt. Stone, Black Dragon, Mayday, Metalhead, Quick Strike, Harpoon, Ballistic, Sgt. Savage, and Freight) battling against the

forces of "Iron Claw" in the year 2009. They are joined by two new members: "Short Fuse" and Tall Sally." This story is written by Mike W. Barr, with pencils by Tatsuya Ishida, and inking by Scott Reed and Tatsuya Ishida. The second story, "From the Ashes" is the first of four installments of an origin of the GI Joes. It is written by Mike W. Barr and Mike Richardson, with art by Jerry Bingham. The cover to this issue is provided by Frank Miller.

- 2.00 2.50

2 "Pawn of the Iron Claw" is a continuation of the first story in issue #1. The one noteworthy element in this story is the introduction of "Rampage," a fighter for The Klaw who turns into an angry green giant whenever he is placed in stressful situations. Story by Mike W. Barr, pencils by Tatsuya Ishida, inking by Scott Reed. Also "From the Ashes" Part Two. Story by Mike W. Barr and Mike Richardson, art by Jerry Bingham. Cover art is provided by Norm Breyfogle.

- 2.00 2.50

3 "The Gang's All Here" keeps the main serial story going. This issue features the death of The Duchess. Story by Mike W. Barr, pencils by Tatsuya Ishida, inking by Scott Reed. Plus "From the Ashes" Part Three. Story by Mike W. Barr and Mike Richardson, art by Jerry Bingham. Cover art by Walt Simonson.

- 2.00 2.50

4 "The Ultimate Price" concludes the main story. Death of "Short Fuse" and "Tall Sally." Story by Mike W. Barr, pencils by Tatsuya Ishida, inking by Scott Reed. Plus the final installment of "From the Ashes." Story by Mike W. Barr and Mike Richardson, art by Jerry Bingham. There is also a two-page preview of "STAR SLAMMERS" in this issue, with art and story by Walt Simonson. Cover art by Frank Teran.



GI JOE (1996) #1

- 2.00 2.50

GI JOE (1996)

On-going series, color, 32 pages, \$2.50 cover price

1 In the year 2010, The GI Joes are forced into an alliance with The Klaw in order to battle

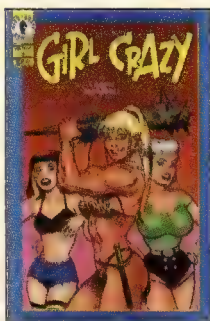
the threat of the Red Scream. Story by Mike W. Barr, pencils by Tatsuya Ishida, inking by Scott Reed. Cover art by Paul Rivoche. This story continues the basic plot begun in the mini-series. Issue #1 also contains a two-page preview of MONKEYMAN & O'BRIEN and a two-page preview of TARZAN.

- 2.50 3.00
2-up - 2.50 3.00

GIRL CRAZY (1996)

Three-issue series, B&W, 24 pages, \$2.95 cover

1-up Gilbert Hernandez brings his surreal storytelling style to Dark Horse Comics in this very strange tale of three young ladies in a future world controlled by the I.R.S. Gilbert Hernandez provides the story and the art. The cover to #1 is by Gilbert Hernandez and Dave Stevens. Cover to #2 is by Jaime Hernandez.



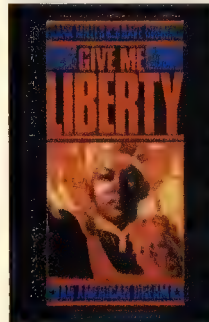
GIRL CRAZY #1

- 3.00 3.50

GIVE ME LIBERTY (1990)

Four-issue series, color, 48 pages, \$4.95 cover, perfect-bound, Mature themes

1-3 These four perfect-bound volumes give the origin and first tales of Martha Washington, the complex and inspiring fighter for America after the great division. Frank Miller provides the story, and Dave Gibbons the art. This series received many awards, and much recognition, as being one of the best comics stories ever told. Very highly recommended.



GIVE ME LIBERTY
TRADE PAPERBACK

- 5.00 5.50

4 (OP)

- 7.00 8.00

GIVE ME LIBERTY TRADE PAPERBACK (1992)

Color, 208 pages, \$16.00 cover

1 First printing, white background with green centerpiece art. The trade paperback reprints the entire four-issue mini-series.

- 15.95

1 Dell Publishing edition, black background with gold/brown centerpiece art.

- 15.95

GODZILLA (1988)

Six-issue series, B&W, 32 pages, \$1.95 cover

1 (OP) The first of many adaptations of original Japanese material by Dark Horse. Story and art are by Kazuhisa Iwata, based on the film GOJIRA 1984. Since this was very early in Dark Horse's history, English scripting was by Mike Richardson and Randy Stradley. While these issues are not impossible to find, they are scarcer than other Dark Horse comics from this period. Godzilla had been adapted during the late-1970's



GODZILLA (1988) #1

by Marvel, and not very well. When this adaptation proved to be quite good, copies became hard to find.

- 5.00 6.00 7.00

2, 5, 6

- 1.50 2.00 2.50

3, 4 (OP)

- 3.00 4.00 5.00

GODZILLA COLOR SPECIAL (1992)

One-shot, color, 40 pages, \$3.50 cover

1 Story by Randy Stradley & Arthur Adams, art by Arthur Adams with help from Gracine Tanaka & Steve Moncuse. This comic is all art, with no ads. Due to collectors holding on to their copies, it is a little hard to find.

- 3.50 4.00

GODZILLA VS. BARKLEY (1993)

One-shot, color, 32 pages, \$2.95 cover

1 Absolutely ridiculous farce about Godzilla and Charles Barkley playing a game of basketball. It has its fun moments, however, and the art is nice. Story by Mike Baron & Alan Smithee, pencils by Jeff Butler, inking by Keith Aiken. Cover painting by Dave Dorman.



GODZILLA VS. BARKLEY

- 3.00 3.50

GODZILLA, KING OF THE MONSTERS (1995)

On-going series, color, 32 pages, \$2.50 cover

0 Action-packed story of the consequences of trying to kill Godzilla by injecting him with a poison. Issue #0 is a partial reprint from DARK HORSE COMICS #10 & #11. The writer for issue #0 is Randy Stradley. The



GODZILLA, KING OF THE
MONSTERS #1

very cool cover painting is by Bob Eggleton. Interior pencils by Bobby Rubio & Rich Suchy; inking by Brian Garvey & Daniel Rivera. This series benefits greatly from being presented in full color.

- 2.50 3.00

1 Randy Stradley continues his story about a poisoned Godzilla and the attempts by the G-Force to kill him once and for all. Cover is by Arthur Adams, interior story by Kevin Maguire, pencils by Brandon McKinney, inking by Keith Aiken.

- 2.50 3.00

2 (OP) The G-Force employs a robotic monster dubbed the "Cybersaur" to combat a weakened Godzilla. Cover by Arthur Adams, interior story by Kevin Maguire, pencils by Brandon McKinney, inking by Scott Reed.

- 3.50 4.00

3 While a poisoned Godzilla lies sleeping, G-Force must battle Bagorah—The Bat Monster. Cover by Arthur Adams; interior story by Kevin Maguire, pencils by Brandon McKinney, inking by Scott Reed.

- 2.50 3.00

4 Godzilla defeats Bagorah—The Bat Monster, but destroys Vancouver in the process. Story by Kevin Maguire, pencils by Brandon McKinney, inking by

Scott Reed. Front cover art by Arthur Adams

2.50 3.00

5 Colonel Cameron attacks Godzilla with his giant All-Terraintula, and seems to be winning, when eighty-foot Aliens show up and destroy the All-Terraintula. Story and art breakdowns by Arthur Adams, pencils by Tatsuya Ishida, inking by Daniel Rivera. Cover art by Kevin Maguire and Arthur Adams.

2.50 3.00

6 The Aliens revive a stunned Godzilla, with the intention of staging a ceremonial hunt. Godzilla has not, however, been known for his cooperative nature... Story and breakdown art by Arthur Adams, pencils by Tatsuya Ishida, inking by Daniel Rivera. Cover art by Kevin Maguire and Arthur Adams.



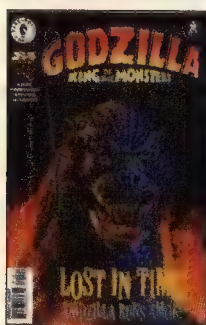
GODZILLA, KING OF THE MONSTERS #6

2.50 3.00

7 The hunt is staged by the Aliens, with dire consequences for the hunters. Meanwhile, Colonel Cameron invades the Alien spacecraft, and a startling secret is revealed. Story and breakdown art by Arthur Adams, pencils by Tatsuya Ishida, inking by Daniel Rivera, Justin Bloomer, and Jasen Rodriguez. Cover art by Kevin Maguire and Arthur Adams.

2.50 3.00

8 Godzilla finishes the battle begun during the hunt, and Colonel Cameron reveals some surprising facts about his past. In the end, Godzilla regains all his original powers, and G-Force is rid of Colonel Cameron. Story and art breakdowns by Arthur Adams, pencils by Mike Wolfer, inking by Daniel Rivera, Justin Bloomer, and Brian Garvey. Cover art by Kevin Maguire. This



GODZILLA, KING OF THE MONSTERS #9

issue also contains a three-page preview of CONCRETE: THINK LIKE A MOUNTAIN, with story and art by Paul Chadwick.

2.50 3.00

9 Godzilla falls under the control of Professor Mason, a brilliant scientist who has discovered a method of time travel. He is using Godzilla as an unstoppable force to allow him a diversion while he loots the past. G-Force creates their own time machine, and sets out to stop him. Story by Alex Cox, pencils by Brandon McKinney, inking by Andrew Pepoy and Justin Bloomer. Excellent painted cover by Bob Eggleton. This issue also contains a three-page preview of AGE OF THE REPTILES: THE HUNT by Ricardo Delgado.

2.50 3.00

10 Godzilla appears in 1588, and trashes the Spanish Armada. Story by Alex Cox, pencils by Brandon McKinney, inking by Andrew Pepoy. Cover painting by Bob Eggleton. This issue also contains a three-page preview of the GHOST/HELLBOY SPECIAL, written by Mike Mignola, with art by Scott Benefiel and Jasen Rodriguez.

2.50 3.00

11 Godzilla alters history by appearing at the wreck of the Titanic in 1912. Meanwhile, Professor Mason is transported to the future, and makes a deal. Story by Alex Cox, pencils by Brandon McKinney, inking by Andrew Pepoy. Cover painting by Bob Eggleton. This issue also contains a two-page B&W preview of THE MONSTER MEN by Gary Gianni.

2.50 3.00

12-up

2.50 3.00

GODZILLA, KING OF THE MONSTERS SPECIAL (1987)

One-shot, B&W, 32 pages, \$1.50 cover

1 This was actually the first time that Dark Horse published a GODZILLA comic, but this was original material, rather than a Japanese adaptation. Story by Randy Stradley & Steve Bissette, pencils by Steve Bissette & Ron Randall, inking by Art Nichols & Tony Salmons. GODZILLA portfolio in the rear of the book, with individual plates by Alan Moore, Paul Chadwick, Keith Giffen, Rick Geary, and Charles Vess. Back cover by Mark A. Nelson.

1.50 2.00

GODZILLA TRADE PAPERBACK (1990)

B&W, 200 pages, \$10.95 cover

1 Graphic novel adaptation of the 1984 motion picture GOJIRA from Tojo Co. Original story and art by Kazuhisa Iwata. Art touchup by Jim Bradrick, Chris Chalenor, Chris Warner, and Jerry Prosser. Cover painting by Bob Eggleton. This is a difficult book to find in the collector's market.



GODZILLA TRADE PAPERBACK

15.00 20.00

GRENDEL CLASSICS: DEVIL EYES (1995)

One-shot, color, 48 pages, \$3.95 cover

2 Reprinting issues #18 and #19 of the original GRENDEL stories from the 1988 Comico series. Story and art by Matt Wagner. See GRENDEL CLASSICS: DEVIL TRACKS for issue #1 of this series.

4.00 4.50

GRENDEL CLASSICS: DEVIL TRACKS (1995)

Two-issue series, color, 48 pages, \$3.95 cover

1 Reprinting issues #16 and #17 of the original GRENDEL stories from the 1988 Comico series. Story and art by Matt Wagner. See GRENDEL CLASSICS: DEVIL EYES for issue #2 of this series.

4.00 4.50



GRENDEL CYCLE

GRENDEL CYCLE (1995)

One-shot, color, 64 pages, \$5.95 cover, perfect-bound, Mature themes

1 This is a fantastic background book for anyone interested in entering the world of Grendel. Included is a complete timeline from the various story arcs, sample art, and a plot synopsis. Matt Wagner did a great job with this book.

6.00 7.00

GRENDDEL TALES: THE DEVIL IN OUR MIDST (1994)

Five-issue series, color, 32 pages, \$2.95 cover, Mature themes

1-5 Story by Steven Seagle, art by Paul Grist. This story was nominated for the Eisner award for the best serialized story of 1994. Back-up story "Devil Quest" story and art by Matt Wagner.



GRENDDEL:
THE DEVIL MAY CARE #1

- 3.00 3.50

GRENDDEL TALES: THE DEVIL MAY CARE (1995)

Six-issue series, color, 32 pages, \$2.95 cover, Mature themes

1-6 A story of the consequences of a love affair of a Grendel clan leader and a civilian woman. Story by Terry LaBan, art by Peter Doherty. Cover paintings by Peter Doherty.

- 3.00 3.50

GRENDDEL TALES: DEVILS & DEATHS (1994)

Two-issue series, color, 32 pages, \$2.95 cover, Mature themes

1, 2 Story by Darko Macan, art by Edvin Biukovic. Biukovic won the prestigious 1995 Russ Manning Award for Most Promising Newcomer for his work on GRENDDEL TALES. Back-up story "Meat Machine" story and art by Matt Wagner.

- 3.00 3.50

GRENDDEL TALES: DEVIL'S CHOICES (1995)

Four-issue series, color, 32 pages, \$2.95 cover, Mature themes

1-4 Story by Darko Macan, art by Edvin Biukovic. Issue #1 also has Part Two of "Too Dead to Die" story and art by Matt Wagner (Part One was printed in GRENDDEL TALES: HOMECOMING #3). The story told in this particular mini-series seems to draw heavily on the recent experiences of the creators. Both Macan and Biukovic are from Croatia, and their story-telling reflects the byzantine intrigue and brutality of the war in the Balkans.

- 3.00 3.50

GRENDDEL TALES: THE DEVIL'S HAMMER (1994)

Three-issue series, color, 32 pages, \$2.95 cover, Mature themes

1-3 Story and art by Rob Walton. Back-up story issues #1 & #2: "Imitation of Life" story and art by Matt Wagner. Back-up story in #3: "Glistening" story and art by Matt Wagner.

- 3.00 3.50

GRENDDEL TALES: FOUR DEVILS, ONE HELL (1993)

Six-issue series, color, 32 pages, \$2.95 cover, Mature themes

1-6 Story by James Robinson (who also wrote WITCHCRAFT for DC), art by Teddy H. Kristiansen. Cover paintings by Matt Wagner & Teddy Kristiansen.

- 3.00 3.50



GRENDDEL TALES: FOUR
DEVILS, ONE HELL #1

GRENDDEL TALES: FOUR DEVILS, ONE HELL TRADE PAPERBACK (1994)

Color, 168 pages, \$17.95 cover, Mature themes

1 Compilation of the entire six-issue mini-series, plus three pages of sketches.

- 17.95

GRENDDEL TALES: HOMECOMING (1994)

Three-issue series, color, 32 pages, \$2.95 cover, Mature themes

1-3 Story and pencils by Pat McEown, painted art by Dave Cooper. Back-up story in issues #1 & #2 "Babylon Crash" story and art by Matt Wagner. Back-up story in #3 "Too Dead to Die" story and art by Matt Wagner. The second part of "Too Dead to Die" appears in GRENDDEL TALES: DEVIL'S CHOICES #1.

- 3.00 3.50

GRENDDEL: DEVIL BY THE DEED (1993)

One-shot, color, 48 pages, \$3.95 cover, Mature themes

1 (OP) Reprints the first Grendel story on very nice slick paper stock. Story and art by Matt Wagner. Back-up Grendel portfolio with color plates by Mike Allred, Guy Davis, Kelley Jones, Teddy H. Kristiansen, Jason Pearson, Tim Sale, and John K. Snyder III.

- 5.00 6.00 7.00

GRENDDEL: DEVIL QUEST (1995)

One-shot, color 56 pages, \$4.95 cover, Mature themes

1 This is a collection of the back-up stories originally serialized in GRENDDEL TALES. Story and art by Matt Wagner. Cover by Matt Wagner.

- 5.00 5.50

GRENDDEL: WAR CHILD (1992)

Ten-issue series, color, 32 pages, \$2.50 cover (#1-9)

\$3.50 cover (#10) Mature themes

1, 2, 9 (OP) Story by Matt Wagner, pencils by Patrick McEown, inking by Matt Wagner.

- 5.00 6.00 7.00

3-8 Story by Matt Wagner, pencils by Patrick McEown, inking by Matt Wagner. Pencilling and inking assistance on various issues by Ken Henderson & Monty Sheldon.

- 2.50 3.00

10 Issue #10 is a special 48-page conclusion.

- 3.50 4.00

GRENDDEL: WAR CHILD TRADE PAPERBACK (1993)

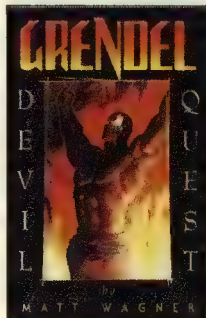
Color, 288 pages, \$18.95 cover, Mature themes

1 Reprints the entire regular series. This is an excellent story to read in a single sitting, but you'll need some time...

- 18.95



GRENDDEL TALES: FOUR
DEVILS, ONE HELL
TRADE PAPERBACK



GRENDDEL: DEVIL QUEST

**GRENDL: WAR CHILD LIMITED EDITION
HARDCOVER (1993)**

One-shot, color, 288 pages, \$99.95 cover, includes dust jacket, Mature themes

1 Deluxe reprinting of the entire series, with covers, and a little additional art included. New cover by Matt Wagner. Signed by Matt Wagner & Patrick McEown, limited to 1,000 copies.



GUNSMITH CATS #1

150.00

GUNSMITH CATS (1995)

Ten-issue series, B&W, 48 pages (#1), 32 pages (#2-10) \$2.95 cover (#1, 4-10) \$2.50 cover (#2, 3)

1 Two young Japanese women battle crime together in America. One has a fixation with guns, the other with bombs. Together, they make a very exciting pair. Story and art

by Kenichi Sonoda. Translated by Dana Lewis and Toren Smith.

-	-	3.00	3.50
2, 3	-	2.50	3.00
4, 6-10	-	3.00	3.50
5 (OP)	-	4.50	5.00

HAMMER OF GOD: BUTCH (1994)

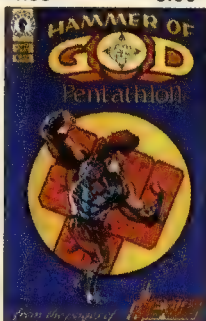
Three-issue series, color, 32 pages, \$2.50 cover

1-3 (OP) Story by Mike Baron, art by Shea Anton Pensa. Sequel to the HAMMER OF GOD: PENTATHLON one-shot.

HAMMER OF GOD: PENTATHLON (1994)

One-shot, color, 32 pages, \$2.50 cover

1 (OP) Story by Mike Baron, pencils by Neil Vokes, inking by Willie Schubert. Judah Maccabee (also known as Hammer) is a character originally introduced in NEXUS. NEXUS began as a publication of the brief-lived Capital City Publishing. After Capital City ceased publishing, First Comics Publishing took over and produced 74 issues of NEXUS. They also published the first HAMMER OF GOD four-issue series in 1990. Dark Horse licensed NEXUS and HAMMER from First Publishing in 1993.



HAMMER OF GOD: PENTATHLON

HAPPY BIRTHDAY, MARTHA WASHINGTON (1995)

One-shot, color, 32 pages, \$2.95 cover

1 (OP) Three excellent short stories. "Collateral Damage," "State of the Art," and "Insubordination." All are written by Frank Miller and illustrated by Dave Gibbons. Of special note is the coloring by Angus McKie on "Insubordination." Angus won the 1995 Will Eisner award for best colorist for his work on MARTHA WASHINGTON GOES TO WAR.

-	-	4.50	5.00
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HARD BOILED #1

HARD BOILED (1990)

Three-issue series, color, 32 pages, \$4.95 cover (#1) \$5.95 cover (#2 & #3), magazine format, Mature themes

1-3 Incredibly violent story based in a future described by a letter-writer as a cross between the 1950's and BLADERUNNER. Nixon is the 4th in a series of cyborgs created to eliminate the competitors of an evil appliance company. The plot of the series

revolves around the difficulties he has in accepting his "real" life as a tax collector. He continually keeps flashing on past events and is in a state of denial that he is anything but human. This does not mesh, however, with an ongoing series of battles in which his "human" exterior is constantly, and traumatically, damaged. Frank Miller wrote this story about the time he also wrote TERMINATOR II, and you come away with the impression that in this instance he chose to write a story in which the robots/cyborgs are the heroes and the humans are the evil enemy. The artwork by Geof Darrow is absolutely fantastic, but conveys the horrific images of Miller's story in such a chilling fashion that the reader is left feeling slightly nauseous after experiencing each issue. This series also has some incidental sexual scenes, but it is the over-the-top violence that makes the series an "Adults Only" package. It should be noted that the coloring job by Claude Legris is also quite remarkable.

-	5.00	6.00	7.00
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HARD BOILED TRADE PAPERBACK (1992)

Color, 128 pages, \$14.95 cover, Mature themes

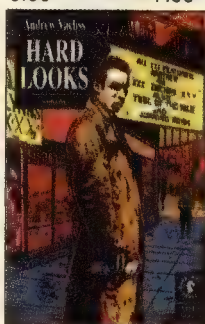
1 Compilation of the mini-series. No additional material, but it does include the covers to all the issues.

-	-	14.95
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HARD LOOKS (1992)

Ten-issue series, B&W, \$2.50 cover (#1-5), \$2.95 cover (#6-9), \$3.50 cover (#10), Mature themes

1 (OP) This is the original series of story adaptations of Andrew Vachss' short stories on themes of child abuse and other urban nightmares. This concept was the brainchild of Jerry Prosser, and had its origin in the adaptation of Vachss' story "Placebo" in the DARK HORSE PRESENTS FIFTH ANNIVERSARY SPECIAL. Prosser adapted that story with artwork by Klaus Janson, and it was very well received. Arrangements were then made to adapt more stories in this series, and Vachss graciously offered to include an original, previously unpublished story in each issue. This series, in turn, was a critical, if not commercial success. Normally, the lack of high sales would have ended the relationship between a publisher and a creator as eclectic as Vachss, but Mike Richardson, the publisher of Dark Horse, believed in the value of this project, and gave the green light for other series, such as ANDREW



HARD LOOKS #1

VACHSS' UNDERGROUND. Ultimately, this collaboration between prose and comics may bear financial fruit, but in the meantime these comics are clear evidence of how evocative the graphic arts can be when coupled with powerful writing. Contents of issue one: "Dumping Ground" story adaptation by Dave Gibbons, art by Dave Gibbons. "Statute of Limitations" original story by Andrew Vachss, text illustration by Tim Bradstreet. "Unwritten Law" story adaptation by Barbara Kesel, art by Rick Magyar. "Hostage" story adaptation by Neal Barrett, Jr., art by Gary Gianni. Cover by Tim Bradstreet.

- 4.00 5.00 6.00



HARD LOOKS #2

2 Cover by Warren Pleece. Contents: "Value Well Received" story adaptation by Chris Warner, art by Chris Warner. "Date Rape" original story by Andrew Vachss, text illustration by Tony Fitzpatrick. "Lynch Law" story adaptation by Chet Williamson, art by Warren Pleece. "Family Resemblance" story adaptation by Randy Stradley, art by David Lloyd.

- 2.50 3.00

3 Cover by James O'Barr. Contents: "Cripple" story adaptation by George Pratt, art by George Pratt. "Step On a Crack" original story by Andrew Vachss, text illustration by Warren Pleece. "Anytime I Want" story adaptation by Jerry Prosser, art by James O'Barr. The O'Barr story in this issue is 14 pages long, and much sought-after by those aware of its existence. The print runs on all the HARD LOOKS issues were quite low, so this is a very hard comic to obtain.

- 2.50 3.00

4 Cover by Paul Guinan & Tony Akins. Contents: "Warlord" story adaptation by Neal Barrett, Jr., art by Paul Guinan & Tony Akins. "Witch Hunt" story by Andrew Vachss, text illustration by J.K. Porter.

- 2.50 3.00

5 Cover by Gary Gianni. Contents: "Treatment" story adaptation by Neal Barrett, Jr., art by Chris Moeller. "Crime Partner" original story by Andrew Vachss, text illustration by Richard Olsen. "Drive By" story adaptation by J.R. Lansdale, art by Gary Gianni.

- 2.50 3.00

6 Cover by Arnold & Jacob Pander. Contents: "Dead Game" story adaptation by Neal Barrett, Jr., art by John Bergin. "Bandit" original story by Andrew Vachss, text illustration by Phil Hester. "A Flash of White" story adaptation by Rose Dawn Bradford, art by David Lloyd. "Mad Dog" story adaptation by Neal Barrett, Jr., pencils by Tom Artis, inking by John Beaty.

- 3.00 3.50

7 Cover by Warren Pleece. Contents: "Stone Mag-ic" story adaptation by Gary Pleece, art by Warren

Pleece. "Man to Man" story adaptation by Neal Barrett, Jr., art by Jack Pollock. "Chocolate Bar" story by Andrew Vachss, text illustration by Tony Fitzpatrick. "White Alligator" story adaptation by James Colbert, pencils by Tom Artis, inking by Monty Sheldon.

- 3.00 3.50

8 Cover by Harry O. Morris. Contents: "Exit" story adaptation by Jerry Prosser, art by Harry O. Morris. "Head Case" original story by Andrew Vachss, text illustration by Geof Darrow. "Born Bad" story adaptation by Charles De Lint, art by Doug D'Antiquis.

- 3.00 3.50

9 Cover by Bob Fingerman. Contents: "Cain" story adaptation by Jerry Prosser, art by John Watkiss. "Working Roots" original story by Andrew Vachss, text illustration by Bob Fingerman. "Joy Ride" story adaptation by Neal Barrett, Jr., art by James O'Barr. "Placebo" story adaptation by Jerry Prosser, art by Klaus Janson. "Placebo" story is a reprint from DARK HORSE PRESENTS FIFTH ANNIVERSARY SPECIAL. The James O'Barr story is a chilling seven-page chronicle of a drag race gone very bad.



HARLAN ELLISON'S DREAM CORRIDOR #1

- 3.00 3.50

10 Cover by Tim Bradstreet. Contents: "Sex Predators Can't Be Saved" article by Andrew Vachss, text illustration by Monty Sheldon. "Replay" story adaptation by James Colbert, art by Bruce Jones.

- 3.50 4.00

HARLAN ELLISON'S DREAM CORRIDOR (1995)

Five-issue series, color, 32 pages, \$2.95 cover

1 This issue features a fantastic cover painting by noted fantasy artist Michael Whelan. The interior begins with the first part of a four-part adaptation of Ellison's most famous story, "I Have No Mouth, and I Must Scream," story adaptation and art by John Byrne. Next comes a "Knox" story adaptation by Diana Schutz, painted art by Teddy Kristiansen. The final short story is "Turnpike," adapted to comics by Max Allan Collins, with fully painted art by Craig Elliot. In addition to the short story adaptations this issue has interstitial framing sequences written by Harlan Ellison, with artwork by Eric Shanower. There is also a portion of the text to "I Have No Mouth, and I Must Scream," and the second part of the all-new story begun in HARLAN ELLISON'S DREAM CORRIDOR SPECIAL #1, "Midnight in the Sunken Cathedral."

- 3.00 3.50

2 Front cover by Leo and Diane Dillon. Interior stories begin with "S.R.O.," story adaptation by Steve Niles & John K. Snyder III, painted art by John K. Snyder III. Next is the second part of "I Have No Mouth, and I Must Scream," story adaptation and art by John Byrne. The final story adaptation is "Enter the Fanat-

ic, Stage Center," story adaptation by Stephan Petrucha, art by Tom Sutton. In addition to the short stories there are also interstitial framing sequences written by Harlan Ellison, with art by Eric Shanower. Plus a text portion of "I Have No Mouth, and I Must Scream," and an all-new text short story "Anywhere But Here, With Anyone But You."



HARLAN ELLISON'S
DREAM CORRIDOR #3

3 Front cover by Sam Raffa, illustrating an exceptionally chilling, all-new text story about the nature of "cruel and unusual" punishment titled: "Pulling Hard Time." Interior stories begin with "Pride in the Profession," story adaptation by Nancy Collins (originally credited in error to Faye Perozich), with art by European newcomer Heinrich Kipper. The second story is part three of "I Have No Mouth, and I Must Scream," story adaptation and art by John Byrne. As in previous issues the story adaptation is accompanied by the text version of the same portion of the story. This allows for an ability to immediately critique Byrne's interpretation of the story. The third interior story is "The Rough Boys," story adaptation by Jan Strnad, with art by noted underground artist Skip Williamson. Interstitial framing sequences are again by Harlan Ellison and Eric Shanower.

3.00 3.50

4 Front cover by Jane Mackenzie, illustrating the short story "Chatting with Anubis. Interior stories start with the final installment of "I Have No Mouth and I Must Scream," story adaptation and art by John Byrne; then comes "Cold Friend" story by R.A. Jones, art by David Lapham; the final story is part one of "Catman" adapted by Peter David, with art by Mike Deodato, Jr. The interstitial framing sequences (which are quite entertaining...) are again by Harlan Ellison and Eric Shanower.

3.50 4.00

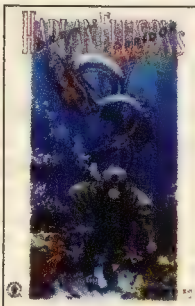
5 Front cover by Ron Brown illustrating the short story "The Museum on Cyclops Avenue." First interior story is the second, and final, part of "Catwoman" story adaptation by Peter David, art by Mike Deodato, Jr.; next is "How's the Night Life on Cissalda?" story adaptation by Faye Perozich, art by Eric White. The short story and the interstitials (by Ellison & Shanower) complete the issue.

3.50 4.00

HARLAN ELLISON'S DREAM CORRIDOR SPECIAL (1995)

One-shot, color, 58 pages, \$4.95 cover

1 Try-out issue of an anthology based on short stories by noted writer Harlan Ellison. First story is "Quicktime," story adapted by Len Wein, with art by Pat Broderick; next is "The End of the Time of Leinard," story adaptation by Faye Perozich, art by Doug Wildey. "Rat Hater," story



HARLAN ELLISON'S
DREAM CORRIDOR
SPECIAL

adaptation by Faye Perozich, art by Michael T. Gilbert; "If This be Utopia," story adaptation and pencil art by Phil Foglio, inking by Matt Howarth; "On the Slab," story adapted by Faye Perozich, art by Gary Gianni. This issue also has a cover by Stephen Hickman, interior interstitial framing sequences written by Harlan Ellison with art by Eric Shanower, a wonderful fold-out poster by Jill Bauman, and a back cover by Overton Lloyd. In addition, this issue also has the first part of a new short story, "Midnight in the Sunken Cathedral" written by Harlan Ellison. Part Two of this story may be found in HARLAN ELLISON'S DREAM CORRIDOR #1.

5.00 5.50

HEARTBREAKERS ASHCAN EDITION (1995)

One-shot, B&W, 16 pages, no cover price

1 (OP) Preview for the mini-series, this is a condensed version of #1. Some copies in our files have a printing flaws. Page twelve is missing half of the ink, while other pages have overprinting. It is not known if these flaws went through the entire print run. Story by Paul Guinan and Anina Bennett, art by Paul Guinan.

2.00



HEARTBREAKERS #1

HEARTBREAKERS (1996)

Four-issue series, color, 32 pages, \$2.95 cover

1, 2 Very complex tale about two clones hiding a technologically advanced android from a malevolent corporation in a futuristic, decadent world. One of the clones, Queenie, was created to be a bodyguard, and she is tough as nails. But also beautiful and sexy. Somewhat like Tank Girl, but with more of a focus on a strong plot line.

But while she plays a central role, the plot has many more characters, and is constantly evolving. This story actually began long ago, with short stories in DARK HORSE PRESENTS #35-37, 42, 43, 50-52. Story by Paul Guinan and Anina Bennett, art by Paul Guinan. The cover art to issue #1 is by Paul Chadwick. Issue #2 has cover art by Paul Guinan and Tony Akins. Issue #1 also contains a cool pin-ups by Trina Robbins and Ron Randall. Issue #2 has pin-ups by Alex Ross and Matt Haley.

3.00 3.50

3, 4 In issue #3 we see the re-emergence of The Heartbreakers team through the miracle of cloning, and accelerated memory transfer. Story by Paul Guinan and Anina Bennett, art by Paul Guinan and Lenin Delsol. Front cover art by Mike Allred. Activity page by Evan Dorkin and Sarah Dyer. Also in issue #3 is a pin-up by Jill Thompson, and a very cool back cover by Terry LaBan.

3.00 3.50

HELLBOY (1995)

One-shot, color, 32 pages, \$2.95 cover

1 A special issue that contains two short stories. The first, "The Corpse," was originally serialized in ADVANCED



HELLBOY

COMICS, a publication of Capital City Distributing. In the story, Hellboy must bury a long-dead corpse in order to save a baby. The second story, "The Iron Shoes," has Hellboy tracking down a demon immune to iron. Story and art for both issues is by Mike Mignola. An interesting side note about this issue is that #6 appears next to the title on the inside front cover. This is to indicate that it follows "HELLBOY: THE WOLVES OF SAINT AUGUST," which follows the four-issue "HELLBOY: SEED OF DESTRUCTION" mini-series.

HELLBOY: SEED OF DESTRUCTION (1994)

Four-issue series, color, 32 pages, \$2.50 cover

1 (OP) Story by Mike Mignola, with script by John Byrne, art by Mike Mignola. This title is Mike Mignola's contribution to the creator-owned Legend imprint. Hellboy is "The World's Greatest Paranormal Investigator," and this story is about him tracking down the evil and demonic forces that killed his adoptive father. It should be noted that this may be the best art Mignola has ever produced, with most pages having full-bleed black borders. Special consideration should also be given to the coloring job by Mark Chiarello. It is so well crafted that it makes the comic appear to be luminescent. There is also a back-up story in each issue, "Monkeyman & O'Brien," with story and art by Arthur Adams. Another very nice appearance of Hellboy is in JOHN BYRNE'S NEXT MEN #21.



HELLBOY: SEED OF DESTRUCTION TRADE PAPERBACK

2-4 3.00 3.50

2-4 2.50 3.00

HELLBOY: SEED OF DESTRUCTION TRADE PAPERBACK (1994)

Color, 126 pages, \$17.95 cover

1 Reprint of the mini-series, with a new foreword by Robert Bloch.

17.95

HELLBOY: THE WOLVES OF SAINT AUGUST (1995)



HELLBOY: WOLVES OF SAINT AUGUST

One-shot, color, 48 pages, \$4.95 cover, perfect-bound format

1 Reprints the first Hellboy story from DARK HORSE PRESENTS #88-91. To improve on the continuity of the original chapters, creator Mike Mignola has added eight new pages to the story, plus some additional panels. Also, the story originally appeared in B&W. The colors by James Sinclair truly help to bring out the mood and feel of

the period in which the story is set. There is also a cover gallery in the back, including a DHP cover that was never used. This issue is numbered #5 on the inside front cover, which indicates that it was published after

the four-issue "HELLBOY: SEED OF DESTRUCTION" mini-series. All story and art by Mike Mignola.

5.50 6.00

HELLHOUNDS (1994)

Six-issue series, B&W, 32 pages (#1, 3-5), 48 pages (#2), 40 pages (#6), \$2.50 cover (#1, 3-5), \$2.95 cover (#2, 6)

1-6 Very strange political "Manga" comic in which elite forces of a futuristic Japan feud with each other over who has the right to battle the urban revolutionaries who are trying to overthrow the present government. The Hellhounds are a fighting force patterned after the elite troops of the Waffen-SS, but with armor. They battle in a politically murky environment where much violence occurs, but no one seems to be in charge, and even the revolutionaries seem to have a hard time defining exactly what their goals are. This leaves most of the individuals on all sides quite lost and bewildered as to how to think. Is this an allegory on life in present-day Japan? Story and script by Mamoru Oshii, art by Kamui Fujiwara & Studio 2B.

3.00 3.50

HERBIE (1992)

Two-issue series, color, 32 pages, \$2.50 cover

1 (OP) Cover by John Byrne. Contents: "Most Beautiful Mom in the World" story and art by John Byrne. "Make Way for the Fat Fury" story by Shane O'Shea, art by Ogden Whitney. "Professor Flipdome's Screw Machine" story by Shane O'Shea, art by Ogden Whitney. This was the first of an intended twelve-issue series re-introducing the "Fat Fury" to comics fans of the 1990's. While HERBIE made it as a cult favorite in the 1960's, with the toilet plunger on his head, and lollipops in his mouth, this series just didn't catch on with 1990's fans. But these are great stories if you like to see the whole superhero genre parodied in a gentle and bemusing fashion.



HERBIE #1

2 (OP) Cover by Jorge Pacheco. Contents: "Big Fat Mess at the Okay Corral," "George Washington's Teeth," & "Ticklepuss Rides Again" stories by Shane O'Shea, art by Ogden Whitney.

4.50 5.00

2 (OP) Cover by Jorge Pacheco. Contents: "Big Fat Mess at the Okay Corral," "George Washington's Teeth," & "Ticklepuss Rides Again" stories by Shane O'Shea, art by Ogden Whitney.

4.50 5.00

HERMES VS. THE EYEBALL KID (1994)

Three-issue series, B&W, 32 pages, \$2.95 cover

1, 3 Reprinting of the story originally serialized in DARK HORSE PRESENTS #76-84. Story by Eddie Campbell, with art by Eddie Campbell & Peter Mullins.

3.00 3.50

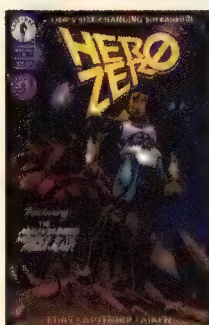
2 (OP)

4.50 5.00

HERO ZERO (1994)

One-shot, color, 32 pages, \$2.50 cover

0 Superhero title based on the



HERO ZERO



HOMICIDE

premise of a teenager who has the ability to become the hero who dwells within his mind. This hero's primary ability is growing very large in size, with exceptional reflexes thrown in for fun. Script in this one-shot issue is by Michael Eury and Rose Rummel-Eury, with pencils by Brian Aphthor, and inking by Keith Aiken.

- - 2.50 3.00

HOMICIDE (1990)

One-shot, B&W, 32 pages, \$1.95 cover, Mature themes

1 Grisley and chilling story of Detective Hector Guszman and his battle against adherents of the Carribean religious sect Abakua. Set in New York City, this is a story that John Arcudi says is based on actual events. If so, this story should make you seriously question if all religious freedoms should be guaranteed... Story by John Arcudi with art by Doug Mahnke. Earlier appearances of HOMICIDE were published in DARK HORSE PRESENTS.

- - 2.00 2.50

INDIANA JONES & THE ARMS OF GOLD (1994)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 (OP) Story by Lee Marrs, art by Leo Duranona. Indy goes to South America in search of a lost Incan tomb.

- - 4.50 5.00

INDIANA JONES & THE FATE OF ATLANTIS (1991)

Four-issue series, color, 32 pages, \$2.50 cover

1 (OP) This was the first of the Indiana Jones adaptations by Dark Horse. The series sold very well, in part because of the Dave Dorman covers. The story was originally created by Hal Barwood & Noah Falstein for Lucasfilms Games. It was adapted to comics by William Messner-Loebs. Pencil art by Dan Barry, inking by Karl Kesel. Issue #1 contains Dark Horse Trading Cards #10 (The Terminator) & #15 (Mercy St. Clair).

- - 5.00 6.00

2 (OP) Contains Dark Horse trading cards #1 (Erotic Ann (STARSTRUCK)) & #3 (ALIENS: EARTH WAR)

- - 4.00 5.00

3, 4 (OP)

- - 4.00 5.00

1, 4 Second printings

- - 2.50 3.00

INDIANA JONES & THE FATE OF ATLANTIS TRADE PAPERBACK (1992)

Color, 112 pages, \$13.95 cover, trade paperback format

1 Reprints the entire original series.

- - 13.95

INDIANA JONES & THE GOLDEN FLEECE (1994)

Two-issue series, color, 32 pages, \$2.50 cover

1 Indy retraces Jason's route in his quest for the Golden Fleece and ends up meeting the Goddess



INDIANA JONES & THE IRON PHOENIX #1

Hecate. Story by Pat McGreal & Dave Rawson, pencils by Ken Hooper, inking by Stan Woch (#1), Eric Shanower (#2).

- - 2.50 3.00

2 (OP)

- - 3.50 4.00

INDIANA JONES & THE IRON PHOENIX (1994)

Four-issue series, color, 32 pages, \$2.50 cover

1, 2, 4 (OP) Indy races to reunite the three widely dispersed parts of the "Philosophers' Stone," created in the

Middle Ages by the legendary alchemist Albertus Magnus. Unfortunately for Indy, evil Nazis (are there any other kind?) have the same idea, but with entirely different motives. Story is written by Lee Marrs, with art by Leo Duranona. Cool covers by Dave Dorman.

- - 3.50 4.00

3

- - 2.50 3.00

INDIANA JONES & THE SARGASSO PIRATES (1995)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Indiana Jones starts out in the Arctic, and ends up trapped with survivors of all time periods in the twilight zone of the Sargasso Sea. Story by Karl Kesel, art by Karl Kesel, Paul Guinan and Eduardo Barreto.

- - 2.50 3.00

INDIANA JONES & THE SPEAR OF DESTINY (1995)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 This adventure revolves around the spear that pierced the side of Jesus as he hung on the cross. It's found its way back to its native (?) Ireland, and Indy must beat out yet another gang of Nazis to find it. A problem develops, however, in that the spear has more history than anyone had originally imagined. This additional history makes for a great tale of Celtic myths and/or history. Story by Elaine Lee, pencils by Will Simpson (#1) and Dan Spigle (#2-#4), inking by Dan Spigle. Covers by Hugh Fleming.

- - 2.50 3.00

INDIANA JONES: THUNDER IN THE ORIENT (1993)

Six-issue series, color, 32 pages, \$2.50 cover

1, 5, 6 (OP) Indy travels through war-torn China during WW II and discovers Buddha's original covenant scrolls. Story and art by Dan Barry (#1-5) story by Dan Barry, art by Dan Spigle (#6).

- - 3.50 4.00

2-4

- - 2.50 3.00

INSANE (1988)

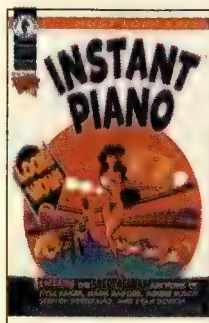
Two-issue series, B&W, 32 pages, \$1.75 cover

1 This was a parody magazine along the lines of MAD magazine. While it lasted only two issues, this comic had the same nasty sense of humor as in BORIS THE BEAR. Note that this is one of the earliest titles from Dark Horse. Contents: "Dim Jack" story



INSANE #1

and art by Hilary Barta, "Mundane's Bar" story by Hilary Barta & Brian Thomas, pencils by Brian Thomas, inking by Hilary Barta. "Clodzilla" story by Mike Richardson, art by Jim Bradrick. "Mutants!" story and art by Dave Schwartz. Cover (featuring the Unhappy X-Tra Men) was by Jim Bradrick.



INSTANT PIANO #1

1.75 2.25
2 Contents: "Cement" story by Mike Richardson, art by Jim Bradrick. "Long Woof and Junior" story and art by Brian Thomas. "The Small Tease Dingus", story and art by Jim Bradrick. "Cement" cover by Jim Bradrick.

1.75 2.25
INSTANT PIANO (1994)

Four-issue series, B&W, 48 pages, \$3.95 cover, Mature themes

1 Collection of avante garde comics from five comics artists (Evan Dorkin, Stephen DeStefano, Mark Badger, Robbie Busch, and Kyle Baker). I'm currently unable to list all contents, since some stories are untitled, and others unsigned. Here is what I can list: "The Eltingville Comic-Book-Science-Fiction-Fantasy-Horror and Role-Playing Club!" by Evan Dorkin, "Dottie" by Stephen DeStefano, "Life's Great Rewards" by Evan Dorkin, "Java Drive" by Robbie Busch, "The Little Chooch" by Stephen DeStefano, "Tales from Pantheon City" by Stephen DeStefano, "The Wusclenuts Show" by Robbie Busch, and "Milk and Cheese" by Evan Dorkin.

2 This time the creators did a better job of signing their work, so I can list the stories more comprehensively. Contents of this issue include: "Suicide Hospital" by Kyle Baker; "The Wusclenuts Show" by Robbie Busch; "Advertising Characters of Yesteryear—Where Are They Now?" by Evan Dorkin and Sarah Dyer; "Life's Great Rewards" by Stephen DeStefano; "Earthy!" by Kyle Baker; "If Love is War, Then What Shape is the Table at the Negotiations?" by Mark Badger; "I Love You Maybelle" by Robbie Busch; "It Came From the Pit" by Evan Dorkin; "Little Chooch and Lena the Dog" by Stephen DeStefano; "The Oldest Joke in the Book" by Mark Badger; "Java Drive" by Robbie Busch; "Proposal to Gracie: A New Musical" story by Heidi MacDonald, art by Stephen DeStefano; "Activities" by Stephen DeStefano and Mark Badger; "You Are Here" by Kyle Baker; "Oh, What Fun!" by Evan Dorkin; "Fun-O-Rama!" by Evan Dorkin; "Some More Fun" by Evan Dorkin; "That Be Fun!" by Evan Dorkin; "Some Fun for You!" by Evan Dorkin; "Big Ass Fun!" by Evan Dorkin; "Groovee Mouse and Potbelly" story by Robbie Busch, art by Stephen DeStefano; and "Be an Underground Cartoonist" by Kyle Baker.



INSTANT PIANO #3

4.00 4.50

3 This jam-packed issue features a cover by Stephen DeStefano and Bill Wray. Interior contents are: "The Peerless Piano Pouncing Society!" by Kyle Baker; "Groovee Mouse and Potbelly" story by Robbie Busch, art by Stephen DeStefano, "Life's Great Rewards" by Mark Badger, "Max & Max" by Robbie Busch; "For God's Sake Look at that Art!" by Kyle Baker; The Eltingville Comic-Book-Science-Fiction-Fantasy-Horror and Role-Playing Club in "Bring Me the Head of Bobafett" by Evan Dorkin; "Aren't You Glad You're Not This Guy?" by Kyle Baker, "Morons" by Mark Badger; "Fund Raising for the Foolish" by Mark Badger; "Dottie" by Stephen DeStefano; "House Party Hell" by Mark Badger; "Java Drive" by Robbie Busch; "Activities" by Mark Badger; "Silly Sinemas" by Stephen DeStefano; "Meek Are the Blessed" by Kyle Baker; "Sark Does Fotochop Funnies" by Mark Badger; "You Are Here" by Kyle Baker; "I Love People, I Really Do." by Kyle Baker; "Hello...I am the Devil Puppet. (A Java Drive Detour)" by Stephen DeStefano; "Auto-Bio-Angst Story" by Mark Badger; "The Wusclenuts Show" by Robbie Busch; "Garduna Music" by Stephen DeStefano; "Marriage" by Mark Badger; "Groovee Mouse and Potbelly" story by Robbie Busch, art by Stephen DeStefano.



INSTANT PIANO #4

4.00 4.50
4 "What Does It Look Like I'm Doing?" by Evan Dorkin; "Groovee Mouse and Potbelly" by Mark Badger, Stephen Destefano, and Robbie Busch; "Sark and Pete: The Savate Masters" by Mark Badger; "You Are Here" by Kyle Baker, "What the Slug Dreamed" story by Robbie Busch, art by Gregory Benton; "Pretty Penny" by Stephen DeStefano; "Java Drive" by Robbie Busch; "The Efficiency Disorder" by Stephen DeStefano; "Garduna Music: Chow Bella" by Stephen DeStefano; "The Wusclenuts Show" by Robbie Busch; "Garduna Music" by Stephen DeStefano; "Poker Game" by Mark Badger; "Boy and Dog" by Robbie Busch; "Instant Therapy" story by Heidi McDonald, art by Mark Badger & Stephen DeStefano; "Garduna Music" by Stephen DeStefano; "The Vault of Romance" by Kyle Baker; "You Must Hate This" by Stephen DeStefano

IRONHAND OF ALMURIC (1991)

Four-issue series, B&W, 32 pages, \$2.00 cover

1-4 Sequel to the ALMURIC graphic novel. Almuric was a character Robert E. Howard wrote as a tribute to the Edgar Rice Burroughs characters John Carter of Mars and Carson of Venus. The difference was that Almuric was less of a romantic and more like Conan. This sequel was written by Roy Thomas with pencils by Mark Winchell. Winchell also inked



IRONHAND OF ALMURIC #4

issue #1, Keith Aiken inked #2, and Dave Cooper inked issues #3 and 4. Covers to all four issues are by Tim Conrad.

- 2.50 3.00 3.50

JAM: URBAN ADVENTURE (1993)

On-going series, B&W, 32 pages, \$2.50 cover

6 The first five issues of this series by Bernie Mireault were published in black and white by Slave Labor Graphics. They were then reprinted in color by Tundra. After the demise of Tundra, the title came over to Dark Horse. The story revolves around the life of Gordon Kirby, an "everyman" character who happens to run around in a converted jogging outfit that makes him look like a superhero. He has more than a few interesting encounters with unusual folks as a result of this outfit, including a very weird psychiatrist, and a mysterious old lady who happens to have been a vamp singer (with a mask) and a super-heroine (?) during the 1940's. Meanwhile, he's living the typical life of an impoverished young urbanite. This title has a weird charm that makes reading it quite enjoyable once you get comfortable with Mireault's style.

- 2.50 3.00

7 The main story continues, with more on the psychotic psychiatrist, and the 1940's torch singer. James Robinson contributes the writing for an excellent back-up story about medicine in 18th century Scotland titled "Half-Hangit Mary." Art for this story is by Bernie Mireault.



JAM: URBAN ADVENTURE #8

8 The psychotic psychiatrist suddenly turns into the evil Dr. Mandigo, who downs our hero with his hallucinogenic tranquilizer. Story and art by Bernie Mireault.

- 2.50 3.00

JAMES BOND 007: THE QUASIMODO GAMBIT (1995)

Three-issue series, color, 48 pages, \$3.95 cover

1 Don McGregor crafts a long James Bond adventure that begins with simple gunrunning, leads into international drug smuggling, involves a malicious humpbacked killer by the name of Quasimodo, and ends on a religious note. Fantastic painted art by Gary Caldwell.

- 4.00 4.50

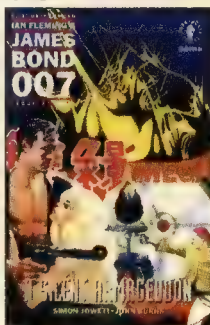
2, 3 - 4.00 4.50

JAMES BOND 007: A SILENT ARMAGEDDON (1993)

Four-issue series, color, 32 pages, \$2.95 cover, Mature themes

1, 2 Story by Simon Jowett, art by John M. Burns. This comic was actually published by Acme, with Dark Horse providing the distribution. Unfortunately, only the first two issues of the series have been released thus far. The story, involving a computer virus called a "worm" was headed in a good direction.

- 3.00 3.50



JAMES BOND 007: A SILENT ARMAGEDDON #2

JAMES BOND 007: SERPENT'S TOOTH (1992)

Three-issue series, color, 48 pages, \$4.95 cover, prestige format

1, 2 Interesting story of a mad scientist who conducts gene experiments. Results include a real dinosaur. Does this sound familiar? I wonder how writer Doug Moench felt when he went to see JURASSIC PARK? But, hey, the dinosaur was just a small part of a well-written story. Also included is some of the best Paul Gulacy artwork since he left MASTER OF KUNG FU. And capping this excellent effort is some exceptional coloring by Steve Oliff. Published by Acme, distributed by Dark Horse. A very good series for fans of James Bond.

- 5.00 5.50

3 (OP) - 7.00 8.00

JAMES BOND 007: SERPENT'S TOOTH TRADE PAPERBACK (1995)

Color, 160 pages, \$15.95 cover

1 Reprinting of the mini-series.

- 15.95



JAMES BOND 007: SERPENT'S TOOTH TRADE PAPERBACK

JAMES BOND 007: SHATTERED HELIX (1994)

Two-issue series, color, 32 pages, \$2.50 cover

1, 2 James Bond travels to Antarctica to try and prevent the release of a deadly mutagen. Story by Simon Jowett, art by David Jackson & David Lloyd.

- 2.50 3.00

JOHN BYRNE'S 2112 GRAPHIC NOVEL (1991?)

Color, 64 pages, \$9.95 cover

1 1st printing, Hard-to-find original printing of the story that is seminal to the creation of JOHN BYRNE'S NEXT MEN. The time is actually far in the future of the JBNM storyline, but Byrne chose to link everything all together. Original print run slightly over 200,000 copies. Story and art by John Byrne.

- 15.00 20.00

1 Second printing (1992) Prestige format. Brown/yellow cover.

- 10.00 12.00

1 Third printing (1994) Blue/white cover.

- 9.95

JOHN BYRNE'S 2112 HARDBACK GRAPHIC NOVEL (1994?)

Color, 72 pages, no cover price

1 This rare and unusual printing was created for Diamond Comic Distributors. The cover is all pebbled black, with a vertical title in silver letters. The interior includes a frontpiece signed by Byrne. Estimated print run 5,000-10,000 copies, but it may have been less.

- 150.00



JOHN BYRNE'S 2112 GRAPHIC NOVEL

JOHN BYRNE'S NEXT MEN (1992)

Thirty-one-issue series, color, 32 pages, \$2.50 cover, Mature themes

0 Reprints the second part of the origin story first serialized in DARK HORSE PRESENTS #54-57. For the first part of the origin story, see issue #6. Story and art by John Byrne.



JOHN BYRNE'S
NEXT MEN #0

7.00 8.00

1 (OP) Story and art by John Byrne. Silver foil-embossed logo. To be complete this comic, and the next five, must contain a centerfold "coupon" made to look like a stock certificate. These coupons were redeemable for a special set of cards drawn by John Byrne.

8.00 10.00 12.00

1 Second printing. Gold ink logo. The second printing also contains a coupon certificate.

2.50 3.00

2-5 Story and art by John Byrne. With coupon certificates.

2.50 3.00

6 The first part of the origin story of JBNM. This is the connecting story between the JOHN BYRNE'S 2112 Graphic Novel and JBNM. Unfortunately, Byrne does not explain this anywhere, but just sticks this story in the middle of the existing plot sequence. The story in this comic precedes directly the story in JBNM #0. Story and art by John Byrne.

2.50 3.00

7 Flip-book format, incorporating the first appearance of M 4 as the back-up story. The main JBNM story takes the characters from being lost in the wilderness, to actually becoming superheroes, complete with costumes. Story and art by John Byrne.

2.50 3.00

8-10 Flip-books with M 4 appearances. Story and art by John Byrne.

2.50 3.00

11-16, 18 The M 4 back-up feature is continued, but no longer as a flip-book. It turns out that the M 4 feature is intertwined with the JBNM story and will connect entirely in the future. Story and art by John Byrne.



JOHN BYRNE'S
NEXT MEN #11

2.50 3.00

17 Wrap-around cover by Frank Miller. Interior JBNM and M 4 story and art by John Byrne.

2.50 3.00

19 Double numbering system begins, as this is JBNM #19, but prominently noted on the cover is that this is "Faith" #1 of 4. Story and art by John Byrne.

2.50 3.00

20 "Faith" Part Two. M 4 back-up continues. Stories and art by John Byrne.

2.50 3.00

21 "Hellboy" cover by Mike Mignola. Interior is JBNM "Faith" Part Three with story and art by John Byrne, but includes a ten-page Hellboy "dream sequence"

written by John Byrne, but drawn by Mike Mignola. Mignola's artwork is incredible, but making it even more so is the switch this issue to a coated paper stock. The art just glows on this slick paper.

22 "Faith" Part Four, M 4 still running as the back-up, still slick paper stock.

2.50 3.00

23-26 "Power" #1-4. All feature story and art by John Byrne, with covers by Gary Cody. There is also an incidental ELFQUEST crossover in #25.

27-30 "Lies" #1-4 Once again Byrne provides the story and the art, Gary Cody the covers. After issue #30, Byrne temporarily suspends publication. He states this break is needed to get some rest and to work for a while on some high-profile projects.

2.50 3.00

JOHN BYRNE'S NEXT MEN COLLECTION TRADE PAPERBACK (1993)

On-going series, color, 196 pages, \$16.95 cover, Mature themes

1 Reprints the first JBNM stories from DARK HORSE PRESENTS #54-57, plus JBNM #1, 2, & 6. A little-known fact is that these stories were originally printed out of order. JBNM #6 is actually the connecting story with JOHN BYRNE'S 2112 Graphic Novel, and constitutes the first installment in this book. The next four stories are from DHP, but they've been put into a logical sequential order, which was NOT their original publication order. The stories from JBNM #1 & 2 then follow. All stories and art by John Byrne.

2 "Parallel Lives," reprints issues #7-12. Introduction by Paul Chadwick.

3 "Fame," reprints issues #13-18. Introduction by Archie Goodwin.

16.95

JOHNNY DYNAMITE (1994)

Four-issue series, color, 32 pages, \$2.95 cover

1-4 Max Allen Collins and Terry Beatty adapt the original 1950's hard-boiled detective to the 1990's in this weird tale of mystery and murder. JOHNNY DYNAMITE was originally created by Pete Morisi for Comics Media Publishing during the 1950's as a tribute to Mickey Spillane, and was first revived in MS. TREE, published by Renegade, during the late-1980's. The decision by the creators to color this comic with only black and red was a brilliant way to give a 1950's appearance to the artwork.



JOHNNY DYNAMITE #1

Bizarre covers to all the issues by Mitch O'Connell.

3.00 3.50



JOHN BYRNE'S
NEXT MEN #23

JONNY DEMON (1994)

Three-issue series, color, 32 pages, \$2.50 cover
1-3 Story by Kurt Busiek, pencilled by Neil Vokes, inked by Bruce Patterson. Imagine a cross between the art of Steve Ditko & Wendy (ELFQUEST) Pini. It's an attractive combination that gives this gentle tale of a post apocalyptic demon fighter a much softer edge than you would expect from the title. Jonny is actually drawn with greased-back hair and a leather jacket, so he is not your average hero. Very nice painted covers by Steve Leialoha.



JUNIOR CARROT PATROL
 #1

JUNIOR CARROT PATROL (1989)

Two-issue series, B&W, 32 pages, \$2.00 cover
1, 2 Surrealistic tale of three young comics fans. Part of the plot involves them looking to their back issues of FLAMING CARROT comics for the solution to the mystery presented in the story. Written and drawn by Rick Geary.

KINGS OF THE NIGHT (1990)

Two-issue series, color, 32 pages, \$2.25 cover
1, 2 Roy & Dann Thomas adapt an original Robert E. Howard story about Bran Mak Morn, King of the Picts. His goal in this tale is to unite the various tribes in Britain in order to defeat the last of the Roman armies dominating the island. To achieve his goal, he calls upon a king of ancient Atlantis, and together with all the tribes, they go into battle against the Romans. Issue #1 is pencilled by Gary Barker, with inking by John Nyberg. Issue #2 is pencilled by Aaron Lopresti, with inking by John Nyberg & Aaron Lopresti. Both issues have outstanding painted covers by John Bolton.

KLING KLANG KLATCH GRAPHIC NOVEL (1992)

Color, 80 pages, \$11.95 cover, Mature themes
1 Very interesting futuristic murder mystery with creatures similar to stuffed bears as the main characters. The story is filled with strange twists, and the stylized artwork is very colorful and eye-catching. Story by Ian McDonald, art by David Lyttleton.

LEGEND OF MOTHER SARAH (1995)

Eight-issue series, B&W, 32 pages, \$2.50 cover (#1-4) \$2.95 (#5-8) Mature themes

1-4 (OP) Story by Katsuhiro Otomo, art by Takumi Nagayasu. A gripping post-nuclear holocaust tale involving two warring groups of former space colonists. One group has managed to devise a bomb which tilts the Earth's axis, burying the irradiated portions under the polar ice cap, and exposing the sea bed for re-colonization. The other group opposes the recolonization on moral grounds. The story moves very quickly,



LEGEND OF MOTHER
 SARAH #1

with a dearth of text and a maximization of dynamic graphics. This is an excellent title for someone who wishes to begin exploring the world of "Manga" comic art.

-	-	4.50	5.00
5-8	-	3.00	3.50

LEGEND OF MOTHER SARAH: CITY OF THE CHILDREN (1996)

Seven-issue series, B&W, 48 pages, \$3.95 cover, Mature themes

1-up Sarah and Tsue continue the search for her lost children. Their travels lead them to a lost city ruled by children, where it is a crime to be an adult. Story by Katsuhiro Otomo, art by Takumi Nagayasu. Issue #2 contains a three-page preview of "DOMINION: CONFLICT-NO MORE NOISE" and a four-page interview with writer/artist Masamune Shirow.

LUCK IN THE HEAD GRAPHIC NOVEL (1993)

Color, 80 pages, \$11.95 cover, Mature themes

1 (OP) Very unusual graphic novel that has its plot based on a short story from the VIRICONIUM NIGHTS anthology. In appearance it is essentially a nightmare on paper. Fans of Vertigo are most likely to be the ones who find this particular piece to be appealing. Story by M. John Harrison, art by Ian Miller.

-	-	16.00	20.00
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LUX & ALBY (1993)

Nine-issue series, B&W, 32 pages, \$2.50 cover, Mature themes

1-9 (OP) Unusual stories of young people in Britain's underclass, and their relationships with each other, the government, despair, and drugs. Inserted into this melodrama is the strange man who rents a room from them who has the ability to contact the goddess Ishtar. Life takes some very unusual turns for all parties when the strange man and Ishtar enter into a battle over his right to enter Nirvana. Story is by Martin Miller based on his novels. Art is by Simon Fraser.

-	-	3.00	3.50
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THE MACHINE (1994)

On-going series, color, 32 pages \$2.50 cover

1 Another of the titles from COMIC'S GREATEST WORLD, which was changed to DARK HORSE HEROES in 1995. The Machine (aka Avram Roman) is based in the STEEL HARBOR backdrop, and had his first appearance in the COMIC'S GREATEST WORLD original 16-title launch in 1993. Subsequent appearances were in MOTORHEAD SPECIAL #1, BARB WIRE #1-5, and WILL TO POWER #4-6. This first issue of the dedicated series has a story by John Arcudi, with art by Ted Naifeh. The cover art is by Dave Johnson. The story is based in the cre-



THE MACHINE #1

ation of a machine/robot with super-strength, who has a human background. Unlike Robocop, however, Avram is far more complete in his thoughts. And, while he remembers much of his pre-cybernetic life, he would prefer to forget about it. He's resigned to being a machine, and doesn't particularly want to return to his human life.

2 Introduction, and first appearance, of Salvage. Story by John Arcudi, art by Ted Naifeh & Kelly Kranz. Cover pencils by Dave Johnson, with inks by John Dell.



THE MACHINE #3

2.50 3.00

3 Story by John Arcudi (based on the short story "A Very Old Man with Enormous Wings" by Gabriel Garcia Marquez), pencils by Ted Naifeh, inks by Kelly Kranz. Cover art is by Dave Johnson based on a sketch by Ted Naifeh.

4 The Machine takes on Skion, an escapee from the notorious Division 13 experimental block. Skion has the power to absorb entire human bodies into his skin and use them for fuel. Story by Ian Edginton, art by Derek Thompson. Cover art by Andrew Robinson.

2.50 3.00

MADMAN ADVENTURES (1994)

One-shot, color, 16 pages, no cover price

1 (OP) HERO ILLUSTRATED PREMIERE EDITION #4. Another in the "ashcan" series from HERO ILLUSTRATED. These little comics (5 3/8 X 8 3/8) were given away free with the magazine to encourage readers to give new projects a try. The lightning bolts on the cover of the standard edition are bright red.

1.50 2.00

1 Limited Edition (OP) A special edition created for retailers who ordered at least 25 copies of HERO ILLUSTRATED. These were sealed in mylar. It is unfortunate, but true, that you must deduct 50% from the value if the mylar seal has been broken. But, even without the mylar, you can still differentiate the limited edition from the standard edition because the lightning bolts in the center of the cover of the limited edition are colored gold.

MADMAN COMICS (1994)

On-going series, color, 32 pages, \$2.95 cover

1 Mike Allred begins an ongoing Madman feature under the creator-owned Legend imprint. Madman was originally published by Tundra in two different series, both three issues long. Story and art by Mike Allred, back cover by Frank Miller.

3.00 3.50

2 Story and art by Mike Allred. Front cover by Mike Allred & Mitch O'Connell. Back cover by Mitch O'Connell.

3.00 3.50



MADMAN COMICS #1

3 Story and art by Mike Allred. Back cover by Alex Toth.

3.00 3.50

4 Story and art by Mike Allred. Back cover by Dave Stevens.

3.00 3.50

5 Story and art by Mike Allred. Brief Hellboy appearance. Back cover by Kevin Nowlan.

3.00 3.50

6 (OP) Story and art by Mike Allred, except for dialogue by Big Guy, which was written by Frank Miller. The appearance by Big Guy continues a program, under which the characters of the seven creators who banded together to form the creator-owned imprint Legends, are being placed in a common "Universe."

This allows for the characters to cross into the other Legends titles with little difficulty. Also in this issue is a 3-page portfolio of sketches by Bruce Timm. Bruce Timm also provides the back cover art.



MADMAN COMICS #6

4.50 5.00

7 Story and art by Mike Allred, except for Big Guy dialogue by Frank Miller. The second part of the Big Guy crossover. Back cover art by Geof Darrow.

3.00 3.50

8 Story and art by Mike Allred. Front cover by Mike Allred and Dave Cooper. Back cover by Peter Bagge.

3.00 3.50

9 Story and art by Mike Allred. Front cover by Mike Allred. Back cover by Paul Grist.

3.00 3.50

10 A strange tale of Madman and the crazed robots. In the end, Madman meets God! Story and art by Mike Allred. Front cover painting by Mike Allred and Alex Ross.

3.00 3.50

THE MARK (1987)

Six-issue series, color (#1, 2) B&W (#3-6), 32 pages, \$1.75 cover (#1, 3-6), \$1.95 cover (#2)

1 Early Dark Horse project about a man subjected to experimentation in a small European dictatorship, who consequently gains superhero powers, and leads a rebellion against the state. This is a title that showed promise, but suffered because of constant changes in creators. After issue #6, the title went on hiatus for a while, then was revived as one of the three features in MAYHEM #1-4. Co-created by Mike Richardson & Randy Stradley, the first issue was scripted by Randy Stradley, with pencils by Larry Stroman (creator of TRIBE for Image Comics), and inking by Randy Emberline.

1.50 2.00 2.50

2 Last color issue. Story by Mike Richardson & Randy Stradley, pencils by Larry Stroman, inking by Randy Emberline.

1.50 2.00 2.50

3 Story by Randy Stradley, pencils by Larry Stroman, ink-



THE MARK #1

ing by Chris Warner.

- 1.50 2.00 2.50
4 Story by Mike Richardson & Jerry Prosser, art by Tony Salmons.

- 1.50 2.00 2.50
5 Story by Jerry Prosser, pencils by Gary Barker, inking by Chris Warner.

- 1.50 2.00 2.50
6 Story by Jerry Prosser, art by Tony Salmons. Cover art by Gary Barker. Story is continued in MAYHEM #1.

- 1.50 2.00 2.50

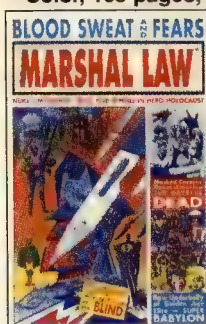
THE MARK: IN AMERICA (1993)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 The Mark pursues the Archon of Lutzany to the U.S.A. Story by Mike W. Barr with art by Bradley C. Rader.

- 2.50 3.00
MARSHAL LAW: BLOOD, SWEAT, & FEARS
TRADE PAPERBACK (1993)

Color, 168 pages, \$15.95 cover



MARSHAL LAW: BLOOD, SWEAT & FEARS
TRADE PAPERBACK

1 Reprint compilation featuring material from "MARSHAL LAW: KINGDOM OF THE BLIND," "MARSHAL LAW: THE HATEFUL DEAD," and "MARSHAL LAW: SUPER BABYLON." Also included is a small section of artwork from unusual publications, such as program books from conventions.

- 15.95

MARSHAL LAW: SECRET TRIBUNAL (1993)

Two-issue series, color, 32 pages, \$2.95 cover, Mature themes

1, 2 Extended spoof of the Legion of Super-Heroes battling Aliens, with Marshal Law right in the middle. Very violent, with adult situations. Story by Pat Mills, art by Kevin O'Neill.

- 3.00 3.50

MARSHAL LAW: SUPER BABYLON (1992)

One-shot, color, 48 pages, \$4.95 cover, prestige format, Mature themes

1 Marshal Law in a battle between the heroes of the comics Golden Age (including the JSA) and vengeful zombies. Very violent with adult situations.

- 5.00 6.00

MARTHA WASHINGTON GOES TO WAR (1994)

Five-issue series, color, 32 pages \$2.95 cover

1-5 The sequel to GIVE ME LIBERTY. Martha battles a mysterious group known as the "Ghosts." Story by Frank Miller, art by Dave Gibbons. Issue #5 has a small pin-up gallery featuring art by Walt Simonson, Paul Chadwick, Mike Mignola, and Arthur Adams. Also see HAPPY BIRTHDAY MARTHA WASHINGTON for three excellent short stories.

- 3.00 3.50



MARTHA WASHINGTON
GOES TO WAR #1

MARTHA WASHINGTON GOES TO WAR TRADE PAPERBACK (1996)

color, 144 pages, \$17.95 cover

1 Reprints the mini-series. Included are pin-ups by Mike Mignola, Arthur Adams, Paul Chadwick, and Walt Simonson.

- 17.95
MARTHA WASHINGTON: STRANDED IN SPACE
(1996)

One-shot, color, 32 pages, \$2.95 cover

1 In the first story, titled "Crossover," Martha goes through a dimensional vortex and runs into "Big Guy," the character from the title "BIG GUY AND RUSTY THE ROBOT." The second story, "Attack of the Flesh-eating Monsters" has Martha confronting some evil aliens who view us as a new source of food. Both stories were written by Frank Miller, with art by Dave Gibbons.

- 3.00 3.50

THE MASK

Five-issue series, B&W (#0) color (#1-4), 32 pages, \$2.95 cover (#0), \$2.50 cover (#1-4)

0 (OP) Reprints the short stories from MAYHEM #1-4. This issue was published just after MASK #4, but actually precedes the storyline in MASK #1. Stories by John Arcudi, art by Doug Mahnke.

6.00 8.00 10.00 12.00
1-4 (OP) The first color series of The Mask. The movie was based, very loosely, around this story. It is amazing, however,

when reading the story after seeing the film, how closely the characterization in the film matched the original. These comics sold moderately well when first released, but are now in very high demand. Thus the high prices.

8.00 12.00 16.00 20.00

THE MASK (1995)

On-going series, color, 32 pages \$2.50 cover

1-5 Wishing for the best of all worlds, Dark Horse chose to begin a continuing Mask series, but to have all the stories in mini-series arcs. The first arc is titled "The Mask Strikes Back." The story is by John Arcudi, with pencils by Doug Mahnke, and inking by Keith Williams. The plot revolves around four friends who find the Mask, their differing adventures when under the Mask's control, and their battles with the immense Walter.

- 2.50 3.00

6-9 New story arc: "The Hunt for Green October," features the Mask in the hands of an embittered former comics artist. His wife was killed by a mobster's actions, and those same events also led to his hands being crippled, and his daughter becoming a mute. Story by Evan Dorkin, art by Peter Gross. It should be noted that Dark Horse failed to put a #6 anywhere on the issue. But



THE MASK (1995) #10

they did solicit it as such, and also solicited Part Two as issue #7. Number seven does have the number designation, but only in the indicia, not on the cover. All future issues continue this trend of having the story arc number on the cover, and the actual number in the indicia.



THE MASK #10

2.50 3.00
10-13 In "World Tour," we take a wild trip through each of the Dark Horse Heroes, background cities. Appearances by characters such as The Machine, X, Ghost, Hero Zero, and many others. Story by Robert Loren Fleming, art by Gary Erskine. Covers by Kevin Maguire.

2.50 3.00
14-up The "Southern Discomfort" story arc has The Mask in New Orleans searching for his lost sister, Jill. Story by Rich Heddon, art by Goran Delic. Covers by Kyle Hotz.

THE MASK MOVIE ADAPTATION (1994)

Two-issue series, color, 32 pages, \$2.50 cover
1, 2 Adaptation of the film into a comic. Story by Michael Fallon & Mark Verheiden, pencilled by Kilian Plunkett, inking by Bruce Patterson.

THE MASK MOVIE TRADING CARDS BOX

1 8 cards per pack/24 packs per box combining the best of the comic and the film. Unopened box.

THE MASK MOVIE TRADING CARDS SET

1 110 card set of standard cards. This set had no special or chase cards.

THE MASK RETURNS (1992)

Four-issue series, color, 32 pages, \$2.50 cover
1, 3, 4 Sequel to the original series. If they make a second movie, it would be interesting to see if they use this plot. It is quite entertaining. Issues #1 and 4 contain very cool punch-out masks (#1 The Mask and #4 Walter). Both masks are made of very heavy paper stock and are suitable to wear. Issues must contain these masks to be considered complete.

2 (OP)

2.00 3.00 4.00 5.00

THE MASK RETURNS TRADE PAPERBACK (1994)

Color, 112 pages, \$14.95 cover

1 Reprints the mini-series. Sorry, no punch-out masks included. Introduction by Randy Stradley.

THE MASK—SUMMER VACATION (1995)

Color, 36 pages, \$10.95 cover, Hardcover

1 Wonderful book about two children on a summer vacation with The Mask. Rick Geary provides his usu-



THE MASK RETURNS TRADE PAPERBACK

al whimsical art and storytelling. A very worthwhile package for the price. Also see THE NIGHT BEFORE CHRISTMASK, also by Rick Geary.



THE MASK TRADE PAPERBACK

THE MASK TRADE PAPERBACK (1993)

Color, 160 pages, \$14.95 cover

1 Reprints the first mini-series. Also included is a history of the development of The Mask by Mike Richardson, and some unpublished pencils from what would have been MAYHEM #5. Story by John Arcudi, art by Doug Mahnke.

THE MASK LIMITED EDITION HARDCOVER BOXED SET (1996)

Color, 160 pages and 112 pages, 99.95

1 Deluxe hardcovers, packaged together in a box, of THE MASK and THE MASK RETURNS. THE MASK hardcover is signed by John Arcudi and Doug Mahnke, THE RETURN OF THE MASK hardcover contains the number of the edition. This is a very cool collector's set.

MAYHEM (1989)

Four-issue series, B&W, 48 pages, \$2.50 cover



MAYHEM #1

1 (OP) Cover: The Mask by Chris Warner. Interior: First appearance of "The Mask" as he appeared in the movie. Previous appearances in DARK HORSE PRESENTS (under the name The Masque) had a completely different style. Story by John Arcudi and art by Doug Mahnke. Also, the continuation of "The Mask" storyline that ended in THE MASK #6. Story by Jerry Prosser, art by Wayne Tanaka. And finally, "Mecha" continued from MECHA #6, story by Tim Eldred, pencils by Harrison Fong, inking by Robert Caracol.

8.00 12.00 16.00 25.00
2 (OP) Cover: The Mask by Tim Vigil. Interior: "The Mask" story by John Arcudi, art by Doug Mahnke. "The Mask" story by Jerry Prosser, art by Wayne Tanaka. "Mecha" story by Tim Eldred, pencils by Harrison Fong, inking by Robert Caracol.

4.00 6.00 8.00 12.00
3 (OP) Cover: Mecha by Dave Dorman. Interior: "The Mask" story by John Arcudi, art by Doug Mahnke. "The Mask" story by Jerry Prosser, art by Wayne Tanaka. "Mecha" story by Tim Eldred, pencils by Harrison Fong, inking by Pat Brosseau.

4.00 6.00 8.00 12.00
4 (OP) Cover: The Mask by Mitch O'Connell. Interior: "The Mask" story by John Arcudi, art by Doug Mahnke. "The Mask" story by Jerry Prosser, art by Wayne Tanaka. "Mecha" story by Tim Eldred, pencils by Harrison Fong, inking by Robert Caracol.

4.00 6.00 8.00 12.00

MECHA (1987)

Six-issue series, color (#1 & 2) B&W (#3-6), 32 pages, \$1.75 cover (#1, 3-6) \$1.95 cover (#2)



MECHA #1

1-5 Inspired by the many mechanical constructs that inhabit the world of Japanese comics and animation, MECHA is about huge humanoid-shaped machines that can be driven, much like a car. What they are doing on Earth is the underlying mystery of the story. The story in all issues is written by Randy Stradley, and the pencils are by Harrison Fong. Inking is by Art Nichols (#1-3),

Robert Caracol (#4, 6), and Harrison Fong & Robert Caracol (#5). The story from this series continues in MAYHEM #1-4.

	1.50	2.00	2.50
6 (OP)			
	3.00	4.00	5.00

MECHA SPECIAL (1995)

One-shot, color, 32 pages, \$2.95 cover

1 Mecha becomes more fully integrated into COMIC'S GREATEST WORLD through this special background issue. More information is given about Arthur, the man in the suit, including a meeting with his family. There are also insights given as to the power of the suit, and its extraterrestrial origin. Story by Eric Luke (writer of GHOST), pencils by Jim Hall, inks by Tom Simmons.

3.00 3.50

MEDAL OF HONOR (1994)

Five-issue series, color, 32 pages, \$2.50 cover

1 Stories of the men who have won the Congressional Medal of Honor. This title is modeled after the old DC war titles, with a dose of the old Warren Publications BLAZING COMBAT thrown in for irony. Contents of issue #1 are "The Little Drummer Boy" story by Doug Murray, art by Wayne VanSant; "Honor Bound" story by Doug Murray, art by John Garcia. Cover art provided by Walt Simonson.



MEDAL OF HONOR #2

2 Cover by Arthur Adams. Interior contents: "Firefly Fight" story by Doug Murray, art by Mark Wheatley; "Gridiron Glory" story by Doug Murray, pencils by Steven Leiber, inking by Eric Shanower.

2.50 3.00

3 Cover by Frank Miller. Interior contents: "Leaders of the Lost Battalion" story by Doug Murray, art by Stefano Gaudiano; "Equal Opportunity" story by Doug Murray, pencilled art by Richard Pace, inking by Ron Boyd.

2.50 3.00

4 Cover by Bernie Mireault. Interior contents: "The Andrews Raid" story by Doug Murray, art by Bernie Mireault; "The Black Watch" story by Doug Murray, pencils by Ted Naifeh, inks by Rantz Hosely. Issue #4 was released in January, 1995. #5 has yet to be published.

lished.

2.50 3.00

MEDAL OF HONOR SPECIAL (1994)

One-shot, color, 32 pages, \$2.50 cover

1 Published four months prior to the mini-series as a tryout issue. Cover by Joe Kubert. Interior contents: "Night in Hell" story by Doug Murray, art by Joe Kubert; "The Bible Tells Me So" story by Doug Murray, art by Steven Lieber.

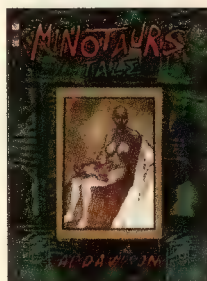
3.00 3.50

MEZZ GALACTIC TOUR (1994)

One-shot, color, 32 pages, \$2.50 cover

1 (OP) Spoof on life in a band, as seen through the eyes of members of the Mezz, Nexus' favorite group. In this tale, we see the band going "on the road," under conditions determined by a contract they never should have signed. A corrupt manager adds to the band's distress by suing them for breach of contract after they try to escape his grasp. Someone seems to have had some very bad experiences in the music world... Story by Mike Baron, pencils by Mike Vosburg, inking by Steve Mitchell. Front cover by Jim Rohn.

3.50 4.00



THE MINOTAUR'S TALE

THE MINOTAUR'S TALE (1992)

Color, 80 pages, \$11.95 cover, graphic novel format

1 (OP) Compelling story by noted graphic novelist Al Davidson. Davidson was born with spina-bifida, a crippling affliction that he overcame through a life of struggle. He wrote his autobiography in THE SPIRAL CAGE, also published by Dark Horse. This time he treats his experiences in a more allegorical fashion, by interweaving the experiences of others, with equally difficult afflictions, with the Greek myth of the Minotaur. A well-told story, with a heart-warming ending to a difficult struggle.

12.00 15.00

540 MOEBIUS 0: THE HORNY GOOF & OTHER UNDERGROUND STORIES (1990)

Color, 64 pages, \$12.95 cover, Mature readers

1 (OP) The first full-length adult graphic story from Moebius is reprinted in this nicely produced graphic novel. Originally printed in France in 1974, this story strongly reflects the influences of American "underground" cartoonists, especially Robert Crumb.

12.00 15.00

MONKEYMAN & O'BRIEN SPECIAL (1996)

One-shot, color, 32 pages, \$2.95 cover

1 Compilation of the serial originally printed in the back of HELLBOY: SEED OF DESTRUCTION #1-4. Story, cover, and art by Arthur Adams. Also see DARK HORSE PRESENTS #80 and #100 (5).



MONKEYMAN & O'BRIEN SPECIAL

3.00 3.50



MOTORHEAD #1

MOTORHEAD (1995)

On-going series, color, 32 pages, \$2.50 cover

1 The continuing adventures of the wild guy from Steel Harbor who talks to himself way too much. Motorhead has the unfortunate "blessing" of having another psyche and powers locked into mind. In this particular story, however, that other consciousness provides critical warnings as Motorhead finds himself stalked by a Predator.

Other appearances of Motorhead can be found in BARB WIRE #1 and #7. Cover art by Simon Bisley. Interior story by D.G. Chichester, pencils by Karl Waller, inking by Tim Bradstreet

- 2.50 3.00

2 Motorhead battles paranormal racists, and contemplates joining the Laughing Wolf Carnival. As a side note, we find out that Frank had a past life in the clergy! Story by D.G. Chichester, pencils by Karl Waller, inking by Tim Bradstreet. Cover art by Simon Bisley.

- 2.50 3.00

3 Motorhead saves the members of the Laughing Wolf Carnival from the Nazis in "The Posse." Story by D.G. Chichester, pencils by Karl Waller, inking by Tim Bradstreet. Cover by Simon Bisley.

- 2.50 3.00

4 Motorhead and the members of the Laughing Wolf Carnival find themselves being eclipsed in popularity by the appearance of Tumulus the Pallbearer and his "The Catacombs" theme park. But this park turns into a nightmare for those who enter, as Tumulus invades their minds and numbs their consciousness by uncovering their deepest fears of the manner of their deaths. The Motor does not take kindly to this mental invasion. Story by D.G. Chichester, pencils by Karl Waller, inking by Tim Bradstreet. Cover art by Simon Bisley.



MOTORHEAD #4

- 2.50 3.00

5 Tumulus the Pallbearer tries to steal a part of Motorhead's soul, and instead finds himself overwhelmed by the power of the Motor. Story by D.G. Chichester, pencils by Karl Waller, inking by Tim Bradstreet. Cover art by Simon Bisley.

- 2.50 3.00

6 Frank runs into the psychiatrist from Hell. A government agency known as R.I.P. (Research and Investigation of the Paranormal) sends an agent by the name of Psychosis to track Frank down. She is a stunning babe whose ability is to get into people's minds and release their innermost fears in a monstrous form. Her attack on Motorhead



MOTORHEAD #6

reveals a substantial amount about Frank, and how he came to have the Motor. Surprisingly, the Motor had a previous host... Story by D.G. Chichester, pencils by Karl Waller, inking by Eric Shanower. Cover art by Simon Bisley.

- 2.50 3.00

MOTORHEAD SPECIAL (1994)

One-shot, color, 48 pages, \$3.95 cover

1 Continuation of the STEEL HARBOR storyline from COMIC'S GREATEST WORLD. Powerful cover by Jae Lee, Interior story by John Arcudi, pencils by Dan Norton, inking by Avon & Madan.

- 4.50 5.00

MR. MONSTER (1987)

Eight-issue series, B&W, 32 pages (#1-7), 56 pages (#8), \$1.75 cover (#1-5), \$1.95 cover (#6, 7), \$4.95 cover (#8)

1 (OP) This is a series that began in VANGUARD #7, from Pacific Comics. After Pacific went out of business, the title moved over to Eclipse for about twenty issues. Mr. Monster then transferred to Dark Horse, with appearances first in the WACKY SQUIRREL HALLOWEEN SPECIAL, then in DARK HORSE PRESENTS beginning with issue #14.

These final eight stories are one long (206-page) origin story, including the seminal Mr. Monster stories. The original Mr. Monster had two appearances from an obscure Canadian comics publisher, Bell Features Company. Michael T. Gilbert found the second of these two titles, SUPER-DUPER #3 (May, 1947) at a convention, and became so enamored of the character that he decided to revive him. Later he discovered that Mr. Monster had one previous appearance in Bell Features Company's TRIUMPH COMICS #31. This long story includes a clever interweaving of those two original stories into the plot of the new origin. Story and art by Michael T. Gilbert, except for the reprinted Golden Age stories, which are credited to Fred Kelly. Cover by Dave Dorman.



MR. MONSTER #1

- 3.50 4.00 5.00

2 (OP) Story and art by Michael T. Gilbert. Also includes a one-page spoof by Brian Buniak titled: "Mr. Gilbert Has His Day in Night Court."

- 2.50 3.00 4.00

3 (OP) Story and art by Michael T. Gilbert. Includes back-up story "Doc Stearne" with art and story by



MR. MONSTER #4

Fred Kelly, which originally appeared in Bell Feature Company's COMMANDO COMICS #21. Doc Stearne was apparently a precursor to Mr. Monster.

- 2.50 3.00 4.00

4 (OP) Story and art by Michael T. Gilbert. Back-up "Cadavera" story by Janet Clark, art by Mike McCarthy.

- 2.50 3.00 4.00

5 (OP) Story and art by Michael T. Gilbert. Back-up sto-



MR. MONSTER #7

ry "Monster Boy" by Bob Supina. Also a cool Mr. Monster pin-up page by Alan Moore.

- 2.50 3.00 4.00

6 (OP) Story and art by Michael T. Gilbert. Back-up story is a reprint of the first Dr. Drew story in RANGERS COMICS #47 (June, 1949) story by Marilyn Mercer, art by Jerry Grandenetti. Grandenetti was working on WILL EISNER'S SPIRIT Sunday comic at the time, and the influence is readily apparent.

- 2.50 3.00 4.00

7 (OP) Story and art by Michael T. Gilbert. Back up story "Ghosts are Dead" story and art by Bob Supina. Inside back cover pin-up of Mr. Monster by noted underground cartoonists Kim & Simon Deitch.

- 2.50 3.00 4.00

8 (OP) Story and art by Michael T. Gilbert. Prestige format 56-page giant issue. This wraps up the origin. Also included is a 3-page Mr. V story that Michael T. Gilbert drew as his first-ever comic strip way back in 1966. Also a very nice one-page sample from when Bill Loeb was auditioning to become Gilbert's collaborator in 1983. Ultimately, they worked together on several of the Eclipse issues. Unfortunately, this final issue of the series was completed four years after issue #1 was released. By then, fan interest in Mr. Monster had waned. While other Mr. Monster projects have been solicited, none have actually been printed. There were, however, other appearances by Mr. Monster in DARK HORSE PRESENTS #14, #20, #28, & #33.

- 4.00 5.00 6.00

THE MYSTERY MEN! ASHCAN (1995)

One-shot, B&W, 12 pages, no cover price

1 Mini-comic produced by Bob Burden to introduce fans to the upcoming THE MYSTERY MEN! regular series. This preview was specially created for Bob to pass out to comics fans as a sampler at the 1995 San Diego Comic Convention. Bob Burden provided the story and inking for this issue, while the pencils are by Steve Sadowski. The actual series is projected to come out some time in 1996 (?). Previous appearances of the Mystery Men include DARK HORSE PRESENTS #20 and FLAMING CARROT (Renegade) #17. This is a very difficult comic to price as a back issue, as it is unknown how many were produced. My file copy is numbered #000153. No additional print run information is available at this time. The price listed is an estimate.

- 10.00

NEW FRONTIER (1992)

Three-issue series, B&W, 32 pages, \$2.75 cover

1-3 Very offbeat and peculiar re-writing of American history, starting with a conspiracy mystery surrounding the death of popular movie star Rubie Fields on Nov. 22, 1963. Fans of eclectic comics will love this



NEW FRONTIER #1

writing, as practically everything becomes a twisted joke. Story by Michael Cherkas & John Sabljic, art by Michael Cherkas.

- 3.00 3.50

NEW TWO-FISTED TALES (1993)

Two-issue series, color, 48 pages, \$4.95 cover, perfect-bound

1 Just prior to his death, Harvey Kurtzman managed to work out a deal to revive TWO-FISTED TALES. Originally published by EC Comics during the 1950's, TWO-FISTED TALES is considered by most fans to be the best (anti-) war comic ever produced. Kurtzman pulled no punches in describing the horrors and futility of armed conflict, and always had the best creators in the entire world of comics lined up to produce stories for him to edit. This first issue immediately bridged the gap with the issues published in 1955 by conveying the same visceral unpleasantness about war. This is the comic the Pentagon does not want young people to read. If they did, they'd never sign up. Cover to the first issue is by Harvey Kurtzman & Will Eisner. Interior contents: "Dustoff" story and art by Don Lomax & Rose Lomax, "The Crater" story and art by Wayne Vansant, "Zippo Raid" story and art by Don Lomax & Rose Lomax, "Raid on Entebbe" story by Jessica Steinberg, art by Spain Rodriguez. The final story, "Corpse on the Imjin" is a reprint of a story



NEXUS THE LIBERATOR #1

written and drawn by Harvey Kurtzman for EC Comics in 1951.

- 5.00 5.50

NEXUS THE LIBERATOR (1992)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 One month before this title was published, Dark Horse reintroduced Nexus to the comics world by publishing NEXUS: THE ORIGIN. NEXUS had been published by First Comics Publishing, but had gone into

hiatus when First shut down. This story has its origin with Alec Wald, an editor at First Comics. In the beginning it was planned as a two-issue prestige format series, but after Dark Horse bought the rights to the story, they converted it to a four-issue series. This was done in order to keep production costs down. Story is by Stephan Petrucha, with pencils by John Calimee, and inking by John Nyberg. Adam Hughes provided the covers to #2 & #4, while Whilce Portacio & Les Dorscheid combined their talents for the cover to issue #3. There is no cover attribution given for #1.

- 3.50 4.00

NEXUS MEETS MADMAN SPECIAL (1996)

One-shot, color, 32 pages, \$2.95 cover

1 A very wacky story as Mike Baron and Mike Allred let their characters run amok. Story by Baron and Allred, art by Steve Rude. Cover art by Steve Rude. This issue also contains profiles of the creators, and some back-



NEXUS MEETS MADMAN SPECIAL

ground information and sketches about the story.

3.00 3.50

NEXUS TRADE PAPERBACK (1993)

Color, 144 pages, \$15.95 cover

2 Reprints issues #6-#10 originally produced by Capital City Publishing (#6) and First Comics Publishing (#7-#10). Story by Mike Baron, pencils by Steve Rude, inking by Steve Rude (#6 & #7) and Eric Shanower (#8-#10). This book also features the first meeting of Nexus and Badger.

15.95

NEXUS: ALIEN JUSTICE (1993)

Three-issue series, color, 48 pages, \$3.95 cover

1-3 The first collaboration at Dark Horse between Mike Baron & Steve Rude, on NEXUS. This series follows closely behind first NEXUS: THE ORIGIN, and then NEXUS THE LIBERATOR. This title had a high cover price, but in part that resulted from a much higher production cost. The covers are matte finish, and the interiors are a very high-quality coated paper stock. This allows for the famous Dark Horse computer coloring process to really show what it can do. Soon after this series was completed, Mike Richardson, the publisher of Dark Horse, returned the rights to Nexus to Mike Baron and Steve Rude, free of charge. While Dark Horse had needed to pay First Comics for these rights, Richardson only kept them as corporate property until the earnings from publishing the titles had recouped that cost. He then returned the copyright to the character back to the creators. This is just one of the reasons why Dark Horse is considered to be the ultimate creator's comic company. Story by Mike Baron, pencils by Steve Rude, inking by Gary Martin.



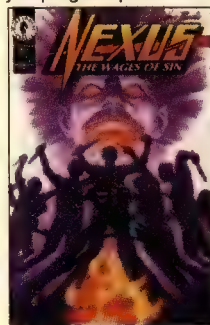
NEXUS: ALIEN JUSTICE
#1

4.00 4.50

NEXUS: THE ORIGIN (1992)

One-shot, color, 40 pages, \$3.95 cover

1 Yet another of the titles that Dark Horse picked up from First Comics Publishing. NEXUS began with Capital City Publishing for three B&W magazines and six color comics, and then had an eighty-issue run with First, plus several mini-series. Created by writer Mike Baron and artist Steve Rude, NEXUS is an intergalactic superhero vigilante who rescues the oppressed. This issue recaps his origin and is designed to be a jumping on point for new readers. It was published in



NEXUS:
THE WAGES OF SIN #2

July, 1992, and was immediately followed by the NEXUS THE LIBERATOR series.

4.50 5.00

NEXUS: THE WAGES OF SIN (1995)

Four-issue series, color, 32 pages, \$2.95 cover

1-4 Four stand-alone issues sold as a mini-series. All the stories are by Mike Baron, and all the pencils by Steve Rude. But Rude only inks issue #1, while Gary Martin inks issues

#2-4.

3.00 3.50

NIGHT BEFORE CHRISTMASK (1994)

Color, 36 pages, \$13.95 cover, Hardcover

1 Enchanting tale of a young boy left alone at Christmas with his uncle Stanley. He worries about how Santa will find him when he's away from home, until he finds this strange mask. Suddenly his outlook becomes very, very different! This is a fantastic story for young kids of all ages. Story and art by Rick Geary. Also see THE MASK-SUMMER VACATION (1995) by Rick Geary.

13.95

NINA'S ALL-TIME GREATEST COLLECTORS' ITEM CLASSICS COMICS (1992)

One-shot, B&W, 32 pages, \$2.25 cover, Mature themes

1 This is a comic that somehow got lost in time. Nina Paley is a writer and artist (i.e. cartoonist) who would have achieved fame and fortune during the glory days of underground comics. Instead, this comic barely received enough orders to go to press. That's a shame, as Nina has the same caustic sense of wit and perspective that brought fame to R. Crumb and Gilbert Shelton. Also see DARK HORSE PRESENTS #53.

2.25 2.75

NOSFERATU (1991)

B&W, 64 pages, \$3.95 cover, perfect-bound

1 The tale of survivors in a post-apocalyptic world, tormented by a vampire. Story and art by Phillipe Druillet.

5.00

OH MY GODDESS! (1994)

Six-issue series, B&W, 32 pages, \$2.50 cover

1, 3-6 Engrossing tale of a Japanese "everyman" character who suddenly finds himself living with multiple Goddesses. Keiichi wants to fall in love with Belldandy, the first Goddess on the scene, but circumstances somehow always conspire to keep them apart. Even intervention by Urd, Belldandy's sister, fails to bring their romance to fruition. Add in a demon Goddess, and you have a recipe for non-stop adventures. Story and art by Kosuke Fujishima.



OH MY GODDESS! #1

2.50 3.00

2 (OP)

4.50 5.00



OH MY GODDESS!
Part II, #1

OH MY GODDESS! PART II (1995)

Eight-issue series, B&W, 32 pages, \$2.50 cover

1-8 Continuation of the storyline from the first series. The first issue features the introduction of the third Goddess sister, Skuld. Issue #8 contains a two-page back-up story: "The Adventures of Mini-Urd." Sto-

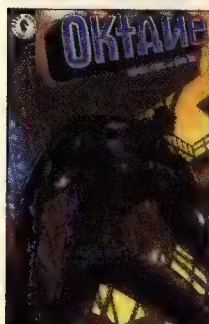
ry and art by Kosuke Fujishima. Translated by Alan Gleason and Toren Smith.

2.50 3.00

OH MY GODDESS! PART III (1995)

Ongoing series, B&W, 32 pages, \$2.95 cover

1-up The numbering on this series is enough to drive one crazy. The first five issues of Part Three all have "Special" on the cover, instead of an issue number. The actual numbering can only be found in the small print of the indicia, on the inside front cover. The "Specials" are numbered as follows: "On a Wing and a Prayer" (#1), "Love Potion #9" (#2), "Sympathy for the Devil" (#3), "Mystical Engine" (#4), "Valentine Rhapsody" (#5). The logic of this numbering derives from the fact that each of the first five issues is actually a self-contained story. The series then continues with #6, which is actually marked #1 of 6. That number was arrived at because this is the first issue of a complete story arc. Story and art by Kosuke Fujishima. Fujishima is also known for his YOU'RE UNDER ARREST! series. Translations provided by Alan Gleason and Toren Smith.



OKTANE #1

3.00 3.50

OKTANE (1995)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Very odd tale of a post-apocalyptic giant who thrives on gasoline. His super-human powers would make him the perfect bodyguard, except that the world in which he operates is so anarchistic that saving his clients is a practical impossibility. So he destroys Las Vegas, and the world lives happily ever after. Actually, the Oktane story

is just a vehicle that writer Gerard Jones uses so he can make umpteen allegorical references to everything that bothers him about the state of the world today. If you like your comics full of snide bitterness, OKTANE will amuse you to no end.. Issue #4 also has sketches in the back by Archie Goodwin, Jae Lee, Angela Robins, Walt Simonson, Roy Duncan, Barry Kitson, and Steve Epting. Story by Gerard Jones, pencils by Gene Ha, inking by Andrew Pepoy.

2.50 3.00

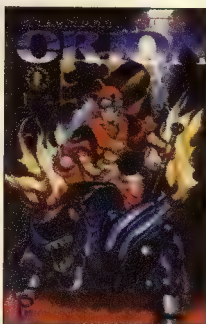
ORION (1992)

Six-issue series, B&W, 56 pages (#1) 40 pages (#2-5) 48 pages (#6), \$3.95 cover (#1 & 6) \$2.95 cover (#2-5), prestige format (#1, 2, 6)

1, 4-6 Fantastic "Manga" tale by Masamune Shirow, creator of APPEASED and DOMINION. This series is just as scarce on the back issue market as most manga titles, as very few copies are ever released by collectors. Plus the demand for all manga material has been steadily growing.

4.00 4.50

2, 3 (OP)



ORION #1

5.50 6.00

ORION TRADE PAPERBACK (1993)

B&W, 272 pages, \$15.95 cover

1 Entire first mini-series reprinted in a single volume. New painted cover by Masamune Shirow.

15.95

OUT OF THE VORTEX (1993)

12-issue series, color, 32 pages, \$2.00 cover

1 (OP) Origin story of the Vortex, one of the four basic backdrops to COMIC'S GREATEST WORLD. Story by John Ostrander, pencils by Damon Willis, inking by Joe Rubenstein. Foil embossed cover by Doug Mahnke. While the storyline in OUT OF THE VORTEX is somewhat complete in itself, it is important to note that events



OUT OF THE VORTEX #1

can be difficult to understand when they are taken out of the context of the entire COMIC'S GREATEST WORLD. Events occur in other titles that impact this one, but those actions are alluded to, rather than explicitly stated as part of the story. Recognizing this difficulty, the editors have included a synopsis of activities in other titles in each issue. Readers should study the information in each synopsis carefully as a part of reading each individual story.

3.00 3.50

2 (OP) Cover by Mike Mignola. Interior story by John Ostrander, pencils by Damon Willis, inking by Joe Rubenstein. Battle with the Seekers continues.

2.50 3.00



OUT OF THE VORTEX #3

3 (OP) Cover by Walt Simonson. Interior story by John Ostrander, pencils by Damon Willis, inking by Joe Rubenstein. Death of Seeker Jequon, plus introduction of Grace from Golden City.

2.50 3.00

4 (OP) Cover by Dave Dorman & Joe Rubenstein. Interior story by Neal Barrett, Jr., pencils by Damon Willis, inking by Bob

Downs. First appearance of a Destroyer. Also appearances by Grace and Catalyst.

2.50 3.00

5 (OP) Cover by Jason Pearson, pencils by Pete McDonnell, inking by Rick Magyar. Two more Destroyers appear, plus continuing appearances by Grace and Catalyst.

2.50 3.00

6 (OP) Cover by Eric Shanower. Interior story by Neal Barrett, Jr., pencils by Damon Willis, inking by Rick Magyar & Monty Sheldon. Hero Zero appearance.

2.50 3.00

7 (OP) Cover by Arthur Adams. Interior story by Neal Barrett, Jr., pencils by Damon Willis, inking by Rick Magyar. Mecha appearance.

2.50 3.00

8 (OP) Cover by Michael Golden. Interior story by Neal Barrett, Jr., pencils by Damon Willis, inking by Monty Sheldon. Mecha and Motorhead appearances.

2.50 3.00



OUT OF THE VORTEX #10

9 (OP) Cover by Vince Giarra-
no. Interior story by Neal Bar-
rett, Jr., pencils by Pete
McDonnell, inking by Rick Mag-
yar. Motorhead appearance.

- 2.50 3.00

10 (OP) Cover by Mike Zeck.
Interior story by Neal Barrett,
Jr., pencils by Damon Willis,
inking by Rick Magyar. Origin,
and appearances by, creatures
from Division 13. An interesting
note is that the Division 13
characters on the cover bear *no*
resemblance to those depicted

in the interior. Mutations are not always pretty...

- 2.50 3.00

11 (OP) Cover by Chris Warner. Interior story by Neal
Barrett, Jr., pencils by Randy Green, inking by Mike
Barreiro. Aftermath of the death of Titan in WILL TO
POWER. Origin of the new Titan?

- 2.50 3.00

12 (OP) Cover by John Weeks. Interior story by
Michael Eury, pencils by Randall Green, inking by
Mike Barreiro. Vortex leaves Earth, and Nexus
appears!

- 2.50 3.00

OUTLANDERS (1988)

**Thirty-four-issue series, B&W, 40 pages, \$2.00
cover (#1-7), \$2.25 cover (#8-21), \$2.50 cover (#22-
33), \$2.75 cover (#0)**

0 (OP) This issue was pub-
lished after the end of the regu-
lar run of the title, and contains
a very nice short story that was
created outside of the regular
continuity. To be complete, this
issue must include the full-color
poster that was included as a
centerfold. Story and art by
Johji Manabe.

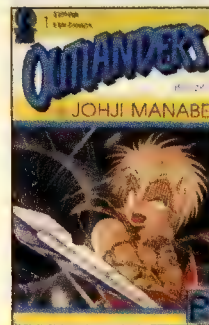
- 4.00 4.50 5.00

1 (OP) This title was the first
major project by Johji Manabe.
It's an epic tale, over 1200
pages long, of interstellar war-
fare and romance. The story of Princess Kahm, a
beautiful alien princess who defies her father and fol-
lows her warriors on their trip to conquer Earth, is both
fun and full of adventure. *Manga* fans have acclaimed
Johji Manabe as one of the best, and OUTLANDERS
is considered to be a classic of the genre. Dark Horse



OUTLANDERS #0

printed the entire tale in these
33 primary issues, and then
added a short-story, in the zero
issue, just for fun. After com-
pleting OUTLANDERS, Johji
began CARAVAN KIDD, which
Dark Horse has also reprinted.
Incidentally, putting together a
complete run of this title is not
easy. While the vagaries of
chance make some issues
easy to find, low print runs
make availability of other
issues almost nil on the back



OUTLANDERS #1

issue market.

7.00 8.00 9.00 10.00

2-8, 11, 13, 14, 21, 32 (OP)

6.00 7.00 8.00 9.00

9, 10, 12, 15-20, 22-31, 33

- 2.50 3.00

OUTLANDERS EPILOGUE (1994)

One-shot, B&W, 32 pages, \$2.50 cover

1 The final gathering of all the main characters in an
uneventful, but heartwarming conclusion (?) to the
series. Story and art by Johji Manabe.

- 2.50 3.00

OUTLANDERS SPECIAL (1993)

One-shot, B&W, 32 pages, \$2.50 cover

1 A short story set outside the main continuity. Story
and art by Johji Manabe.

- 2.50 3.00

OUTLANDERS TRADE PAPERBACK (1989)

**B&W, 184 pages, \$9.95 cover (#1), \$10.95 cover
(#2), \$12.95 cover (#3, 4)**

1 (OP) Reprints issue #1-4 of the regular series, plus
a short story "Passengers," story and art by Johji
Manabe. Front cover painting by Bob Eggleton. First
printing.

- 12.00 15.00 20.00

1 Second printing

- 13.95

2 (OP) Reprints issues #5-8 of the original series,
plus a twenty-page all-new short story. Story and art
by Johji Manabe. First printing.

- 12.00 15.00 20.00

2 Second printing

- 13.95

3 Reprints issues #9-12 of the original series. Story
and art by Johji Manabe. Front cover painting by Ken
Macklin. First printing.

- 12.95

3 Second printing

- 13.95

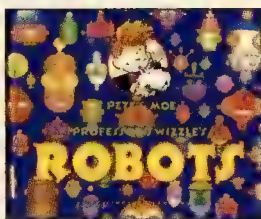
4 Reprints issues #13-16 of the original series. Story
and art by Johji Manabe. Introduction by Johji Ma-
nabe. Front cover painting by Ken Macklin.

- 12.95

PETE & MOE VISIT PROFESSOR SWIZZLE'S ROBOTS HARDCOVER (1993)

Color, 36 pages, \$14.95 cover

1 Entertaining chil-
dren's story about a vis-
it to the laboratory of the
famous Professor Wiz-
zle, robot builder extra-
ordinaire! A small
mishap results in a giant
robot temporarily run-
ning amok, but all is
soon put right. A very
nice book for small
children. The artwork is quite reminiscent of the
famous turn-of-the-century animator and cartoonist,
Winsor McKay. Story and art by Vincent Giarano.



PETE & MOE VISIT
PROFESSOR SWIZZLE'S ROBOTS

- 14.95

PRAIRIE MOON & OTHER STORIES (1992)

One-shot, B&W, 32 pages, \$2.25 cover

1 Collection of surreal short stories by Rick Geary.

- 2.50 3.00

PREDATOR (1989)

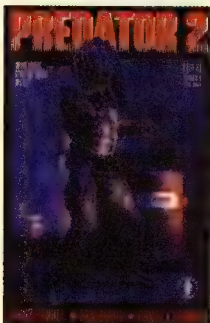
Four-issue series, color, 32 pages, \$2.25 cover

1 (OP) This series marked Dark Horse's expansion of licensed film properties beyond the original ALIENS series. It was just as successful. Story by Mark Verheiden, pencils by Chris Warner, inking by Sam de la Rosa. Issue number one also includes a fascinating three-page background piece on the creation of the PREDATOR film by Paul Chadwick.

8.00 12.00 16.00 20.00

1 Second printing (OP)
- 3.00 4.00 5.00

1 Third printing
- - 2.25 2.75



PREDATOR 2 #1

2 (OP) Story by Mark Verheiden, pencils by Chris Warner, inking by Sam de la Rosa.

6.00 8.00 10.00 13.00

2-4 Second printings
- - 2.25 2.75

3, 4 (OP) Story by Mark Verheiden, art by Ron Randall & Chris Warner.

3.00 5.00 6.00 7.00

PREDATOR 2 (1991)

Two-issue series, color, 32 pages, \$2.50 cover

1, 2 Adaptation of the sequel to the original film. Story adapted to comics by Franz Henkel, pencils by Dan Barry, inking by Randy Emberlin. Both issues contain Dark Horse Trading Cards #8 (Junior Carrot Patrol) & #22 (Martha Washington).

- - 2.50 3.00

PREDATOR LIMITED EDITION HARDCOVER (1990)

Color, 126 pages, \$79.95 cover

1 Limited Hardcover (with Dust Jacket) edition of 2,500 copies. Signed by Mark Verheiden, Chris Warner, & Ron Randall. Reprints the 1989 mini-series.

- - 125.00 150.00

PREDATOR TRADE PAPERBACK (1990)

Color, 112 pages, \$12.95 cover

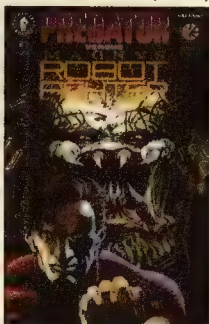
1 (OP) Reprints the 1989 mini-series in an inexpensive format. Story by Mark Verheiden, pencils by Chris Warner and Ron Randall, inking by Sam de la Rosa.

- 10.00 15.00 20.00

PREDATOR VS. MAGNUS ROBOT FIGHTER (1992)

Two-issue series, color, 32 pages, \$2.95 cover.

1, 2 This title marked the first time that a quadruple crossover has been achieved. First, you have a crossover between Valiant and Dark Horse. But the properties both companies brought to the process were licensed from other entities. So the legalities of bringing this all together were very complicated. Adding further difficulty to the process was the fact that this deal was originally conceived by Mike Richardson and Valiant editor-in-chief Jim Shooter. Shooter plotted the story in the spring of 1992, shortly before he was ousted from his role at Valiant in a corporate coup. The fact the title was ever even finished is a testimony to the dedication of par-



PREDATOR VS. MAGNUS ROBOT FIGHTER

ties on all sides. Adapting Shooter's plot to dialogue became the job of John Ostrander. Lee Weeks provided the art for both issues. Barry Windsor-Smith contributed two fine covers. Included in issue #2 are two PREDATOR VS. MAGNUS trading cards, both with art by Lee Weeks.

- - 3.00 3.50

2 (OP)
- 4.00 5.00 6.00

1 Gold
- - - 30.00

1 Platinum
- - - 75.00

PREDATOR VS. MAGNUS ROBOT FIGHTER TRADE PAPERBACK (1994)

Color, 64 pages, \$7.95 cover

1 (OP) Reprints the two-issue series. Also includes six pages of pre-production artwork by Lee Weeks.

- 6.00 8.00 10.00

PREDATOR: BAD BLOOD (1993)

Four-issue series, color, 32 pages, \$2.50 cover, Mature themes

1-4 Very strange story of a rogue Predator, that's preying on humans while being hunted by its own species. This leads to an ultra-violent battle that seems to never end. The unusual creative team of this book probably explains its contents. Story is by Evan (MILK

AND CHEESE) Dorkin. He previously pencilled PREDATOR: BIG GAME but has not written other stories. Pencils are by Derek Thompson, with inking by Chris Warner (#1, 2), Keith Aiken (#3), and Keith Aiken & Derek Thompson (#4). Chris Warner keeps Thompson's art within reasonable boundaries in issues #1 & 2, but once Keith Aiken gets involved this comic becomes stylized to such an extreme that it becomes hard work to even make out what's happening in the battle scenes. The best analogy would be to refer to some of the psychedelic underground works of Rick Griffin, Robert Williams, or S. Clay Wilson. Very cool stuff, but also very different.

- - 2.50 3.00

PREDATOR: BIG GAME (1991)

Four-issue series, color, 32 pages, \$2.50 cover

1 (OP) Story is set in the badlands of northern New Mexico, as a Native American soldier battles an ancient myth of his people with the help of the U.S.

Army. Story by John Arcudi, pencils by Evan Dorkin, inking by Armando Gil. Issue #1 contains Dark Horse Trading cards #9 (Mr. Monster) and #17 (Duckman).

- 5.00 6.00 7.00

2, 4 The cover to issue #2 states "Dark Horse Trading Cards Inside!" This was an error. No copies of #2 ever had the trading cards included.

- - 2.50 3.00



PREDATOR: BIG GAME #1

3 (OP)

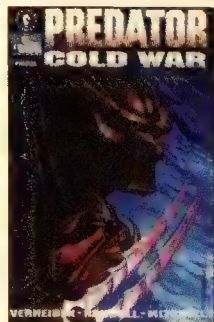
3.00 4.00 5.00

PREDATOR: BIG GAME TRADE PAPERBACK (1992)

Color, 112 pages, \$13.95 cover

1 (OP) Reprints the mini-series. New cover by Chris Warner. Also two interior color pages by Chris Warner.

12.00 15.00 18.00



PREDATOR:
COLD WAR #1

PREDATOR: BLOODY

SANDS OF TIME (1992)

Two-issue series, color, 32 pages, \$2.50 cover, Mature themes

1, 2 Set initially in modern times, the plot of this story quickly leads to the bloodbath of World War I. Story by Mike Richardson & Dan Barry, art by Dan Barry & Chris Warner.

2.50 3.00

PREDATOR: COLD WAR (1991)

Four-issue series, color, 32

pages, \$2.50 cover

1-4 Loosely scripted sequel to the original PREDATOR title. Detective Schaefer is sent by the Army to Siberia to battle the Predators.

2.50 3.00

PREDATOR: COLD WAR TRADE PAPERBACK (1991)

Color, 112 pages, \$13.95 cover

1 Reprints the mini-series. New front cover painting is not credited, but is signed "CAGD."

11.00 13.95

PREDATOR: INVADERS FROM THE 4TH DIMENSION (1994)

One-shot, color, 48 pages, \$3.95 cover

1 Amusing spoof of cheapo monster movies during the 1950's. The son of a famous Hollywood science fiction filmmaker finds himself at odds with a Predator, but no one will believe him because of the stunts his dad has used to attract attention to his film debuts. The escapades during the chase are very 1950's, and there are more than a few references to EC comics. Jerry Prosser wrote this fun story, pencils are by Jim Somerville, with inking by Brian Garvey.

4.00 4.50

PREDATOR: JUNGLE TALES (1995)

One-shot, color, 40 pages, \$2.95 cover

1 (OP) Reprint issue featuring two stories that originally appeared in DARK HORSE COMICS. "Rite of Passage," with a story by Ian Edginton, pencils by Rick Leonardi, and inking by Dan Panosian originally appeared in DHC #1 & 2. "The Pride at Nghasa," with a script by Chuck Dixon and art by Enrique Alcatena, originally was published in DHC #10-12. This issue features a new cover, with line art by Val Mayerik.



PREDATOR:
JUNGLE TALES

4.00 4.50



PREDATOR:
RACE WAR #0

PREDATOR: RACE WAR (1993)

Five-issue series, color, 32 pages, \$2.50 cover

0 Prequel to the main story, originally serialized in DARK HORSE PRESENTS #67-69. Original story by Andrew Vachss, adapted to comics by Randy Stradley. Pencils by Jordan Raskin, inking by Rick Bryant. Cover by Jordan Raskin.

2.50 3.00

1-4 Andrew Vachss wrote the

plot for this series, using his character Cross as the protagonist. The series is set in a maximum security prison, and life isn't pretty. Story adaptation by Randy Stradley, pencils by Jordan Raskin (#1 & 2) and Lauchland Pelle (#3 & 4), inking by Rick Bryant. Covers are by Dave Dorman. Cross also appears in HARD LOOKS, and in the 1995 CROSS mini-series, both from Dark Horse Comics, as well a short story collection titled: BORN BAD.

2.50 3.00

PREDATOR: RACE WAR TRADE PAPERBACK (1995)

Color, 144 pages, \$17.95 cover

1 (OP) Reprints issues #0-4 of the mini-series. In the back of the book, there is a one-page explanation of the origin of the series by Randy Stradley. Ray Lago provides a painted cover.

15.00 20.00 25.00

PRIMAL (1992)

Two-issue series, color, 32 pages, \$2.50 cover, Mature themes

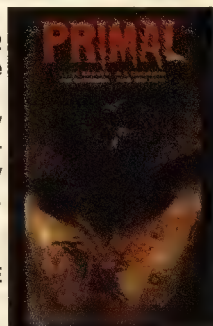
1, 2 Very strange horror story by Clive Barker, D.G. Chichester, & Erik Saltzgaber. Art by Lionel Talaro. Cover by J.K. Potter.

2.50 3.00

PRIMAL: FROM THE CRADLE TO THE GRAVE (1992)

Color, 64 pages, \$9.95 cover, Perfect-bound

1 Tale of "The Riven," "A race of creatures embodying fear, exiled into oblivion eons ago by early man. Seething with a deep hatred for the race that banished them from existence, watching from their prison in Limbo...waiting for the chance to



PRIMAL #1

escape that finally comes in a terrifying Defense Department experiment." Story by Clive Barker, D.G. Chichester, & Erik Saltzgaber. Art by John Van Fleet. Cover by John Van Fleet.

12.00 15.00

PROPELLERMAN (1993)

Eight-issue series, color, 32 pages, \$2.95 cover, Mature themes

1, 3-7 Tale of a superhero/anti-hero in a twisted city



PROPELLER MAN #1

of the future. Story, art, and covers by Matthias Schultheiss, a German creator best known for his short stories in **HEAVY METAL**, and the **BELL'S THE-OREM** graphic novel from Catalan. Issues #2, 4, 6, & 8 contain two Propellerman trading cards each.

- - 3.50 4.00
2, 8 (OP) - - 4.50 5.00



RACE OF SCORPIONS
(1990) #2

PUMPKINHEAD (1993)

Four-issue series, color, 32 pages, \$2.50 cover, Mature themes

1-4 Story by Gary Gerani, art by Shawn McManus & Jim McDermott.

- - 3.50 4.00

RACE OF SCORPIONS (1990)

Two-issue series, color, 48 pages, \$4.50 cover (#1), \$4.95 (#2), perfect-bound

1, 2 (OP) Reprints of the story serialized in **DARK HORSE PRESENTS** #23-34. Story and

art by Leo Duranona. This epic comic story was begun in a series in the magazine **EERIE**, published by Warren. The title of the precursor story was "**The Horizon Seekers**." Duranona also worked on the DC title, **HOUSE OF SECRETS**.

- - 5.00 5.50

RACE OF SCORPIONS (1991)

Four-issue series, B&W, 32 pages, \$2.25 cover (#1), \$2.50 cover (#2-4)

1-4 (OP) This is a new story, and continues the plot from the first mini-series. Story and art by Leopoldo Duranona. It's interesting to contrast the world in his comic story with the recent history of Duranona's native Argentina. Comics oftentimes do mirror real life...

- - 4.00 5.00

RACK & PAIN (1994)

Four-issue series, color, 32 pages, \$2.50 cover, Mature themes

1-4 Comic so filled with light-hearted ultra-violent acts by a futuristic interstellar superhero that it seems to be a parody of **LOBO**. Story by Brian Pulido, pencils by Leonardo Jimenez, inking by Mark McKenna & Jason P. Martin (#1), Mark Morales (#2 & 4), Jason P. Martin (#3). Covers by Greg (VIOLATOR) Capullo. Back cover of #1 by Leonardo Jimenez & Mark McKenna.

- - 2.50 3.00

RASCALS IN PARADISE (1994)

Three-issue series, color, 32 pages, \$3.95 cover, magazine format, Mature themes

1, 2 (OP) Scriptwriter Jim Silke writes and draws this "cheesecake" tale of adventure on a mythical planet that is locked in the 1930's forever. Somewhat similar to **ROCKETEER**, but with more nude girls, and lots of jungle scenes. Great fun for admirers of "cheesecake" art and nostalgia.

- - 6.00 7.00



RASCALS IN PARADISE
#1

3

- - 4.00 4.50

RASCALS IN PARADISE GRAPHIC NOVEL (1995)

Color, 104 pages, \$16.95 cover

1 Reprints the mini-series, with introductions by Dave Stevens and Geof Darrow. There are also additional sketches, plus a brief biography of Jim Silke.

- - 16.95

REBEL SWORD (1994)

Six-issue series, B&W, 40 pages, \$2.50 cover

1-6 This first mini-series is the beginning of a fascinating story of a half Japanese/half Kurdish boy who finds himself embroiled in the Kurdish resistance. The mystery of his parentage, plus the intrigues between the various Kurdish forces, make this adventure extremely fast-paced and exciting. Particularly interesting



REDBLADE #1

is the ability of creator Yoshikazu Yasuhiko to suddenly switch his art styles from semi-realism to exaggerated comedy. The story will roll along quite normally until there is some comedic action, and suddenly you see the wonderful traditional Japanese comedy figures. An exceptionally good series to read. All story and art by Yoshikazu Yashiko.

- - 2.50 3.00

REDBLADE (1993)

Three-issue series, color, 32 pages, \$2.50 cover

1-3 (OP) Story done in the very dynamic style of Image Comics. Demons, good girl art, big battles. The artwork is very nice. Story and art by Vincent Giarrano. The first issue has a fold-out front cover.

- - 4.00 4.50

RESIDENTS: FREAK SHOW TRADE PAPERBACK (1992)

Partial color, 80 pages, \$9.95 cover

1 Bizarre and disturbing imaginary tales of people born with freakish deformities. This is a compilation book, combining the collaborative efforts of a bevy of well-known creators. Cover by Charles Burns. Interior stories include "**Everybody Comes to the Freak Show**" preamble story and art by Kyle Baker; "**Harry the Head**" story and art by Brian Bolland; "**Jello Jack**" story and art by Matt Howarth; "**Wanda the Worm Woman**" story and art by John Bolton; "**Mickey the Mumbling Midget**" story and art by Savage Pencil; "**Herman the Human Mole**" story and art by Richard Sala; "**Benny the Bouncing Bump**" story and art by Pourneaux Graphics; "**Lillie**" story and art by Dave McKean; "**Nobody Laughs When They Leave**" closing piece by Kyle Baker.

- - 9.95

REVELATIONS ASHCAN (1995)

One-shot, color, 12 pages, no cover price

1 (OP) Critical story that provides linkage about the origin of all the Dark Horse



REVELATIONS ASHCAN

Heroes. Law confronts the Maelstrom, and comes away with a partner who provides limitless possibilities. Story by Keith Giffen, pencils by Matt Haley, inking by Tom Simmons. Cover by Haley and Simmons. This comic was only available as a part of WIZARD #45.

1.50 2.00

RICK GEARY'S WONDERS AND ODDITIES (1988)

One-shot, B&W, 32 pages, \$2.00 cover

1 (OP) Reprints of Rick Geary stories from NATIONAL LAMPOON, HEAVY METAL, TALES OF TERROR, ALIEN ENCOUNTERS and SUBURBAN HI-LIFE. Scarce.

4.50 5.00

RING OF ROSES (1992)

Four-issue series, B&W, 32 pages, \$2.50 cover

1-4 (OP) Story of rats, lawyers, and papal intrigue in an alternate universe where James II won the 1690 Battle of Boyne. Britain ends up as a papal vassal state in this reality, but in 1993 decides to revolt. But then along comes the plague...

Story by Das Petrou & Trevor Goring, art by John Watkiss.

4.00 4.50



RIO AT BAY #1

RIO AT BAY (1992)

Two-issue series, color, 32 pages, \$2.95 cover

1, 2 One of the last projects from comics great Doug Wildey, the creator of JONNY QUEST. Very nice western tale where Rio is almost shanghaied after a high-stakes poker game with a famous dentist in San Francisco. Painted art is all Wildey, as is the story. Printed on coated paper stock (which accounts for the higher cover price) to showcase the quality of

Wildey's work.

3.00 3.50

RIO AT BAY COLLECTION (1992)

Color, 64 pages, \$6.95 cover

1 Reprint of the mini-series. Includes a four-page portfolio of unpublished Wildey art.

6.95

ROACHMILL (1988)

Ten-issue series, B&W, 32 pages \$1.75 cover (#1-8), \$1.95 (#9 & 10)

1 (OP) Continuing adventures of Rich Hedden's and Tom McWeeney's four-armed, futuristic, soldier-of-fortune. While ROACHMILL is presently a forgotten character, during the late 1980's, Dark Horse stunned the industry by luring ROACHMILL from Blackthorne. ROACHMILL was Blackthorne's most popular book, and was very much a fan favorite, with its crisp, clean art style and savage sense of humor. This was the book that took over the satire and parody market after James Dean Smith took BORIS THE BEAR into a more serious direction. The only reason this series was discontin-



ROACHMILL #1

ued was because the creators decided they had already done their best work with the character, and decided to move on. Other appearances of Roachmill can be found in DARK HORSE PRESENTS, beginning with special issue #17, which was entirely Roachmill. The only other appearances were in issue #28, and the DARK HORSE PRESENTS FIFTH ANNIVERSARY SPECIAL.

5.00 6.00 8.00 10.00

2-10 (OP) Story and art in all issues is by Rich Hedden & Tom McWeeney. Issue #10 includes Dark Horse Trading Cards #20 (The Mask) & #24 (Checklist).

3.00 4.00 5.00 6.00

ROACHMILL BOOK (1988)

B&W, 112 pages, \$5.95 cover

1 (OP) Reprints original issues #1-4 from Blackthorne Publishing.

7.00 8.00

ROACHMILL: GREATEST STORIES EVER TOLD TRADE PAPERBACK (1989)

B&W, 104 pages, \$6.95 cover

1 (OP) Reprints Blackthorne issues #5, & #6, plus the full-length story from DARK HORSE PRESENTS #17.

9.00 10.00

ROBOCOP 3 MOVIE ADAPTATION (1993)

Three-issue series, color, 32 pages \$2.50 cover

1-3 (OP) Adapts the third film to comics. Original screenplay by Frank Miller. Story adaptation by Steven Grant, pencils by Hoang Nguyen, inking by Art Nichols. Covers by Nelson.

3.50 4.00

ROBOCOP VS. TERMINATOR (1992)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 (OP) Fascinating cross-time story by Frank Miller. Early in the plot, Robocop is revealed to be the catalyst that made the Skynet operable and sentient. Skynet then built the Terminators. A fighter from the future learns of Robocop's involvement in the creation of Skynet, and returns in time to

kill him. Robocop disarms the fighter, but when he discovers the truth about himself, he tries to commit suicide. But Terminators keep trying to stop him. Robocop ultimately even travels into the future to try and stop the consequences of his interaction with Skynet. This series has more alternate endings than can be imagined, as characters keep jumping across time. Story by Frank Miller, art by Walt Simonson. First issue has a silver-foil logo. All four comics have centerfolds of hard card-stock that can be cut out to create character standees.

4.50 5.00

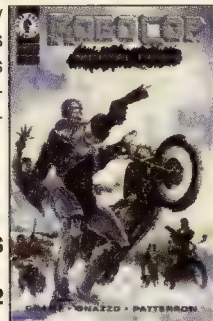
1 Platinum Edition

40.00

ROBOCOP: MORTAL COILS (1993)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 (OP) Robocop travels to



ROBOCOP: MORTAL COILS #1

Denver and battles a reclusive billionaire and his troops. Story by Steven Grant, pencils by Nick Gnazzo, inking by Bruce Patterson. Covers by Ray Lago.

4.00 4.50

ROBOCOP: PRIME SUSPECT (1992)

Four-issue series, color, 32 pages, \$2.50 cover

1, 2 Robocop has to battle all sides when he is convicted of murder. Story by John Arcudi, pencils by John Paul Leon, inking by Jeff Albrecht. Covers by Nelson.

2.50 3.00

3, 4 (OP)

4.00 4.50

ROBOCOP: PRIME SUSPECT TRADE PAPERBACK (1993)

Color, 128 pages, \$13.95 cover

1 Reprints the mini-series, with 28 additional pages from DARK HORSE PRESENTS.

12.00 13.95

ROBOCOP: ROULETTE (1993)

Four-issue series, color, 32 pages, \$2.50 cover

1-3 Loose sequel to a story begun in ROBOCOP: PRIME SUSPECT and continued in DARK HORSE COMICS #6-8.

Robocop battles the controllers of a rogue laboratory who try to kill him with another advanced killer robot. Story by John Arcudi, pencils by Mitch Byrd (with help from Jeff Butler on #4), inking by Brian Garvey. Covers by Nelson (#1, 3), and John Bolton (#2, 4)

2.50 3.00

4 (OP)

4.00 4.50

SAFEST PLACE (1993)

One-shot, color, 32 pages, \$2.50 cover

1 The latest in Steve Ditko's attempts to convey his philosophy on morality and ethics. A canister of film is hidden at a school in a small European country. A pair of thugs working for the totalitarian government of this oppressed land seek to find it, using brutal means. Ditko uses this platform to examine how the morals of individuals react when placed under extreme stress. He then gives his interpretation of right and wrong under these circumstances. Excellent artwork. Story and art by Steve Ditko. Ditko also self-published MR. A, back in the 1980's, on similar themes.

2.50 3.00

SAN DIEGO COMICS CON COMICS (1992)

One-shot annual, B&W, 32 pages, \$2.95 cover

1 (OP) Very rare comic Dark Horse created to help promote the 1992 San Diego Comic Convention. This title was available through the convention and by mail order only. Creators providing brief stories and artwork were: Arthur Adams, Michael Allred, Jim Bradrick, Bob Burden, John Byrne, Paul Chadwick, Evan Dorkin, Rick Geary, Paul Guinan, Rich Hed-



SAN DIEGO COMICS CON COMICS #1

den, Ed Hillyer, Barbara Kesel, Karl Kesel, John Paul Leon, Rick Leonardi, Larry Mahlstedt, Doug Mahnke, Tom McWeeney, Pat Mills, Moebius, Kevin O'Neil, Jimmy Palmiotti, Arnold and Jacob Pander, Jack Pollock, Joe Quesada, Darrick Robertson, Steve Rude, Tim Sale, Scott Shaw!, and Matt Wagner. Very nice cover by Paul Chadwick.

15.00 20.00

2 (1993) (OP) Creators included

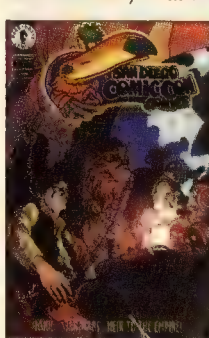
in this issue are: John Byrne, Paul Chadwick, Arthur Adams, Frank Miller, Geof Darrow, Don Martin, Rick Geary, Mike Allred, Mike Mignola, Dave Gibbons, James O'Barr, and Matt Wagner. Cover by Don Martin.

12.00 15.00

3 (1994) (OP) Creators include: Mike Baron, Rich Hedden, Keith Aiken, Eric Luke, Andrew Robinson, Jim Royal, Adam Warren, Tomoko Saito, Matt Wagner, Robert Keller, Rick Geary, Matt Haley, Tom Simmons, Derek Thompson, and Jim Silke. Cover by Kilian Plunkett.

10.00 12.00

4 (1995) (OP) Contents for this issue were listed by title, so more detailed information is available. Front cover: "Star Wars: Heir to the Empire" art by Kilian Plunkett. Back cover (this comic was printed in a "flip book" format) "Fat Man and Little Boy" art by Frank



SAN DIEGO COMICS CON COMICS #4

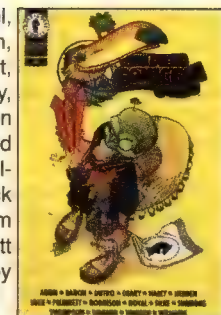
Miller. Interior contents: "The Mask in San Diego" story by Eury, Vest, and Janes, pencils by Neil Vokes, inking by Bruce Patterson; "Foot Soldiers" story by Jim Krueger, art by Michael Avon Oeming; "Star Wars: Heir to the Empire" the story is from the novel by Timothy Zahn, adapted to comics by Mike Baron, art by Olivier Vatine and Fred Blanchard; "Madman Pin-up" art by Michael Allred; "Tarzan/John Carter: Warlords of Mars" story by Bruce Jones, art by Bret Blevins; "Barb Wire Pin-up" pencils by Jim Hall, inking by Tom Simmons; "Cud Comix: Eno and Plum" story and art by Terry LaBan; "Motorhead" story by D. G. Chichester, pencils by Karl Waller, inking by Tim Bradstreet; "Tex Avery in Comics: Droopy Vs. The Red Baron" story by Robert V. Conte, art by Bill Morrison; "Fat Man and Little Boy" story by Frank Miller. It should be noted that the attendance at each year's San Diego Convention has climbed considerably (15,000 in 1992, 35,000 (est.) in 1995), so the 1995 comic should be much easier to obtain than the one printed for 1992.

8.00 10.00

SCREWBALL SQUIRREL (1995)

Three-issue series, color, 32 pages, \$2.50 cover

1 Funny Animal comic in the tradition of the wacky Tex Avery cartoons. First story is "Screwball Squirrel in 'Mauled at the Mall'" story by Bob Fingeraman, pen-



SAN DIEGO COMICS CON COMICS #3

cils by Greg Hyland, inking by Scott Shaw! Second story is "Wolf & Red: "Who's Afraid of the Big Banned Wolf?" story by Paul Castiglia, pencils by Stephanie Gladden, inking by Jim Massara. Cover art is by Bill Morrison & Nathan Kane.

2 "Screwball Squirrel in "Cleaning House" story by Bob Fingerman, pencils by Greg Hyland, inking by Scott Shaw! Second story: "Droopy in "Wrestling Ruckus" story by Paul Castiglia, pencils and inks by Brian Lemay. Front cover art by Bill Morrison and Nathan Kane.



SECRET OF THE SALAMANDER

2.50 3.00
SECRET OF THE SALAMANDER (1992)

One-shot, B&W, 48 pages, \$2.95 cover

1 Dark Horse reprint of the European tale: "The Most Extraordinary Adventures of Adele Blanc-Sec," by Tardi.

3.00 3.50

SEX WARRIOR (1993)

Two-issue series, color, 32 pages, \$2.50 cover, Mature

themes

1, 2 Futuristic tale of battle between mechanoids and humans. Humans are losing at the beginning of the story, until a strange woman arrives from the Southern Hemisphere. She entices the human combat team into having sex with her, and then shows them how she converts that sexual energy into power. An interesting story that has more to do with mysticism than sex. Story by Pat Mills & Tony Skinner (MARSHAL LAW), pencils by Mike McKone, inking by John Erasmus. Covers by Robert Mentor.

2.50 3.00
SHADOW AND DOC SAVAGE (1995)

Two-issue series, color, 32 pages, \$2.95 cover

1, 2 While working as reluctant partners, The Shadow and Doc Savage find themselves chasing Nazis right into the Hindenburg disaster. But they must persevere or see the Nazi's succeed in their plan to create a race of super-mensch. Story by Steve Vance, art by Stan Manoukian and Vince Roucher. The cover to issue #1 is by Dave Stevens. The cover to issue #2 is by Stan Manoukian, Vince Roucher, and Dave Stevens.



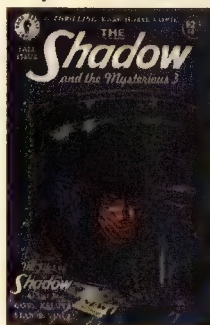
THE SHADOW AND DOC SAVAGE #2

3.00 3.50

SHADOW & THE MYSTERIOUS THREE (1994)

One-shot, color, 32 pages, \$2.95 cover

1 Three short stories from the Files of the Shadow. Stories are not individually attributed, so it is only possible to list the entire creative group. The writers are Michael Kaluta and Joel Goss with the art provided by Stan



THE SHADOW AND THE MYSTERIOUS THREE

Manoukian and Vince Roucher. Stories are as follows: "Fate's Free Fall;" "Cold Day in Hell;" and "Ceiling Zero."

3.00 3.50
SHADOW: HELL'S HEAT WAVE (1995)

Three-issue series, color, 32 pages, \$2.95 cover

1 Complicated plot involving all the ethnic groups of the city being manipulated by an unknown party into mutual hatred. The title comes from the fact that the city is suffering through a heat wave at the time. Tongs, Mafiaso, and corrupt Irish cops add tension to this violent tale of counterfeiting and murder. Only the Shadow knows who is behind it all... Story by Michael Kaluta and Joel Goss, art by Gary Gianni. Cover art by Gary Gianni

3.00 3.50
SHADOW: IN THE COILS OF THE LEVIATHAN (1993)

Four-issue series, color, 32 pages, \$2.95 cover

1, 3, 4 The Shadow seeks to solve a mystery involving strange jewelry, mysterious murders, and rats! Story by Michael W. Kaluta & Joel Goss, art by Gary Gianni. Each issue contains a Shadow poster, on cover stock, bound into the center. Also included in each issue is a text story, with illustrations, both by Michael W. Kaluta.



THE SHADOW: IN THE COILS OF LEVIATHAN #1

3.00 3.50

2 (OP) 4.00 4.50

SHADOW: IN THE COILS OF THE LEVIATHAN TRADE PAPERBACK (1994)

Color, 112 pages, \$13.95 cover

1 (OP) Reprints the mini-series. Includes the art from the four posters, but as single pages, not posters. Poster art is by John Bolton, Gary Gianni, Geof Darrow, and Michael Kaluta. Introduction to the trade paperback by Joel Goss.

12.00 15.00

SHADOW MOVIE ADAPTATION (1994)

Two-issue series, color, 32 pages, \$2.50 cover

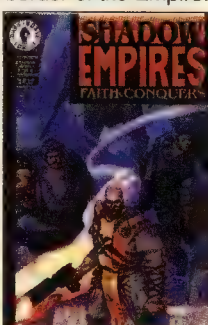
1, 2 Story adaptation by Joel Goss and Michael Kaluta, art by Michael Kaluta. Cover art by Michael Kaluta.

2.50 3.00

SHADOW EMPIRES: FAITH CONQUERS (1994)

Four-issue series, color, 32 pages, \$2.95 cover

1 (OP) Complex and challenging science fiction tale. Hotok is a fortress world on the border of the Empire. The Empire is ruled by a religious order, much like the Catholic Church. The old leader of the planet has died under mysterious circumstances, and the newly appointed leader brings his own "Grey Rats" army with him when he assumes his post. It's a good thing he did, as treachery and traitors abound in the old planetary hierarchy. The plots and subplots of this story read like a cross between the Italian



SHADOW EMPIRES: FAITH CONQUERS #1

Renaissance and the Spanish Inquisition. Both the spellbinding story, and the excellent art, are the work of Christopher Moeller. Of special notice is the fact that these issues contain no in-house ad pages or letters columns. All the pages are devoted to telling the story. Also see DARK HORSE PRESENTS #79-81.

-	-	4.50	5.00
2-4	-	-	3.00
-	-	-	3.50

SIGNAL TO NOISE GRAPHIC NOVEL (1993)

Color, 80 pages, \$11.95 cover

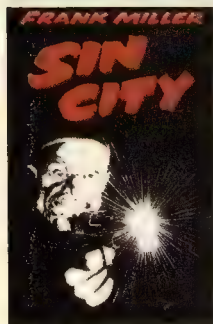
1 Originally published in Britain by Titan. Neil Gaiman & Dave McKean production. Scarce. First printing.

-	20.00	25.00	30.00
1 Second printing	-	-	14.95

SIN CITY HARDCOVER (1992)

B&W, 212 pages, \$20.00 cover, Mature themes

1 First printing. Reprints all the SIN CITY material from DARK HORSE PRESENTS #51-62, plus eighteen new pages. An incredible tale of a Marvin, a huge man of violent nature, who goes berserk when the angel of his dreams is murdered in his bed. Fans of the movie PULP FICTION will find this SIN CITY story irresistible. But be forewarned, this story is not for the faint-hearted or those with weak stomachs. The violence is so over-the-top that it will leave you dazed. Story and art by Frank Miller. This story won the National Cartoonists Award for Best Comic Book of 1992. First printing.



SIN CITY TRADE PAPERBACK (3rd Printing)

-	-	35.00	40.00
1 Second printing	-	-	25.00

SIN CITY TRADE PAPERBACK (1992)

B&W, 208 pages, \$15.00 cover, Mature themes

1 1st printing. Reprints the hardcover edition

-	-	25.00	
1 Later printings. Each of the later printings features a different piece of B&W cover art.	-	-	15.00

SIN CITY: THE BABE WORE RED (1994)

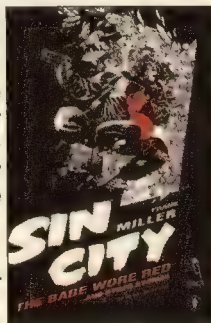
One-shot, partial color, 32 pages, \$2.95 cover, Mature themes

1 (OP) Collection of short stories from "The Town Without Pity." Stories and art by Frank Miller. This collection is noteworthy for Miller's use of limited bright red color tones in an otherwise B&W comic. The red is quite effective in highlighting certain elements of the story "The Dame Wore Red." The other stories, which are much shorter, are "And Behind Door Number Three..." and "The Customer is Always Right."

-	4.00	5.00	
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SIN CITY: THE BIG FAT KILL (1994)

Five-issue series, B&W, 32 pages, \$2.95 cover (#1-4),



SIN CITY: THE BABE WORE RED

\$3.50 cover (#5), Mature themes

1, 2, 4, 5 The third major story arc in the SIN CITY continuing saga. This time it's a story about a murderer named Dwight, and his battles to save the girls of Old Town from a mobster's clever plot. Each of these issues also contains two pin-ups called the SIN CITY Gallery: Jim Silke and Paul Chadwick (#1), Joe Kubert and Mike Mignola (#2), John Romita and Arthur Adams (#3), Sergio Toppi and Michael Allred (#4), Sergio Aragones and Walt Simonson (#5).

-	-	3.50	4.00
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3 (OP)

-	-	5.00	6.00
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SIN CITY: THE BIG FAT KILL HARDCOVER (1995)

B&W, 184 pages, \$25.00 cover, Mature themes

1 Reprints the mini-series.

-	-	25.00	
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SIN CITY: A DAME TO KILL FOR (1993)

Six-issue series, B&W, 32 pages, \$2.95 cover, Mature themes

1, 5, 6 The second major story arc of the Sin City reality. This time we have the tale of a poor ex-news photographer who made the mistake early on of loving a woman who was only interested in money. After she frames him for the murder of her new, super-rich husband, he has to enlist all the powers of the Sin City underworld to help him. Story and very stylized art by Frank Miller. Miller shows us with this story why he is considered one of the masters of modern comics. For previous appearances of Sin City, see DARK HORSE PRESENTS #51-62.



SIN CITY: THE BIG FAT KILL #1

-	-	3.00	3.50
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2-4 (OP)

-	-	5.00	6.00
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SIN CITY: A DAME TO KILL FOR HARDCOVER (1994)

B&W, 208 pages, \$25.00 cover, Mature themes

1 As with the trade paperback, the mass market hardcover edition reprints the mini-series, plus ten pages of additional material. The hardcover does not come with a dust jacket, but at least the first printing came with a removable red paper band with the title printed on it.

-	-	-	25.00
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SIN CITY: A DAME TO KILL FOR LIMITED EDITION HARDCOVER (1994)

B&W, 216 pages, \$90.00 cover, Mature themes

1 (OP)

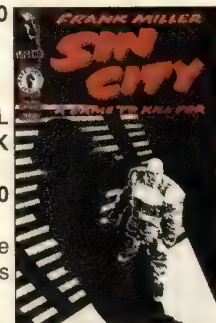
-	-	150.00	
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SIN CITY: A DAME TO KILL FOR TRADE PAPERBACK (1994)

B&W, 208 pages, \$15.00 cover, Mature themes

1 (OP) Reprints the six-issue mini-series, with ten new pages of art. First printing.

-	-	15.00	20.00
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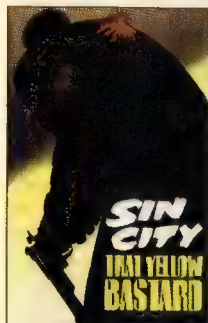
SIN CITY: A DAME TO KILL FOR #1

SIN CITY: SILENT NIGHT (1995)

One-shot, B&W, 32 pages, \$2.95 cover, Mature themes

1 Fantastic story told almost exclusively without dialogue. A small child is rescued from a fate worse than death, presumably in time for Christmas. Miller's style usually evokes feelings of dread, but in this case he takes very violent and stark imagery and uses it to lead the reader to a very positive conclusion. This comic is notable for the lack of a title on the front cover. The title page is found at the end of the story, in the interior of the book.

- 3.00 3.50



SIN CITY: THAT YELLOW BASTARD #1

SIN CITY: THAT YELLOW BASTARD (1995)

Six-issue series, B&W with partial color, 32 pages, \$2.95 cover, Mature themes

1-up Story of a big city cop sent to jail for a horrible crime he didn't do. He refuses to defend himself in order to protect those around him. But eventually he breaks, and then the story becomes even more compelling. Story and art by Frank Miller. Pin-ups by Kyle Baker and Bruce Timm in issue

#2, Jeff Smith and Mike Allred in issue #3.

- 3.00 3.50

A SMALL KILLING GRAPHIC NOVEL (1993)

Color, 98 pages, \$11.95 cover

1 Very cryptic tale of an aspiring young executive haunted by constant images of a young boy. The mystery revolves around who is this boy, and what does he want? Story by Alan Moore, art by Argentinian Oscar Zarate.

- 11.95

SPACEHAWK (1989)

Five-issue series, B&W, 32 pages, \$2.00 cover (#1, 2), \$2.25 cover (#3, 4), \$2.50 cover (#5)

1-5 Basil Wolverton's classic Spacehawk stories are reprinted from the early-1940's TARGET Comics. Also included are new stories by other creators in issues #1-3. The new story in #1 is "Spacehawk vs. the Brain Bats of Venus" story by Jerry Prosser, art by Gary Davis. Issue #2 has "Spacehawk the Superhuman Enemy of Crime" story by Jerry Prosser, art by Gary Davis. Issue #3 has "Spacehawk in a Visit to the Planet of Terror" story and art by Rich Hedden & Tom McWeeney (these are the ROACHMILL creators...), Issue #4 is all classic Wolverton Spacehawk, while #5 has six pages of "Supersonic Sammy," another classic Wolverton strip. Note that this title has been very irregular in its publication schedule, with #1 being released in 1989 and #5 in 1993. It is unknown whether further issues will be forthcoming.

- 2.00 2.50 3.00



SPACEHAWK #1

SPACE USAGI (1996)

Three-issue series, B&W, 32 pages, \$2.95 cover

1-3 Stan Sakai built a loyal fan following for his 16th century samurai rabbit, Usagi Yojimbo, during the late 1980's. Early appearances were in the comic of that name, plus the excellent anthropomorphic title CRITTERS, both published by Fantagraphics. During the 1990's, he added to the mythos by having a descendant of the original Usagi continue the adventures



SPACE USAGI #1

in a space environment. While this title features anthropomorphic characters, it must be pointed out that the adventures are realistic, and contain substantial violence. Story and art by Stan Sakai.

- 3.00 3.50

SPACE USAGI ASHCAN EDITION (1995)

One-shot, B&W, 16 pages, no cover price

1 A promotional comic one-half the size of a normal edition. Sixteen pages, with story and art by Stan Sakai. This was released during the summer of 1995

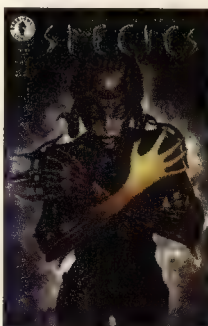
to promote the upcoming mini-series. The ashcan contains a condensed version of the story from issue #1 of the mini-series.

- 1.50 2.00

SPECIES MOVIE ADAPTATION (1995)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Story adaptation by Dennis Feldman, pencils by Jon Foster, inking by Brian Kane. SPECIES is a science fiction horror film about our government's initial contact with an extraterrestrial life form.



SPECIES MOVIE ADAPTATION #3

This creature is created on Earth as a consequence of a DNA message code that arrives from space. Our government uses this sequencing code in combination with human eggs, and creates a fast-growing embryo that rapidly becomes a young girl. This girl escapes from the laboratory, and quickly metamorphosizes into a creature with the outward appearance of a beautiful woman. Finding her, and killing her, becomes the goal of a hit team. In addition to the film adaptation, issue #1 contains two pages of color photos to the film, and issue #3 contains a 4-page preview for a new series called THE FOOT SOLDIERS, with a story and art by Jim Krueger. Issue #4 also contains photographs from the 1995 SPECIES convention hosted by MGM.

- 2.50 3.00

SPIRIT OF WONDER (1996)

Five-issue series, B&W, 32 pages, \$2.95 cover

1-up A young girl has the good fortune to inherit a seaside boarding house and restaurant, and the bad



SPIRIT OF WONDER #1

fortune to have an eccentric scientist as one of her boarders. Only her love for the scientist's lab assistant keeps her from tossing the old man, and his strange invention, out the door. But maybe the old man isn't crazy after all... Story and art by Kenji Tsuruta, translated by Dana Lewis and Toren Smith. Videos available through AnimEigo.

- 3.00 3.50

STAN SHAW'S BEAUTY & THE BEAST (1993)

One-shot, color, 48 pages, \$4.95 cover

1 A retelling of the classic fairy tale, but with art that is very stylized. So stylized, in fact, that at first it is very off-putting. But as you get used to the way that Stan Shaw uses his techniques of storytelling, you realize that this is a very beautiful work of graphic continuity. Highly recommended.

- 5.00 5.50

Dark Horse Comics

STAR WARS

Story Chronology

5,000 BSW4: Tales of the Jedi:

The Golden Age of the Sith

4,990 BSW4: Tales of the Jedi:

The Fall of the Sith Empire

4,000 BSW4: Tales of the Jedi:

Ulic Qel-Droma & The Beast Wars of Onderon

3,999 BSW4: Tales of the Jedi:

The Saga of Nomi Sunrider

3,998 BSW4: Tales of the Jedi:

The Freedom Naad Uprising

3,992 BSW4: Tales of the Jedi:

Dark Lords of the Sith

3,990 BSW4: Tales of the Jedi: The Sith War

5-10 BSW4: Droids

SW4: Star Wars: A New Hope

0+ ASW4: Splinter of the Mind's Eye

0+ ASW4: Classic Star Wars:

The Early Adventures

0+ ASW4: River of Chaos

0-3 ASW4: Classic Star Wars

3 ASW4: The Empire Strikes Back

3+ ASW4: Shadows of the Empire

4 ASW4: Return of the Jedi

4+ ASW4: Classic Star Wars:

The Vandelhelm Mission

4+ ASW4: X-Wing Rogue Squadron

9+ ASW4: Heir to the Empire

9+ ASW4: Dark Force Rising

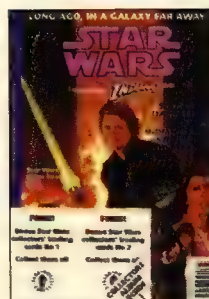
9++ ASW4: The Last Command

10 ASW4: Dark Empire

10+ ASW4: Dark Empire II

11 ASW4: Empire's End

In the coordination of activities between Lucasfilms and Dark Horse Comics, it was necessary for all of the stories being published to fit into a cohesive timeline. This is the listing of that timeline that Dark Horse provided in May, 1996. The designation on the left refers to years before the first Star Wars film (BSW4), or years after the events in the first film (ASW4). Some of the titles in the timeline are not yet published. Others, such as the Jabba the Hutt issues, were not listed.



**STAR WARS UK EDITION
#1**

STAR WARS UK EDITION (1992)

Seven-issue series, color, 48 pages, \$2.95 cover, magazine format

1 (OP) This series is another of the reprints of original U.S. material for the U.K. market. Only the first seven issues were distributed in the American market, but the series is purported to have continued in the U.K. through #10. The first issue reprints Book #1 of **STAR WARS: DARK EMPIRE**, story

by Tom Veitch and art by Cam Kennedy. Also included is the first part of **INDIANA JONES AND THE FATE OF ATLANTIS** story by Hal Barwood and Noah Falstein of Lucasfilm Games, adapted to comics by William Messner-Loebs, with pencils by Dan Barry, and inking by Karl Kesel. British publications often have cover enhancements, and thus this first issue comes with two uncut Star Wars cards (#1 - Luke Skywalker and #2 - Han Solo) bound to the cover. In the center of this issue is a "Collector's Album" (actually just two pages of heavy paper) on which you are supposed to affix your cards. There are also spaces for four additional cards (#3 - Princess Leia, #4 - Obi-Wan Kenobi, #5 - Lando Calrissian, and #6 - R2-D2 & C-3PO), which could be obtained from the purchase of issues #2 and #3. Price listed is for magazine with cards attached.

- 6.00 8.00 10.00

1 (OP) Same issue, but without the premium cards still attached.

- 3.00 4.00 5.00

2 (OP) Part #2 of **STAR WARS DARK EMPIRE**, and #2 of **INDIANA JONES AND THE FATE OF ATLANTIS**. This issue has cards #3 (Princess Leia) and #4 (Obi-Wan Kenobi) attached to the cover. Price listed is for the magazine with the cards attached.

- 6.00 8.00 10.00

2 (OP) Same issue, but without the cards

- 3.00 4.00 5.00

3 (OP) Part #3 of **STAR WARS: DARK EMPIRE** and #3 of **INDIANA JONES AND THE FATE OF ATLANTIS**. Cards attached are #5 (Lando Calrissian) and #6 (R2-D2 and C-3PO). Price listed is for the magazine with the cards attached.

- 6.00 8.00 10.00

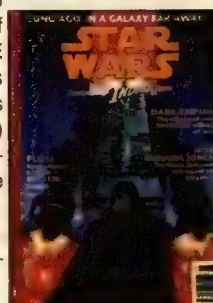
3 (OP) Same issue, but without the cards

- 3.00 4.00 5.00

4-6 (OP) Parts #4-6 of **STAR WARS: DARK EMPIRE**, and #4-6 of **INDIANA JONES AND THE FATE OF ATLANTIS**. These issues have no cover attachments.

- 4.00 5.00 6.00

7 (OP) This was the last issue of the U.K. magazine distributed in the U. S. Contents are "**Star Wars—The Bounty Hunter of Ord-Mantell**" story by Archie Goodwin, art by Al Williamson; "**Tales of the Jedi—**



**STAR WARS UK EDITION
#2**

Part One" story by Tom Veitch, art by Janine Johnston; **"Indiana Jones and the Shrine of the Sea-Devil—Part One"** Story and art by Gay Gianni. Cover for this issue was by Robert Mentor. This issue also has a button taped to the cover as an enhancement. Price listed is for the magazine with the button still attached.

-	6.00	8.00	10.00
7 (OP) Same issue without the button	-	3.00	4.00
-	3.00	4.00	5.00

STAR WARS: BATTLE OF THE BOUNTY HUNTERS (1996)

One-shot, color, 10 pages, \$17.95, hardcover pop-up book format

1 A remarkable book featuring a story told in a series of very complicated pop-ups. Unlike many pop-up books created in the past, the pop-ups in this book are not merely enhancements to the story. Instead, the story itself hinges on the remarkable variety and complexity of the pop-up images. This book is an absolutely spectacular example of creativity merged with technical ability. Story by Ryder Windham, art by Christopher Moeller, pop-ups engineered by Vicki Teague-Cooper. This book is clearly representative of the remarkable quality that Dark Horse Comics brings to the world of publishing.



STAR WARS:
BOBA FETT

- - - 17.95
STAR WARS: BOBA FETT (1995)

One-shot, color, 48 pages, \$3.95 cover

1 This is an excellent one-shot that was missed by many STAR WARS fans. The plot is about Gorga the Hutt hiring Boba Fett to capture a ferocious and carnivorous space

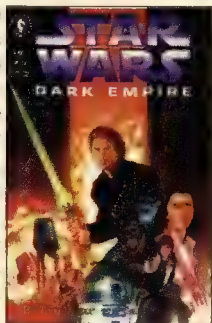
pirate by the name of Bar-Kooda. His goal is to impress the father of a beautiful female Hutt who has captured his heart. But Boba Fett will need the help of a magician to capture the vicious Bar-Kooda. This is a pirate who not only kills his enemies—he also eats them. Of course, the universe is full of all sorts of surprises! Bar-Kooda is about to get one. Very entertaining story by John Wagner, with artwork that is quite complimentary to the story by Cam Kennedy.

-	4.00	4.50
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STAR WARS: DARK EMPIRE (1992)

Six-issue series, color, 32 pages, \$2.95 cover

1 (OP) Despite the success of the other licensed titles from Dark Horse, the entire comics industry was caught by surprise by the immediate fan reaction to STAR WARS: DARK EMPIRE. After all, Marvel had published 107 regular issues of STAR WARS, and had ultimately failed to develop a continuing following. But this comic series was very different from the Marvel version. For one thing, the production values are fantastic, with hard, card-stock covers and



STAR WARS:
DARK EMPIRE #1

ultra-slick interior paper. Then there is the incredibly complex plot by Tom Veitch, which has Luke and Leia battling the Dark Side on the Empire's home planet. Add the detailed artwork by Cam Kennedy, and you have an irresistible package for STAR WARS fans. Adding to the sudden demand for this series were the rumors of an impending fourth STAR WARS film. This demand led to an instant sellout of the first printing, and its subsequent high back issue price. All six issues have painted covers by Dave Dorman.

20.00	25.00	30.00	35.00
1 (OP) Platinum edition	-	-	-
-	-	60.00	75.00
1 (OP) Second printing	-	-	-
-	-	4.50	5.00

2 (OP) Story and art continue to be by Tom Veitch and Cam Kennedy. Number two is just as expensive

as number one due to the fact that it was already being printed when the first issue sold out. In fact, number two is harder to find than number one.

20.00	25.00	30.00	35.00
2 (OP) Platinum edition	-	-	-
-	-	60.00	75.00
2 (OP) Second printing	-	-	-
-	-	4.50	5.00
3 (OP) Story by Tom Veitch, art by Cam Kennedy.	9.00	11.00	13.00
3 Platinum edition (OP)	-	-	-
-	-	30.00	35.00



STAR WARS:
DARK EMPIRE #4

3 Second printing (OP)

-	-	4.50	5.00
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4-6 (OP) Story by Tom Veitch, art by Cam Kennedy. By these issues, you would think that dealers would have adjusted their orders to the upsurge of demand, but it didn't happen. Print runs went up, but demand went up faster.

6.00	8.00	10.00	12.00
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4-6 (OP) Platinum editions

-	-	4.50	30.00
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STAR WARS: DARK EMPIRE TRADE PAPERBACK (1993)

Color, 182 pages, \$16.95 cover

1 Reprints the mini-series, plus a compilation of all the summary STAR WARS history segments from the back of each issue. First printing.

-	12.00	16.00	25.00
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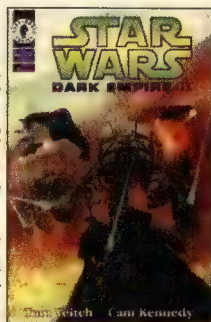
1 Second printing and up

-	-	17.95
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STAR WARS: DARK EMPIRE II (1994)

Six-issue series, color, 32 pages, \$2.95 cover

1-6 (OP) Continuation of the story begun in the first series. Luke pursues his goal of recreating the Jedi Knights, and Leia prepares for the birth of her third child. This story continues



STAR WARS:
DARK EMPIRE II #1

in STAR WARS: EMPIRE'S END. Story by Tom Veitch, with art by Cam Kennedy. Painted covers by Dave Dorman.

4.50 5.00

STAR WARS: DARK EMPIRE II TRADE PAPERBACK (1995)

Color, 168 pages, \$17.95 cover

1 Reprints the entire mini-series, with a new wrap-around, painted cover by Dave Dorman. Book also contains an introduction by Ralph McQuarrie (STAR WARS films storyboard artist), and brief profiles, and photographs, of creators Cam Kennedy, Dave Dorman, and Tom Veitch.



STAR WARS:
DROIDS #2

STAR WARS: DROIDS (1994)
Six-issue series, color,
\$2.95 cover (#1), \$2.50 cover
(#2-6)

1 This series is completely different from its two predecessors: STAR WARS: DARK EMPIRE, and STAR WARS: TALES OF THE JEDI. First, all the issues are self-contained, and not a specifically continuing story. They are set within the same time frame, but relate tales of the droids R2-D2 and

C-3PO when they were in more conventional service before the great war. George Lucas has already made it clear that in his great trilogy of trilogies that the two droids will be the only continuing characters that overlap the entire continuity. With this series, the Dark Horse editors create stories more oriented to a younger audience, with a lighter tone, and more humor, than the Jedi stories. Issue #1 has a very nice die-cut cover by Cam Kennedy, with a story by Dan Thorsland, pencils by Bill Hughes, and inking by Andy Mushynsky. The story in this series was preceded by that in the STAR WARS: DROIDS SPECIAL #1.

3.00 3.50

2 Story by Dan Thorsland, pencils by Bill Hughes, inking by Andy Mushynsky. Cover by Kilian Plunkett.

2.50 3.00

3 Story by Dan Thorsland, art by Ian Gibson. Cover by Kilian Plunkett.

2.50 3.00

4 Story by Dan Thorsland, pencils by Bill Hughes, inking by Andy Mushynsky. Cover by Kilian Plunkett.



STAR WARS:
DROIDS #3

2.50 3.00

5 Story by Ryder Windham, art by Ian Gibson. Cover by Kilian Plunkett.

2.50 3.00

6 Story by Dan Thorsland, pencils by Bill Hughes, inking by Andy Mushynsky. Cover by Kilian Plunkett.

2.50 3.00

STAR WARS: DROIDS VOL. 2 (1995)

On-going series, color, 32 pages, \$2.50 cover

1-4 Continuing adventures of R2-D2 and C-3PO. This four-issue story arc is titled: "Droids: Rebellion."



STAR WARS:
DROIDS Volume 2, #8

stories by Ryder Wyndham, art by Ian Gibson. Covers are by Kilian Plunkett.

2.50 3.00

5-up Beginning in issue #5 is a four-issue story arc titled: "Droids: A Season of Revolt," with a story by Jan Strnad, pencils by Bill Hughes, and inking by Keith Williams. Covers continue to be by Kilian Plunkett. Issue #7 contains a three-page preview of THE FOOT SOLDIERS.

2.50 3.00

STAR WARS: DROIDS SPECIAL (1995)

One-shot, color, 32 pages, \$2.50 cover

1 In a very unusual series of events, this comic is the first installment of the story that appeared in STAR WARS: DROIDS #1-6. What makes this so unusual is that the STAR WARS: DROIDS series was published the year prior to this special. In any event, this story reveals how R2-D2 and C-3PO came to be on the planet Kalarba. Story by Dan Thorsland, pencils by Bill Hughes, inking by Andy Mushynsky. Cover is by Kilian Plunkett.

2.50 3.00

STAR WARS: DROIDS TRADE PAPERBACK (1995)

Color, 200 pages, \$17.95 cover

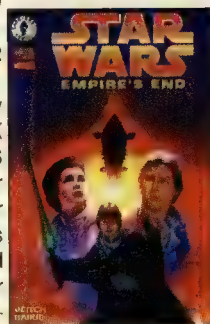
1 Reprints the entire STAR WARS: DROIDS six-issue mini-series, plus the prelude story from the STAR WARS: DROIDS SPECIAL, and a special eight-page Droids story originally published in Topps' STAR WARS GALAXY magazine. The Topps story was titled "Artoo's Day Out," and has a story by Ryder Windham and art by Bill Hughes. In addition to the stories this issue has a cover by Kilian Plunkett and an introduction by Anthony Daniels.

17.95

STAR WARS: EMPIRE'S END (1995)

Two-issue series, color, 32 pages, \$2.95 cover

1, 2 Continuation of the story begun in STAR WARS: DARK EMPIRE and STAR WARS: DARK EMPIRE II. The Emperor battles Han, Luke, and Leia for Han and Leia's children. His last clone body is worn out, and he needs the children in order to establish a new clone lineage. Adapted from the novel by Timothy Zahn. Story by Tom Veitch, art by Jim Baikie, covers by Dave Dorman.



STAR WARS:
EMPIRE'S END #1

3.00 3.50

STAR WARS: HEIR TO THE EMPIRE (1995)

Six-issue series, color, 32 pages, \$2.95 cover

1-6 Adaptation of the novel by Timothy Zahn. Story adaptation by Mike Baron, art by Olivier Vatine and Fred Blanchard. Covers by Mathieu Lauffray.

3.00 3.50



STAR WARS: JABBA THE HUTT—BETRAYAL

STAR WARS: JABBA THE HUTT—THE BETRAYAL (1996)

One-shot, color, 32 pages, \$2.50 cover

1 The fourth in the continuing series of Jabba the Hutt specials. This time, we have Jabba's trusted aide Bib saving the day, as yet another of Jabba's associates tries to kill him. But all is not as it seems... Story by Jim Woodring, pencils by Art Wetherell, inking by Monty Sheldon. Cover painting by

Mark Harrison. There is a three-page preview to USA-GI YOJIMBO, with story and art by Stan Sakai, in the back of this book.

2.50 3.00

STAR WARS: JABBA THE HUTT—THE DYNASTY TRAP (1995)

One-shot, color, 32 pages, \$2.50 cover

1 The third story in the continuing series. Jabba visits an old "friend," and finds himself in the middle of a family feud. Jabba has to swallow hard to find a solution to this dilemma. Story by Jim Woodring, pencils by Art Wetherell, inking by Monty Sheldon. Front cover painting by Mark Harrison.

2.50 3.00

STAR WARS: JABBA THE HUTT—THE GAAR SUPPOON HIT (1995)

One-shot, color, 32 pages, \$2.50 cover

1 (OP) This is the first story in a continuing series about the evil giant slug who imprisoned Princess Leia in THE EMPIRE STRIKES BACK. Jabba's character is much fleshed out in these stories, and true to form, he engages in malicious and evil acts on a continual basis.

This appears to be a continuing series, despite the individual titling of the stories. Every other month there is a new issue, and the stories continue from one to another. In this issue, Jabba bargains with an old "friend," and the steps in the bargaining are continually surprising. Story by Jim Woodring, pencils by Art Wetherell, inking by Monty Sheldon. Cover pencils by Steve Bissette, with inking by Cam Kennedy.



STAR WARS: JABBA THE HUTT—THE GAAR SUPPOON HIT

4.50 5.00



STAR WARS: JABBA THE HUTT—THE HUNGER OF PRINCESS NAMPI

STAR WARS: JABBA THE HUTT—THE HUNGER OF PRINCESS NAMPI (1995)

One-shot, color, 32 pages, \$2.50 cover

1 (OP) The second story in the continuing series. This time Jabba tries to pirate a Nuffin freighter, and finds himself in a trap set by the voracious Princess Nampi. How does Jabba escape the clutches of an even larger and more repulsive worm than himself? Story

by Jim Woodring, pencils by Art Wetherell, inking by Monty Sheldon. Front cover pencils by Steve Bissette, with inking by Cam Kennedy.

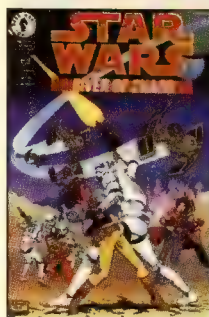
4.50 5.00

STAR WARS: THE MIXED-UP DROID ASHCAN (1995)

One-shot, color, 12 pages, no cover price

1 Tiny 3"X3" comic that was given away with boxes of Cheerios. Story by John Whitman, script and layouts by Ryder Windham, finished art by Bill Hughes. Scarce.

4.00 5.00



STAR WARS: RIVER OF CHAOS #1

STAR WARS: RIVER OF CHAOS (1995)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 A new series, with an entirely different premise than most STAR WARS stories. While there is still the action one expects, the real story is one of love between the secret survivor of the royal family of a

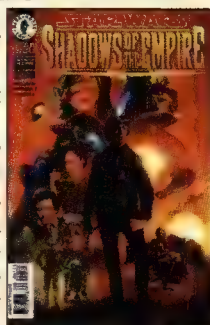
conquered Imperial planet, and an Imperial fighter pilot. This story is particularly well written by Louise Simonson, with pencils by June Brigman, and inking by Roy Richardson. Brigman and Richardson also provide the cover art. Issue #4 contains a three-page preview for THE FOOT SOLDIERS.

2.50 3.00

STAR WARS: SHADOWS OF THE EMPIRE (1996)

On-going series, color, 32 pages, \$2.95 cover

1-up This story begins where the film THE EMPIRE STRIKES BACK left off. Boba Fett has Han Solo, and Luke and Leia are out to get him back. But others are also interested in the bounty hunter's cargo... Story by John Wagner, with pencils by Kilian Plunkett, and inking by P. Craig Russell. Cover paintings by Hugh Fleming. This series is an elaboration (not an adaptation) of events from the novel by Steve Perry.



STAR WARS: SHADOWS OF THE EMPIRE #1

3.00 3.50

STAR WARS: SPLINTER OF THE MIND'S EYE (1995)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 An adaptation of the novel by Alan Dean Foster.



STAR WARS: SPLINTER OF THE MIND'S EYE #1

Story adaptation by Tery Austin, pencils by Chris Sprouse, inking by Terry Austin. Cover art by Hugh Fleming. Issue #1 contains a three-page preview of SPACE USAGI. Issue #2 contains a three-page preview of USAGI YOJIMBO. Issue #3 includes a two-page preview of STAR WARS: X-WING ROGUE SQUADRON—BATTLE-GROUND: TATOOINE.

2.50 3.00

STAR WARS: TALES FROM THE MOS EISLEY (1996)

One-shot, color, 32 pages, \$2.95 cover

1 A collection of three short stories, "Light Duty", "Mostly Automatic," and Hegg's Tale." All three stories are by Bruce Jones, with art by Bret Blevins. Jones does a great job in his writing of capturing the old EC Comics flavor for his science fiction stories.

- - 3.00 3.50

STAR WARS: TALES OF THE JEDI (1993)

Five-issue series, color, 32 pages, \$2.50 cover

1, 5 (OP) This was the follow-up to the original STAR WARS: DARK EMPIRE, but was only connected to the first Dark Horse licensed story by the appearance of the Jedi Holocron. In fact, this story is based 4,000 years before the days of Luke Skywalker, when the Republic was the government of the galaxy, and the Jedi Knights were numerous and strong. Tom Veitch once again supplies the story, but this time the art is supplied by Chris Gossett (pencils) and Mike Barreiro (inking). Gossett's pencils are very cool, despite his being a newcomer. He was obviously influenced by Sam Kieth and Dave Stevens, with a dash of Al Williamson thrown in for effect. His only prior work was a story called "Black Angel," in an obscure independent comic called TALES OF THE NINJA WARRIORS.

- - 5.00 6.00

2-4

- - 2.50 3.00

STAR WARS: TALES OF THE JEDI TRADE PAPERBACK (1994)

Color, 136 pages, \$14.95 cover

1 Collects the mini-series in one volume. Also includes a story originally serialized in issues of DARK HORSE INSIDER.

- - 14.95

STAR WARS: TALES OF THE JEDI—DARK LORDS OF THE SITH (1994)

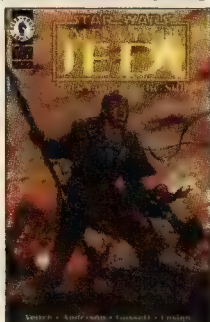
Six-issue series, color, 32 pages, \$2.50 cover

1 (OP) This story is a sequel to STAR WARS: TALES OF THE JEDI—THE FREEDON NADD UPRISING. A very complex tale in which two young Jedi warriors attempt to use the Dark Side of the Force in a controlled fashion. In crossing the line, however, they awake the ancient evil of Freedon Nadd, and he battles to convert them completely to the Dark Side. Story by Tom Veitch & Kevin J. Anderson, Chris Gossett pencils, Mike Barreiro inking.

Covers by Hugh Fleming. Issue #1 came originally poly-wrapped with a Topps STAR WARS GALAXY (DH1) trading card. For the comic to be considered complete, it must have the trading card, but the poly-wrap is not necessary. Since the trading card was not



STAR WARS: TALES OF THE JEDI #1



STAR WARS: TALES OF THE JEDI—DARK LORDS OF THE SITH #2

bound into the comic, we're giving prices for the comic & card, the comic alone, and the card alone.

- - 5.50 6.00

1 (OP) Comic book only, no card

- - 4.00 4.50

1 (OP) DH1 card only, no comic

- - 1.00 1.50

1 (OP) Ashcan Edition. This was shipped with STAR WARS GALAXY MAGAZINE #1 from Topps Publishing.

- - 1.50 2.00

2-6 (OP) Story by Tom Veitch and Kevin J. Anderson, pencils by Art Wetherell, inking by Jordi Ensign.

- - 4.50 5.00

STAR WARS: TALES OF THE JEDI—DARK LORDS OF THE SITH TRADE PAPERBACK (1995)

Color, 160 pages, \$17.95 cover

1 Reprints the six-issue mini-series. Also includes a two-page introduction by writer Tom Veitch, and a one-page profile of cover artist Hugh Fleming.

- - 17.95

STAR WARS: TALES OF THE JEDI—THE FREEDON NADD UPRISING (1994)

Two-issue series, color, 32 pages, \$2.50 cover

1, 2 Another tale from the past. This time a Jedi master and his three apprentices, 4,000 years prior to the events in the STAR WARS trilogy, battle a religious cult that worships the memory of a long-dead dark Jedi. This story is a continuation of the story begun in STAR WARS: TALES OF THE JEDI. Story by Tom Veitch, art by Tony Akins & Denis Rodier. Covers to both issues are by Dave Dorman.

- - 2.50 3.00

STAR WARS: TALES OF THE JEDI—THE SITH WAR (1995)

Six-issue series, color, 32 pages, \$2.50 cover

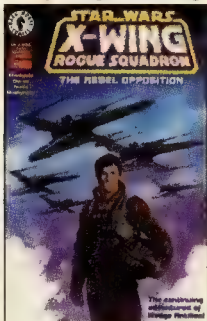
1-up Continuation of the story that began in STAR WARS: TALES OF THE JEDI—DARK LORDS OF THE SITH. The two Jedi who were seduced by the Dark Side find themselves battling to expand their influence, and gain the revenge that led them to the Dark Side in the first place. Story by Kevin J. Anderson, pencils by Dario Carrasco, Jr., inking by Jordi Ensign (#1) Jordi Ensign, Mark G. Heike, Bill Black, David Jacob Beckett (#2). Cover by Hugh Fleming. Issue #2 is the issue published closest to the release of this guide.

- - 2.50 3.00

STAR WARS: X-WING ROGUE SQUADRON (1995)

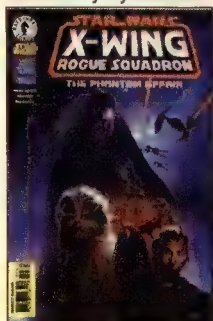
On-going series, color, 32 pages, \$2.95 cover

1-4 While the first four-issue arc is titled **Rogue Squadron**, this is intended to be an ongoing series. The first story is about a group of X-Wing pilots on a routine run who suddenly



STAR WARS: X-WING ROGUE SQUADRON #1

find themselves in the middle of a three-way conflict between the Empire, the Rebels, and a planetary Warlord. Story by Michael Stackpole, script by Mike Baron, pencils by Allen Nunis, and inking by Andy Mushynsky. Dave Dorman is the cover artist.



STAR WARS: X-WING
ROGUE SQUADRON #7

OWS OF THE EMPIRE.

2.50 3.00

5-up The second four-issue story arc is titled **The Phantom Affair**, story by Michael A. Stackpole and Darko Macan, art by Edvin Biukovic. Note that the numbering system on the cover begins over again with #1, but that the real number is to be found in the indicia. Issue #6 contains a three-page preview to STAR WARS: SHADOWS OF THE EMPIRE.

2.50 3.00

STAR WARS: X-WING ROGUE SQUADRON SPECIAL (1995)

One-shot, color, 14 pages, no cover price

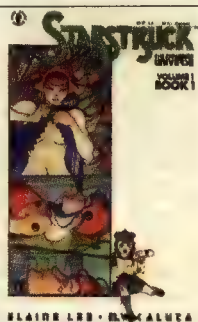
1 Special introductory comic to the series that was available by sending in a coupon from the back of a box of Applejacks brand cereal. Story gives background information on Wedge Antilles, leader of the squadron. Guest appearance by Luke Skywalker. Story by Ryder Windham, pencils by John Nadeau, inking by Monty Sheldon. Cover art by Mark Harrison. Scarce.

5.00 6.00

STARSTRUCK: THE EXPANDING UNIVERSE (1990)

Twelve-issue series, B&W, 64 pages, \$2.95 cover, Mature themes

1-4 This series was intended to be a twelve-issue series, with a break coming after issue #4. Unfortunately, that break seems to be indefinite. The material published in the first four issues is a combination of reprinted material from Epic Comics, and new material. Story by Elaine Lee, art by Michael W. Kaluta. Issue #4 contains Dark Horse Trading Cards #2 (Aliens) and #11 (Luther Arkwright).



STARSTRUCK: THE
EXPANDING UNIVERSE #1

3.00 3.50

SUPERMAN VS. ALIENS (1995)

Three-issue series, color, 48 pages, \$4.95 cover

1 Excellent crossover story between DARK HORSE and DC COMICS. Dan Jurgens writes a tale of how Superman reacts when trapped on a lonely chunk of a planet with a young girl and millions of Aliens. He's sworn not to kill, yet the Aliens are so powerful



SUPERMAN VS. ALIENS
#1

that they challenge even his ability to survive. Jurgens

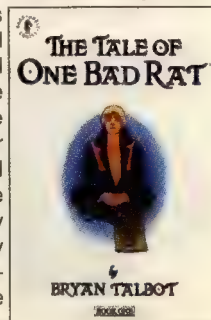
also provides the layouts for the artwork, while Kevin Nowlan completes the art and provides the inking.

5.00 6.00

THE TALE OF ONE BAD RAT (1994)

Four-issue series, color, 32 pages, \$2.95 cover

1-3 (OP) Bryan Talbot's remarkable tale of a young girl's struggle to overcome her inner demons, brought on by years of abuse from her father. While this story is noteworthy for its sympathetic approach to a very difficult societal ill, it is also an excellent story in it's own right. When a creator has the ability to both entertain, and enlighten, they have passed into an arena where only the masters can tread. While the book MAUS won the Pulitzer Prize, and once and for all established that comics can be as evocative an art form as any other medium, this story easily matches that book for both creativity, and the ability to provoke emotional response from the reader. If you buy no other comic this year, I encourage you to buy THE TALE OF ONE BAD RAT. It should be noted, however, that the individual issues are quite scarce, due to underprinting. The entire story and art are by Bryan Talbot. Talbot also created THE ADVENTURES OF LUTHER ARKWRIGHT.



THE TALE OF
ONE BAD RAT #1

4.00 5.00

4 3.00 3.50

THE TALE OF ONE BAD RAT TRADE PAPERBACK (1995)

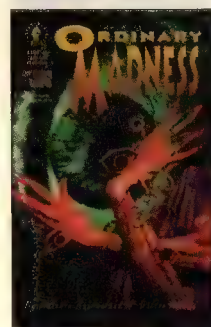
Color, 136 pages, \$14.95 cover

1 Reprints the entire mini-series. Also contains an excellent 3-page afterword, with color photos, by Bryan Talbot.

14.95

TALES OF ORDINARY MADNESS (1992)

Four-issue series, B&W, 32 pages, \$2.50 cover, Mature themes



TALES OF
ORDINARY MADNESS #1

1-4 An interesting first project by Malcolm Bourne, a British psychiatrist turned comics writer. Each book introduces characters with specific mental illnesses. You see how the illnesses manifest themselves, and how they are treated within the present bounds of the mental health care system. While this would seem a dry subject, the story is well told as seen through the eyes of one of the psychiatrists of the mental hospital. Everything you always wanted to know about mental illness, and then some. Interior art is by M. Dalton Alfred (Mike Allred). Wild cover paintings by John Bolton.

2.50 3.00

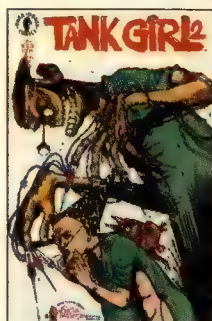
TANK GIRL (1991)

Four-issue series, B&W, 32 pages, \$2.25 cover, Mature themes

1-4 Strange tales of an Australian punk girl/merce-

nary who has an inordinate fondness for anthropomorphic kangaroos. Made into a major motion picture. Originally published in DEADLINE magazine. Story and art by Jamie Hewlett & Alan Martin. Issue #1 contains Dark Horse Trading Cards #1 (Starstruck) & #3 (Aliens). These comics have become cult favorites after initially having very low print runs, thus the high back issue prices.

7.00 8.00 10.00



TANK GIRL II #1

TANK GIRL II (1993)

Four-issue series, B&W and color, 32 pages, \$2.50 cover, Adult themes

1-4 A continuation of the same kind of stories as presented in the first series. For other appearances of Tank Girl in Dark Horse Comics, see DEADLINE USA (1991) #1 & 2. DEADLINE USA (1991) #3 has a Tank Girl cover, but the interior story by Hewlett & Martin is "Captain Pyrite."

6.00 7.00

TANK GIRL TRADE PAPERBACK (1993)

Color, 134 pages, \$14.95 cover

1 Reprints the first Dark Horse mini-series.

14.95

TANK GIRL TRADE PAPERBACK II (1995)

Color, 128 pages, \$17.95 cover

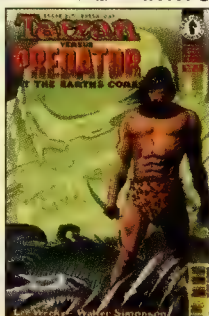
1 Reprints the second Dark Horse mini-series.

17.95

TARZAN VERSUS PREDATOR: AT THE EARTH'S CORE (1996)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 A great story in which Tarzan is forced to travel to the Earth's core in order to rescue David Innes from both an internal revolt, and an attack by Predators. Issue #1 also contains a three-page preview of ALIENS: MONDO HEAT. Issue #2 contains a three-page preview for THE MASK: SOUTHERN COMFORT. Issue #3 contains a three-page preview for AGE OF THE REPTILES: THE HUNT, with art and story by Ricardo Delgado.



TARZAN VERSUS
PREDATOR: AT THE
EARTH'S CORE #1

2.50 3.00



TARZAN: THE LOST
ADVENTURE #1

TARZAN: THE LOST ADVENTURE (1995)

Four-issue series, B&W, 64 pages, \$2.95 cover, perfect-bound

1-4 In 1994, Dark Horse succeeded in negotiating the rights to complete the last Tarzan tale by Edgar Rice Burroughs. This book was comprised of an eighty-three page outline/manuscript that was left incomplete for thirty years after his death. One of the factors that led the

Burroughs estate to choose Dark Horse for this highly sought-after project, was the proposal put forth by the Dark Horse editors to issue the story first in a "pulp magazine" format. Edgar Rice Burroughs had most of his stories originally released in the "pulp," so it seemed to all involved that following the original publication practice would be appropriate. Since the "pulp" format no longer actually exists, it was decided to publish the story as a four-installment prestige-format comics series, with primarily text, and a few B&W spot illustrations. To give the series more of a "pulp feel," the paper used for this series was intentionally a lower grade, with a noticeable yellow tinge. The writer chosen for the actual story completion was Joe R. Lansdale. He filled in the original manuscript, and then provided the ending. The reviews indicate that he did a very good job of meshing his modern style with that of Burroughs, and producing a story that was very enjoyable. Spot illustrations for the series were provided by Studley O. Burroughs, Gary Gianni, Michael Kaluta, Monty Sheldon, Charles Vess, and Tom Yeates. Arthur Suydam drew the four stunning covers. Besides the Tarzan story, each issue also contains black and white reprints of the John Carter of Mars daily newspaper strip, written and drawn by John Coleman Burroughs.

3.00 3.50

TARZAN: THE LOST ADVENTURE HARDCOVER (1995)

B&W, 216 pages, \$19.95 cover

1 This book contains the entire story from the mini-series, but not the John Carter of Mars newspaper strips, or any reproduction of the Arthur Suydam color covers. It does come with a dust jacket, with very nice art by Dean Williams.

19.95

TARZAN: THE LOST ADVENTURE LIMITED EDITION HARDCOVER (1995)

B&W, 216 PAGES, \$99.95 COVER

1 (OP) A very desirable edition of the first printing, limited to 1,000 copies. The limited can be easily differentiated from the standard edition by the gold leaf overlay that has been added to the dust jacket. There is also a tipped in book plate with gold leaf, signed by Burroughs's son, Danton Burroughs.

99.95

TARZAN: A TALE OF MUGAMBI (1995)

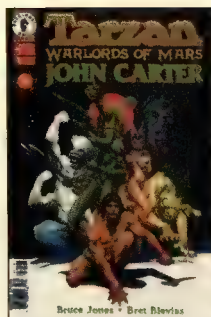
One-shot, color, 32 pages, \$2.95 cover

1 Interesting offshoot of the main Tarzan mythology. This story is told by Mugambi, reputed to be Tarzan's best friend and alter ego. He spins a tale of how Tarzan transformed three of his animal friends from the jungle into humans, and set them up as kings. Story by Darko Macan, art by Igor Kordey. Painted cover by Igor Kordey.



TARZAN: A TALE OF
MUGAMBI

3.00 3.50



TARZAN/JOHN CARTER:
WARLORDS OF MARS #1

**TARZAN/JOHN CARTER:
WARLORDS OF MARS (1996)**
Four-issue series, color, 32
pages, \$2.50 cover

1 Tarzan finds himself transported to Barsoom in this elaboration of the original stories of Edgar Rice Burroughs. In the first issue, he has a nasty encounter with the voluptuous pirate, Purid Mos. Story by Bruce Jones and Simon Revelstroke, art by Brett Blevins. Cover art by Brett Blevins.

- 2.50 3.00

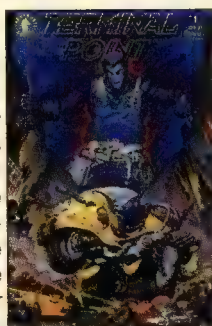
2-up In the second issue, Tarzan is brainwashed by Purid Mos, and sent to kill John Carter. Issue #2 has a story by Bruce Jones, with art by Ricardo Villagran and Mike Manley. The cover is by Bret Blevins. Issue #2 also contains a two-page preview to THE STAR SLAMMERS SPECIAL, with art and story by Walt Simonson. There is also a three-page preview to BAT-MAN/GRENDEL II: DEVIL'S BONES, with art and story by Matt Wagner.

- 2.50 3.00

TERMINAL POINT (1993)

Three-issue series, B&W,
32 pages, \$2.50 cover

1-3 Story of a time traveler who was sent to Earth in 1946 to establish a beacon that will help create a dimensional time grid. This grid will allow the creator of the time traveller, the Terminus, to control both time and space. But the traveller turns renegade, and tries to stop the Terminus. Story & art by Bruce Zick.



TERMINAL POINT #1

- 2.50 3.00

TERMINATOR (1990)

Four-issue series, color, 32 pages, \$2.50 cover

1 (OP) Story set after the first film, but before the second. Skynet's master control has been destroyed, but some Terminators remain as Skynet's systems continue to operate on autopilot. These Terminators go back in time to try and keep a human hit team from killing Dr. Hollister and destroying Cyberdyne Industries. This was the first Dark Horse series, but followed three different series from Now Comics; TERMINATOR (1988) #1-17, TERMINATOR: THE BURNING EARTH (1990) #1-5, and TERMINATOR: ALL MY FUTURES

PAST (1990) #1, 2. The Dark Horse issues of TERMINATOR are actually easier to find than those from the Now titles, but command higher prices because few collectors realize that Now ever published TERMINATOR. Story by John Arcudi (who wrote THE MASK), pencils by Chris Warner, inking by Paul Guinan. The next title in the Dark Horse story sequence was the TERMINATOR: ONE SHOT, which was published the



TERMINATOR #1

same month as the next title, TERMINATOR: SECONDARY OBJECTIVES.

- 5.00 7.00 9.00

2-4

- 2.00 2.50 3.00

**Dark Horse TERMINATOR
Story Chronology:**

TERMINATOR (1990)
TERMINATOR: ONE SHOT
TERMINATOR: SECONDARY OBJECTIVES
TERMINATOR: THE ENEMY WITHIN
TERMINATOR: ENDGAME

Completely independent story:
TERMINATOR: HUNTERS & KILLERS

TERMINATOR TRADE PAPERBACK (1991)

Color, 110 pages, \$12.95 cover

1 (OP) Reprints the first Dark Horse mini-series.

- 12.00 15.00 18.00



TERMINATOR:
ENDGAME #1

**TERMINATOR: ENDGAME
(1992)**

Three-issue series, color,
32 pages, \$2.95 cover

1, 2 (OP) The final Dark Horse TERMINATOR story due to the license being bought by Marvel Comics (which promptly sat on it and published nothing except the adaptation of the second film...). James Robinson once again expands on the tale of Mary Randall seeking to protect Sarah Collins. Very nice pencils by Jackson Guice, with

inking by John Beatty. Dynamic covers by John Higgins.

3

- 4.50 5.00

- 3.00 3.50

TERMINATOR: HUNTERS & KILLERS (1992)

Three-issue series, color, 32 pages, \$2.50 cover

1-3 This is a story completely independent of the continuing Dark Horse TERMINATOR story. The action takes place in Siberia, as members of the former Soviet counter-intelligence combat teams battle Terminators in the future. Story by Toren Smith, Adam Warren, & Chris Warner. Pencils by Bill Jaaska, inking by Dan Panosian (#1) Jeff Albrecht (#2, 3).

- 2.50 3.00

**TERMINATOR: ONE SHOT
(1991)**

One-shot, color, 52 pages,
\$5.95 cover, prestige format

1 (OP) A single story about another Terminator sent to kill Sarah Collins. This story takes some very unexpected twists, thanks to the writing of James Robinson. While this was Robinson's first major U.S. project, he had already made a name for himself in his native England writing for CRISIS and



TERMINATOR: ONE SHOT

A1. Simultaneously with the publication of this title, he also had **TERMINATOR: SECONDARY OBJECTIVES** #1 published in the same month. Later on he gained reknown for his writing on **GRENDAL** for Dark Horse, and **THE GOLDEN AGE** and **WITCHCRAFT** for DC. Besides Robinson's writing, it has to be noted that Matt Wagner contributed excellent hand-painted artwork to this story. Also, the unusual page count is the result of the insertion of a special pop-up page in the center of the book that is awesome.



**TERMINATOR:
SECONDARY
OBJECTIVES #1**

- 7.00 8.00 9.00
TERMINATOR: SECONDARY OBJECTIVES (1991)

Four-issue series, color, 32 pages, \$2.50 cover

1, 2 (OP) Sequel to the original **TERMINATOR** series (The **TERMINATOR: ONE SHOT** fits loosely in between). Great story by James Robinson about two Terminators seeking Sarah Collins. Sarah is believed to be in hiding in Mexico City, and is unknowingly being protected by Mary Randall, the sole survivor

of the human "hit team" from the original Dark Horse **TERMINATOR** series, and a schizophrenic, pseudo-Terminator named 1825.M. This Terminator was originally human, but was adapted as a Terminator by Skynet. The adaptation fails to hold, however, and he reverts back to being a sentient human, but with a constant stream of commands coming to him from the Terminators sent to kill Sarah Collins. He battles these mental commands and teams with Mary Randall to defeat the two Terminators. Story by James Robinson, pencils by Paul Gulacy, inking by Karl Kesel. Story continues in **TERMINATOR: THE ENEMY WITHIN**.

- 5.00 6.00

3, 4

- 2.50 3.00

TERMINATOR: SECONDARY OBJECTIVES TRADE PAPERBACK

1 (OP)

- 12.00 15.00 18.00

TERMINATOR: TEMPEST TRADE PAPERBACK

1 (OP) Reprints 1990 series #1-4. This is the same book as the **TERMINATOR TRADE PAPERBACK**.

- 12.00 15.00 18.00

TERMINATOR: THE ENEMY WITHIN (1991)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Sequel to **TERMINATOR: SECONDARY OBJECTIVES**. Another human "hit team" arrives to once again try to kill Hollister and destroy Cyberdyne. Story by Ian Edginton, art by Vince Giarrano. Awesome painted covers by Simon (LOBO) Bisley. Story continues in **TERMINATOR: ENDGAME**.

- 2.50 3.00

TERMINATOR: THE ENEMY WITHIN TRADE PAPERBACK

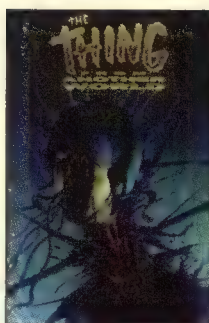
1 (OP) Reprints the mini-series. Cover by Simon Bisley.

- 12.00 15.00 18.00

THING FROM ANOTHER WORLD (1991)

Two-issue series, color, 32 pages, \$2.95 cover

1, 2 (OP) Continuation of the plot from the John Carpenter film. Very effectively done, with exceptionally



**THE THING FROM
ANOTHER WORLD #1**

nice painted artwork by John Higgins (who also painted DC's **WORLD WITHOUT END**). The story by former Navy SEAL Chuck Pfarrer follows very similar plotting to a film, but that's not surprising, since he co-wrote **DARKMAN**. This is another title that Dark Horse chose to print on very nice coated paper. While that added esthetic raised the cover price slightly, it sure makes the painted art look great.

- 6.00 7.00

THING FROM ANOTHER WORLD: CLIMATE OF FEAR (1992)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 (OP) Sequel to **THING FROM ANOTHER WORLD**. Story by John (THE MASK) Arcudi, pencils by Jim Somerville, inking by Robert Jones (the inking in issue #1 was erroneously credited to Brian Garvey, but corrected in the preface to the letters column to #2). Very grisly cover paintings by John Higgins on all four issues.

- 4.50 5.00

THING FROM ANOTHER WORLD: CLIMATE OF FEAR TRADE PAPERBACK

1

15.95

THING FROM ANOTHER WORLD: ETERNAL VOWS (1993)

Four-issue series, color, 32 pages, \$2.50 cover, Mature themes

1-4 (OP) Continuation of the basic story from **THING FROM ANOTHER WORLD: CLIMATE OF FEAR**. This time, however, the story is more personalized as the creature inhabits a loving couple. They remember their past, and rationalize their needs in the present. Actually reads much like a vampire novel. Action takes place in a fishing village in New Zealand. Story by David deVries, pencils by Paul Gulacy, inking by Dan Davis. Covers by Matthew Hollingsworth (#1, 2) & Paul Gulacy (#3, 4).



**THE THING FROM
ANOTHER WORLD:
ETERNAL VOWS #1**

- 4.50 5.00

THIRTEEN O'CLOCK (1992)

One-shot, B&W, 40 pages, \$2.95 cover

1 (OP) Compilation of Mr. Murmur stories by Richard Sala. The first is "Thirteen O'Clock," and the second is "Mr. Murmur Faces the Diabolical Doctor Q." Story and art by Richard Sala. Previous appearances of Thirteen O'Clock can be found in **DEADLINE USA** (1992) #1-3.



THIRTEEN O'CLOCK

- 4.50 5.00

TIME COP MOVIE ADAPTATION (1994)

Two-issue series, color, 32 pages, \$2.50 cover

1, 2 Nicely done adaptation of the film by Mark Verheiden, who created the character in partnership with Mike Richardson. Ron Randall provides the excellent artwork.

2.50 3.00



TITAN SPECIAL

TITAN SPECIAL (1994)

One-shot, color, 44 pages, \$3.95 cover

1 Titan battles a group of minor mutants that have been forged into a team called "The Inhibitors" by a mysterious Professor Kirby. The leader of the team is familiar to Titan, however, as he is Titan's former kid sidekick, "Golden Boy." This story significantly fleshes out the background of Titan, while adding even further to the irony of his being a superhero. The story was written by Pete Ford

and Michael Eury, with pencils by Chris Sprouse and Tim Hamilton, and inking by Karl Story and Shane Glines. The cover art is by the Bart Sears Studio.

4.00 4.50

TORCH OF LIBERTY SPECIAL (1995)

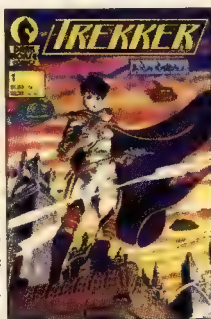
One-shot, color, 32 pages, \$2.50 cover

1 John Byrne crafts a full-length story, in a familiar 1960's style, about his patriotic superhero character from the 1950's, and his ditz girl sidekick. This time they battle Lenin's ghost, and a bevy of commie idiots, for possession of the newly created atomic bazooka. Fans of Silver Age comics will love this comic. Originally printed as back-up stories in DANGER UNLIMITED #1-4. Story by John Byrne. Art by Kierown Dwyer. Front and back covers by Kierown Dwyer, Mark Badger, and Bill Koeb.

TREKKER (1987)

Six-issue series, B&W, 32 pages, \$1.50 cover

1-4 Another of the earliest publications from Dark Horse. Trekker's first three appearances were in DARK HORSE PRESENTS #4-6, then this title began. Mercy St. Clair is the main character, and she's a "Trekker," or bounty hunter, with a futuristic, interplanetary backdrop. Story and art provided by Ron Randall. After the end of this series, additional appearances of Trekker were in DARK HORSE PRESENTS #20-22, 39-41, and the TREKKER COLOR SPECIAL.



TREKKER #1

1.50 2.00

5, 6 (OP)

3.00 4.00 5.00

TREKKER COLLECTION (1988)

B&W, 112 pages, \$5.95 cover

1 (OP) Reprints the stories from DARK HORSE PRESENTS #4-6 and TREKKER #1-3.

4.00 6.00 8.00

TREKKER COLOR SPECIAL (1989)

One-shot, color, 40 pages, \$2.95 cover

1 (OP) Ron Randall reveals the origin of Mercy St. Claire, and how she came to be a Trekker. Story and art by Ron Randall.

3.00 4.00 5.00

UNIVERSAL MONSTERS: CREATURE FROM THE BLACK LAGOON (1993)

One-shot, color, 48 pages, \$4.95 cover, prestige format

1 Adaptation of the classic film into a comic. This is a hidden gem, as the art team of Arthur Adams and Terry Austin did a fantastic job of illustrating this story. The jungle and underwater backdrops are particularly detailed. Steve (FISH POLICE) Moncuse adapted the

movie script to comic format, and he also did an admirable job.

5.00 5.50



UNIVERSAL MONSTERS:
DRACULA

UNIVERSAL MONSTERS: DRACULA (1993)

One-shot, color, 48 pages, \$4.95 cover, prestige format

1 Interesting adaptation of the original film, story adapted by Dan Vado (who, besides being a writer, is also the publisher of Slave Labor Graphics) with painted artwork by Jonathan D. Smith. Smith captures the mood of the film very well with his unique lighting effects against black backgrounds.

5.00 5.50

UNIVERSAL MONSTERS: FRANKENSTEIN (1993)

One-shot, color, 48 pages, \$4.95 cover, prestige format

1 Another very nice painted adaptation of a classic film. This time the story and artwork are by Den Beauvais. A bit of interesting background information to this series of adaptations is that they were published very close to the opening of the Dark Horse retail store (called "Things From Another Planet") in the Universal Studios Citywalk shopping center. It is assumed that all the adaptations (as well as all the Universal Monsters resin kits also created by Dark Horse) are very important stock items in that store. The Citywalk center is directly adjacent to the Universal Studio Tour, so sales on these adaptations are probably brisk.

5.00 5.50

UNIVERSAL MONSTERS: THE MUMMY (1993)

One-shot, color, 48 pages, \$4.95 cover, prestige format

1 (OP) Story adaptation by Dan Jolley, art by Tony Harris. Harris's art style is familiar, with some similarity to Tim Sale's, but not quite the same. It's a very good re-telling of the story.

6.00 7.00

URBAN LEGENDS (1993)

One-shot, B&W, 32 pages, \$2.95 cover

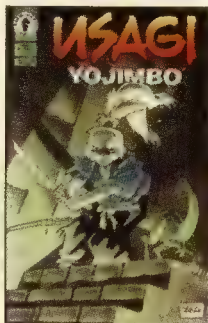
1 Collection of one and two-page re-tellings of common urban myths, from "The Baby in the



UNIVERSAL MONSTERS:
FRANKENSTEIN

Microwave" to "The Vanishing Hitchhiker." Everyone has a favorite, so there's a different artist for every story. The artists are: Alex Wald, Carole Sobocinski, Gary Lieb, Arthur Adams, Mitch O'Connell, Ivan Brunetti, Peter Bagge, Paul Nitsche, Lenin Delsol, Hilary Barta, Richard Sala, Paul Guinan, Mike Allred, Matt Wagner, Mark Ricketts, Warren Prindle & Bill Reinhold, John Kurtz, Bernie Mireault, Evan Dorkin, Stuart Grais, Terry LaBan, & Scott Musgrove. Edited by Soo Kung & Bob Schreck. Cover by Dan Clowes.

3.00 3.50



USAGI YOJIMBO #1

USAGI YOJIMBO (1996)

Three-issue series, B&W, 32 pages, \$2.95 cover

1-3 Continuation of the adventures of Stan Sakai's 16th century samurai rabbit. This title began in the mid-1980's, and built a small, but loyal following. It ran for 38 issues while being published by Fantagraphics, and Usagi also appeared many times in the excellent anthropomorphic title, CRITTERS. Also see SPACE USAGI for an expansion of the Usagi universe. Story and art for these issues is by Stan Sakai.

3.00 3.50

VAMPIRELLA: MORNING IN AMERICA (1991)

Four-issue series, B&W, 48 pages, \$3.95 cover, prestige format

1 (OP) This cult-favorite title is revived after a ten-year hiatus following the collapse of Warren Publishing. Harris is the actual publisher of this title, but relied on Dark Horse for initial distribution. The title started a little slowly, but then became very popular. Back issue demand for the early revival issues is very strong. The story in this issue deals with the ten-year absence of Vampirella. Story by Kurt Busiek, pencils by Louis La Chance, inking by John Nyberg & Richard Howell. Front and back covers are both by Michael W. Kaluta.

15.00 20.00 25.00

2 (OP) Story by Kurt Busiek, pencils by Louis La Chance, inking by John Nyberg. Front cover by Michael W. Kaluta. Inside front cover by Jose Gonzales.

10.00

15.00 20.00

3 (OP) Editor Richard Howell had troubles keeping a creative team on this title, so he called in favors from his friends in the comics business. That led to this issue having many artists. The story was still by Kurt Busiek, but penciling was done by Louis La Chance, Colleen Doran, Trina Robbins, Carmine Infantino, Kelley Jones, & James Fry. Inkers were: John Nyberg, Trina Robbins, Steve Leialoha, & Richard Howell. Michael W. Kaluta contributed the front cover, while Jose Gonzalez drew a striking back cover.

10.00 15.00 20.00



VAMPIRELLA: MORNING IN AMERICA #1

VAMPIRELLA'S SUMMER NIGHTS (1992)

One-shot, B&W, 48 pages, \$3.95 cover, prestige format

1 (OP) Sequel to VAMPIRELLA: MORNING IN AMERICA. Four short stories designed to re-introduce all of the Warren Publishing characters. The first story "Vampirella Meets Creepy and Eerie" has a plot by Steve Englehart, pencils by J.J. Birch, inking by John Nyberg. The second story: "Adam van Helsing in: The Reach of the Dead" has a story by Kurt Busiek, pencils by Dave Cockrum, inking by Stan Shaw. The third story "The Great Pendragon in: Magic Tricks" has a story by Kurt Busiek, pencils by James Fry, and inking by Steve Leialoha. The final story, "Chelsea in: Restless Spirit" once again has a story by Kurt Busiek, Richard Howell pencils, and inking by Ricardo Villagran. Delightful front cover is by Arthur Adams, while James Fry provided the back cover.



VAMPIRELLA'S SUMMER NIGHTS

10.00 15.00 20.00

VENUS WARS (1991)

Fourteen-issue series, B&W, 32 pages (#1-6, 8, 9, 13, 14), 40 pages (#7, 10, 11), 48 pages (#12), \$2.25 cover (#1-6, 8, 9, 13, 14), \$2.50 cover (#7, 10, 11), \$2.75 cover (#12)

1, 3-14 Epic Manga tale by Yoshikazu Yasuhiko, a long-time worker in the field of both comics and animation. Trained by Osamu Tezuka (the creator of Astroboy), Yasuhiko contributed to animation classics such as MOBILE SUIT GUNDAM and CRUSHER JOE. VENUS WARS is the story of planet-wide warfare between the two continents of Venus. The hero of the story is Ken Seno, a Teen Battlebiker, who enlists in an elite combat battalion. Since both Venus continents were colonized by Earth, and Earth diplomats are theoretically trying to stop the war, the political intrigue is intense. Yasuhiko's other Manga comics include ARION, STAR OF THE KURDS, and NAMUJI.

2.50 3.00

2 (OP)

4.50 5.00

VENUS WARS (1992)

Fifteen-issue series, B&W, 48 pages (#1), 32 pages (#2-8, 13-15), 40 pages (#9-12), \$2.75 cover (#1, 8), \$2.50 cover (#2-4, 13-15), \$2.25 cover (#5-7), \$2.95 cover (#9-12)

1, 3-15 More intrigue on Venus, as internal politics fuel events around Matthew Radom, a cadet in Ishtar's elite guard.

3.00 3.50

2 (OP)

4.50 5.00

VENUS WARS TRADE PAPERBACK (1991)

B&W, 256 pages, \$13.95 cover

1 Reprints issues #1-7 of the first Dark Horse mini-



VENUS WARS #2

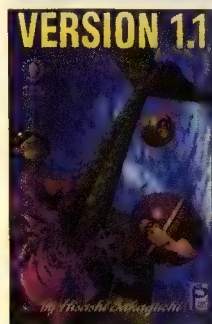
series.

13.95

VERSION #1 (1993)

Eight-issue series, B&W, 32 pages, \$2.50 cover

1-8 Very complex story of biotechnology and computers by Hisashi Sakaguchi. Plot revolves around a computer chip that develops its own virus. This virus captures all the information from all the computers in the world into one memory. This memory then takes on the characteristics of a sentient creature, and begins interacting in positive ways with the environment. Sakaguchi is another alumnus of the Mushi Productions animation studio, producers of ASTROBOY. His best-known work is FLOWERS OF STONE, the



VERSION 1.1

story of a young Yugoslav partisan fighting the Nazis.

- 2.50 3.00

VERSION #2 (1993)

Seven-issue series, B&W, 32 pages, \$2.50 cover

1-6 The sentient computer program EGOS is captured by Black Echo, leader of the cult "Order of the Religio." More essays on ecology and computers by Hisashi Sakaguchi.

- 2.50 3.00

7 (OP)

- 4.50 5.00

VIRUS (1993)

Four-issue series, color, 32 pages, \$2.50 cover

1 (OP) If ever a comic series read like a film proposal, this is it. An excellent action-adventure about the crew of a tugboat stranded on a Chinese research ship that's been mysteriously abandoned. Come to find out, the Chinese had received the first-ever transmission from an alien culture. Problem is, the transmission was delivered in the form of a radio transmission of twenty thousand mega-bytes of binary code. This code was not just a message-it was a living creature, a virus. Because of the isolated environment created by the cast all being trapped on board the Chinese ship, this story plays out much like ALIENS or THING FROM ANOTHER PLANET. The story is told well, the concepts have some originality, and the art is decent. Story by Chuck Pfarrer, pencils by Howard Cobb, inking by Jimmy Palmiotti. Nice covers by Mike Ploog.

- 3.50 4.00

2-4

- 2.50 3.00

VIRUS TRADE PAPERBACK (1995)

Color, 136 pages, \$16.95 cover

1 Reprints the mini-series, with a new cover by Steve Parkhouse, and an introduction by Robert Sheckley.



VIRUS #1

16.95

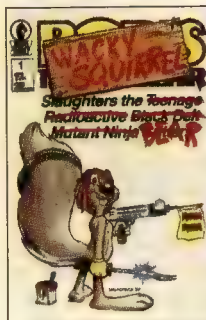
VISIONS: THE ART OF ARTHUR SUYDAM (1995)

One-shot, partial color, 128 pages, \$29.95 cover, oversize

1 (OP) Fantastic record album-sized book about one of the premiere artists working in comics. Suydam

paints as well as Frazetta and Boris, and his line art is the equal of Al Williamson. He has obviously been influenced by all three, yet has a style that is uniquely his own. The book covers four areas: paintings, children's books, portfolios and line art, and comics. The foreword is by Franz Henkel.

40.00 45.00



WACKY SQUIRREL #1

by Jim Bradrick

WACKY SQUIRREL (1987)

Four-issue series, B&W, 32 pages, \$1.75 cover

1, 2, 4 Continuing adventures of the character originally created in the same lab as Boris the Bear. In the first issue he slaughters Boris; in the second he rescues Santa Claus; in the third he battles the Ozone Bandits; and in the fourth he parodies Superman. The fourth issue has a cool cover that looks like ACTION COMICS #1. Stories by Mike Richardson, art

1.75

2.25

3 (OP)

2.00

2.50

3.00

WACKY SQUIRREL HALLOWEEN ADVENTURE (1987)

One-shot, B&W, 32 pages, \$1.75 cover

1 Mr. Monster helps Wacky Squirrel battle ghosts. This is the first appearance by Mr. Monster at Dark Horse. Story by Mike Richardson & Jim Bradrick, art by Jim Bradrick & Michael T. Gilbert. Cover by Jim Bradrick, Michael T. Gilbert, & Art Nichols.

1.75 2.25

WACKY SQUIRREL SUMMER FUN SPECIAL (1987)

One-shot, B&W, 40 pages, \$2.00 cover

1 First full-length Wacky Squirrel story: "The Lost Gold of Borneo." Story by Mike Richardson, art by Jim Bradrick. An interesting note is



WACKY SQUIRREL HALLOWEEN ADVENTURE SPECIAL



WACKY SQUIRREL SUMMER FUN SPECIAL

that writer/creator Mike Richardson wrote Wacky in the style of Tex Avery. This was the same style that later appeared in THE MASK.

1.75 2.25

WALTER (1996)

Four-issue series, color, 32 pages, \$2.50 cover

1-4 Very unusual storyline, as Walter, the huge nemesis of The Mask, appears in his own title. Writer John Arcudi does little to explain why Walter is the way he is. Instead, the plot revolves around Walter being captured, and tried for murder. But rather than being convicted, he ends up running for Mayor of the city. Strangely, The Mask never actually appears in the series except as a picture in a newspaper. Story



WALTER #1

by John Arcudi, pencils by Doug Mahnke, inking by Keith Williams. Covers by Doug Mahnke and Keith Williams. Issue #1 contains a three-page preview of THE MASK: SOUTHERN COMFORT. Issue #2 contains a three-page preview of BARB WIRE: ACE OF SPADES. Issue #3 contains a two-page preview of HELLBOY: WAKE THE DEVIL.

2.50 3.00
WARWORLD! (1989)
 One-shot, B&W, 32 pages,

\$1.75 cover

1 Science fiction tale set on a futuristic planet. Art-work looks like a cross between Moebius and Al Williamson. Story and art by Gary Davis.

WHITE LIKE SHE (1994)

Four-issue series, B&W, 32 pages, \$2.95 cover, mature themes

1-4 Very, very strange story of a black janitor who ends up having his brain transplanted into a rebellious punkgirl's body. You would think this kind of story wouldn't be very entertaining, but Bob Fingerma crafts a very decent tale. He also provides all of the art. This series began with two strips that ran in HEAVY METAL back in 1988-89, "Double Uh-Oh," and "Girl Trouble."



WHITE LIKE SHE #1

WILL TO POWER (1994)

Twelve-issue series, color, 16 pages, \$1.00 cover

1 (OP) Epic battle story, in which the transition of the character, Titan, from hero to psychotic megalomaniac, is told with ferocious intensity. Titan was a former member of Golden Harbor's Superhero group Catalyst, but struck out on his own in Steel Harbor after he was blamed for the death of fellow Catalyst member Rhapsody. The first issue reads pretty calmly, with an appearance by X. Prologue story by Mike Richardson occupies the first page of each issue. It relates the life of Titan as a child, and how he came to join Catalyst. Putting the background story on the first page of issue allows the story to gradually give you an idea of why Titan is the way we see him. Stylistically, it works quite well. Pencils by Brian Aphthorp, inking by Mark Farmer. Main story by Jerry Prosser, art by Mike Manley. Bart Sears provides the cover art.



WILL TO POWER #1

2 (OP) Titan battles X, and has memories of his abuse as a child at the hands of his father brought out from his subconscious by an encounter with the contagious madness of

Scream. Prologue story by Mike Richardson, pencils by Brian Aphthorp, inking by Mark Farmer. Main story by Jerry Prosser, art by Mike Manley. Cover is by Bart Sears.

2.00 2.50
 3 (OP) Story with Scream and X continues. Prologue story by Mike Richardson, pencils by Brian Aphthorp, inking by Mark Farmer. Main story by Jerry Prosser, with art by Mike Manley & Ande Parks. Cover by Bart Sears.

2.00 2.50
 4 (OP) Titan battles Mace Blitzkrieg and the Prime Movers, with help from Counterstrike. Prologue story by Mike Richardson, with pencils by Brian Aphthorp, and inking by Mark Farmer. Main story is by Chris Warner, with pencils by Jim Somerville, and inking by Brian Garvey. Cover is by Dave Johnson.

2.00 2.50
 5 (OP) Titan battles the Wolf Gang, and starts slipping mentally as he also attacks his former ally Counterstrike (a past member of Wolfgang), and his friend Hunter. Prologue story by Mike Richardson, with pencils by Brian Aphthorp, and inking by Mark Farmer. Main story by Chris Warner, with pencils by Tom Coker, inking by Larry Ross. Cover by Dave Johnson.



WILL TO POWER #4

2.00 2.50
 6 (OP) Titan again battles Mace Blitzkrieg and the Prime Movers. He also attacks Motorhead. Plus an appearance by Barb Wire. Prologue story by Mike Richardson, pencils by Brian Aphthorp, inking by Mark Farmer. Main story by Chris Warner, with pencils by Andrew Robinson, inking by Jim Royal & Andrew Pepoy. Cover is by Dave Johnson.

2.00 2.50
 7 (OP) Titan is brought back to Golden City by Grace. This proves to be a mistake when he attacks Grace and Catalyst. By this point Titan's mental instability is growing, as are his powers. He seems unstoppable. Prologue story by Mike Richardson, pencils by Brian Aphthorp, inking by Mark Farmer. Main story by Barbara Kesel, with pencils by Terry Dodson and inking by Mark Farmer. Cover by Jerry Ordway.

2.00 2.50
 8 (OP) Titan continues to battle Grace as his power grows even stronger. Prologue story by Mike Richardson, pencils by Brian Aphthorp, inking by Mark Farmer. Main story by Barbara Kesel, pencils by Terry Dodson, inking by Cam Smith. Cover by Jerry Ordway.



WILL TO POWER #7

2.00 2.50
 9 (OP) Titan is still battling Grace, and she is coming to realize he may be the stronger of the two. Elements of Titan's past are revealed in which he appears to look to Grace for love. But is he seeking

romance, or just a substitute for the affection he never had as a child? Prologue story by Mike Richardson, pencils by Brian Apthorp, inking by Mark Farmer. Main story by Barbara Kesel, pencils by Terry Dodson, inking by Cam Smith. Cover is by Jerry Ordway.



WILL TO POWER #9

2.00 2.50

10 (OP) The battle heats up as Titan chases Grace to the Vortex, challenging both the vortex sphere and the character named Vortex. This issue also has appearances by Hero Zero and Block 13. Prologue story by Mike Richardson, pencils by Brian Apthorp, inking by Mark Farmer. Main story by Randy Stradley, pencils by Chris Warner, inking by Tim Bradstreet. Cover by Mike Mignola.

2.00 2.50

11 (OP) Titan goes absolutely nuts as he is challenged by Vortex after he injures Eileen Anderson, Vortex's human companion. Just as their battle reaches a climax, there is a sudden interruption by King Tiger, who's brought along a bow and arrow? Prologue story by Mike Richardson, pencils by Brian Apthorp, inking by Mark Farmer. Main story by Randy Stradley, pencils by Chris Warner, inking by Tim Bradstreet. Cover by Mike Mignola.

2.00 2.50

12 (OP) King Tiger puts his special arrow into Titan, with surprising results. Also the final (?) battle between Titan and Vortex. If you like comics that feature non-stop action, this issue is your kind of book. Prologue story by Mike Richardson, pencils by Brian Apthorp, inking by Mark Farmer. Main story by Randy Stradley, pencils by Chris Warner, inking by Tim Bradstreet. Cover by Mike Mignola.

2.00 2.50

WIZARD OF 4TH STREET (1987)

Two-issue series, B&W, 32 pages, \$1.75 cover

1, 2 Intended as a six-issue series, this adaptation of Simon Hawke's novel of two young wizards, and their stolen runestones, just never found an audience. But starting a new comic right in the midst of the "Black & White Implosion" (of 1987...) also greatly hindered the creators. To finish the story, you have to track down a copy of the paperback book from Warner/Questar. Story was adapted by Simon Hawke, with art by Phil Normand.



WIZARD OF 4TH STREET #1

1.50 2.00 2.50

WOLF & RED (1995)

Three-issue series, color, 32 pages, \$2.50 cover

1 Stories based on characters

created by Tex Avery, the comic genius who inspired Mike Richardson to create The Mask. These stories are full of slapstick humor. The first issue has two stories. The first, "**Wolf and Red: Woo-ful Wolf**" has a script by Henry Gilroy, pencils by Stephanie Gladden, and inking by Jim Massara. The second, "**Droopy: Lovestruck Lumberjacks**" also has a script by Henry Gilroy, but this time Jim Massara handles all the art by himself. The cover art is by Bill Morrison.

2.50 3.00

2 This time its "**Wolf and Red: Watchdogged Wolf**" story by Henry Gilmore, pencils by Stephanie Gladden, inking by Jim Masara, and "**Screwball Squirrel: Tastes Like Chicken**" story and art by Bob Fingerman. Cover art by Bill Morrison and Nathan Kane.

2.50 3.00

3 The final issue has "**Wolf and Red: Li'l Riding Red**" story by Henry Gilroy, art by Bill Morrison, and "**Droopy: Pirates Ho**" story by Brian Lemay, pencils by Greg Hyland, and inking also by Brian Lemay. Cover art is by Bill Morrison and Nathan Kane.



WOLF & RED #1

2.50 3.00

X (1994)

On-going series, color, 32 pages, \$2.00 cover (#1-7), \$2.50 cover (#8-up)

1 Tales of X, the protector of the morals and the waterfront of Arcadia. X is a superhero who is remarkably amoral. In his eyes, the world revolves around him and his environment, and anyone who threatens him or his environment is allowed just one warning before being summarily executed. He is a very hard character to empathize with, or even to like. But he does have a twisted code of conduct. Issue #1 has a die-cut cover, pencilled by Rick Leonardi, with inking by James Palmiotti. Interior story is by Steven Grant, with pencils by Doug Mahnke, and inking by James Palmiotti.

2.00 2.50



X #1

2-5 Stories by Steven Grant, pencils by Doug Mahnke, inking by James Palmiotti. Covers by Mahnke & Palmiotti.

2.00 2.50

6 Story by Steven Grant, pencils by P. Craig Russell (p. #1-3) & Ron Wagner (p. #4-22), inking by P. Craig Russell (p. #1-3) & James Palmiotti p. #4-22). Cover by James Palmiotti.

2.00 2.50

7 Story by Steven Grant, art by Ron Wagner, Jimmy Palmiotti, and Frank Fosco.

Cover by Wagner and Palmiotti.

2.50 3.00

8 With this issue Michael Eury begins to take over the editing from Dan Thorland. This results in a strange story that is much more about Ghost than our maniacal hero. The art team of Matt Haley (pencils) and Tom

Simmons (inks) are even the same creators of the GHOST SPECIAL. But Steven Grant still provides the script, so there is enough of X in the issue to warrant the X title. This issue also is the prelude to "War for Arcadia," a storyline that has been building for the past couple of issues.

- 2.50 3.00

9 "War for Arcadia" Part One, story by Steven Grant, pencils by Doug Mahnke, inking by Jimmy Palmiotti. Cover art by Chris Warner.

- 2.50 3.00

10 "War for Arcadia" Part Two, story by Steven Grant, pencils by Chris Warner, inking by Tim Bradstreet. Cover art by Chris Warner. While the previous art for this series was very good, the new art team has made this a spectacular title.

- 2.50 3.00

11 "War for Arcadia" Part

Three, story by Steven Grant, pencils by Chris Warner, inking by Tim Bradstreet. Cover art by Chris Warner.

- 2.50 3.00

12 "War for Arcadia" Part

Three. Special appearance by The Monster. Story by Steven Grant, pencils by Chris Warner, inking by Tim Bradstreet. Cover art by Chris Warner.

- 2.50 3.00

13 "War for Arcadia" Part

Four, story by Steven Grant, art by Javier Saltares. The Monster appears once again. Cover art by Javier Saltares.

- 2.50 3.00

14 "War for Arcadia" Part Five, story by Steven

Grant, art by Javier Saltares. Cover art also by Javier Saltares.

- 2.50 3.00

15 Story by Steven Grant, interior art and cover art by Javier Saltares.

- 2.50 3.00

16 Story by Steven Grant, pencils by Javier Saltares, inking by Andrew Pepoy. Cover art by Javier Saltares.

- 2.50 3.00

17 Story by Steven Grant, pencils by Javier Saltares, inking by Andrew Pepoy. Cover art by Javier Saltares.

18 X joins with some unlikely allies to battle a Predator. Story by Steven Grant, pencils by Christopher Renaud, inking by Andrew Pepoy. Front cover by Frank Miller.

- 2.50 3.00

19 X goes to Washington, and ends up once again battling Challenge. Story by Steven Grant, pencils by Javier Saltares, inking by Andrew Pepoy. Cover art by Frank Miller.

- 2.50 3.00

20 X cuts a deal in Washington, and heads home for Arcadia. But Challenge isn't through with him yet... Story by Steven Grant, pencils by Javier Saltares, inking by Andrew



X #25

Pepoy. Cover art by Frank Miller.

- 2.50 3.00

21 X finds Arcadia has degenerated into street warfare while he was gone. Most of this activity is the result of a character by the name of Gamble. Reestablishing order is the first job at hand. But there are those who like chaos... Story by Steven Grant, pencils by Javier Saltares, inking by Andrew Pepoy. Cover art by Frank Miller.

- 2.50 3.00

22 The complex intrigue of Arcadia's government, and underworld, continues. It would appear, however, that established balances are about to be swayed by the entry of a murderous character by the name of Wildboy Willie McCone. Appearance by The Monster in this issue. Story by Steven Grant, pencils by Javier Saltares, inking by Andrew Pepoy. Cover art by Frank Miller.

- 2.50 3.00

23 Wildboy Willie McCone reveals his power, and X falls! Story by Steven Grant, pencils by Javier Saltares, inking by Tim Bradstreet. Cover art by Javier Saltares.

- 2.50 3.00

24 The psychos set loose by Gamble continue to range through Arcadia, killing everyone they meet. X recovers from the poison, only to run smack into Gamble himself. Story by Steven Grant, pencils by Javier Saltares, inking by Andrew Pepoy. Cover art by Javier Saltares.

- 2.50 3.00

25 A remarkable number of loose ends are pulled together in this final issue before the title went on "hiatus" in the spring of 1996. The origin of X is revealed, and the very complex cast of characters suddenly all have a place in his history. Aside from all the plot resolutions, this issue is noteworthy for its extremely violent graphics. Story by Steven Grant, pencils by Javier Saltares, inking by Andrew Pepoy. Cover art by Javier Saltares.

- 2.50 3.00

X: HERO ILLUSTRATED SPECIAL (1994)

Two-issue series, color, 16 pages \$1.00 cover

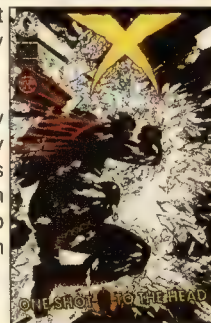
1 (OP) X is attacked by Sagittarius, a special government agent sent from Washington. Only available poly-bagged with HERO ILLUSTRATED MAGAZINE

#13. Story by Steven Grant, art by Vince Giarrano. Cover art by Dave Johnson.

- 1.50 2.00

2 (OP) X meets Scream. Story by Steven Grant, art by Corky Lehmkuhl & Jordi Ensign. This was a free comic (even though it has a \$1.00 cover price) to promote the launch of the main X title.

- 1.50 2.00



X: ONE SHOT TO THE HEAD

X: ONE SHOT TO THE HEAD (1994)

One-shot, color, 32 pages, \$2.50 cover

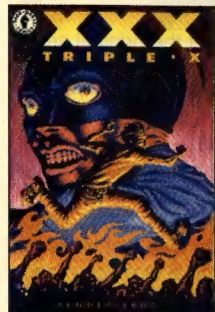
1 A story outside of the primary continuity, by Jerry Prosser. Prosser has written the character with equal moral ambivalence to Steven Grant's. How else can you account for him capturing his antagonist, tying him to a chair, telling him how he dislikes his actions, and then shooting him dead? X is interesting as a character for exactly the reason that it's not easy to predict how he will act in a given situation. Existing superhero rules simply do not apply.

2.50 3.00

XXX TRIPLE X (1994)

Seven-issue series, B&W, 48 pages, \$3.95 cover (#1-5), \$4.95 cover (#6, 7)

1-7 Epic tale of revolution and intrigue from the year 2033. A huge multinational corporation has taken over the reins of power, and is in the process of establishing a police state. Youthful counterculture revolutionaries use various strategies to attempt to overthrow this police state, but ultimately have to fall back on revealing the truth to a placid populous



XXX TRIPLE X #1

through the use of a legendary underground newspaper, TRIPLE XXX. Story and art by Arnold and Jacob Pander.

4.00 4.50

XXX TRIPLE X PREVIEW (1994)

One-Shot, B&W, 16 pages, no cover price

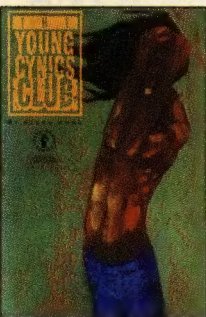
1 (OP) This tiny booklet was given away free at conventions as a sample of the regular series. Story and art by Arnold and Jacob Pander.

2.00

THE YOUNG CYNICS CLUB (1993)

One-shot, B&W, 32 pages, \$2.50 cover

1 (OP) Rambling story of alienation and social interaction among a group of young men facing maturity for the first time. Growing up has never been easy, but the 1990's have made coming-of-age all the more difficult. There are no startling revelations in this book, but everyone can connect with one or more of the characters or situations. We've either been there, or we'll be there soon. Story and art by Glenn Wong.



THE YOUNG CYNICS CLUB

2.50 3.00

YOUNG INDIANA JONES CHRONICLES (1992)

Twelve-issue series, color, 32 pages, \$2.50 cover

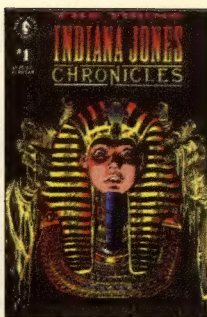
1 (OP) Wonderful adaptations of the fascinating adventure series that George Lucas created for television. While Lucas is credited with all the stories, we're also noting the individuals who created the teleplays. These comics are true to the original screenplays, and they make the stories just as fun, and believable. Dan Barry provides the script adaptation and pencils, while Frank Springer is the inker. The first story is from the

teleplay by Jonathan Hales, "Egypt, 1908," wherein a very young Indy discovers mummies and meets T.E. Lawrence.

3.00 3.50

2 (OP) "Mexico, March 1916,"

the story of Indy meeting Pancho Villa. This tale connects directly with the story in issue #1, as a lost artifact from Indy's travels to Egypt surfaces mysteriously in Mexico. Original teleplay by Jonathan Hales, adapted to comics by Dan Barry. Dan Barry also provides all the art for this issue.

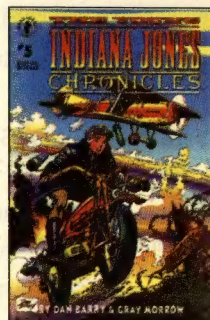


THE YOUNG INDIANA JONES CHRONICLES #1

3.00 3.50

3 (OP) "British East Africa, September 1909," Part One. Indy meets Teddy Roosevelt, and discovers the tragedy surrounding the creation of the beautiful dioramas found in natural history museums all over the world. Someone has to kill the animals first! Original teleplay by Matthew Jacobs, story adapted to comics by Dan Barry, artwork by Gray Morrow.

3.00 3.50



THE YOUNG INDIANA JONES CHRONICLES #5

3.00 3.50

4 (OP) "British East Africa, September 1909," Part Two. Indy's adventures with Teddy Roosevelt continue as he finds a rare oryx. Original teleplay by Matthew Jacobs, story adapted to comics by Dan Barry, artwork by Gray Morrow.

5 (OP) "Verdun, September 1916," Part One. Indy follows his friend Remy (from his encounter with Pancho Villa) to Belgium, where they both enlist

in the army. Indy becomes a courier to the general staff, and watches as they send their troops to slaughter. Original teleplay by Jonathan Hensleigh, adapted to comics by Dan Barry, pencils by Dan Barry, inking by Gray Morrow.

3.00 3.50

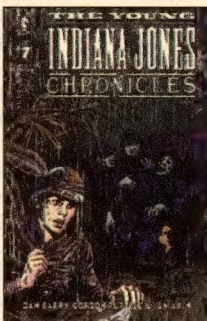
6 (OP) "Verdun, September 1916," Part Two. Indy discovers the presence of two "Big Bertha" guns, and manages to stop an attack by the French that would have led to a slaughter. Original teleplay by Jonathan Hensleigh, adapted to comics by Dan Barry, pencils by Dan Barry, inking by Gray Morrow.

3.00 3.50

7 (OP) "German East Africa, December 1916"

Indy and Remy escape the trenches of Verdun by volunteering to fight in Africa. Indy becomes a Captain and leads his troops on a journey across Africa in search of a stranded weapons shipment. Original teleplay by Frank Darabont, adapted to comics by Dan Barry, pencils by Gordon Purcell, inking by Ian Akin.

3.00 3.50



THE YOUNG INDIANA JONES CHRONICLES #7

8 (OP) "German East Africa, January 1917". Indy and Remy try to get the weapons shipment they were seeking back to their troops. On the way they fall ill and are rescued by Albert Schweitzer. He teaches them much about the value of life, and how to live right. Unfortunately, they are also taught a lesson about the futility and arbitrary nature of politics and war. Original teleplay by Frank Darabont, adapted to comics by Dan Barry, pencils by Gordon Purcell, inking by Ian Akin.

3.00 3.50

9 (OP) "Vienna, November 1908/March 1917" Indy travels to Vienna as a boy, and falls head-over-heels in love with Princess Sophie, the daughter of the Archduke Ferdinand. Denied further contact with her, he finds consolation in words of advice from Sigmund Freud, and simultaneously discovers the joy of poetry. In 1917, he plans a return trip to Vienna as a spy. He is helping two princes return to convince the Emperor to sign a separate peace with the Allies. Original teleplay by Matthew Jacobs & Frank Darabont, adapted to comics by Dan Barry, inking by Andy Mushynsky.



THE YOUNG INDIANA JONES CHRONICLES #9

3.00 3.50

10 (OP) "Vienna, March 1917" Indy completes his spy mission to Vienna, and meets the Emperor. Getting back to safe territory, however, has become very difficult. Original teleplay by Frank Darabont, adapted to comics by Dan Barry, artwork by Dan Barry.

3.00 3.50

11 (OP) "Peking, March, 1910" Part One. Indy travels to China and is shown the Great Wall. He encounters a strange world of intrigue where nothing is as it seems. Unfortunately for Indy, he also contracts a strange and debilitating illness. Original teleplay by Rosemary Anne Sisson, adapted to comics by Dan Barry, pencils by Gordon Purcell, inking by Andy Mushynsky.

3.00 3.50

12 (OP) "Peking, March 1910" Part Two. Indy's illness turns out to be typhoid fever. He is cured by a Chinese doctor who practices acupuncture. At the same time, he and his mother discover that hospitality and kindness can be found in even the poorest of homes. Original teleplay by Rosemary Anne Sisson, adapted to comics by Dan Barry, pencils by Gordon Purcell, inking by Louis Daniel.

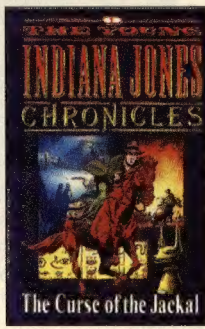
3.00 3.50

YOUNG INDIANA JONES CHRONICLES (1992)

One-shot, color, 48 pages, \$2.50 cover

1 (OP) Reprints issues #1 & 2 of the original series, with a new cover by John Dixon. This was actually published by Hollywood Comics, and distributed by Dark Horse.

3.50 4.00



THE YOUNG INDIANA JONES CHRONICLES #1 (OF 3)

YOUNG INDIANA JONES CHRONICLES (1992)

Three-issue series, color, 48 pages, \$3.95 cover, perfect-bound

1 (OP) Yet another reprint of the same material from issues #1 and 2 from the first series. Hollywood Comics was again the publisher, but this time they went with a very high-quality format on bookstock paper. New adapted cover designed by Lee Nordling, with pencils by Jim Mitchell, and inking by John Dixon.

4.50 5.00

2 (OP) Reprints issues #3 & 4 of the original series. New cover designed by Lee Nordling, pencils by Jim Mitchell, and inking by John Dixon.

4.50 5.00

3 (OP) Reprints issues #5 & 6 of the original series. New cover designed by Lee Nordling, pencils by Jim Mitchell, and inking by John Dixon.

4.50 5.00

YOU'RE UNDER ARREST (1995)

Eight-issue series, B&W, 32 pages, \$2.95 cover, Mature themes

1-8 This is a wild series about two young police-women, Natsumi and Miyuki, who love fast bikes and cars. The series is seemingly typical of much *manga*, with plenty of very dynamic panels and explosive action scenes, plus the obligatory occasional "cheesecake" scenes of the young ladies getting dressed. But this series has a startling twist: one of their co-workers, Aoi, is actually a young man in drag! This leads to some hilarious stories, such as in issue #3, where they pursue a thief who steals panties from young girls in order to sate his erotic needs. Aoi wants his back! While Aoi is not in all of the issues, his inclusion reflects the irreverent sense of humor that defines this series. Story and art by Kosuke Fujishima, translation by Alan Gleason and Toren Smith. Fujishima is also known for the OH MY GODDESS! series.



YOU'RE UNDER ARREST #1

3.00 3.50

ZONE (1990)

One-shot, B&W, 32 pages, \$1.95 cover

1 (OP) Absorbing story of a creature of unknown origin living in a toxic waste dump in New Jersey. He's discovered by a couple investigating illegal dumping, but they decide to hide his presence from the rest of the world by claiming they are filming a horror movie in the dump. Who he is, and why he's here, are yet to be discovered. Story and art by Michael Kraiger.

2.50 3.00



ZONE #1



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GRADING STANDARDS

NM/Mint

A beautiful comic with most of its original printing gloss intact. No noticeable flaws, except those that might be expected from a single reading.

Fine

A very nice comic, with much original printing gloss remaining. A book in this condition may have been read, but has not suffered as a result. This condition also covers comics that may have minor flaws from being on sale. Not quite as nice as NM/M, but still a very collectible copy.

Very Good

A comic in this condition has been read, but is still in quite nice condition. It may

have a slight crease in the cover, or a nick in a corner, but basically it is still very collectible. Many Dark Horse comics listed in this guide do not have a listing for this condition. That is because they are so recent that they seldom appear in dealer's inventories in lower than Fine condition.

Good

This is a reading copy only of a comic. A comic in this condition may have numerous flaws, such as tears, tape, or writing on the cover. But the comic is still easy to read. Very few Dark Horse comics have a price listing in this condition, as most Dark Horse books are kept in excellent condition.



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